



Advanced Topics for Robotics

智能机器人前沿探究

Lecture 1: Introduction

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Course purposes

- Motivate you for robotics research
- Give you necessary theoretical and practical background to do robotics research
- Introduce advanced robotics research topics
- Practice doing robotics research on your own!

Contents

1

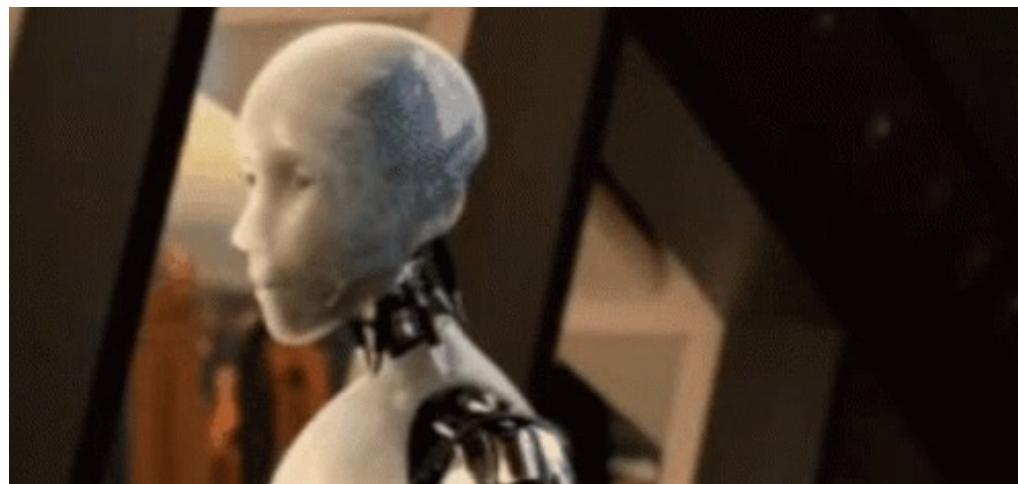
Robotics: From History to Future

2

Robotics Technologies and Course Overview

What is a robot?

- Robots in our imagination



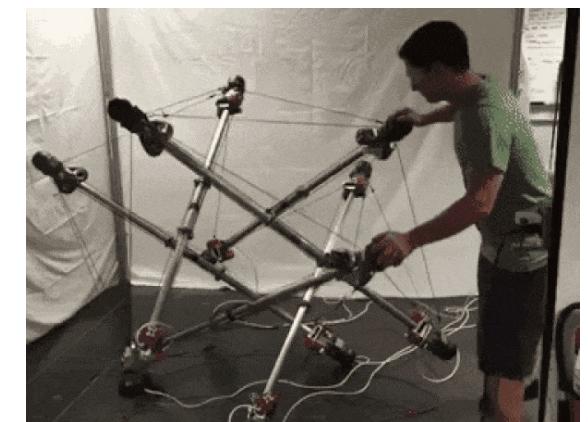
What is a robot?

- Robots in our real world



What is a robot?

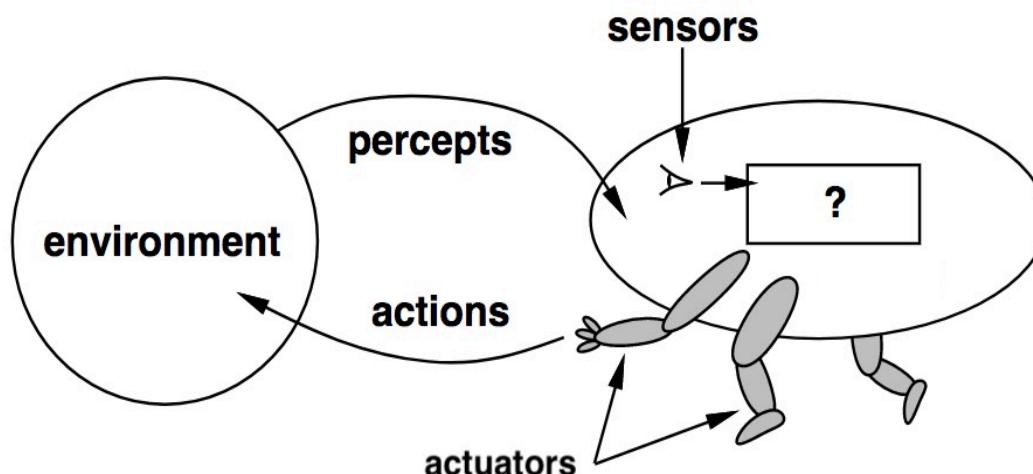
□ Robots in our real world



What is a robot?

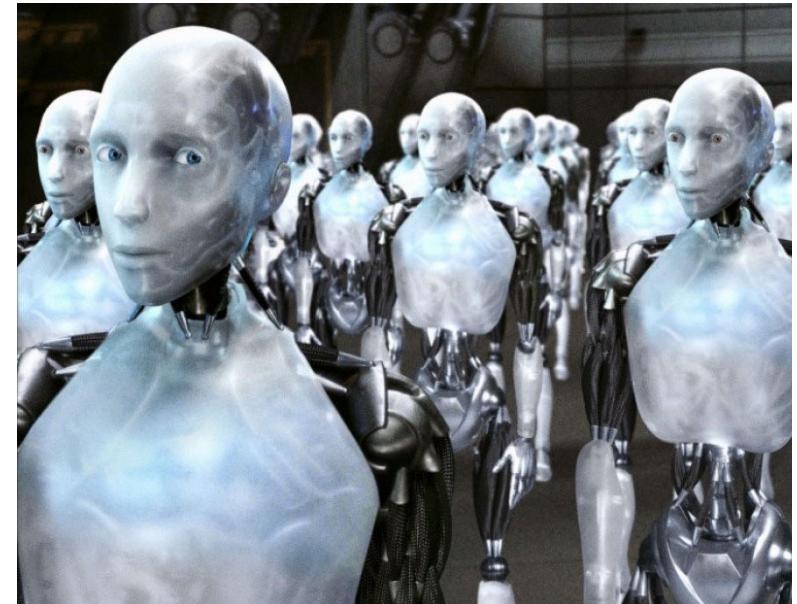
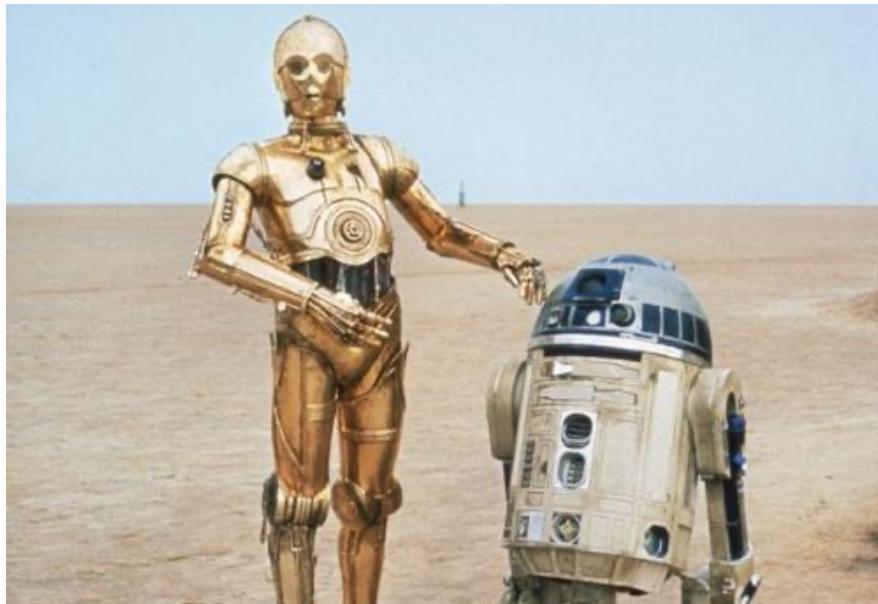
□ What is a robot, really?

- A robot is an automatic machine with **physical body** and **intelligence** which **interact with real world environment physically**



Why build robots?

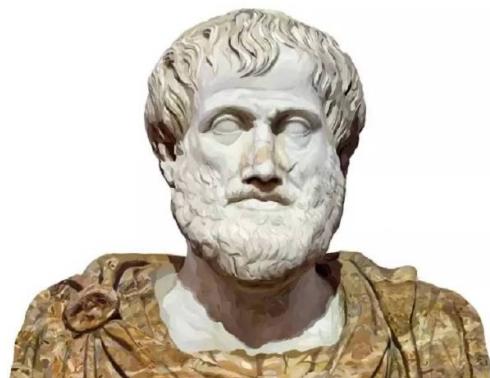
- Building intelligent machines, and being the "god" of them is a dream of human



Why build robots?

□ Key reason: human are lazy!

- Keep building tools to extent their abilities and do the work for them
- Components of robots are keep improving with human history

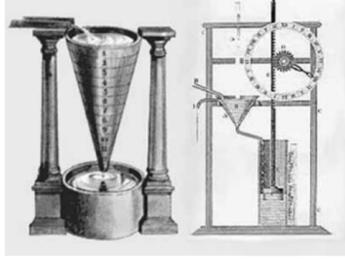
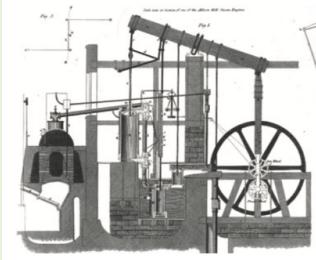
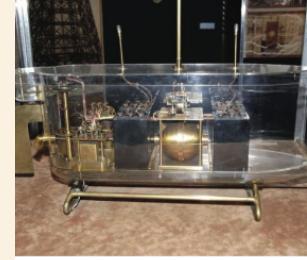
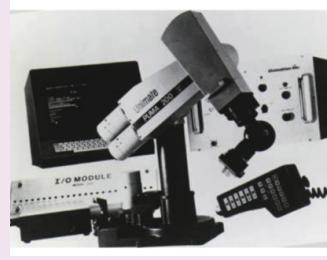
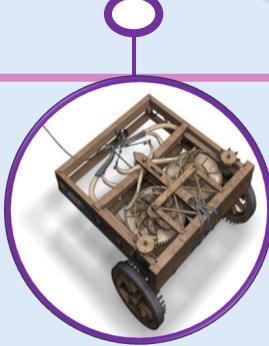
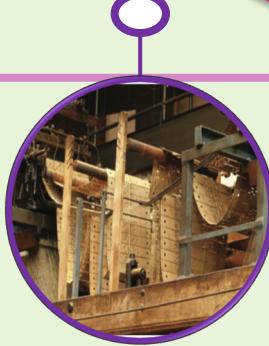
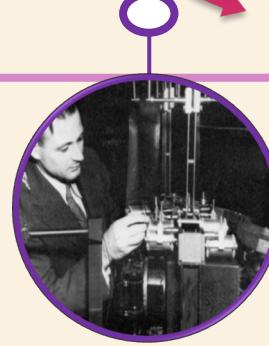


Aristotle

“If every tool autonomously does the work that is suited to them... then there would be no need for masters and apprentices anymore.”

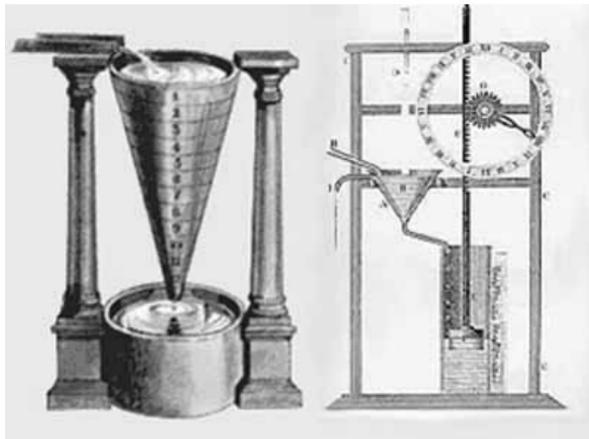


The long history of robotics

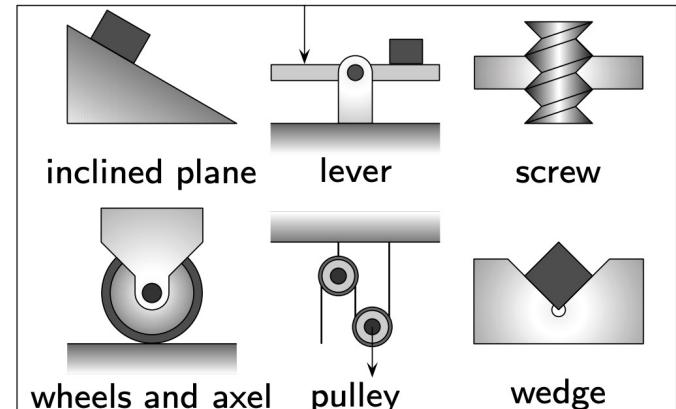
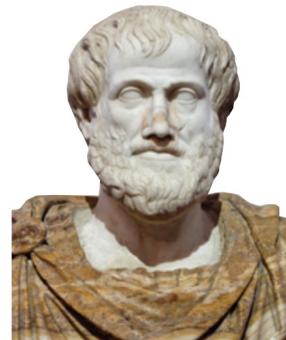
Mechanical age	Steam age	Electrical age	Information age	Intelligence age
				
Mechanics	Electricity	Modern Control	Computer Science	AI
				
Leonardo da Vinci (1480) Mechanical vehicle	J. Jaquard (1801) Programmable automatic loom	G. Brown (1952) CNC machine	ABB (1990) automotive factory	Google (2009) self-driving car

Ancient history (400 B.C.-1450 A.D.)

□ Earliest machine designs



Ctesibius (270 B.C.): Water clock



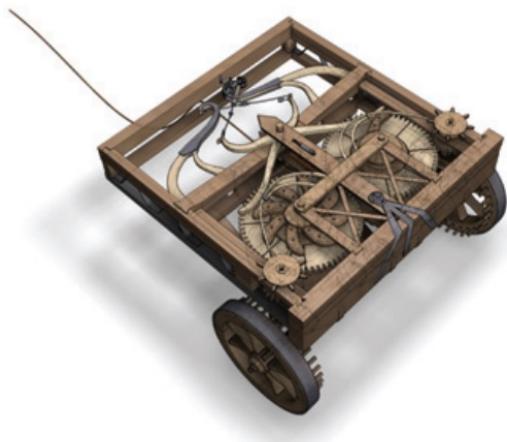
Aristotle (384-322 B.C.): Six basic machine elements



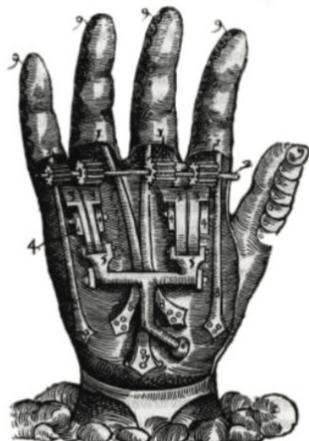
Zhang Heng (100 A.D.): Southpointing
Chariot and automatic steering

Early history (1451 A.D.-1960)

□ More deliberate machines



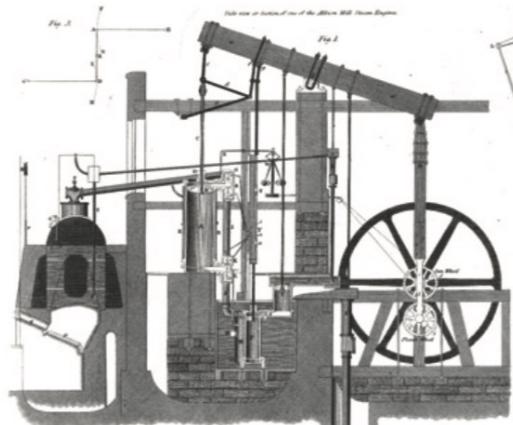
Leonardo da Vinci (1452-1519): Helicopter, hydraulic armor, simple “mechanically” pre-programmed vehicle



P. Ambroise (Paris 1564): First mechanical hand

Early history (1451 A.D.-1960)

□ Early automata



J. Watt (1736-1819): Improved steam engine



P. Jaquet-Droz (1770): The programmed piano player with different music.



J. Jacquard (1801): First programmable loom with different patterns.

Early history (1451 A.D.-1960)

