

Divide and Conquer Strategy

- Divide the problem into a number of smaller subproblems.
- Solve the smaller subproblems.
- Combine the solution of the smaller subproblems to obtain the solution of the original problem.

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- Algorithm MaxMin1
 - Step1: Using the algorithm FindMax, compute the maximum number, MaxNum, in the set S .
 - Step2: Modify the algorithm FindMax to FindMin and use it to compute the minimum number in the set S .
- Basic Operation: Comparison between numbers
 - How many basic operations are performed?
 - Answer: $(n-1) + (n-1) = 2n - 2$

Second algorithm to find the maximum and minimum number in the set S. For sake of simplicity we assume n is a power of 2

Algorithm FindMaxMin(S)

Begin

1. Split S into two sets S1 and S2 of equal size.
2. FindMaxMin(S1); Suppose MAX1 and MIN1 are the maximum and minimum of S1.
3. FindMaxMin(S2); Suppose MAX2 and MIN2 are the maximum and minimum of S2.
4. return (MAX= max(MAX1 ,MAX2) , MIN= min(MIN1 , MIN2)) .

End

Complexity of the Algorithm FindMaxMin

- Basic Operations: Comparisons between numbers
- Suppose, that the number of basic operations needed to find the maximum and the minimum of the set S is $T(n)$
- Then, the number of basic operations needed to find the maximum and the minimum of the set S_1 is $T(n/2)$
- And the number of basic operations needed to find the maximum and the minimum of the set S_2 is $T(n/2)$
- Once the maximums and the minimums of the sets S_1 and S_2 are computed, two additional comparisons are needed

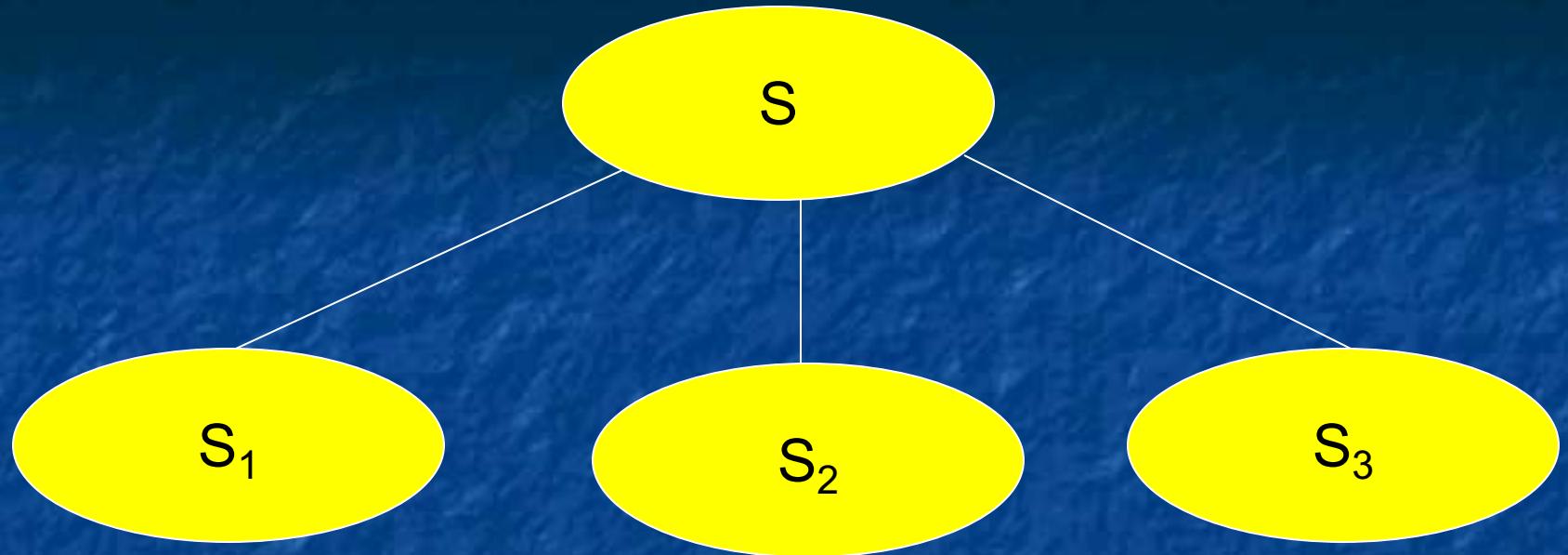
Complexity of the Algorithm FindMaxMin

- Basic Operations: Comparisons between numbers
- Suppose, that the number of basic operations needed to find the maximum and the minimum of the set S is $T(n)$
- Therefore, $T(n) = 2T(n/2) + 2$ for $n > 2$ and $T(2) = 1$
- $T(n) = ?$

Given a sequence of n numbers, the following algorithm sorts the sequence in ascending order. For sake of simplicity we assume that n is a power of 2.

