## **Proof of Work:**

#### **Proof of Work and the 51 Attack:**

### **Proof of Work System**

- A system that requires miners to do computational work to add blocks.
- Any peer can replace the blockchain.
- The proof-of-work makes it expensive to generate corrupt chains.
- Manageable to submit one block, unproductive to generate an entire chain.

### **Proof of Work System**

Hashcash was a proof-of-work system to prevent email spamming.

Hash = 000000haxi2910jasdflk

- Generate hashes until a one with the matching leading 0's is found.
- A "nonce" value adjusts in order to generate new hashes.
- This computational work is "mining."

## **Proof of Work System**

- The difficulty sets a rate of mining.
- Bitcoin sets the rate to a new block around every 10 minutes.

### 51% Attack

- A dishonest miner has more than at least 51% of the network's power.
- A 51% attack for bitcoin would be more than \$6 billion (start of 2018).

#### **Proof of Work and the Nonce:**

```
const DIFFICULTY = 4;
```

```
Blockchain > JS block.js > 😭 Block
           tnis.lasthasn = lasthasn;
 10
               this.hash = hash;
 11
                this.data = data;
               this.nonce = nonce;
 12
 13
    Blockchain > JS block.js > 😫 Block
                _____ Lαόι ΠαόΠ. φ<u>ζιπτο.τ</u>αοιπα
                    Hash: ${this.hash.substr
     19
                    Nonce: ${this.nonce};
     20
     21
                    Data: ${this.data}`;
```

```
Blockchain > Js block.js > & Block

22 }
23
24 static genesis(){
25 return new this('Genesis time', '----', 'f1r57-h45h',[],0);
```

```
Blockchain > JS block.js > 😭 Block
 31
              let nonce = 0;
 32
              do{
 33
                   nonce++;
 34
                  timestamp = Date.now();
 35
                   hash = Block.hash(timestamp, lastHash, data, nonce);
 36
 37
                  } while(hash.substring(0, DIFFICULTY) !== '0'.repeat(DIFFICULTY)
 38
 39
 40
 41
              return new this(timestamp, lastHash, hash, data, nonce);
 42
 43
 44
         return new this(timestamp, lastHash, hash, data, nonce);
     static hash(timestamp, lastHash, data, nonce){
         return SHA256(`${timestamp}${lastHash}${data} ${nonce}`).toString();
     }
     static blockHash(block){
         const {timestamp, lastHash, data, nonce} = block;
         return Block.hash(timestamp, lastHash, data, nonce);
```

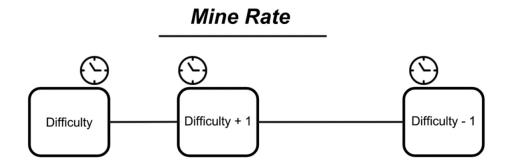
### **Test the Nonce Functionality**

```
const { DIFFICULTY} = require('../config');
```

```
Blockchain > JS block.test.js > ♦ describe('Block') callback
 25
           });
 26
 27
           if('generates a hash that matches the diffiulty', ()=>{
 28
 29
               expect(block.hash.substring(0, DIFFICULTY)).toEqual('0'.repeat(DIFFICULTY));
                console.log(block.toString());
 30
 31
 32
           });
       });
 33
```

