EXPERIMENT 3

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AIM:

The aim is to develop and compare Command Line Interface (CLI), Graphical User Interface (GUI), and Voice User Interface (VUI) for the same task, and assess user satisfaction using Python (with Tkinter for GUI and Speech Recognition for VUI) and Terminal.

PROCEDURE:

i) CLI (Command Line Interface)

CLI implementation where users can add, view, and remove tasks using the terminal.

```
def remove_task(task_number):
if 0 < task number <= len(tasks):
    removed_task = tasks.pop(task_number - 1)
print(f"Task '{removed task}' removed.") else:
    print("Invalid task number.")
def main():
while True:
    print("\nOptions: 1.Add Task 2.View Tasks 3.Remove Task 4.Exit")
choice = input("Enter your choice: ")
    if choice == '1.':
                          task =
input("Enter task: ")
add task(task) elif choice ==
'2.':
          view_tasks()
                            elif
choice == '3':
      task_number = int(input("Enter task number to remove: "))
remove_task(task_number)
                                            elif choice == '4':
print("Exiting...")
                       break
    else:
      print("Invalid choice. Please try again.")
if __name__ == "__main__":
  main()
OUTPUT:
```

ii) GUI (Graphical User Interface)

Tkinter to create a simple GUI for our To-Do List application.

import tkinter as tk from tkinter import messagebox

```
tasks = []

def add_task():
    task = task_entry.get()
if task:
    tasks.append(task)

task_entry.delete(0, tk.END)

update_task_list() else:
    messagebox.showwarning("Warning", "Task cannot be empty")

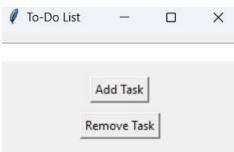
def update_task_list():
    task_list.delete(0, tk.END)

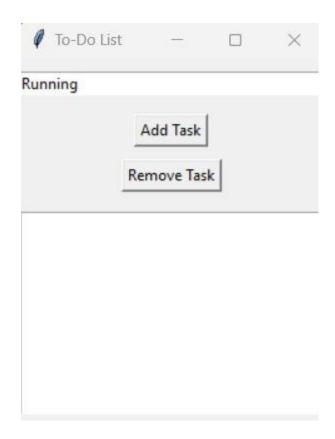
for task in tasks:
    task_list.insert(tk.END, task)
```

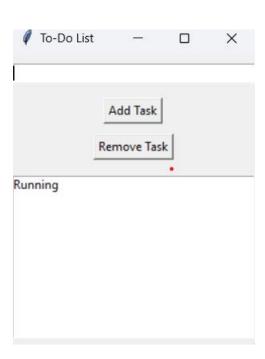
```
def remove_task():
  selected_task_index = task_list.curselection()
  if selected_task_index:
    task_list.delete(selected_task_index)
tasks.pop(selected_task_index[0]) app =
tk.Tk() app.title("To-Do List")
task_entry = tk.Entry(app, width=40) task_entry.pack(pady=10)
add_button = tk.Button(app, text="Add Task", command=add_task)
add button.pack(pady=5)
remove_button = tk.Button(app, text="Remove Task", command=remove_task)
remove_button.pack(pady=5)
task_list = tk.Listbox(app, width=40, height=10)
task_list.pack(pady=10) app.mainloop()
OUTPUT:

  ▼ To-Do List

                           X
```







```
iii) VUI (Voice User Interface)
import speech_recognition as sr
import pyttsx3
tasks = [] recognizer =
sr.Recognizer() engine =
pyttsx3.init()
def add_task(task):
tasks.append(task)
engine.say(f"Task {task} added")
engine.runAndWait()
def view_tasks():
if tasks:
    engine.say("Your tasks are")
for task in tasks:
engine.say(task)
                   else:
    engine.say("No tasks to show")
engine.runAndWait()
def remove_task(task_number):
  if 0 < task_number <= len(tasks):</pre>
```

```
removed_task = tasks.pop(task_number - 1)
engine.say(f"Task {removed_task} removed") else:
    engine.say("Invalid task number")
engine.runAndWait()
def recognize_speech(): with
sr.Microphone() as source:
print("Listening...")
                       audio =
recognizer.listen(source)
                            try:
      command = recognizer.recognize_google(audio)
return command
                     except sr.UnknownValueError:
      engine.say("Sorry, I did not understand that")
engine.runAndWait()
                           return None
def main():
while True:
    engine.say("Options: add task, view tasks, remove task, or exit")
engine.runAndWait()
    command = recognize_speech()
if not command:
      continue
    if "add task" in command:
engine.say("What is the task?")
```

```
engine.runAndWait() task =
recognize_speech()
                       if task:
       add task(task)
                         elif
"view tasks" in command:
               elif "remove task"
view tasks()
in command:
      engine.say("Which task number to remove?")
engine.runAndWait()
                         task_number =
recognize_speech()
                       if task_number:
        remove_task(int(task_number))
elif "exit" in command:
engine.say("Exiting...")
engine.runAndWait()
                         break
else:
      engine.say("Invalid option. Please try again.")
engine.runAndWait()
if __name__ == "__main__":
  main()
OUTPUT:
Listening...
Listening...
Listening...
```

RESULT:

Hence, Comparison for command line interface, graphical user interface, voice user interface for same task has been studied successfully.	