Algorithm Sort(S)

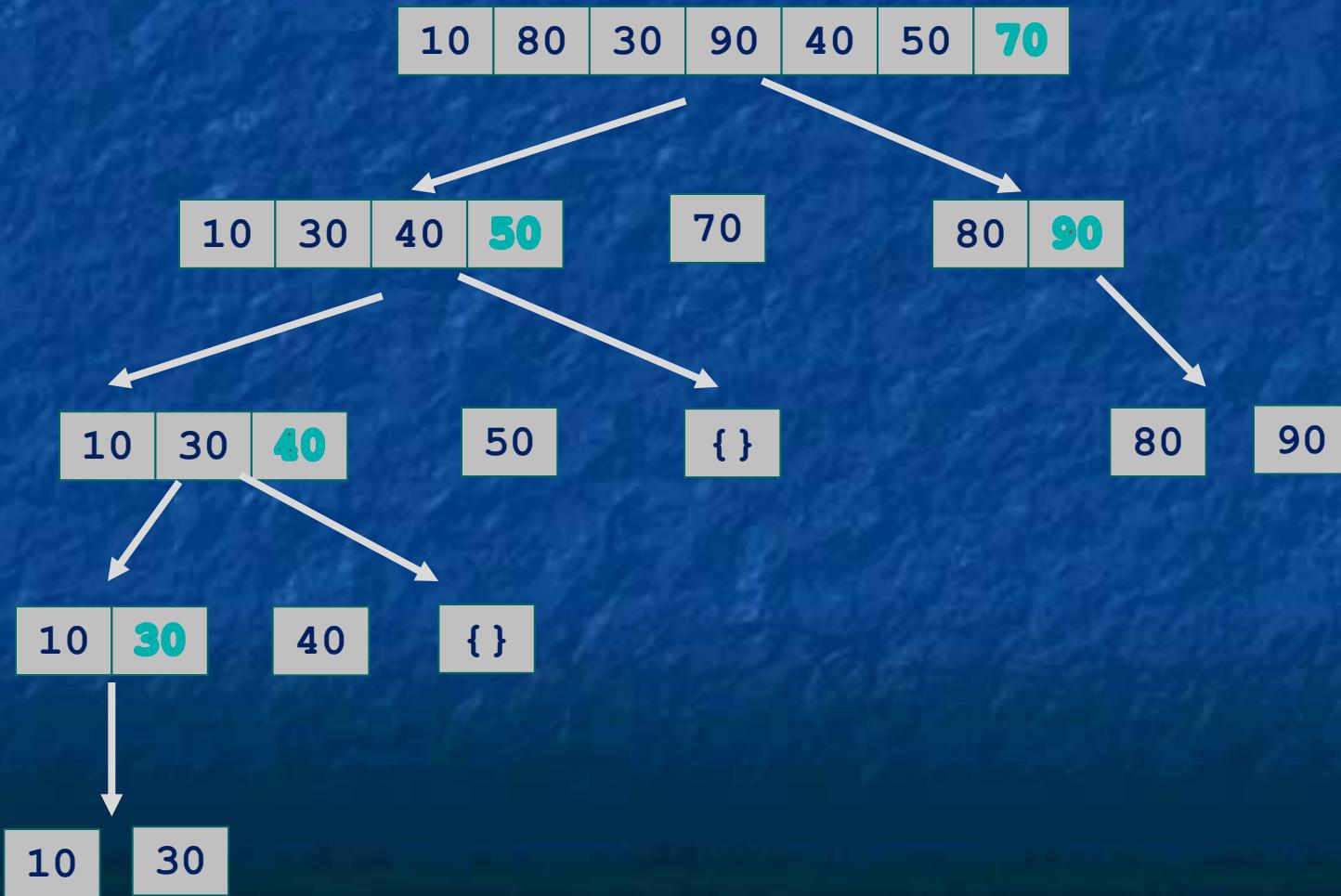
```
if |S| = 2 then compare the two numbers and return  
    (min,max)  
else  
begin  
    1. Pick an arbitrary element  $s_k$  of the sequence  
        S.  
    2. Divide S into parts  $S_1$ ,  $S_2$ ,  $S_3$  such that the  
        elements of  $S_1$ ,  $S_2$ , and  $S_3$  are less than, equal to  
        and greater than  $s_k$  respectively.  
    3. return (Sort( $S_1$ ),  $S_2$ , Sort( $S_3$ ))  
end
```



