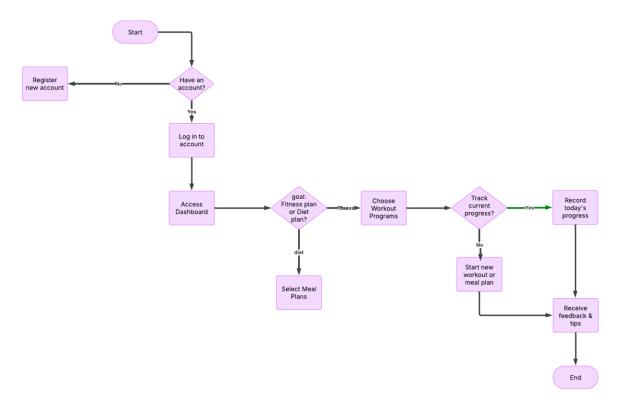
UID experiment 5

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Introduction

- Overview: Brief introduction to the fitness app and its purpose.
- **Objective**: To help users achieve their fitness goals through personalized workout plans and nutrition tracking.

Key Features

- Workout Plans:
 - Personalized workout plans based on user goals (weight loss, muscle gain, etc.).
- Nutrition Tracker:
 - Log meals and track nutritional intake.
- Progress Tracking:
 - Monitor workout performance and progress over time.
- Community Support:

• Engage with other users for motivation and support.

User Flow

- **Flowchart**: Include a flowchart that outlines the user journey through the app.
 - Start → Home Screen → Workout Plans/Nutrition Tracker → Progress
 Tracking/Community Feed → Settings → Log Out → End
- Visual Representation: Use a clear and simple flowchart to illustrate the user flow.

Workout Plans

- **Description**: Explain how users can select and customize workout plans.
- Examples:
 - Strength training, cardio, flexibility routines.
- Benefits: Tailored workouts to meet individual fitness levels and goals.

Nutrition Tracker

- **Description**: Overview of the nutrition tracking feature.
- Functionality:
 - Log meals, view nutritional breakdown, set dietary goals.
- Benefits: Helps users maintain a balanced diet and achieve health goals.

Progress Tracking

- **Description**: Explain how users can track their fitness progress.
- Metrics:
 - Weight, workout duration, calories burned, etc.
- Visuals: Include graphs or charts to show progress over time.

Community Engagement

- **Description**: Highlight the community features of the app.
- Functionality:
 - Share achievements, join challenges, and support each other.
- Benefits: Increases motivation and accountability.

User Testimonials

- Quotes: Include testimonials from users who have benefited from the app.
- Impact: Share success stories to illustrate the app's effectiveness.

Conclusion

- **Summary**: Recap the key features and benefits of the fitness app.
- **Call to Action**: Encourage the audience to download the app or visit the website for more information.

Q&A

•	Open Floor : Invite questions from the audience to clarify any points or gather feedback.