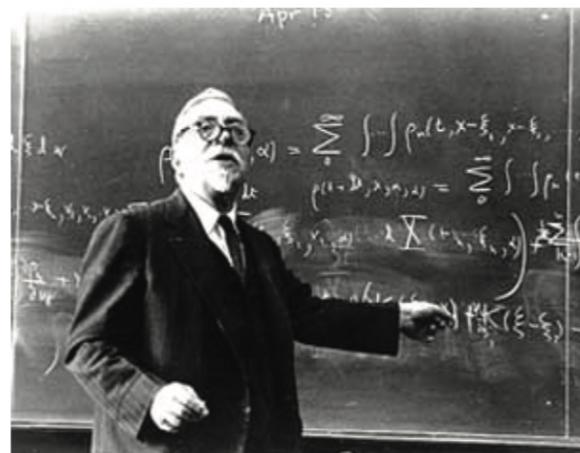
□ Earliest robot and machine intelligence



Karel Capek (1921): Coined the word “ROBOT” in a play called “RUR”



A. Turing (1936): Machine Intelligence



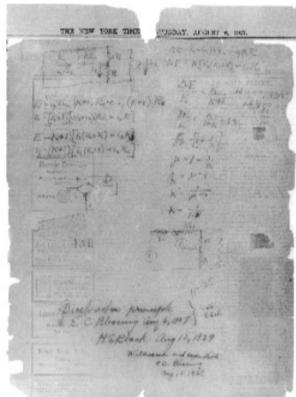
N. Wiener (1894-1964): Cybernetics

Early history (1451 A.D.-1960)

□ Early control theory



Nyquist and Bode (1932, 1938): Classic control



H. black (1898-1983): Negative feedback



R. Kalman (1930-): Modern control
and Kalman filter

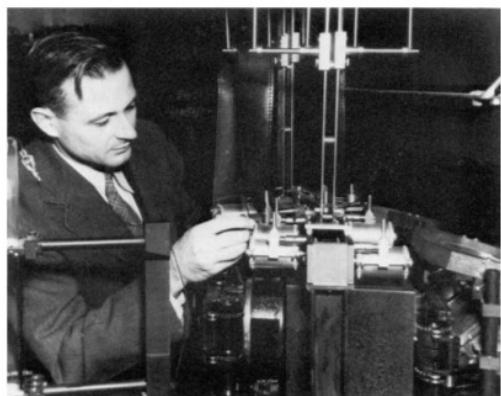
Early history (1451 A.D.-1960)

□ Earliest computer and computer-aided machines

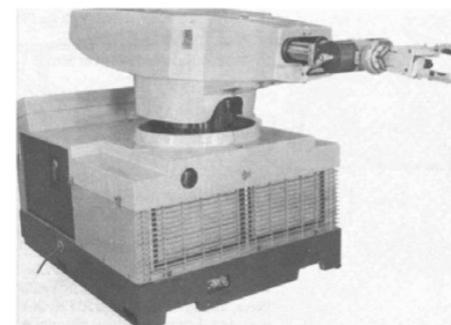


J. Eckert and J. Mauchley (1946): Developed ENIAC

Von Neumann (1903-1957):
Von Neumann architecture



G. Brown (1952): First CNC machine



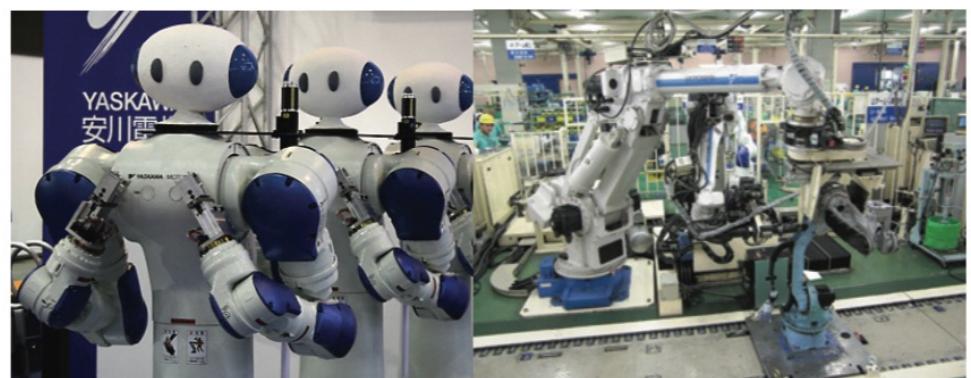
George Devol (1954): filed
first robot patent

Traditional robotics (1961-2010s)

□ Early robot industry



George Devol and **Joseph Engelberger** founded Unimation (1961), which installed the first industry robot at a GM plant in Trenton, New Jersey



Kawasaki robots in Japan with a patent from Unimation (1968)

Yaskawa engineers coined the term "Mechatronics" (1971)

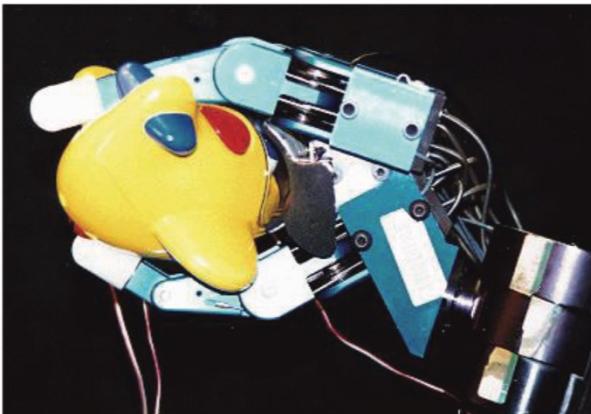
Traditional robotics (1961-2010s)

- The world's first autonomous robot



Traditional robotics (1961-2010s)

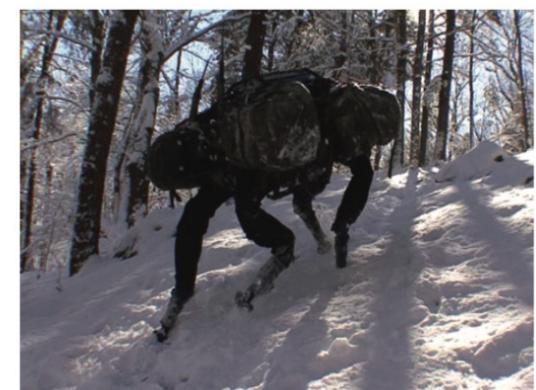
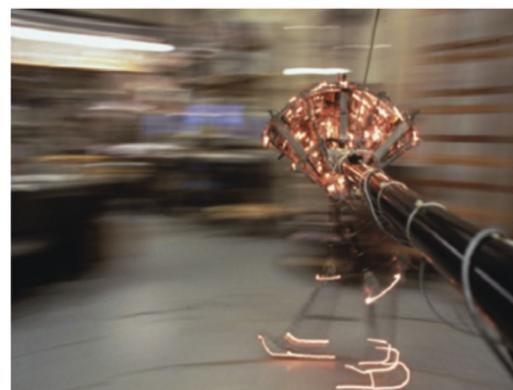
□ Other types of robots



K. Salisbury (1981): Salisbury Hand



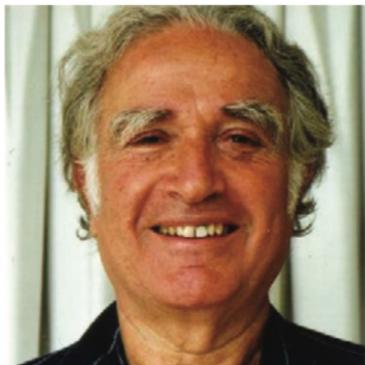
Waseda University develops Wabot-1 (1973) and Wabot-2 (1980)



M. Raibert (1980) (RI, CMU & AI lab, MIT): Hopping, Robots, Monoped, biped and Quadpeds.
Founded Boston Dynamics (1992)

Traditional robotics (1961-2010s)

- Robotic researches about kinematics, dynamics, and feedback control, and basic planning



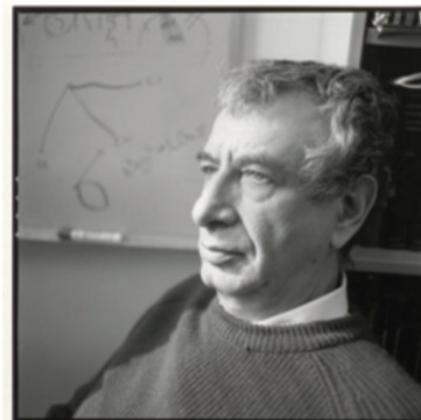
Research on **robot kinematics** and design initiated by B. Roth (1964), D. Pieper (1968), K. J. Waldron (1972), etc.



Research on **robot dynamics** initiated by J. Luh (1980), T. Kane (1983), R. Featherstone (1983), etc.



Research on **robot control** initiated by J. Luh, M.W. Walker, R. Paul (1980), S. Arimoto (1984), etc.



Planning research initiated by J. Schwartz and M. Sharir (1983), Lozano-Perez (1983), J. Canny (1988), and O. Khatib (1986)

Traditional robotics (1961-2010s)

- The world first humanoid robot: WABOT (1970s)



Traditional robotics (1961-2010s)

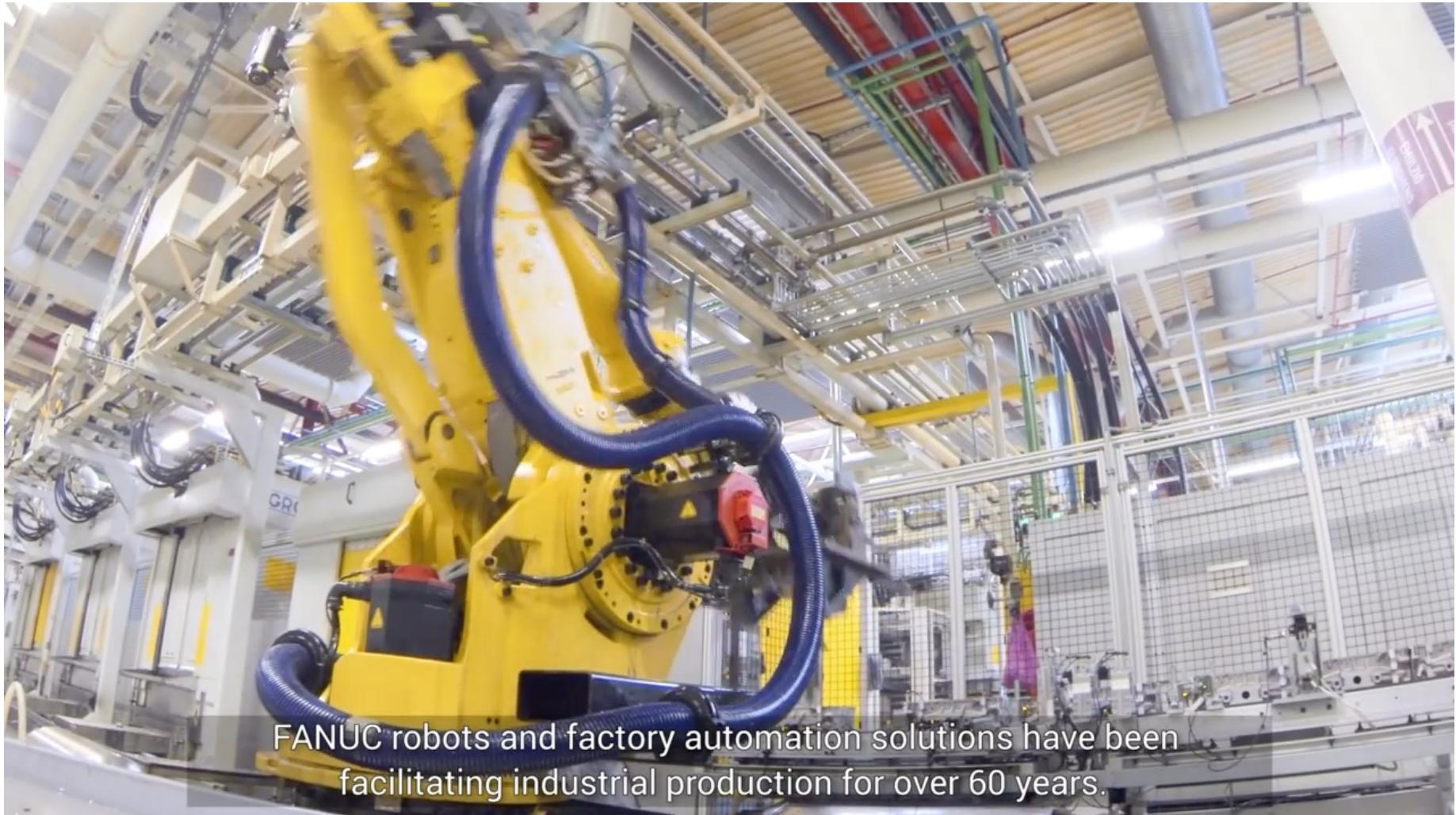
- Boston dynamics in the early stage (1970s)



© The Leg Laboratory

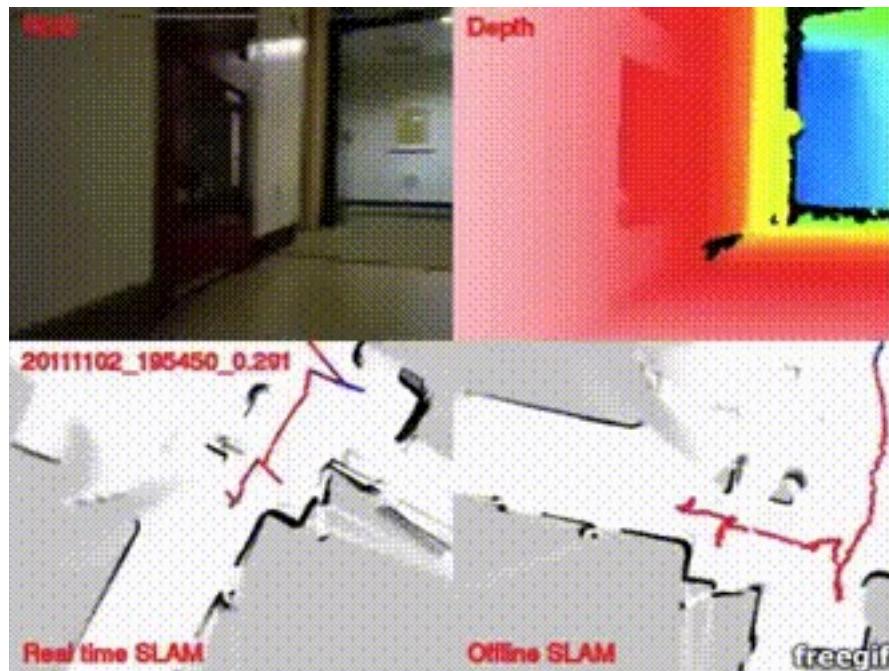
Traditional robotics (1961-2010s)

□ Robots in the automotive factory (1990s)

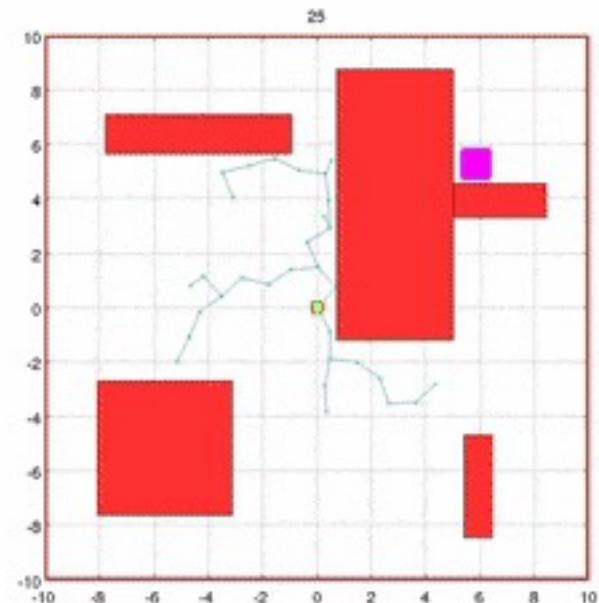


Traditional robotics (1961-2010s)

- Perceptual localization and motion planning (2000s)



SLAM



Motion planning

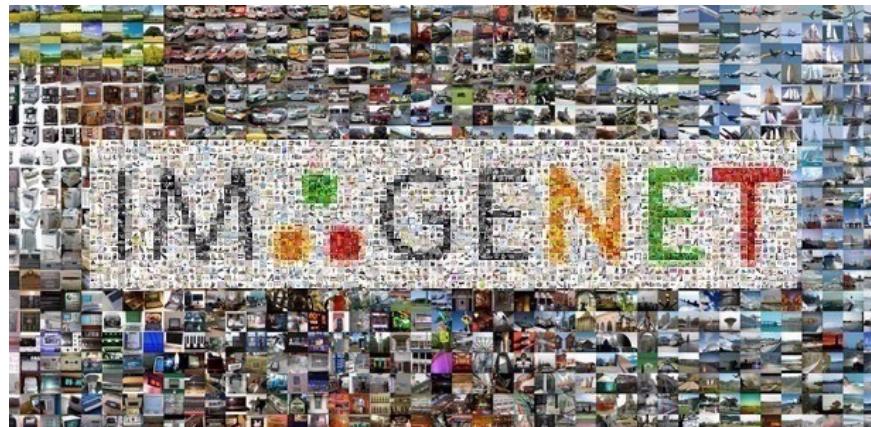
Traditional robotics (1961-2010s)

