Programming with C

Introduction of Basic in C

E-Gov Cell

Contents

Variables

Variable is the name of a memory location which stores some data.

VARIABLES RULES -

a. Variables are case sensitive

b. 1st character is alphabet or '_'

c. no comma/blank space

d. No other symbol other than '_'

1. First Program

```
#include<stdio.h>


int main() {
   printf("Hello World");
   return 0;
}
```

Data Types

It specifies the type of data that the variable can store like integer, character, floating, double, etc.

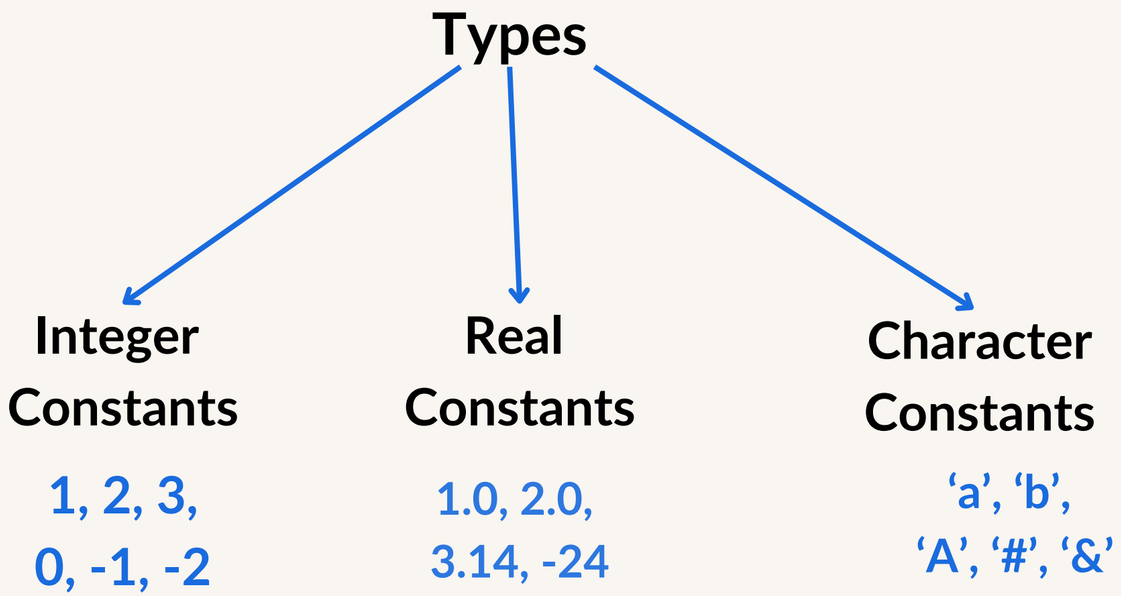
Data type	Size in bytes
Char or signed char	1
Unsigned char	1
int or signed int	2
Unsigned int	2
Short int or Unsigned short int	2
Signed short int	2
Long int or Signed long int	4
Unsigned long int	4
float	4
double	8
Long double	10

```c
#include<stdio.h>


int main() {
    int number;
    int age;
    int price;
    return 0;
}
```

Constants

Vlaues that don’t change(fixed)




```c
#include<stdio.h>


int main() {
    int age = 22;
    float pi = 3.14;
    char percentage = '%';
    return 0;
}
```

Keywords

Reserved words that have special meaning to the compiler

32 Keywords in C Programming Language

auto	double	int	struct
break	else	long	switch
case	enum	register	typedef
char	extern	return	union
const	float	short	unsigned
continue	for	signed	void
default	goto	sizeof	volatile
do	if	static	while

Program Structure

```c
#include <stdio.h>

int main() {
    printf("Try programiz.pro");
    return 0;
}
```

Comments

Comments are lines or blocks of text used to document a program's functionality and explain how a program works for the benefit of a programmer

Single Line Comments :-

```c
/* Single Line Comments in C */
#include<stdio.h>

int main()
{
    // Printing Hello World Message as Output
    printf(" Hello World! \n");

    return 0;
}
```

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```
Hello World!
```

Multi Line Comments :-

```c
/* Multi Line Comments in C */
#include<stdio.h>

int main()
{
    /*
     Print
     Message
     as an Output
     */
    printf(" Welcome to Tutotial Gateway \n");

