

READ ME

How to run the program

1. Download an IDE (such as Eclipse), and the zipped “shadow wars” folder
2. Open the project files in the IDE.
 - a. Then in the *lib* folder, import the libraries by right clicking, and press import.
 - b. Select “file system” and browse to “Slick Library -> jar files” & “Slick Library -> OSX / Windows”
 - c. Select all “Jar files (.jar)”, AND all “Windows (.dll) /OSX (.dylib)” files respectively
 - d. Right click on *each* “jar” file and press “build path -> Add to built path”. A new folder will appear as “referenced library”
 - e. Click on “lwjgl.jar” from the *Referenced Library*, and press “Properties -> Native Library -> External Folder”. And link it to the “lib” folder.
 - f. Apply and close
3. You should have completed the installation and should be able to run the game.
4. Have fun.