□ Early autonomous driving (~2005)

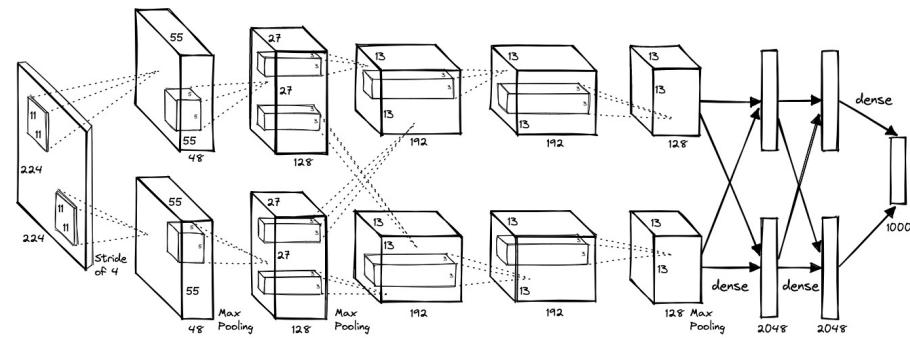


Modern robotics (2010-2020s)

□ The deep learning era



Feifei Li (2009): ImageNet dataset for deep learning based computer vision



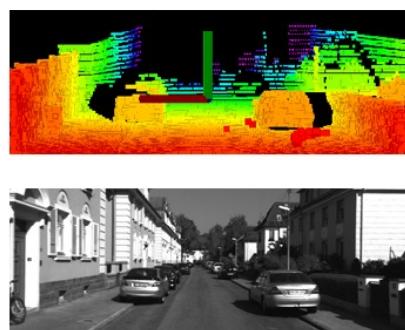
AlexNet

Modern robotics (2010-2020s)

□ Perception for autonomous driving

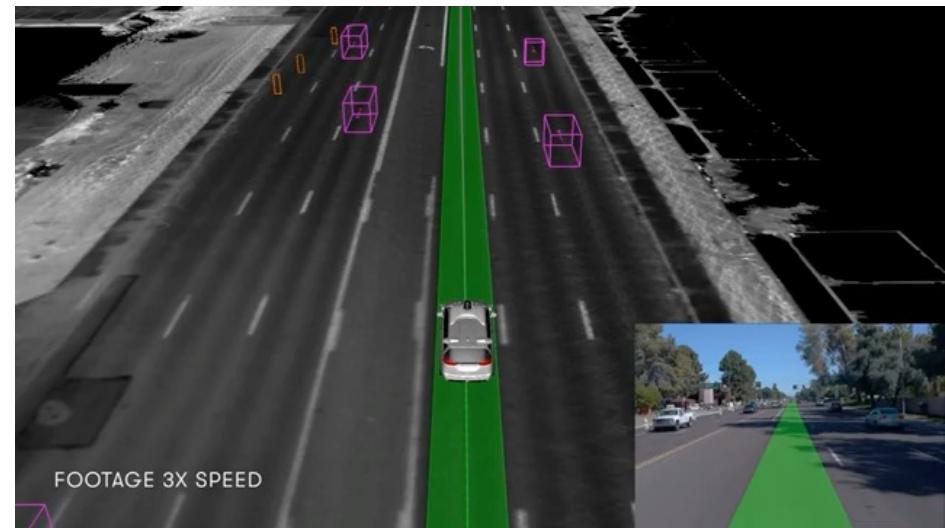


(a)



(b)

R. Urtasun (2012): KITTI dataset for autonomous driving perception



Modern robotics (2010-2020s)

- DexNet (2017): supervised learning for robot grasping

Dex-Net 2.0

99% Precision Grasping



Modern robotics (2010-2020s)

- Boston Dynamics Atlas: model predictive control for complex robot systems



Modern robotics (2010-2020s)

- Boston Dynamics Atlas: model predictive control for complex robot systems

Including Kinematics in MPC

BostonDynamics

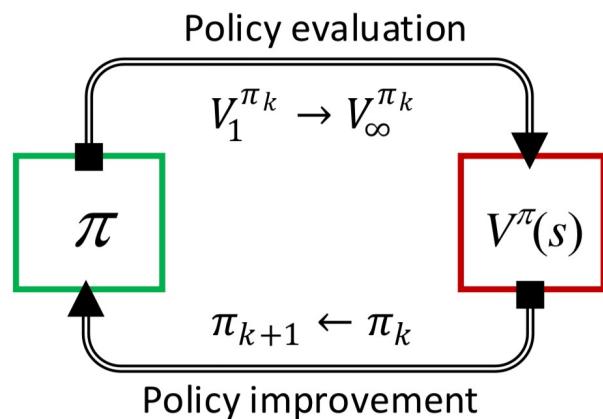
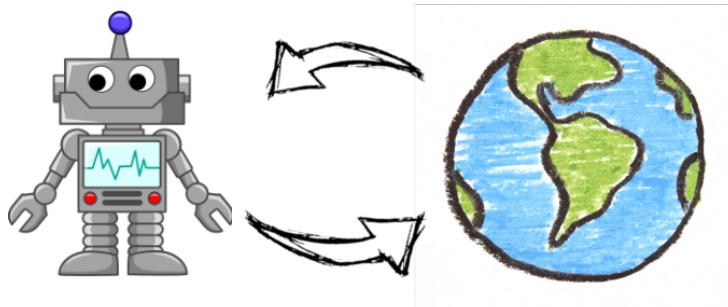
The diagram illustrates two methods for including kinematics in Model Predictive Control (MPC) for a two-robot interaction. On the left, under 'Centroidal MPC + IK', two humanoid robots are shown in a dynamic pose, with one robot's arm reaching towards the other. A green vertical line represents a constraint or boundary. On the right, under 'Centroidal + Kinematic MPC', the same scene is shown, but the second robot's body is colored in multiple shades of purple and red, indicating a more complex kinematic model. Below the diagrams are two black video frames showing the robots in motion.

ICRA 2022: Atlas

2022-05-27 / SLIDE 19

Modern robotics (2010-2020s)

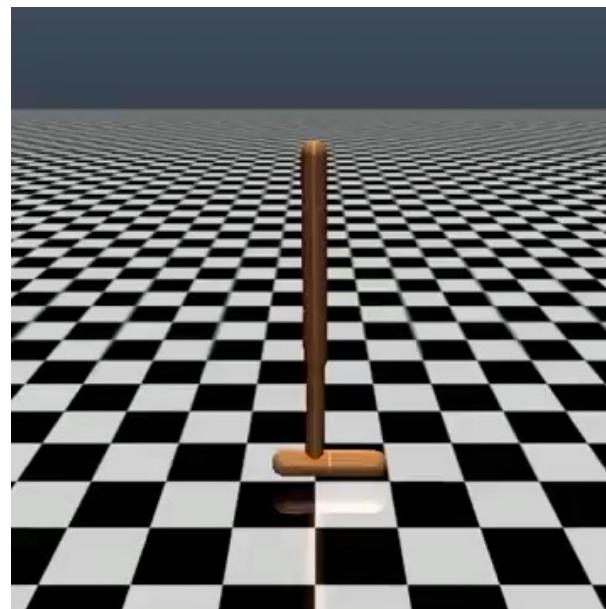
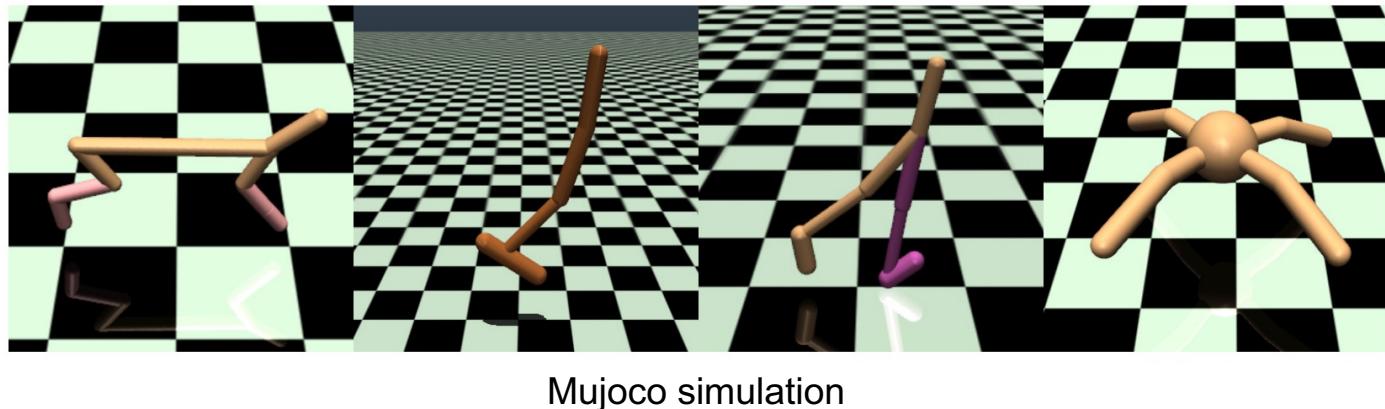
□ Reinforcement learning and AlphaGo (2016)



DeepMind (2016): Beat Go champion using reinforcement learning

Modern robotics (2010-2020s)

□ Reinforcement learning for simulated systems



Modern robotics (2010-2020s)

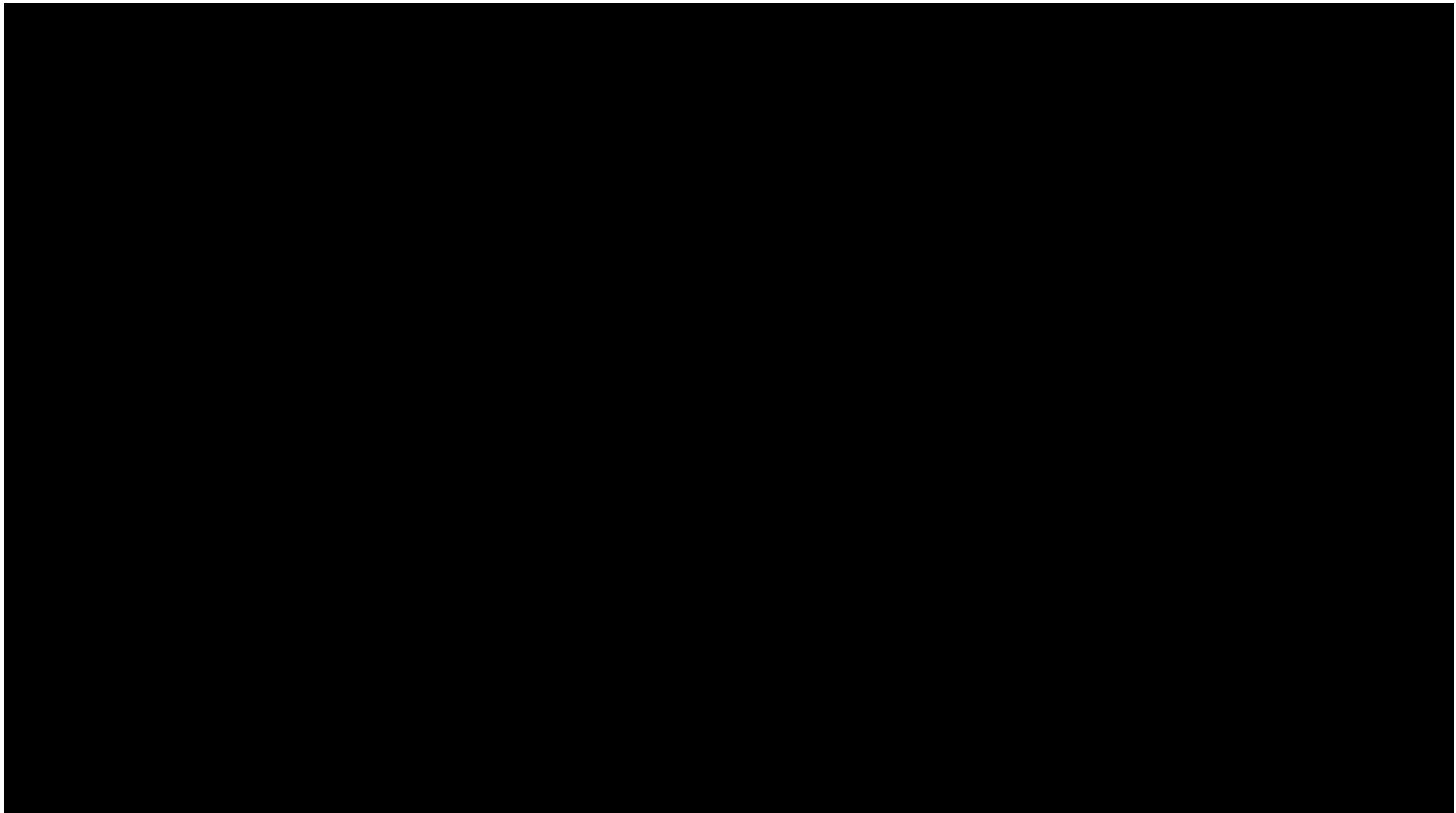
- Reinforcement learning for quadrupedal locomotion



ETH (2021): Climb Etzel

Modern robotics (2010-2020s)

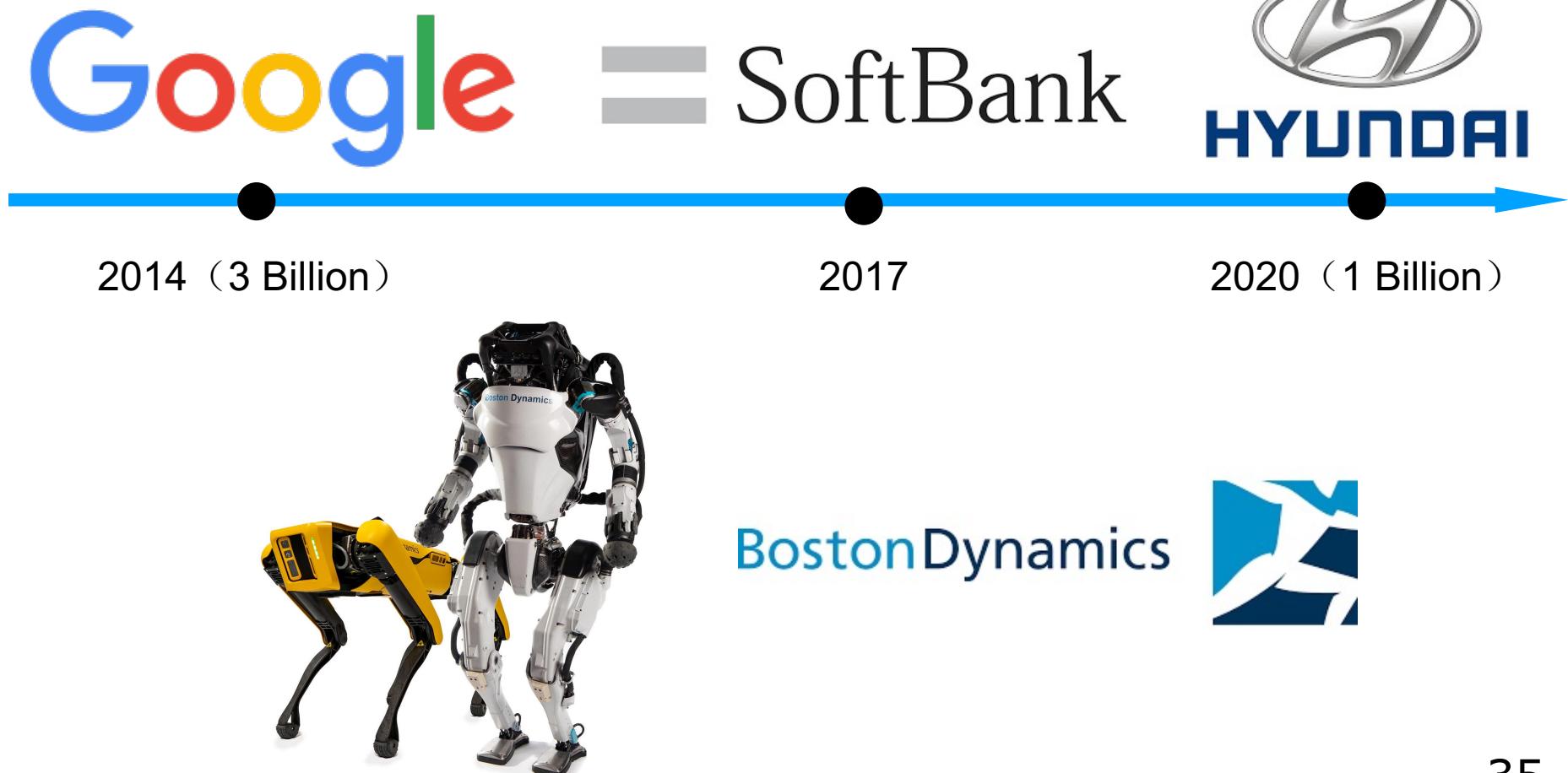
- Reinforcement learning for dexterous manipulation