    return 0;
}
```

```
Welcome to Tutotial Gateway
```

Format Specifiers

Cases

1. **Integers**

   printf(“age is %d”, age);

1. **Real Numbers**

   printf(“value of pi is %f”, pi);

1. **Characters**

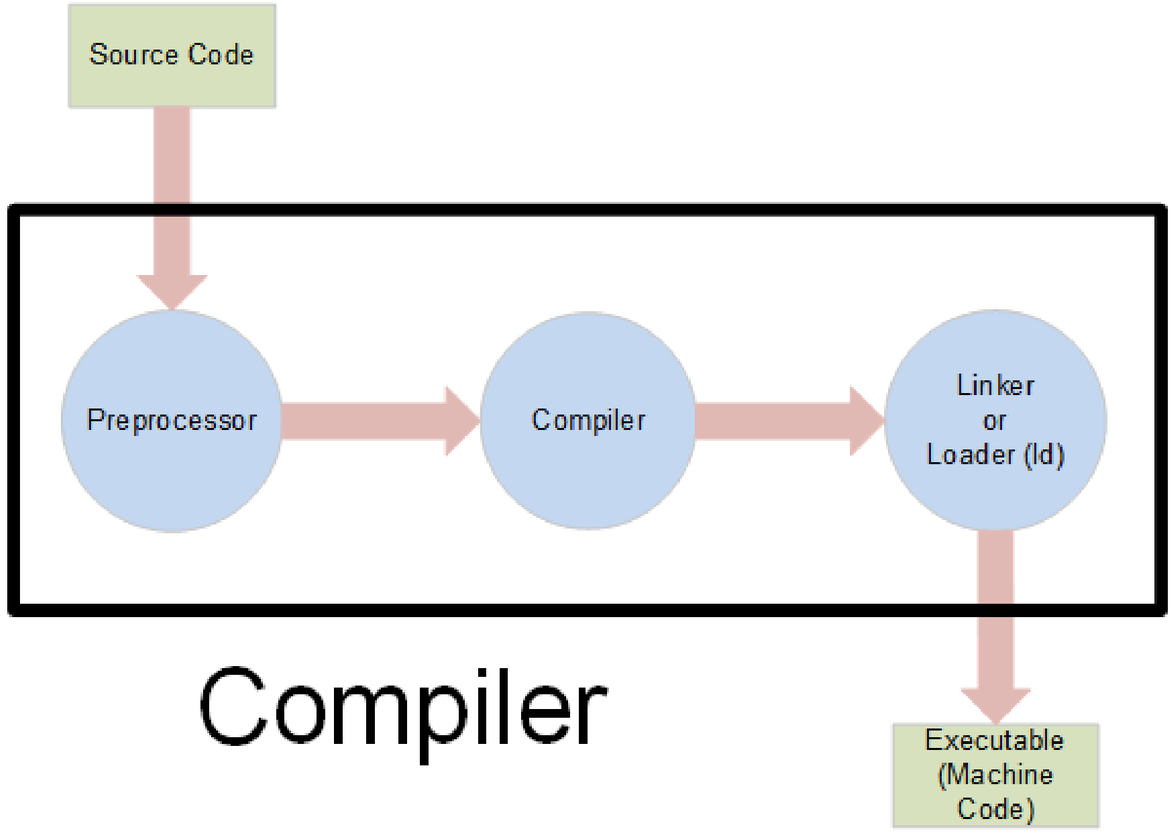
   printf(“ Dollar looks like this %c”, dollar);

1. **Input**

   scanf(“%d”, &age);

Compilation

The compilation is the process of transforming source code into object code. It is accomplished with the help of the compiler



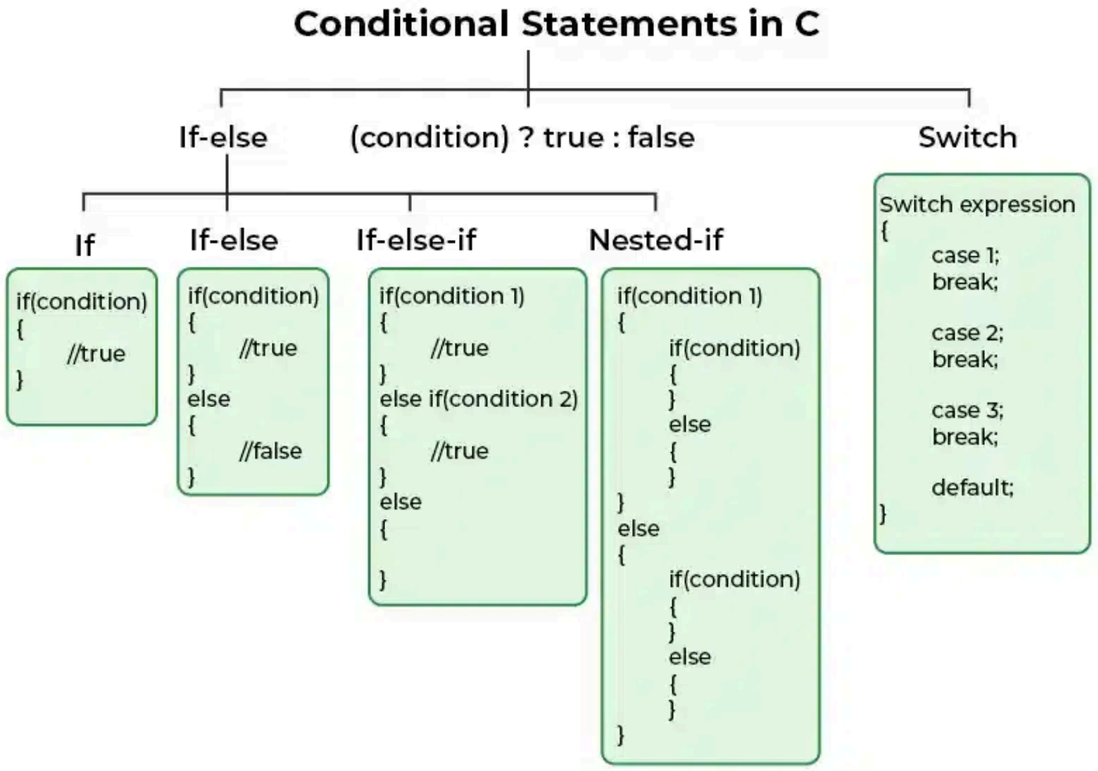
Operators in C

Operators are symbols that represent operations to be performed on one or more operands.

Operatos	Type of Operatos	Operation Type
++, --	Increments/Decrements Operators	Unary Operator
