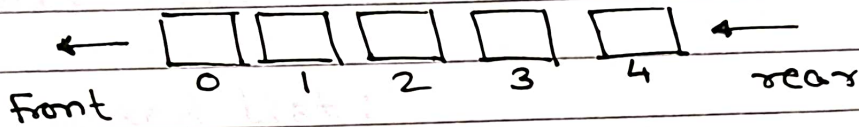


Queue Data Structure:

A Queue is a linear data structure that stores the elements sequentially. It inserts elements from one end & deletes elements from another end. Thus, we can say FIFO approach (first in first out)

Insertion happens at rear end whereas deletion happens at front end of the queue.



Queue operations:

- 1.) Enqueue()
- 2.) Dequeue()
- 3.) Peek()
- 4.) isfull()
- 5.) is Empty()

Queue may be represented using lists (one way or a linear arrays). Each queue will be maintained by a linear array Queue & two pointer variables: Front, containing location of front element of queue & rear, containing location of rear element of queue.

Condition $\text{Front} = \text{Null}$ indicates empty Queue

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This inserts an Element item into Queue
EnQueue (Q, N, Front, Rear, Item)

1. [Queue already Filled?]
if ~~for~~ Front = 1 & Rear = N or if Front = Rear + 1
then:
 write: overflow, & Return
2. [Find new value of Rear]
 if Front = Null then [Queue initially empty]
 set Front = 1 & Rear = 1
 else if Rear = N then
 set Rear = 1
 else
 set Rear = Rear + 1
3. Set Queue[Rear] = item
4. Return

Deleting an element from Queue

- 1.) [Queue already empty]
 if Front = Null then write: Underflow &
 return
- 2.) Set item = Queue[Front]
3. [Find New value of Front]:
 if Front = Rear, then [Queue has one element]
 set Front = Null; Rear = Null
 else if Front = N then
 set Front = 1
 else
 set Front = Front + 1
4. Return

Algorithm to insert an element in a circular Queue:

Queue is Full

1.) If $(Rear + 1) \% Max = Front$

write overflow

~~else~~ return

2.) If $Front = -1$ & $Rear = -1$

set $Front = Rear = 0$

rear is at end

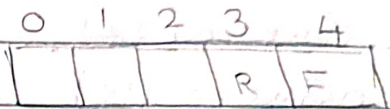
elif $rear = max - 1$ & $Front \neq 0$

set $rear = 0$

general condition

else

set $rear = (rear + 1) \% Max$

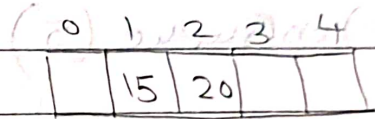


$Rear = 3$ $max = 5$

$(Rear + 1) \% max$

$= Front$

check for other values



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3.) set $Queue[rear] = val$

Algorithm to delete an element from circular Queue

Queue is empty

1.) if $Front = -1$

write (underflow)

return

return value

2.) set $val = Queue[Front]$

only one element in Queue

3.) If $Front = rear$

set $Front = Rear = -1$

Queue element deleted at the last

else if $Front = max - 1$

set $Front = 0$

general condition

else

$Front = Front + 1$

4.) Exit

- 1.) enQueue (14)
- 2.) enQueue (22)
- 3.) enQueue (13)
- 4.) enQueue (6)
- 5.) deQueue ()
- 6.) deQueue ()
- 7.) enQueue (9)
- 8.) enQueue (20)
- 9.) enQueue (5)