OpenAI (2018): Solving Rubik's Cube

Cooling down (~2020)

- Boston dynamics was sold three times



Cooling down (~2020)

- ASIMO retired (2022)



Cooling down (~2020)

- OpenAI shutting down robotics team (2021)

News

OpenAI Shuts Down Its Robotics Team Due To Lack Of Data



By **Dipayan Mitra** July 21, 2021



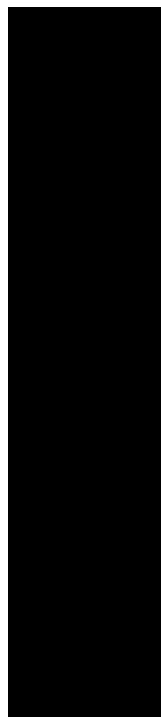
The rise of humanoid robots

- Elon Musk announces working on humanoid robots (2021)



The rise of humanoid robots

- MIT Humanoid (2021): Highly dynamic humanoid robot (but only in simulation then)



The MIT Humanoid Robot: Design, Motion Planning, and Control For Acrobatic Behaviors

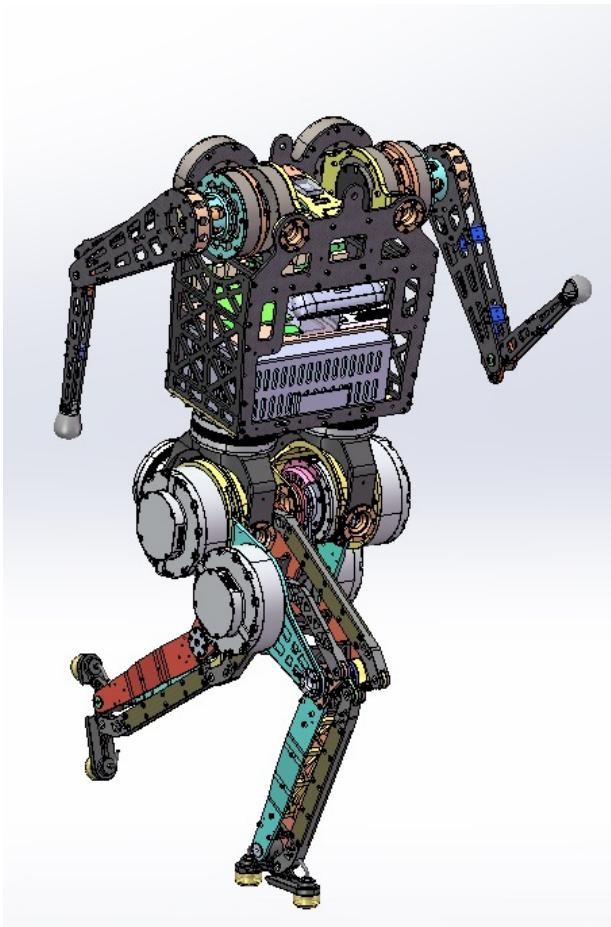
Matthew Chignoli, Donghyun Kim, Elijah Stanger-Jones, Sangbae Kim



UMassAmherst | College of Information & Computer Sciences

The rise of humanoid robots

- The prototype of our “Xiaoxing” robot (2022)



The rise of humanoid robots

- The prototype of our “Xiaoxing” robot (2022)



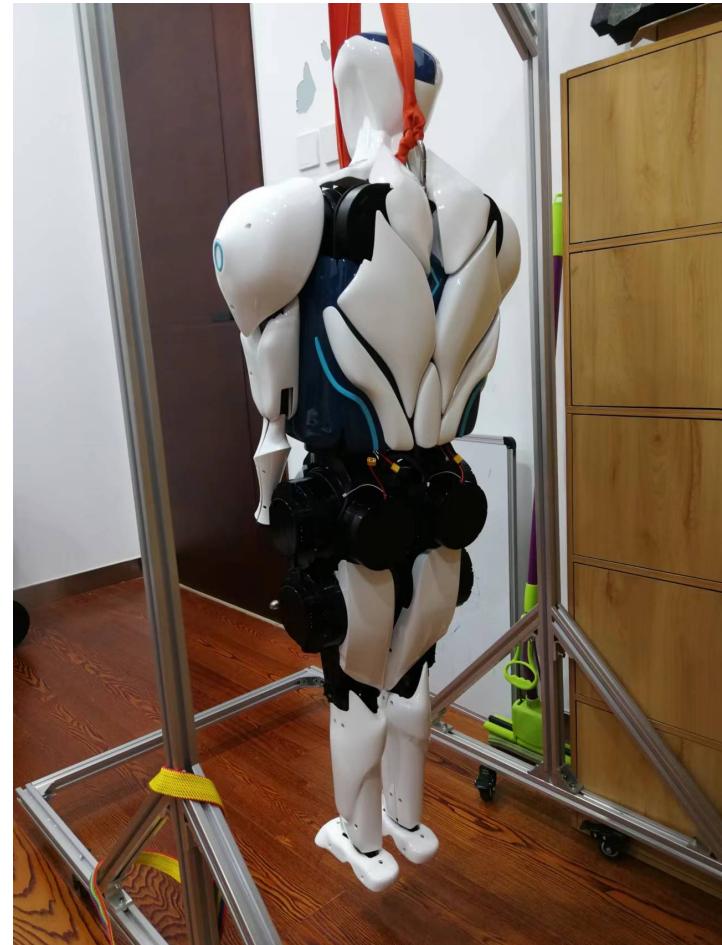
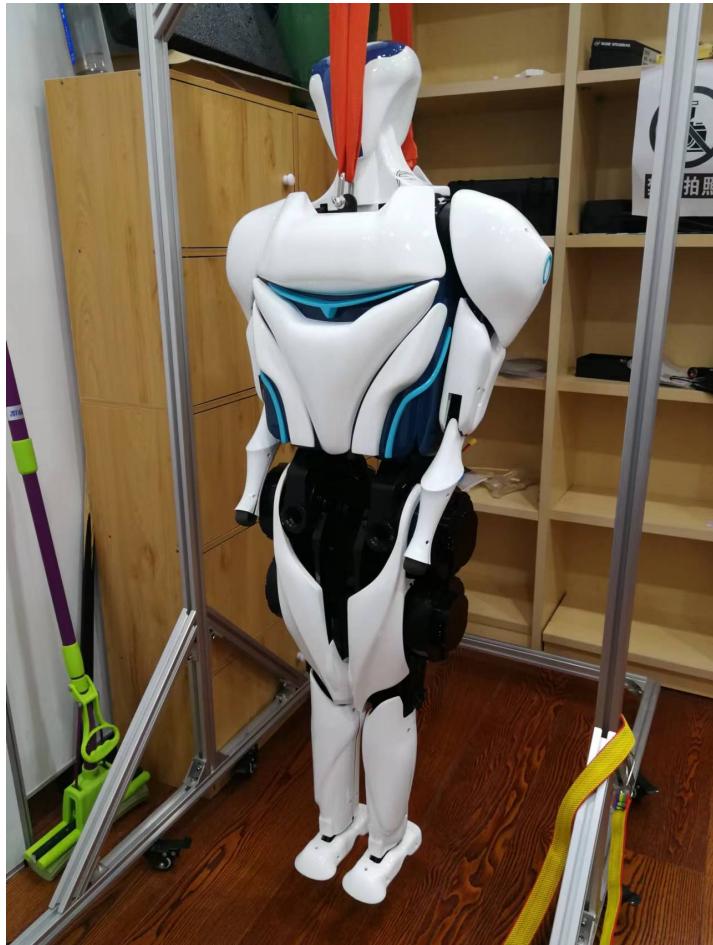
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The rise of humanoid robots

- The prototype of our “Xiaoxing” robot (2022)



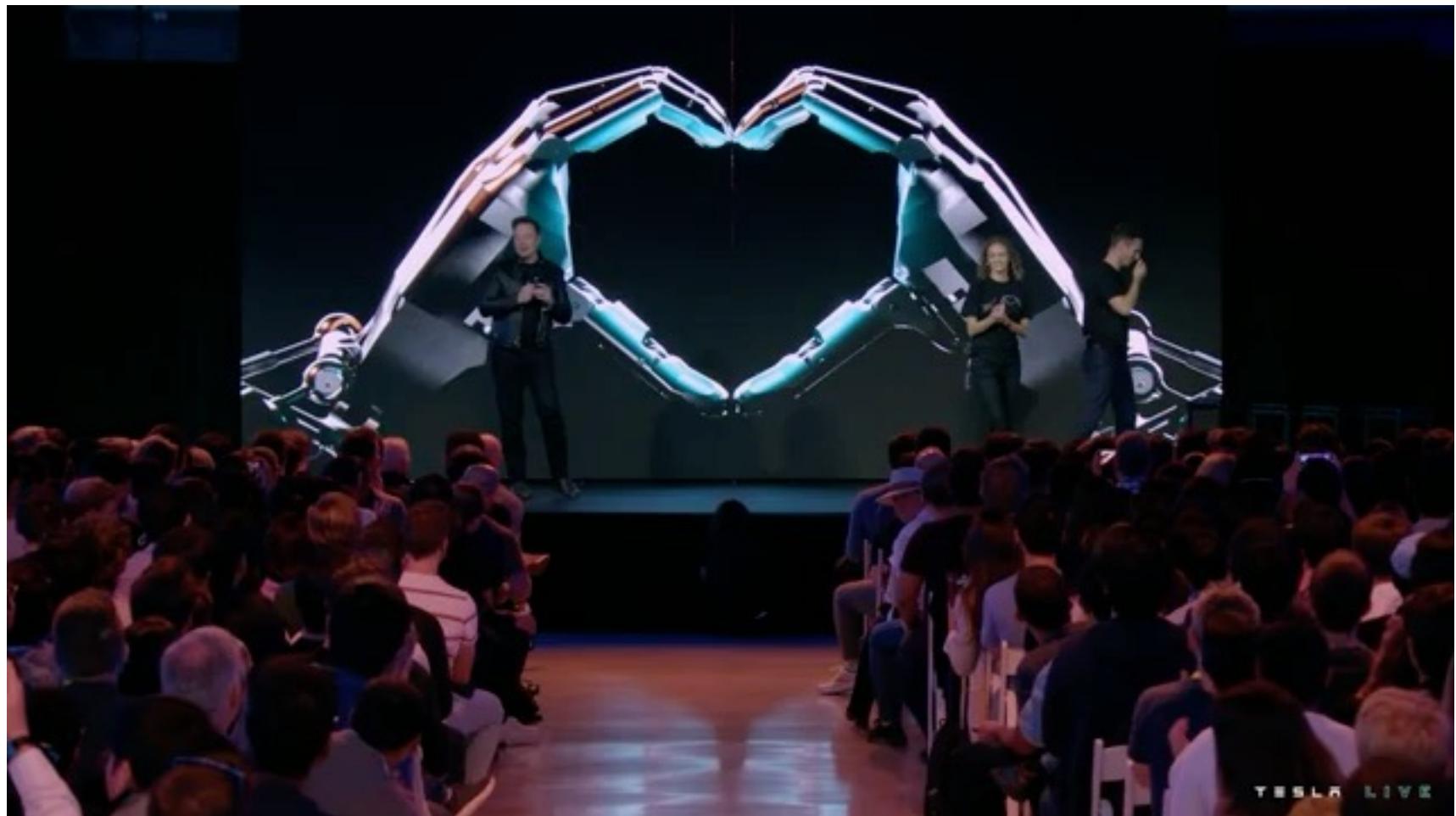
The rise of humanoid robots

- Xiaomi “CyberOne” (2022.08)



The rise of humanoid robots

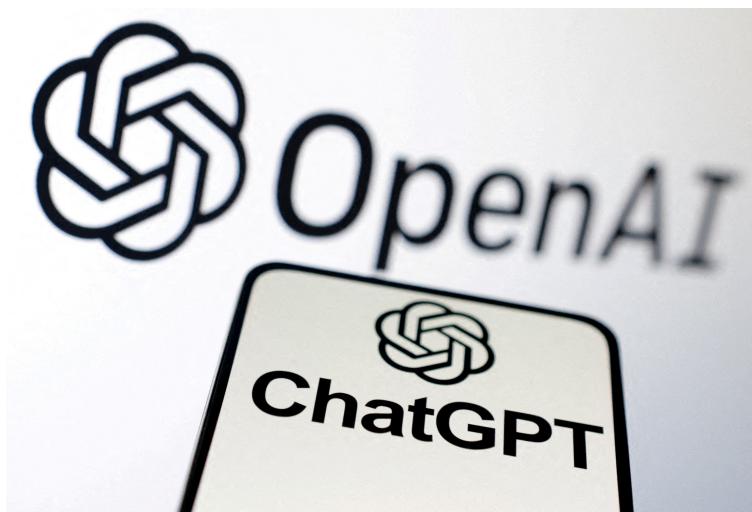
- Tesla Optimus (2022.10)