+, -, *, /,%	Arithmetic Operators	Binary Operator
<, <=, >, >=,==, !=	Relational Operators	
&&, |, !	Logical Operators	
&, |, <<, >>, ~, ^	Bitwise Operators	
=, +=, -=, *=, /=, %=	Assignment Operators	
sizeof () , & *	Special Operaots	
?:	Ternary or Conditional Operator	Ternary Operator

Conditional Statement

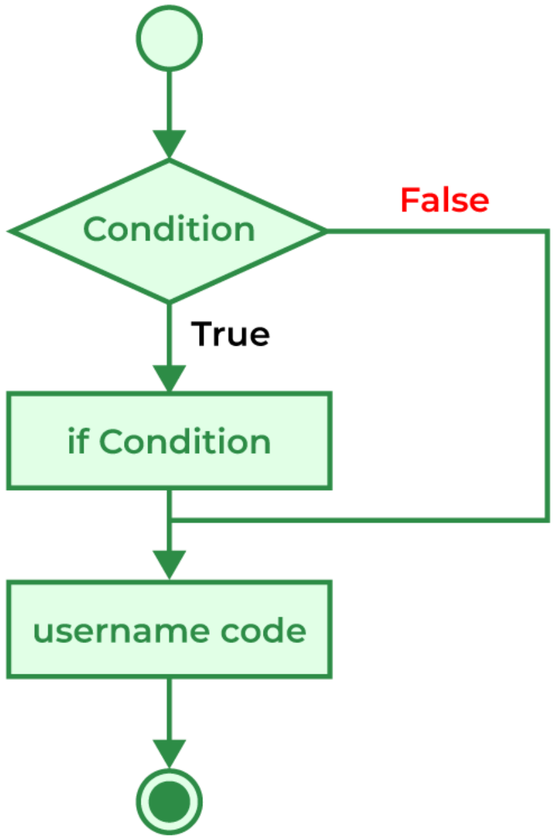
The conditional statements (also known as decision control structures) such as if, if else, switch, etc. are used for decision-making purposes in C programs.



If Statement

The if statement in C is a control structure that evaluates a condition.

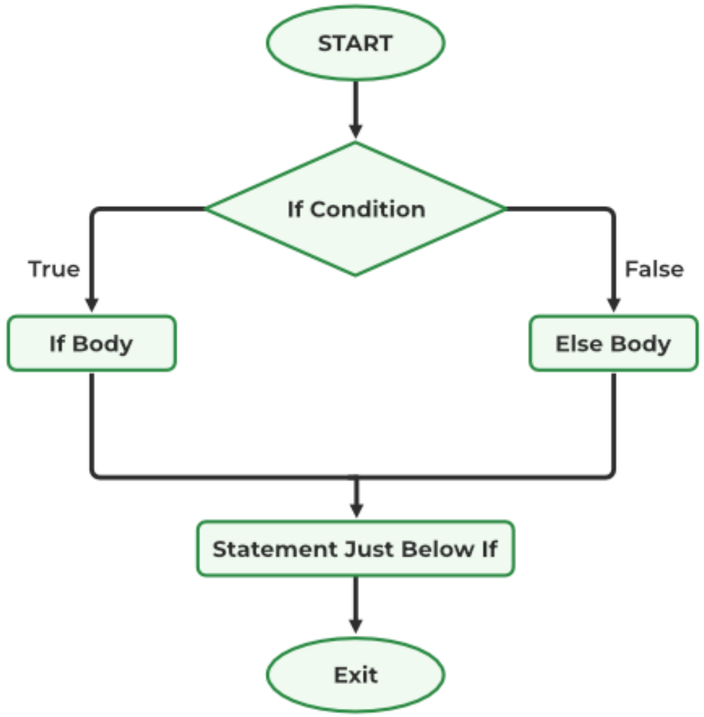
```
// C program to illustrate If statement
#include <stdio.h>