- Size of $S = n$
- Size of S_1
 - Smallest = 0
 - Largest = $n-1$
- Size of S_3
 - Smallest = 0
 - Largest = $n-1$

Quicksort Example

- Assume the last element is always the pivot.



- Given a sequence of n numbers, the following algorithm sorts the sequence in ascending order. For the sake of simplicity we assume that n is a power of 2.

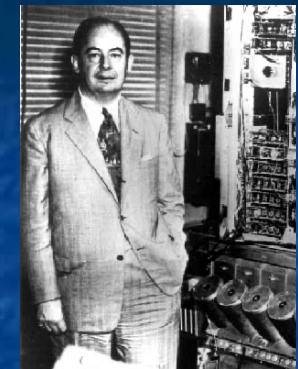
Algorithm MergeSort(S)

```
if |S| =1 then
    return (S) ;
else
    Divide S into two sequences S1 and
    S2 of equal size;
    return (merge (MergeSort(S1) ,
                    MergeSort(S2)) ;
```

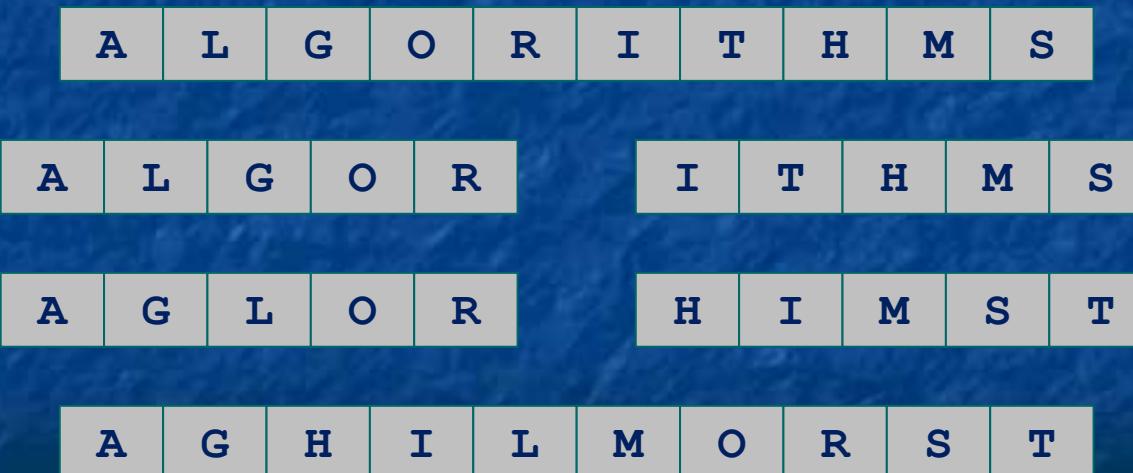
Mergesort

■ Mergesort.

- Divide array into two halves.
- Recursively sort each half.
- Merge two halves to make sorted whole.



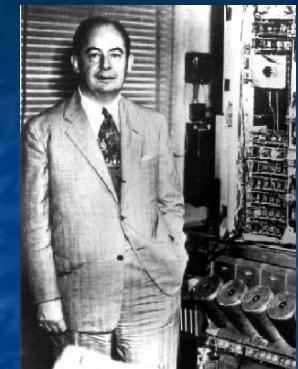
Jon von Neumann (1945)



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Jon von Neumann (1945)



divide $O(1)$



sort $2T(n/2)$



merge $O(n)$

Merging

- Merging: Combine two pre-sorted lists into a sorted whole.
- How to merge efficiently?
 - Linear number of comparisons.
 - Use temporary array.