#### **Dynamic Block Difficulty:**

### **Dynamic Block Difficulty**



```
project/Build the Blockchain/block.test.js
      project/Develop the Blockchain Application/Blockchain/block.test.js
 PASS
       project/Create the Blockchain Network/Blockchain/block.test.js
 PASS
      project/Build the Blockchain - the Chain/block.test.js
 PASS
 RUNS Blockchain/index.test.js
 RUNS Blockchain/block.test.js
Test Suites: 7 passed, 7 of 9 total
Tests:
            21 passed, 21 total
Snapshots:
            0 total
            209 s_
Time:
```

```
JS config.js > ...
1    const DIFFICULTY = 4;
2
3    const MINE_RATE = 3000;
4
5    module.exports = { DIFFICULTY, MINE_RATE};
```

```
const { DIFFICULTY, MINE_RATE} = require('../config');
```

```
chain > JS block is > [@] SHA256
    class Block {
        constructor(timestamp, lastHash, hash, data, nonce, difficulty) {
            this.timestamp = timestamp;
            this.lastHash = lastHash;
            this.hash = hash;
            this.data = data;
            this.nonce = nonce;
            this.difficulty = difficulty || DIFFICULTY;
        }
}
```

```
Js dev-test.js Js block.js
Blockchain > JS block.js > [∅] SHA256
 15
 16
           toString(){
 17
               return `Block -
               Timestamp: ${this.timestamp}
 18
               Last Hash: ${this.lastHash.substring(0,10)}
 19
               Hash: ${this.hash.substring(0,10)}
 20
               Nonce: ${this.nonce};
 21
               Difficulty: ${this.difficulty}
 22
               Data: ${this.data}`;
 23
 24
```

```
Blockchain > JS block.js > [∅] SHA256
 30
           static mineBlock(lastBlock, data){
              let hash, timestamp;
               const lastHash = lastBlock.hash;
 32
               let {difficulty} =lastBlock;
 33
 34
               let nonce = 0;
               do{
 35
 36
                    nonce++;
                   timestamp = Date.now();
 37
                   difficulty = Block.adjustDifficulty(lastBlock, timestamp);
 38
                    hash = Block.hash(timestamp, lastHash, data, nonce, difficulty);
 39
 40
 41
                   } while(hash.substring(0, difficulty) !== '0'.repeat(difficulty));;
 42
 43
 44
 45
 46
               return new this(timestamp, lastHash, hash, data, nonce, difficulty);
 47
```



#### **Test Difficulty Adjustment:**

```
PASS
      project/Build the Blockchain/block.test.js
PASS project/Build the Blockchain - the Chain/block.test.js
PASS Blockchain/block.test.js
 • Console
     Block -
              Timestamp: 1661942040073
             Last Hash: f1r57-h45h
             Hash: 0007ade38d
             Nonce: 3153;
             Difficulty: 3
             Data: bar
     at Object.log (Blockchain/block.test.js:31:17)
PASS
      project/Create the Blockchain Network/Blockchain/block.test.js
      project/Develop the Blockchain Application/Blockchain/block.test.js
Test Suites: 9 passed, 9 total
            28 passed, 28 total
Tests:
Snapshots:
            0 total
Time:
            1.836 s, estimated 2 s
Ran all test suites.
Watch Usage: Press w to show more._
```

```
Blockchain > JS block.test.js > ♦ describe('Block') callback
 27
 28
       it('generates a hash that matches the difficulty', ()=>{
 29
            \verb|expect(block.hash.substring(0, block.difficulty)).toEqual('0'.repeat(block.difficulty)); \\
 30
 31
            console.log(block.toString());
 32
       });
 34
       it('lowers the difficulty for slowly mined blocks', () =>{
 35
 36
 37
            expect(Block.adjustDifficulty(block, block.timestamp + 360000)).toEqual(block.difficulty -1);
 38
 39
       });
 40
```

```
[Function: toString]
[Function: toString]
[Function: toString]
[Function: toString]
[nodemon] clean exit - waiting for changes before restart
nodemon] restarting due to changes...
nodemon] starting `node index.js
Block -
        Timestamp: 1661942597592
       Last Hash: f1r57-h45h
       Hash: 0005d317b5
       Nonce: 5832;
       Difficulty: 3
       Data: foo 0
Block -
       Timestamp: 1661942597996
        Last Hash: 0005d317b5
       Hash: 000091cd16
       Nonce: 61810;
       Difficulty: 4
       Data: foo 1
Block -
        Timestamp: 1661942599618
       Last Hash: 000091cd16
       Hash: 000009c032
       Nonce: 212555;
       Difficulty: 5
       Data: foo 2
Block -
        Timestamp: 1661942602910
        Last Hash: 000009c032
       Hash: 0000fc360e
       Nonce: 518157;
       Difficulty: 4
       Data: foo 3
Block -
        Timestamp: 1661942605358
        Last Hash: 0000fc360e
```