int main()
{
    int i = 10;

    if (i > 15) {
        printf("10 is greater than 15");
    }

    printf("I am Not in if");
return 0; }
```



If else Statement

The if-else statement enables the user to execute different statements based on different conditions

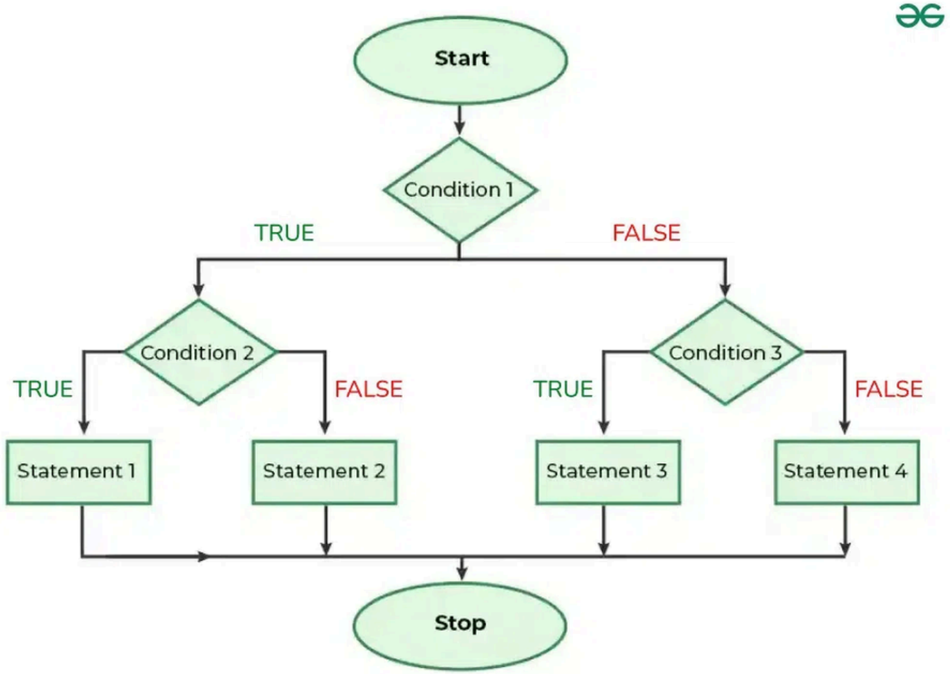
```
// C program to illustrate If statement
#include <stdio.h>

int main()
{
    int i = 20;

    if (i < 15) {

        printf("i is smaller than 15");
    }
    else {

        printf("i is greater than 15");
    }
    return 0;
}
```



nested if else Statement

A nested if-else statement in C is an if-else statement that is placed inside another if or else statement

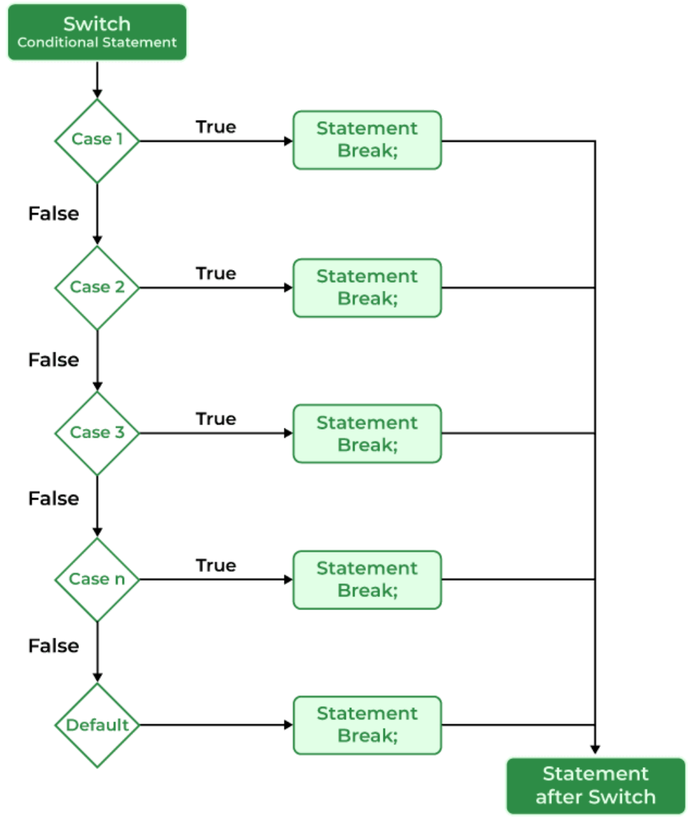
```c
#include<stdio.h>
int main()
{
    int num=1;
    if(num<10){
        if(num==1){
            printf("The value is:%d\n",num);
        }
        else{
            printf("The value is greater than 1");
        }
    }
    else{
        printf("The value is greater than 10");
    }
    return 0;
}
```



Switch Statement

The switch statement in C is an alternate to if-else-if ladder statement which allows us to execute multiple operations for the different possibles values of a single variable called switch variable.

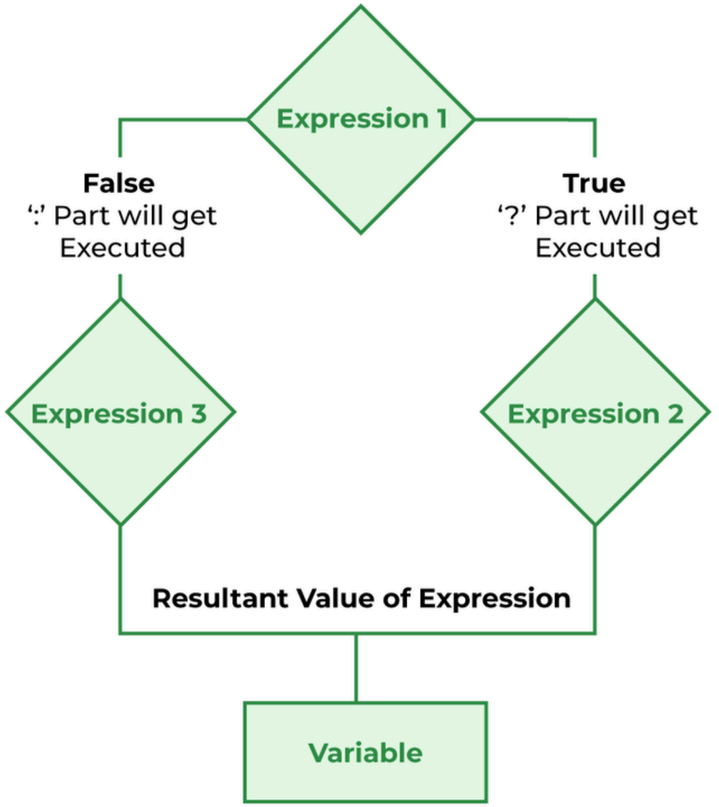
```
// C Program to illustrate the use of switch statement
#include <stdio.h>