A Useful Recurrence Relation

- Def. $T(n)$ = number of comparisons to mergesort an input of size n .
- Mergesort recurrence.

$$T(n) \leq \begin{cases} 0 & \text{if } n=1 \\ \underbrace{T(\lceil n/2 \rceil)}_{\text{solve left half}} + \underbrace{T(\lfloor n/2 \rfloor)}_{\text{solve right half}} + \underbrace{n}_{\text{merging}} & \text{otherwise} \end{cases}$$

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- Solution. $T(n) = O(n \log_2 n)$.

Proof

- There are several ways to prove this recurrence. Initially we assume n is a power of 2 and let $T(n)=2T(n/2)+n$.
- By master theorem, it is easy to see that $n^{\log 2}=n$, therefore, $T(n)= O(f(n)\log n)=O(n\log n)$

Proof by iterative method

- We can expand the equation as follow:
- $$\begin{aligned} T(n) &= 2T(n/2) + n \\ &= 2(2T(n/4) + n/2) + n = 2^2T(n/4) + 2n \\ &= 2^2(2T(n/8) + n/4) + 2n = 2^3T(n/8) + 3n \\ &= \dots \\ &= 2^iT(n/2^i) + in \\ &= \dots \\ &= 2^{(\log n)}T(n/n) + \log n * n = O(n \log n) \\ &= n + n + \dots + n = n \log n \end{aligned}$$

Recurrence Relations and Divide and Conquer Technique

- There are three components of the Divide and Conquer technique
 - Divide the problem into sub-problems
 - Solve the sub-problems
 - Combine the solutions of the sub-problems to obtain the solution of the original problem
- Total time taken by a Divide and Conquer algorithm will have contribution from each of the three components
 - Time to divide the problem into sub-problem
 - Time to solve the sub-problems
 - How many sub-problems?
 - What is a size of the sub-problems?
 - Time to combine the solutions of the sub-problems

Recurrence Relations and Divide and Conquer Technique

- Total time taken by a Divide and Conquer algorithm will have contribution from each of the three components
 - Time to divide the problem into sub-problem
 - It will be some function of the problem size n , Let's say $d_1(n)$
 - Time to solve the sub-problems
 - How many sub-problems? Let's say ' a ' sub-problems
 - What is a size of the sub-problems? Let's say ' n/b ', where b is a constant
 - Time to combine the solutions of the sub-problems
 - It will be some function of the problem size n , Let's say $d_2(n)$
- If $T(n)$ is the time taken by the algorithm to solve a problem of size n then
 - $T(n) = aT(n/b) + d_1(n) + d_2(n) = aT(n/b) + d(n),$
where $d(n) = d_1(n) + d_2(n)$

Recurrence Relations and Divide and Conquer Technique

- If $T(n)$ is the time taken by the algorithm to solve a problem of size n then
 - $T(n) = aT(n/b) + d_1(n) + d_2(n) = aT(n/b) + d(n),$
 - where
 - a : the number of sub-problems
 - b : n/b is the size of the sub-problem
 - $d(n) = \text{amount of computational time needed to divide the problem to sub-problems and to re-combine the solution of the sub-problems to obtain the solution of the original problem}$

Algorithm **Binary Search**: Given a table of records whose keys are in increasing order $K_1 < K_2 < \dots < K_n$, this algorithm searches for a given key K

- S1. [Initialize] Set $l=1$, $u=n$.
- S2. [Get midpoint] if $u < l$, the algorithm terminates unsuccessfully. Otherwise, $i=(l+u)/2$, the approximate midpoint of the relevant table area.
- S3. [Compare] If $K < K_i$, go to S4; if $K > K_i$, go to S5; and if $K = K_i$, the algorithm terminates successfully.
- S4. [Adjust u] Set $u=i-1$, and return to S2.
- S5. [Adjust l] Set $l=i+1$, and return to S2.

Binary search analysis

- If $T(n)$ is the time taken by the binary search algorithm to solve the given problem of size n then
- $T(n)=?$

Binary search analysis

- If $T(n)$ is the time taken by the binary search algorithm to solve the given problem of size n then
- $T(n)=T(n/2)+O(1) =O(?)$

Binary search analysis

- If $T(n)$ is the time taken by the binary search algorithm to solve the given problem of size n then
- $T(n)=T(n/2)+O(1) =O(\log n)$