TESLA LIVE

Embodied AI era

- ChatGPT gives the hope of building general purpose intelligence



Embodied AI era

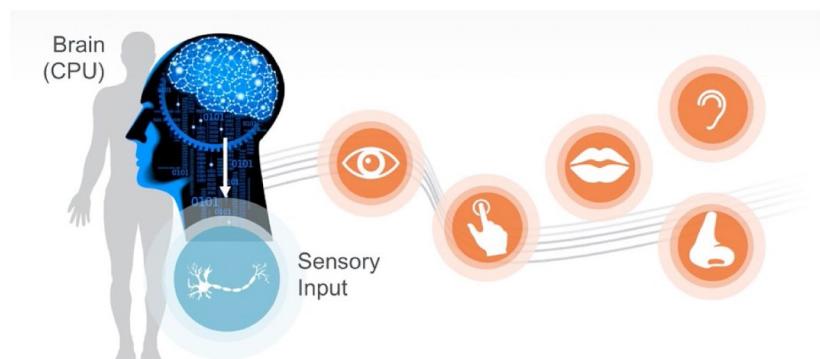
□ My talk at 2023.03

通用人工智能的最佳物理载体

- ChatGPT是“缸中大脑”
- 通用人工智能需要更好的物理载体
- 人形机器人是AGI的最佳载体
 - 人类是世界上唯一真实存在的通用智能体



ChatGPT



AGI+物理载体

Embodied AI era

□ My talk at 2023.03

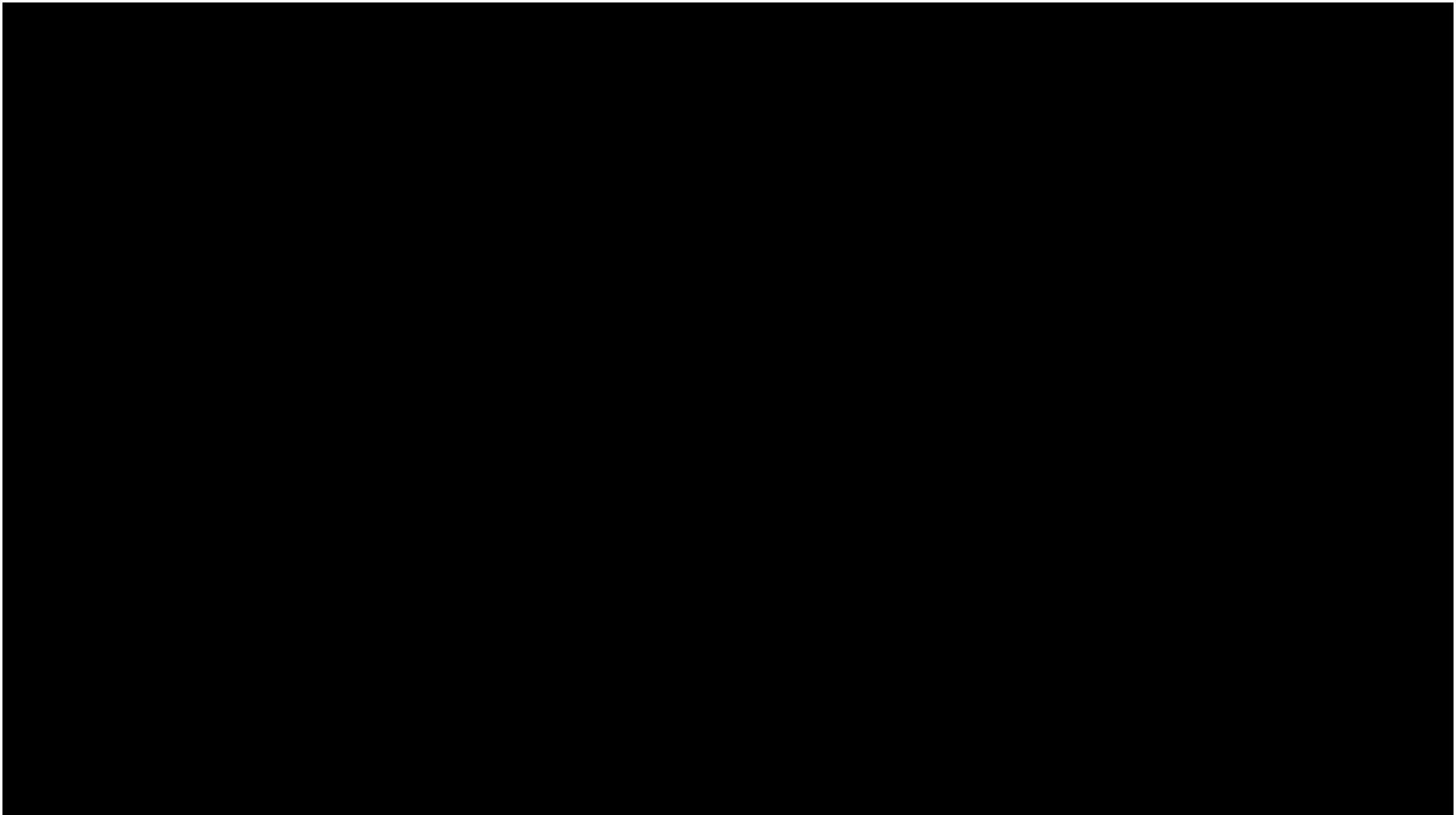
广阔的应用前景

- 继智能手机的下一代通用智能终端



Embodied AI era

- The first generation of “Xiaoxing” (2023.07)



Embodied AI era

- The first generation of “Xiaoxing” (2023.07)



Embodied AI era

□ WAIC Embodied AGI forum (2023.07)



Embodied AI era

□ Google Robot-Transformer



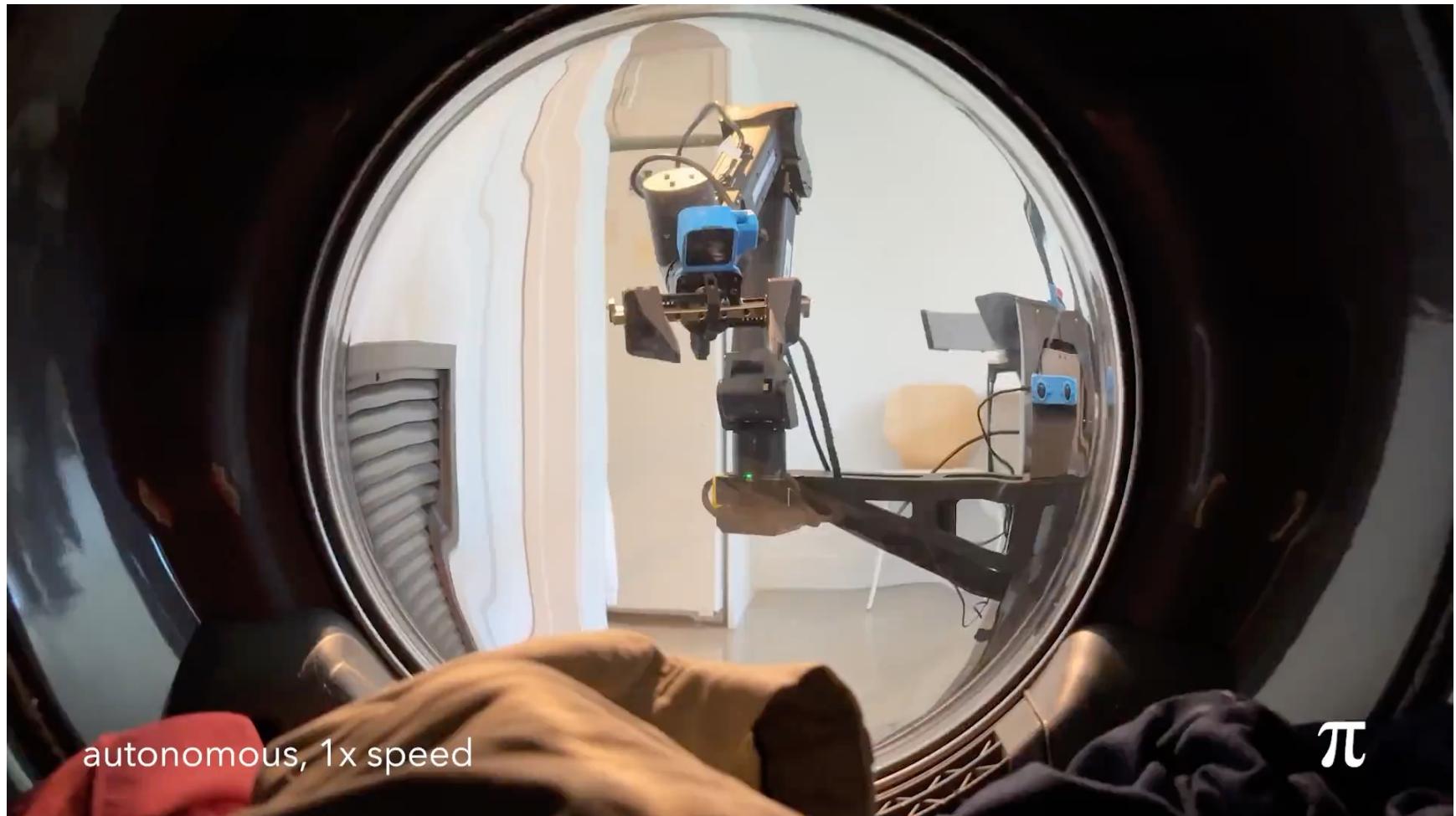
Embodied AI era

□ Stanford Aloha



Embodied AI era

□ Pi zero



Embodied AI era

- ❑ Xiaoxing locomotion on challenging terrain (RSS best paper)

Advancing Humanoid Locomotion: Mastering Challenging Terrains with Denoising World Model Learning

Supplementary Videos

The policy we trained was successfully deployed in all scenarios using a zero-shot sim-to-real approach, without any need for fine-tuning.



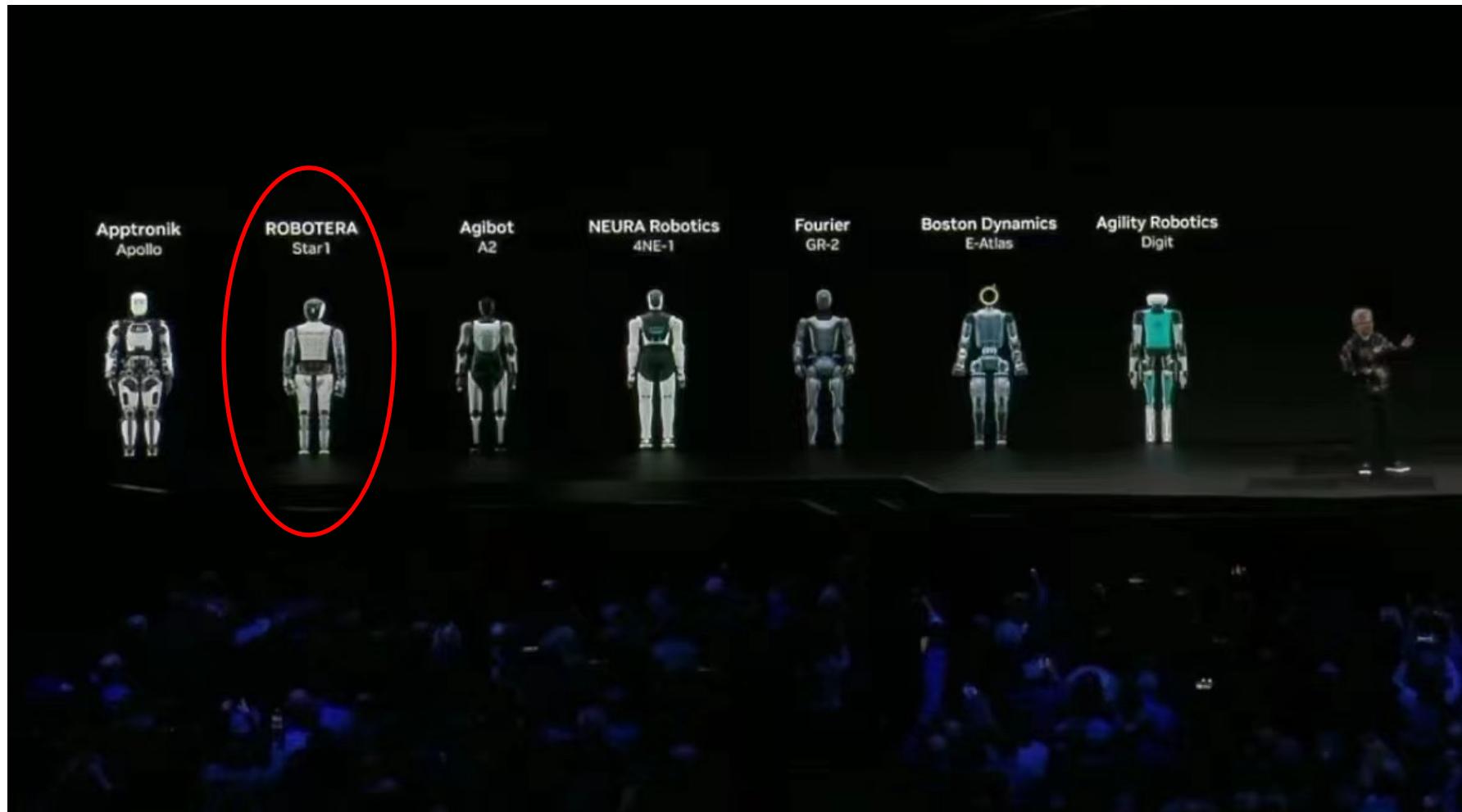
Embodied AI era

- Xiaoxing fast running (3.6m/s, world record)

