Assignment 3

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1 Assignment 3

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- 1.0.2 Date: 15.02.2025
 - 1. Write a lambda expression to get the product of two numbers.

```
Run test for expression(5,6)
Output: 30
```

```
[2]: product = lambda x, y: x*y product(5, 6)
```

- [2]: 30
 - 2. Write a function to get the area of a circle from the radius. Hint: remember to import the right modul for being able to calculte the area of the circle.

Run test for function(10) Output: 314.1592653589793

```
[3]: import math

def circle_area(radius):
    return math.pi * radius ** 2

print(circle_area(10))
```

314.1592653589793

3. Build a simple calculator which can: add, subtract, multiply, divide.

Hint: solve by writing a function that takes as argument two numbers and the operation and returns the desired output.

```
Run test for function(2,5,'d')
Output: 0.4
```

```
[6]: def calculator(num1, num2, operation):
    if operation == 'a': # addition
        return num1 + num2
```

```
elif operation == 's': # subtraction
    return num1 - num2
elif operation == 'm': # multiplication
    return num1 * num2
elif operation == 'd': #division
    if num2 != 0:
        return num1 / num2
else:
        return "Cannot divide by zero"
else:
        return "Invalid operation"

# Running the test
result = calculator(2,5, 'd')
result
```

[6]: 0.4

4. Define a class named Rectangle which can be constructed by a length and width. The Rectangle class has a method which can compute the area.

```
[7]: class Rectangle:
    def __init__(self, length, width):
        self.length = length
        self.width = width

    def area(self):
        return self.length * self.width

r= Rectangle(5, 10)
area = r.area()
area
```

[7]: 50

5. Define a class named Shape and its subclass Square.

Shape objects can be constructed by name and length has an area function wich return 0

Square subclass has an init function which take a length and name as argument and has an area method and a describe method what prints the name of the Shape.

Print the area from Square class.

```
Run test for: s = Square('square',5)
```

```
print(s.area())
                        print(s.describe())
          Output: The area is:
             This is a: square
[15]: # Defining the Shape class and subclass Square
      class Shape:
          def __init__(self, name, length):
              self.name = name
              self.length = length
          def are(self):
              return 0
      class Square(Shape):
          def __init__(self, name, length):
              super().__init__(name, length)
          def area(self):
              print("The area is:")
              return self.length ** 2
          def describe(self):
              return f"This is a: {self.name}"
      s = Square('square', 5)
      print(s.area())
      print(s.describe())
     The area is:
     25
     This is a: square
 []:
```