int main()
{
   // variable to be used in switch statement
   int var = 2;

   // declaring switch cases
   switch (var) {
   case 1:
      printf("Case 1 is executed");
      break;
   case 2:
      printf("Case 2 is executed");
      break;
   default:
      printf("Default Case is executed");
      break;
   }

   return 0;
}
```



Ternary Conditional Operator

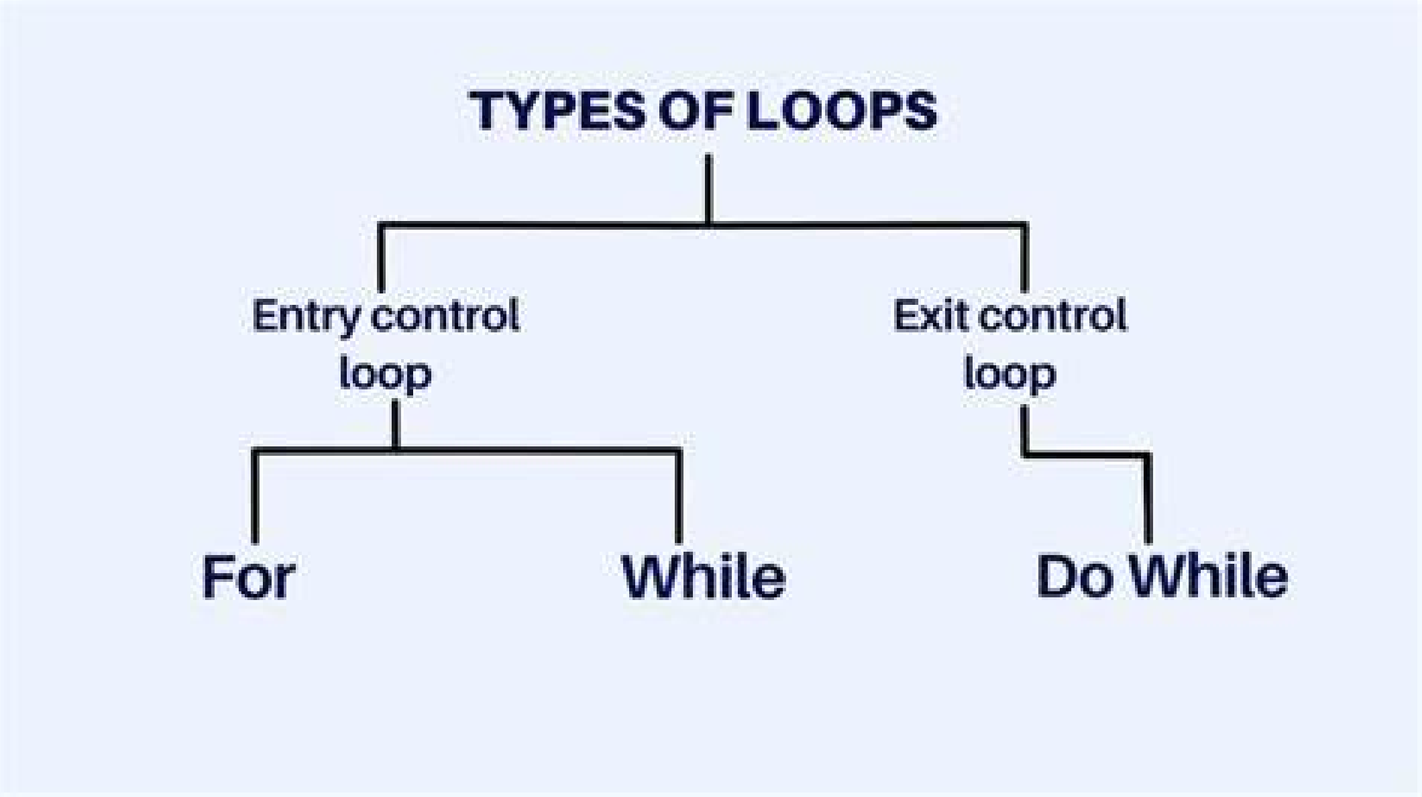
Condition ? doSomething if TRUE : doSomething if FALSE;