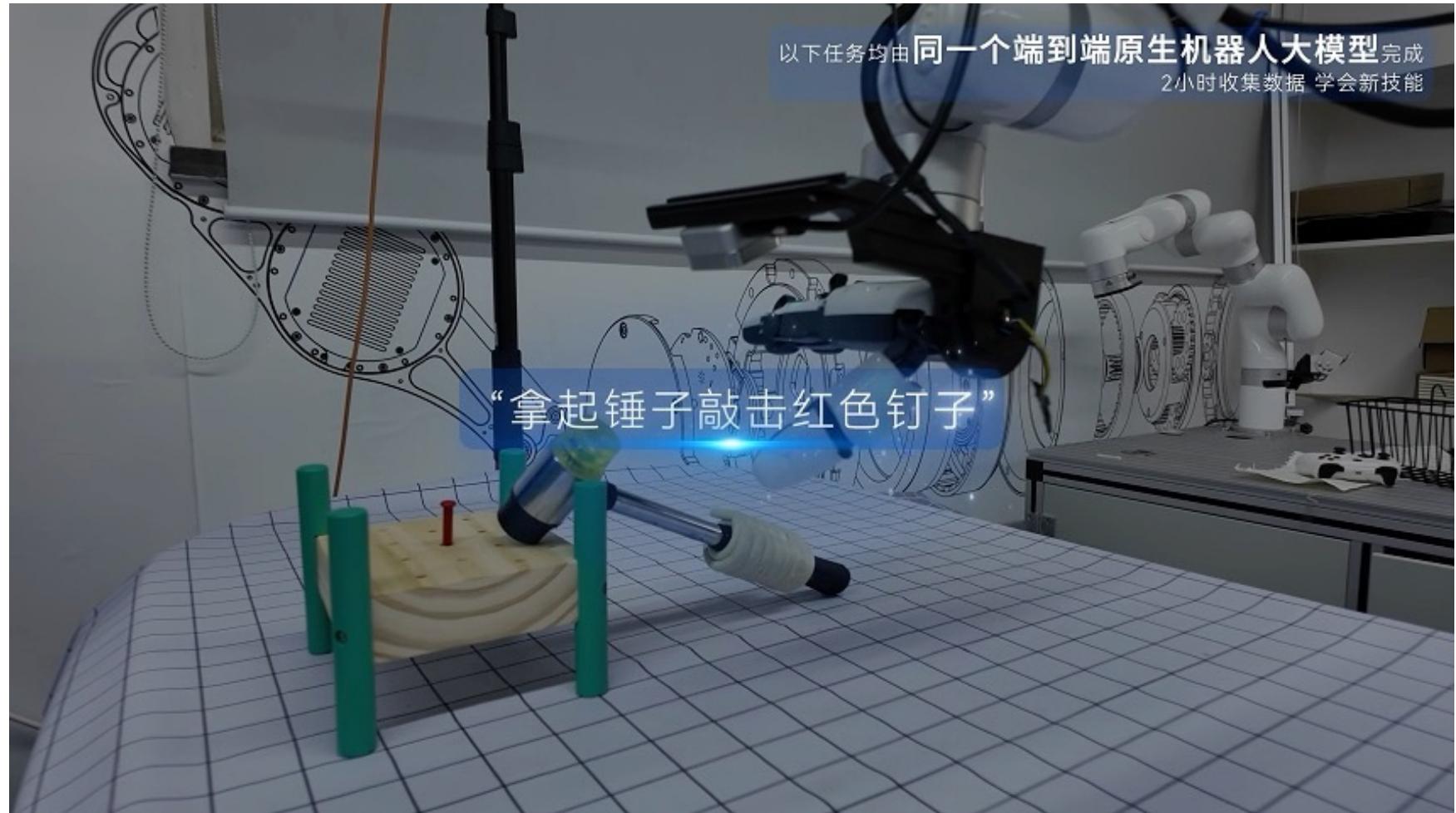


Embodied AI era

□ CES 2025 Nvidia talk



Foundation dexterous manipulation model

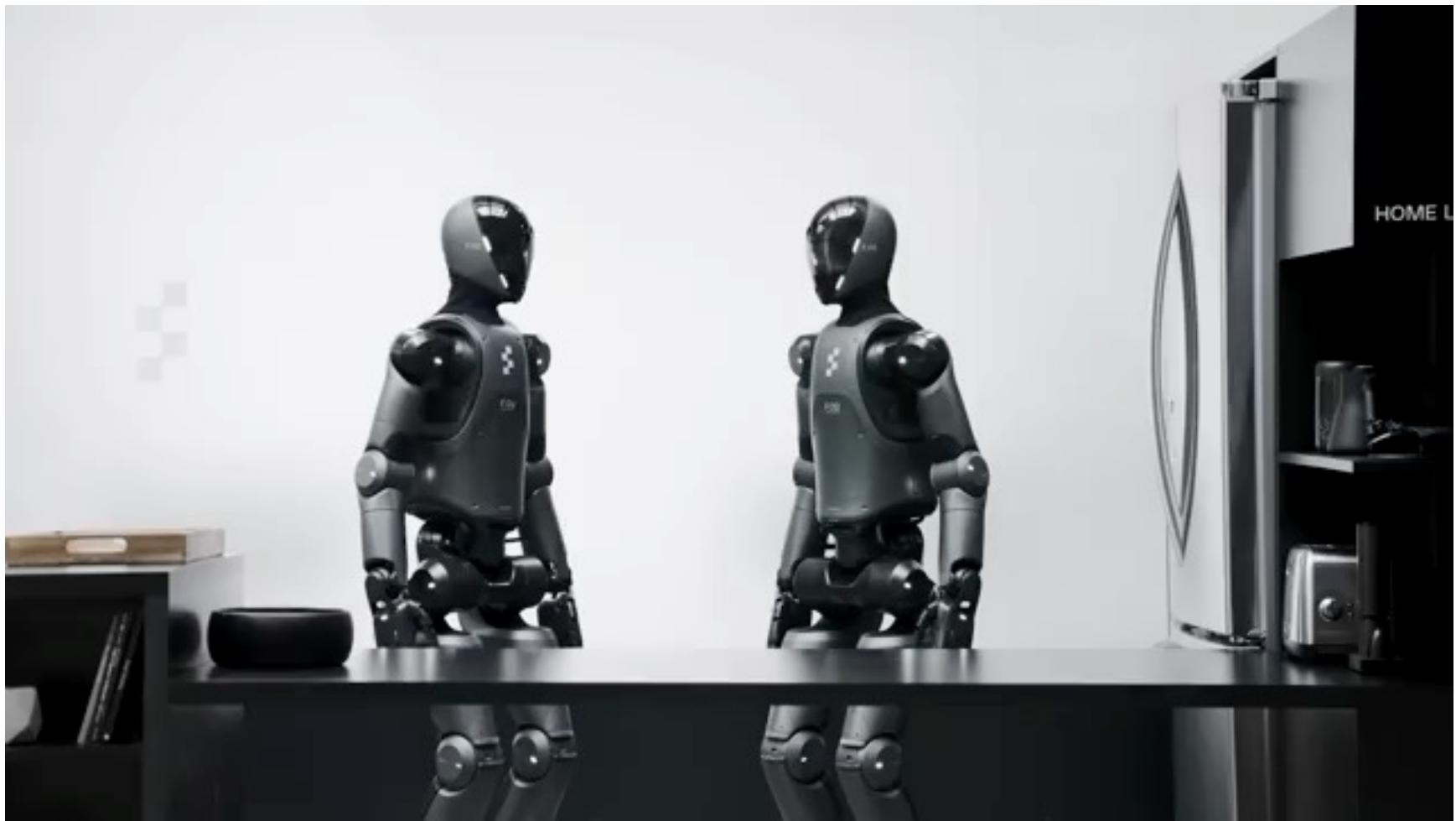


Foundation dexterous manipulation model

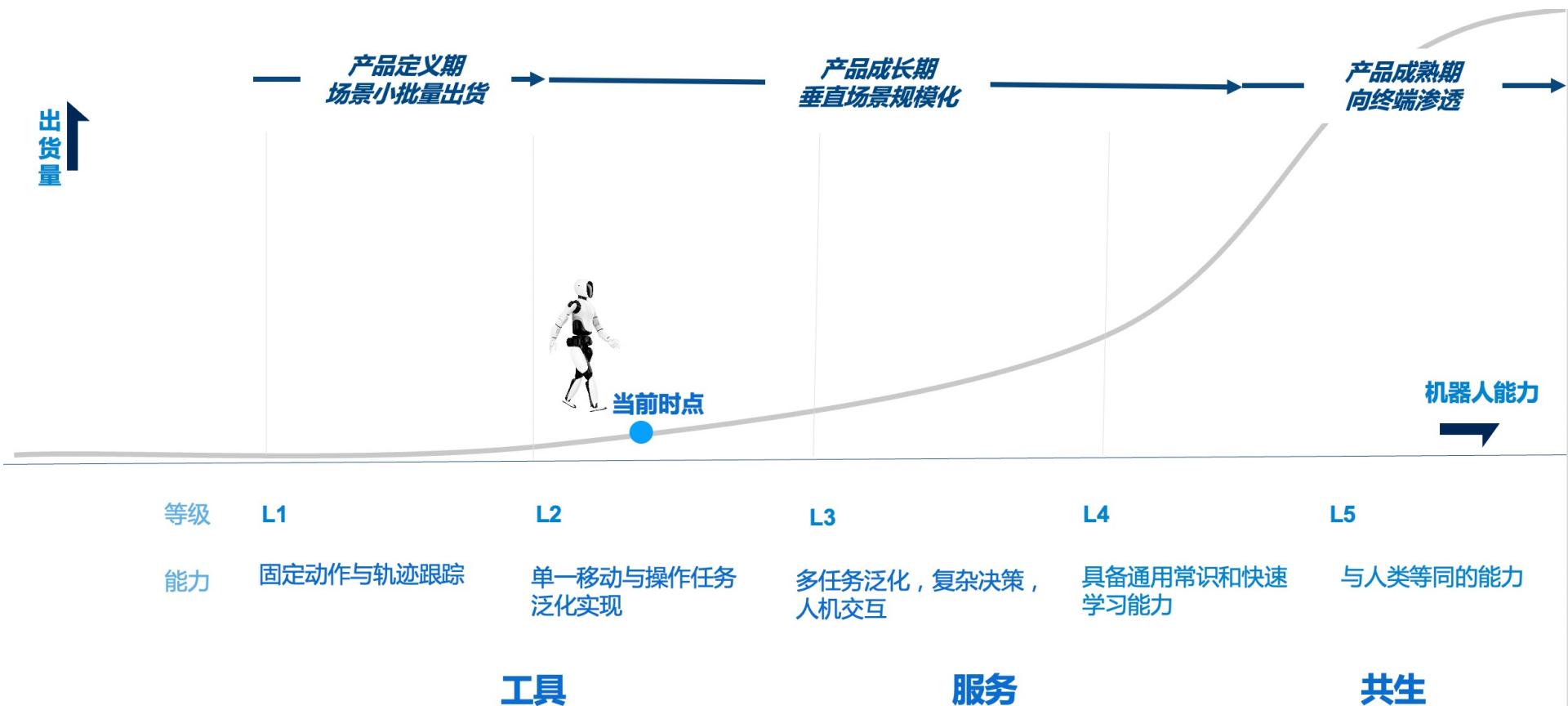




Figure AI

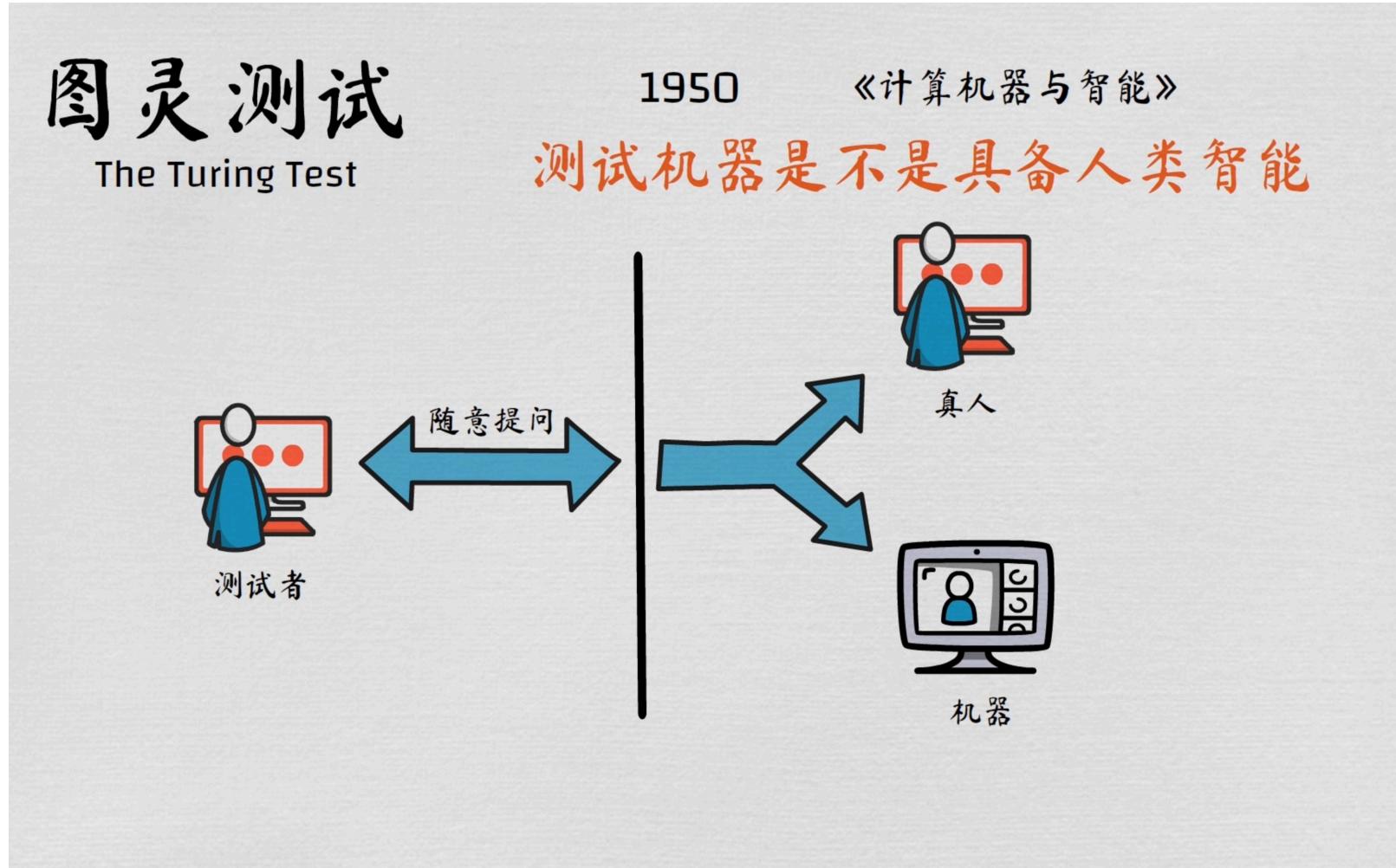


The levels for embodied AI and robotics



Turing tests for robots?

- Autonomous or tele-operation?



Robots with self-conscious?

- The development of human intelligence is closely related to social relationships



“Wolf” child



The Truman Show

Contents

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Robotics: From History to Future

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Robotics Technologies and Course Overview

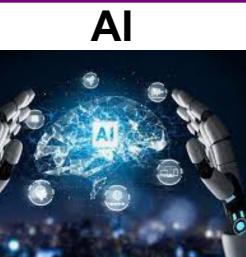
What is robotics?

□ Definition: Robotics

- Science and technology of robots.

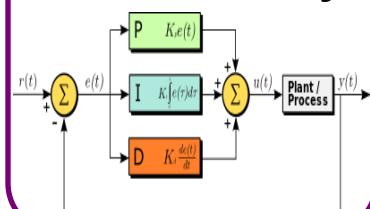
---S. Shankar Sastry

- Robotics is an **interdisciplinary science**



AI

Control Theory

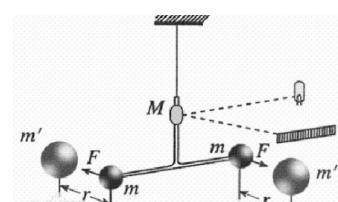


Computer
Science



Robotics

Mechanics



Mechanical
Engineering

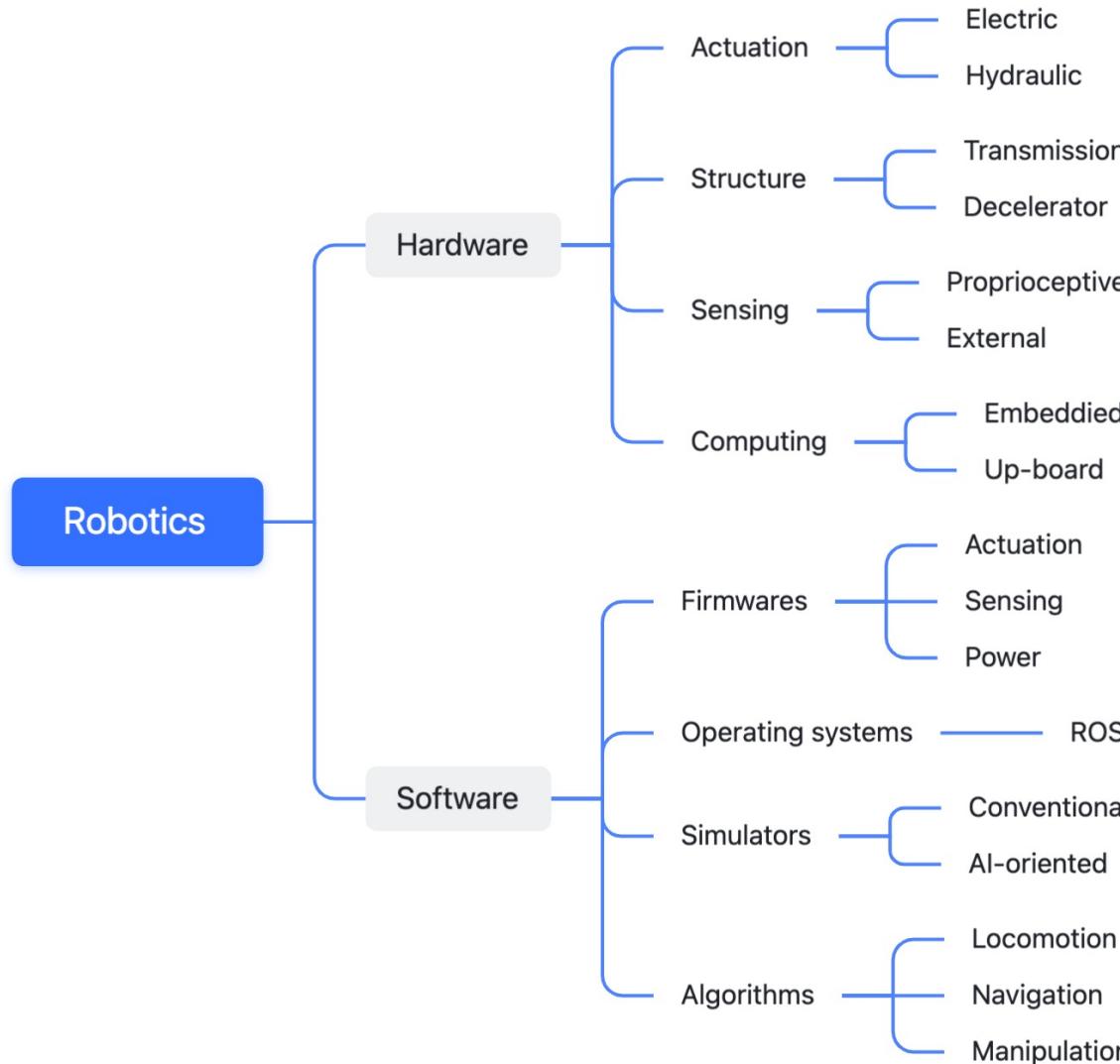


Electronics

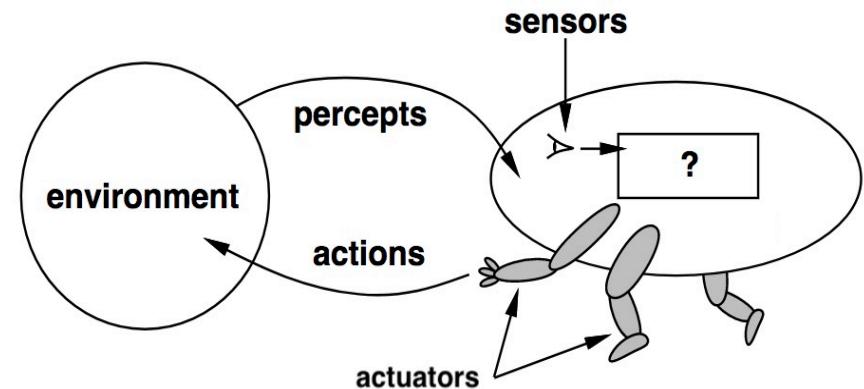
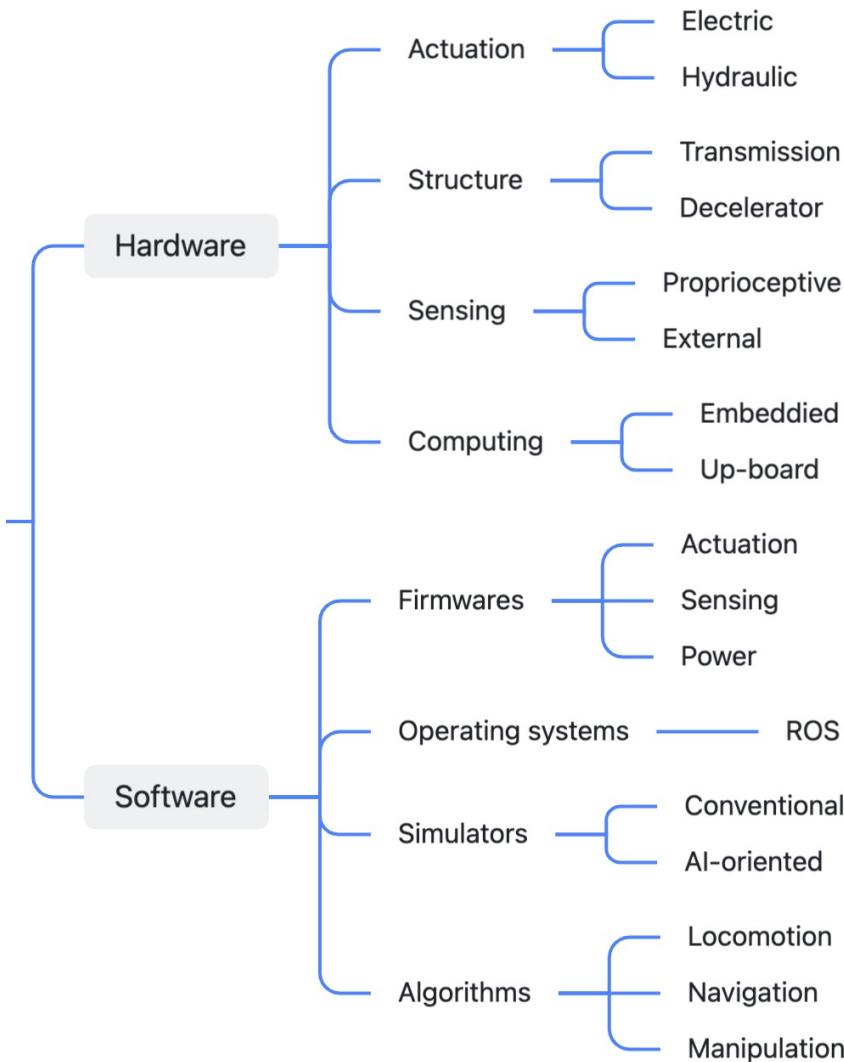