```
#include<stdio.h>
int main()
{
    int a = 12, b = 2;
    ((a%b) == 0) ? printf("EVEN") : printf("ODD");
return 0;
}
```



Loop Control Instructions

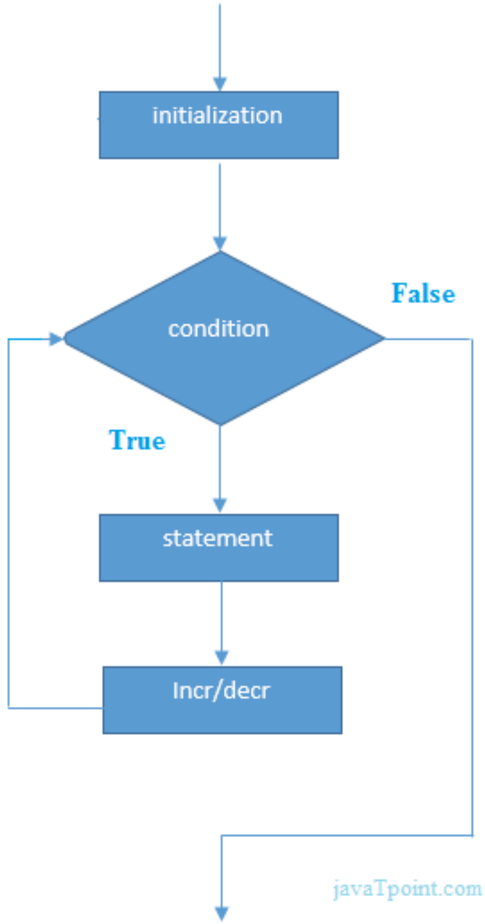
To repeat some parts of the program.



For Loop

```
for(initialisation; condition; updation){
        //do something
}
```

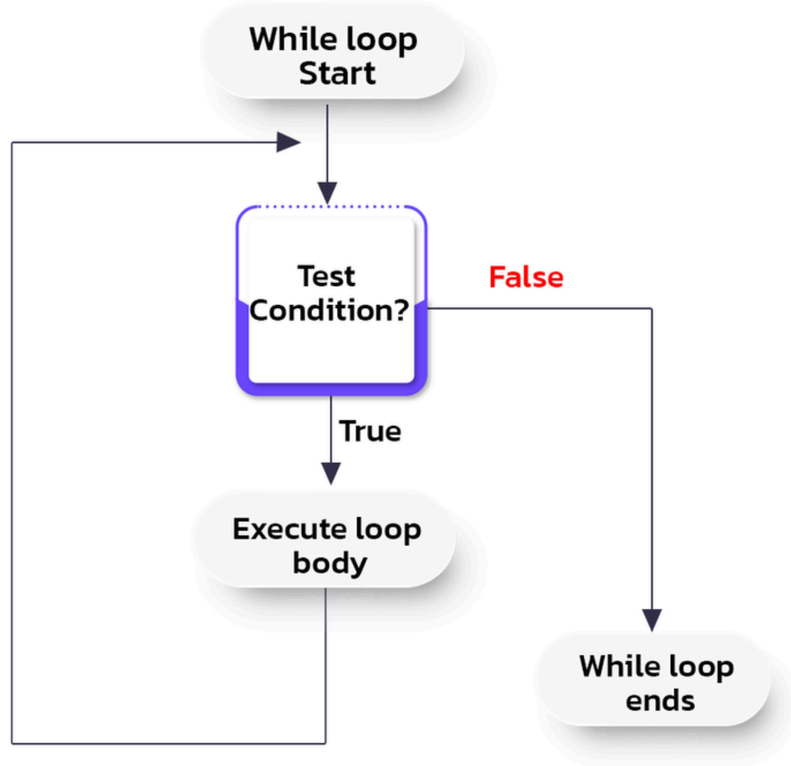
```
# Program to print the numbers from one to ten
 #include<stdio.h>
 int main(){
      int i;
     for(i=1;i<=10;i++){
         printf("%d \n",i);
     }
     return 0;
 }
```



While Loop

```
while(condition) {
        //do something
        //updation
}
```

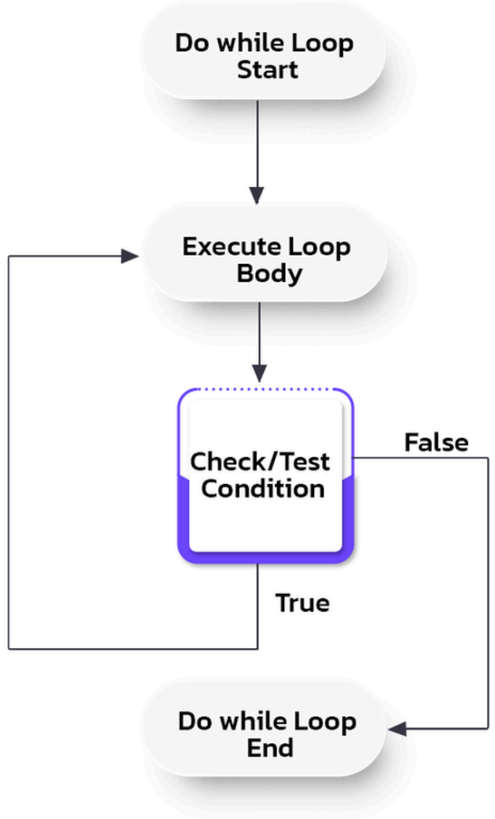
```
# Program to print the numbers from one to ten
#include <stdio.h>
int main() {
    int i = 1;
    while (i <= 10) {
        printf("%d ", i);
        i++;
    }
    return 0;
}
```



Do While

```
do {
    //do something
    //updation
} while(condition);
```

```c
#include <stdio.h>
#include <conio.h>

void main()
{
    int i;
    printf("Even number upto 20 \n");
    i=0;
    do
    {
       printf("%d\n",i);
       i=i+2;
    }while(i<=20);
   getch();
}
```



Break Statement

```
#include<stdio.h>
#include<stdlib.h>
void main ()
{
 int i;
 for(i = 0; i<10; i++)
 {
 printf("%d ",i);
 if(i == 5)
 break;
 }
 printf("came outside of loop i = %d",i);