Technology overview

- Robotics covers a huge range of technologies



Technology overview



Actuation

- Convert electric energy to kinetic energy
- Electric motors



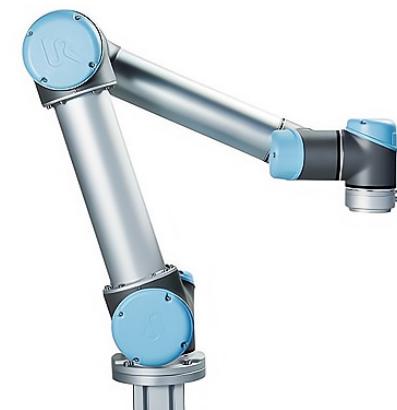
DC brush motor



Steering engine

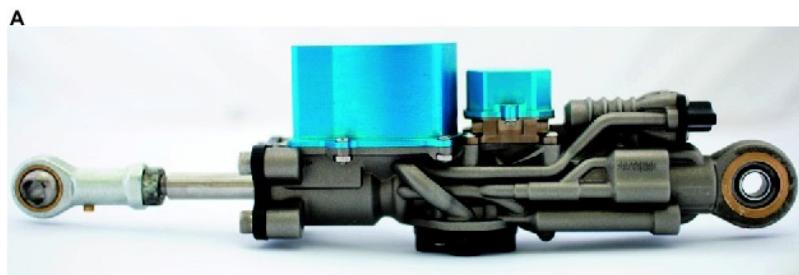


Torque motor



Actuation

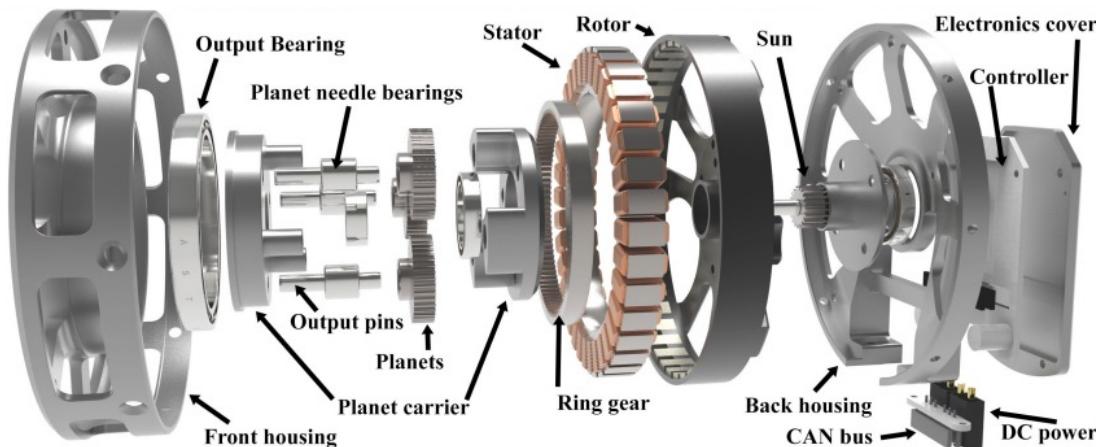
- Hydraulic motors
 - Can provide large power



Mechanics

□ Decelerator

- Output torque = Motor torque x ratio
- Output speed = Motor speed / ratio



Planet gear

Mechanics

□ Decelerator

- Output torque = Motor torque x ratio
- Output speed = Motor speed / ratio



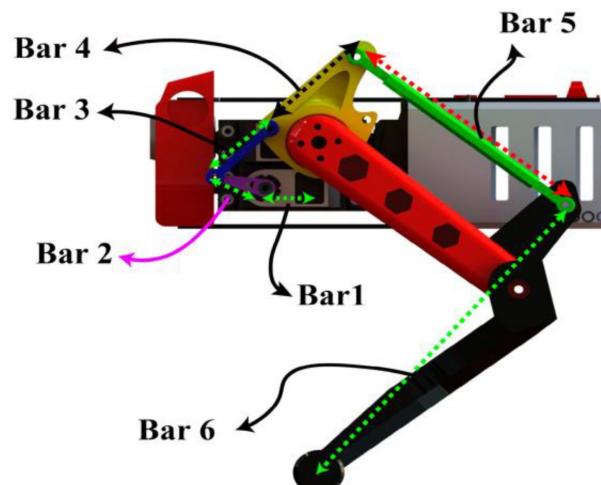
Harmonic drive



Mechanics

□ Transmission

- Allow actuator and actuated links at different locations



Bar linkage



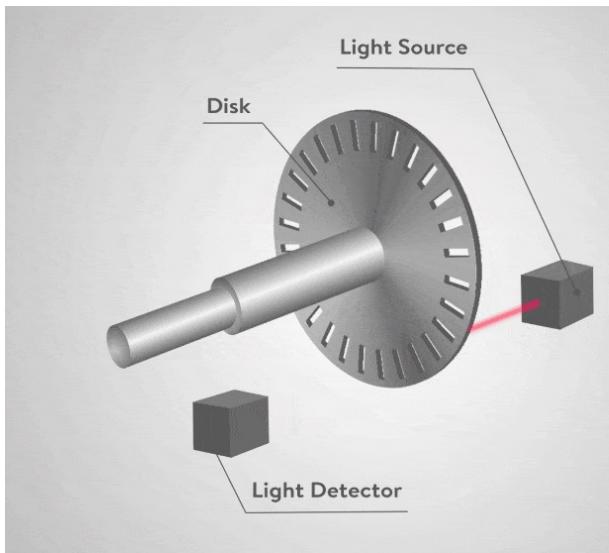
Belt drive



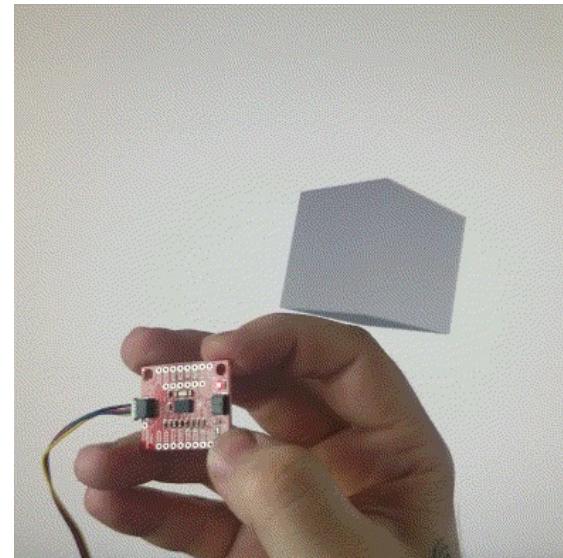
Ball screw

Sensing

□ Proprioceptive



Encoder



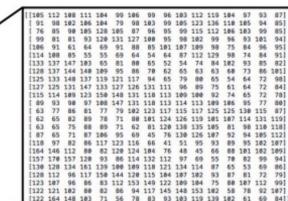
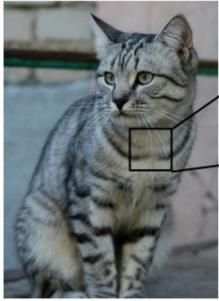
IMU

Sensing

□ External



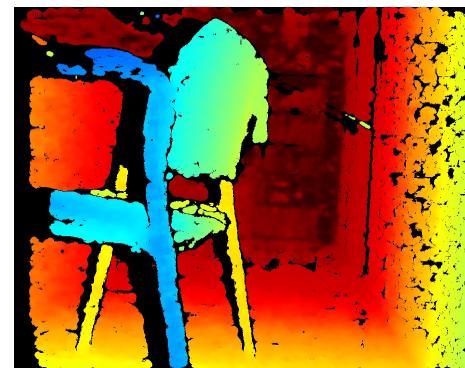
Camera



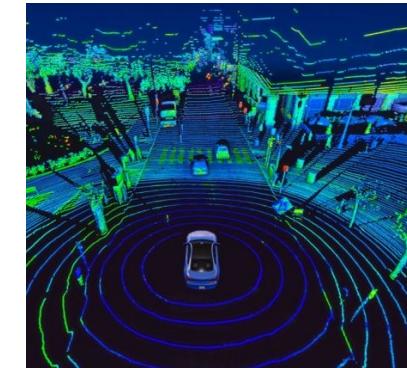
An image is just a big grid of numbers between [0, 255]:

e.g. 800 x 600 x 3
(3 channels RGB)

Depth



Lidar

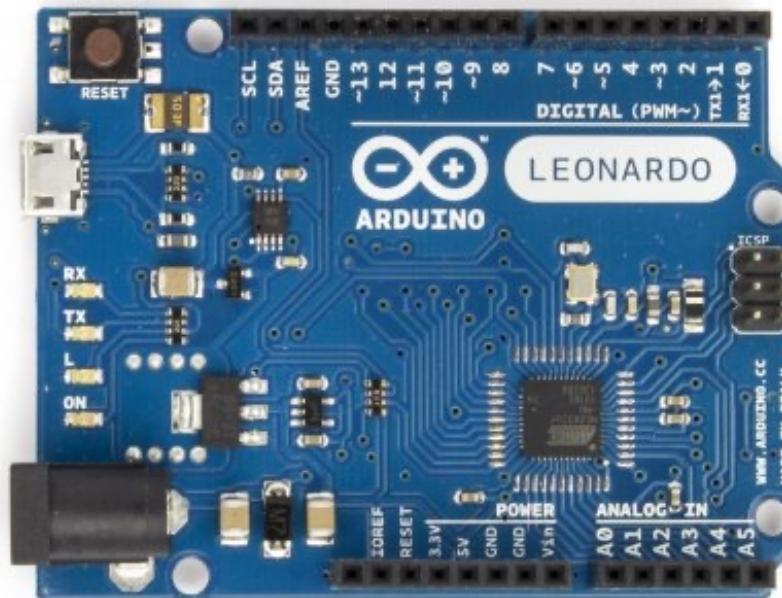


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Computing

□ Embedded: drive the hardware

- Motors
- Sensors
- Power management



Computing

□ Up-board

- Run robot algorithms
- Hardware for implementing robot intelligence
- Basically a PC