}
```

break Statement

Exit the loop

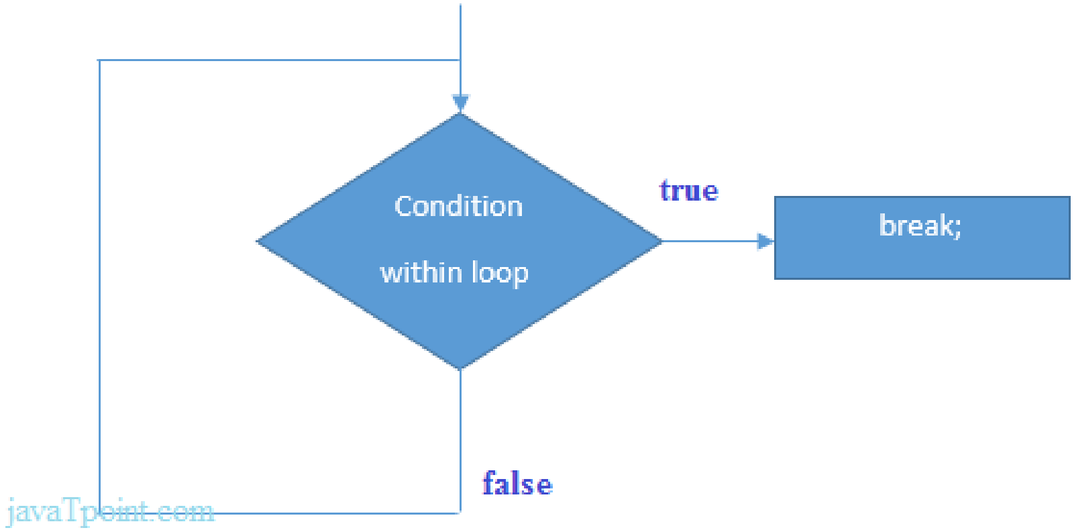
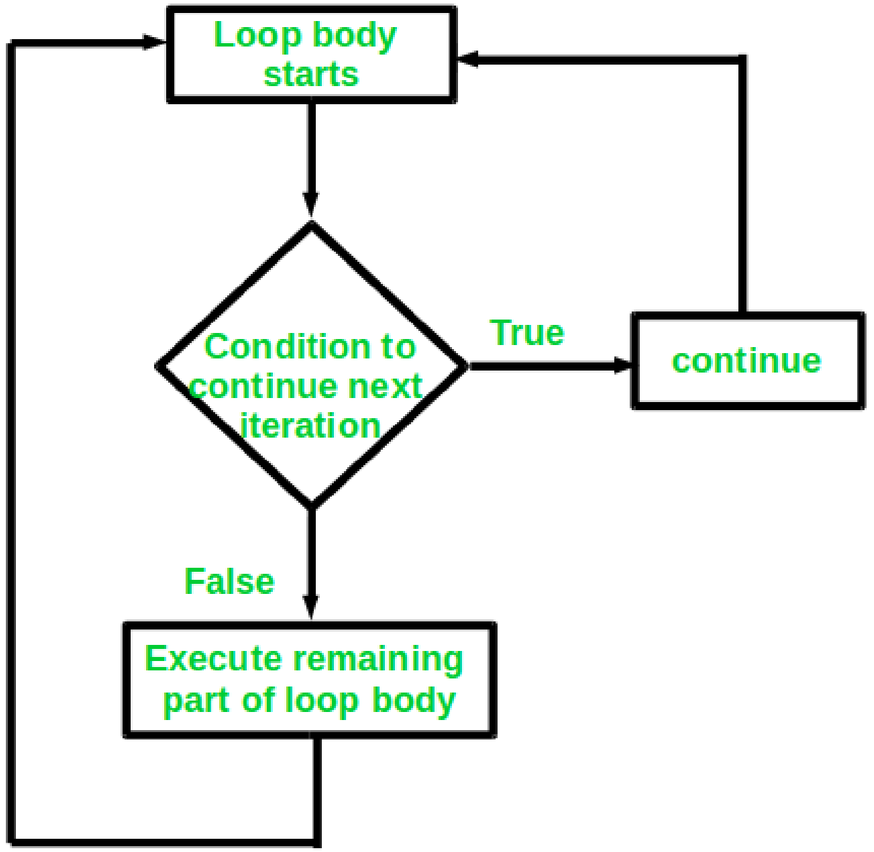


Figure: Flowchart of break statement

Continue Statement

Continue Statement → Skip to next iteration

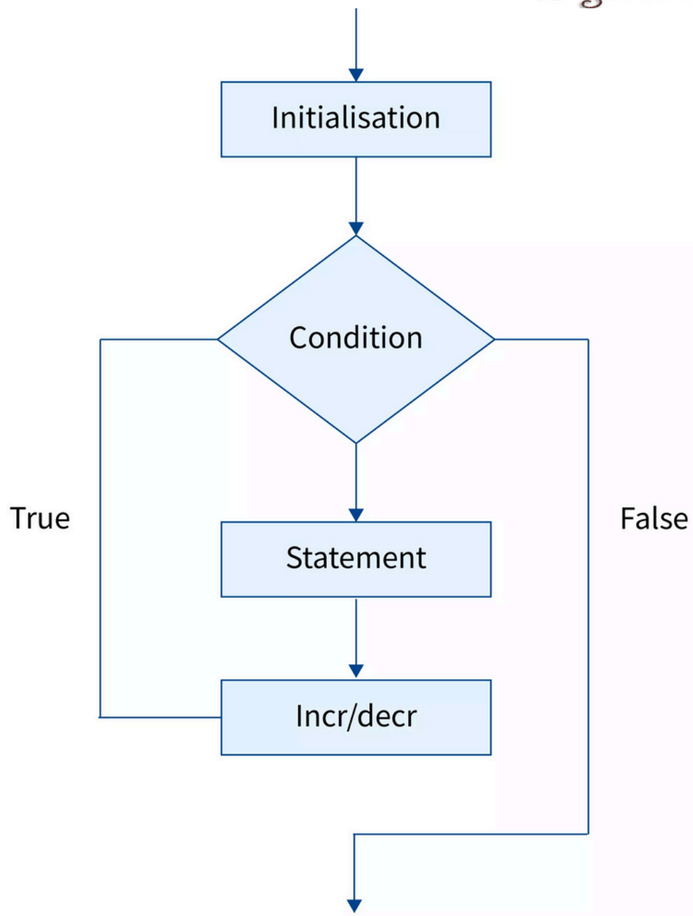
```
#include<stdio.h>
int main ()  {
    int i = 0;
    while(i!=10) {
        printf("%d", i);
        continue;
        i++;
    }
return 0;
}
```



Nested Loops

```
for( .. ) {
    for( .. ) {
        //do something
    }
}
```

```
#include <stdio.h>
int main()
{
 int n;// variable declaration
 printf("Enter the value of n :");
scanf(“%d”,&n);
 for(int i=1;i<=n;i++) // outer loop
 {
 for(int j=1;j<=10;j++) // inner loop
 {
 printf("%d\t",(i*j)); // printing the value.
 }
 printf("\n");
}
return 0;
 }
```



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The End

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