Raspberry Pi



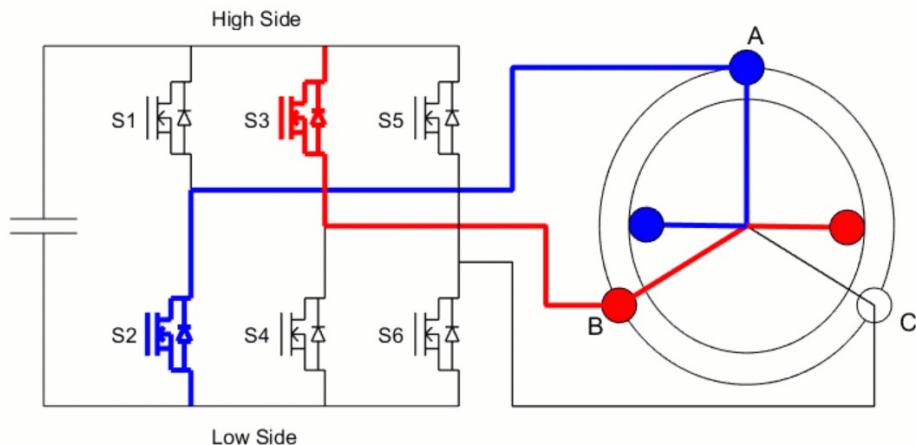
Intel NUC



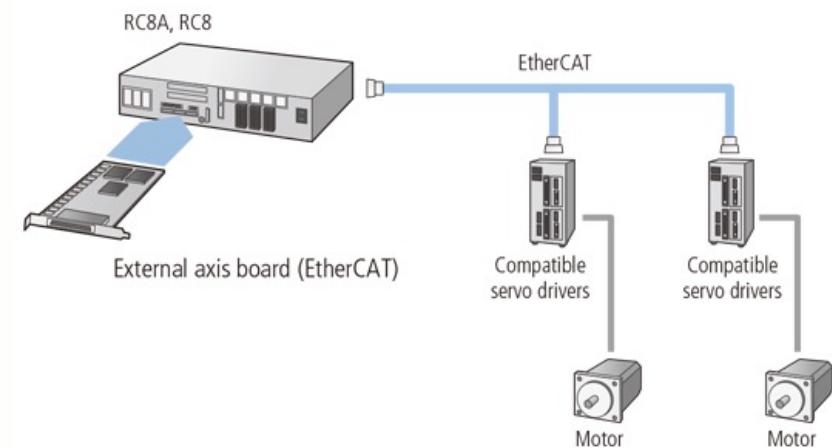
Nvidia Jetson

Softwares

□ Hardware-level softwares



Motor control

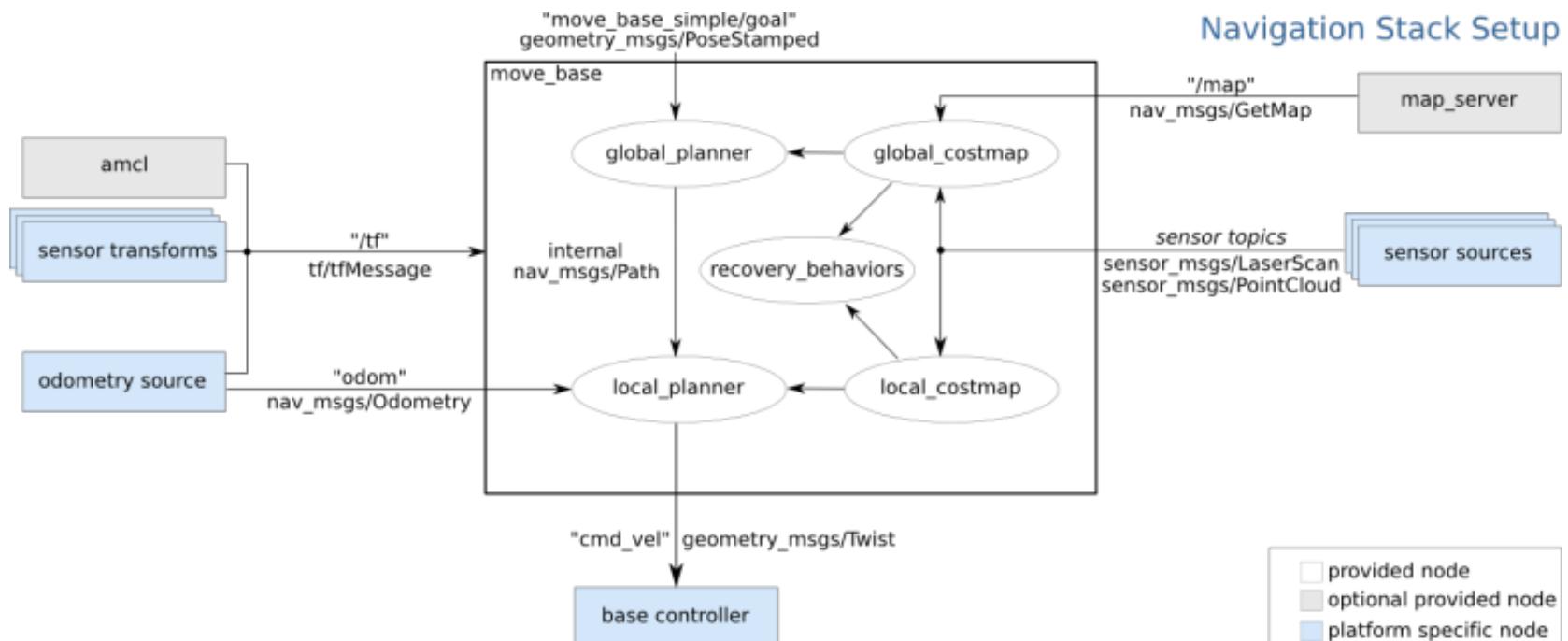


Communications

Softwares

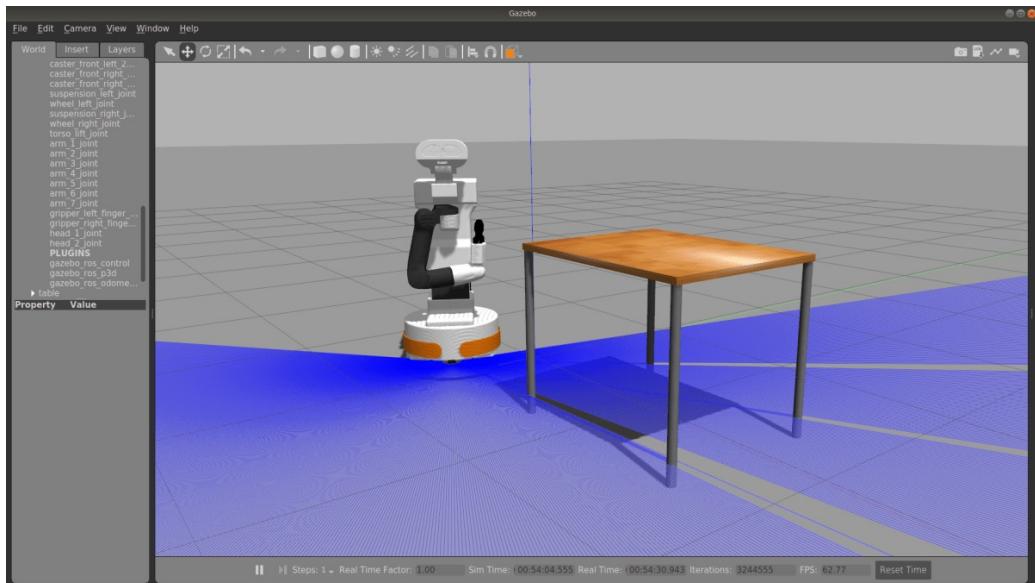
□ ROS (Robot Operating System)

- Manage information sharing among multiple hardwares and software packages
- A software ecosystem



Simulators

□ Conventional robotics



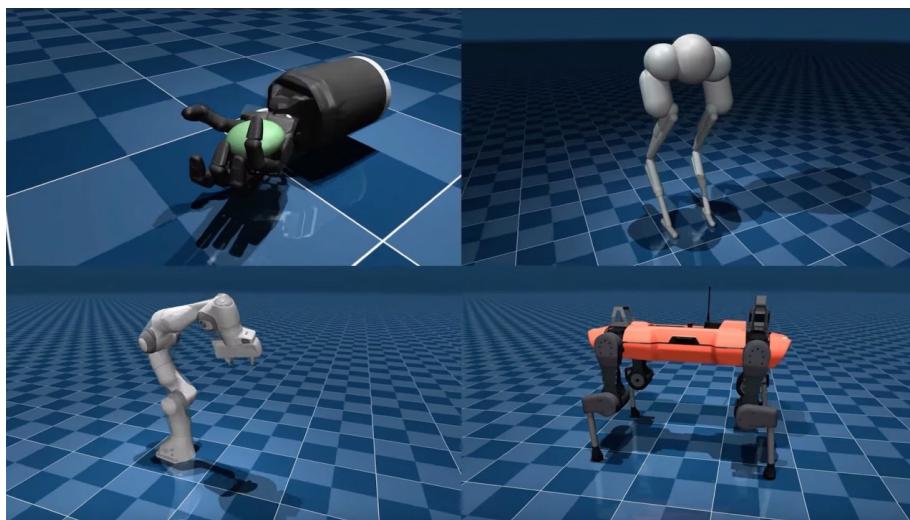
Gazebo



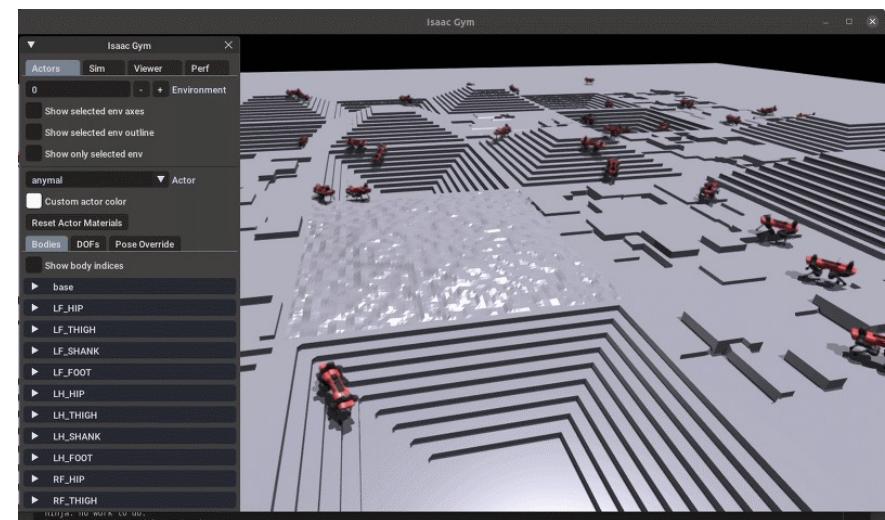
Webots

Simulators

❑ AI-oriented



Mujoco



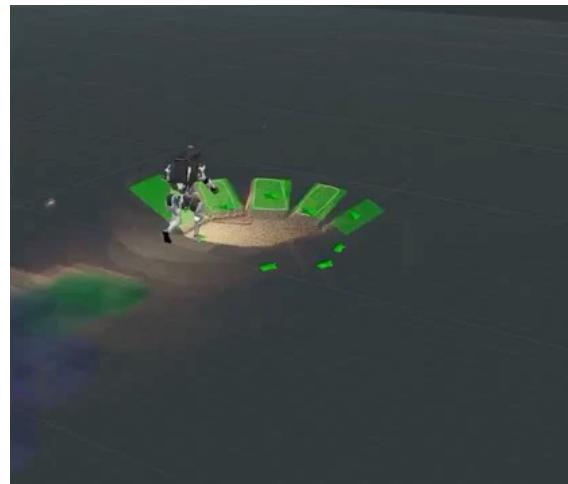
Isaac gym

Algorithms

- Kinematics, dynamics
- Control, planning
- Reinforcement learning, imitation learning
- Perception, localization



Locomotion

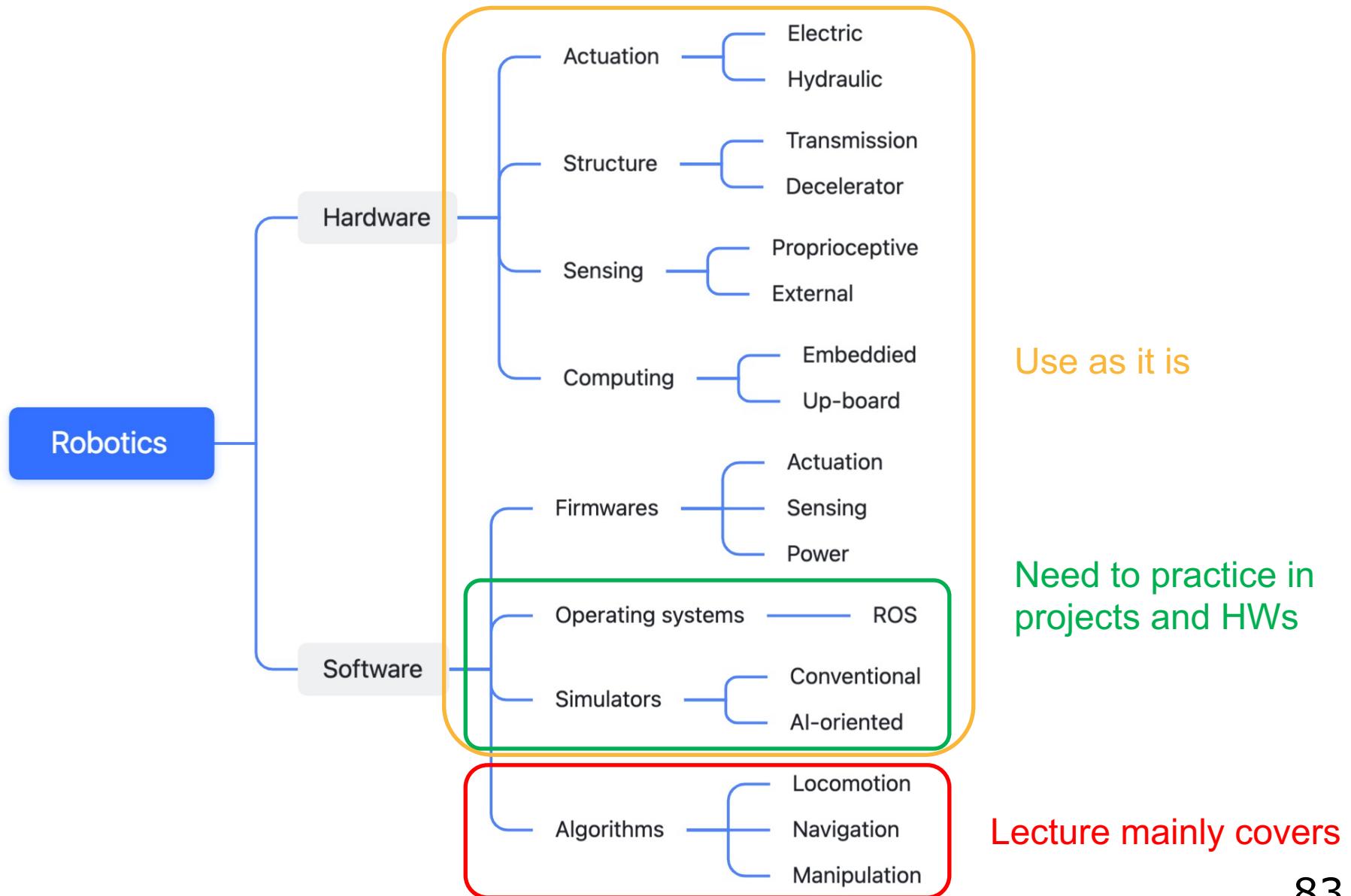


Navigation



Manipulation

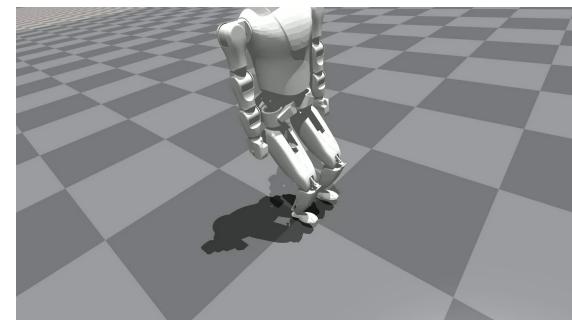
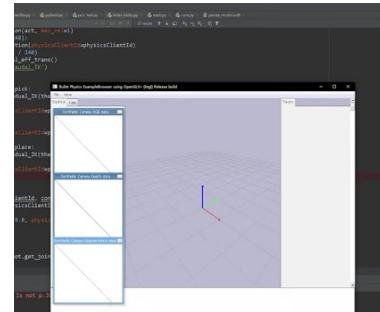
Course coverages



Course policy

□ Grading policy

- Homeworks 40%
- Paper reading 20%
- Final project 35%
- Class behavior 5%



□ Final project

- 1~2 students per team
- 10% proposal (Due around the 10th week)
- 25% final project presentation (The last week)
- Simulations or real robot

Intelligent Systems and Robotics Lab

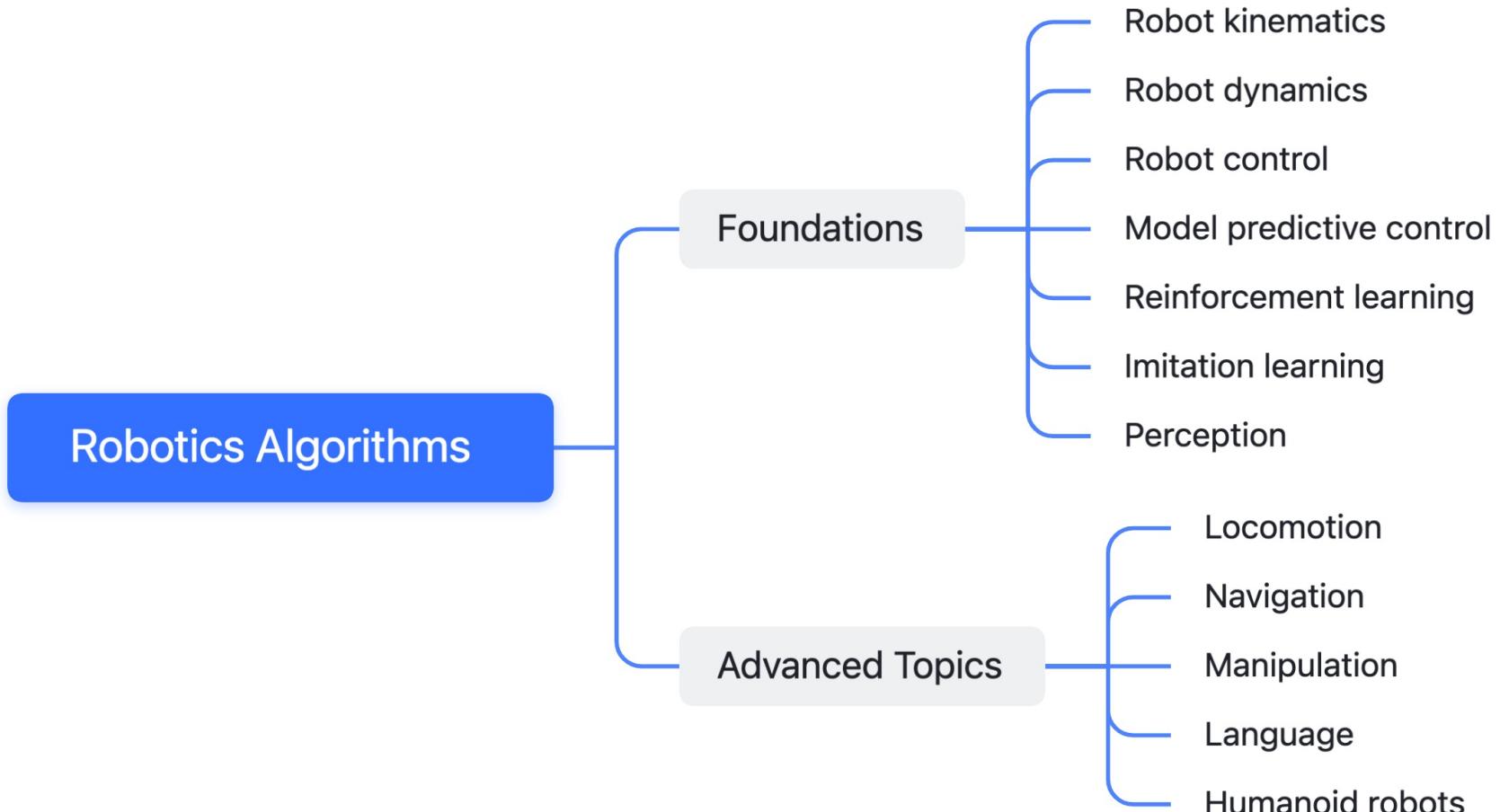
□ Intelligent systems and robotics lab (ISRLab)



清华大学 交叉信息研究院
Institute for Interdisciplinary Information Sciences, Tsinghua University

 **ISR Lab**
Intelligent Systems and
Robotics Lab

Lecture topics



Thank you!



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 **ISR Lab**
Intelligent Systems and
Robotics Lab