SHANTAM ANAND

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EDUCATION

- **Thapar Institute of Engineering and Technology**   **Patiala,Punjab.**
  BE-Computer Science and Engineering   September 2020-July 2024
  Cumulative GPA-8.60

- **City Montessori School**   **Lucknow,Uttar Pradesh.**
  Higher Secondary-97.5%   2020
  Secondary-94.2%   2018

TECHNICAL SKILLS

- **C**
- **C++**
- **Python**
- **FrontEnd-HTML,CSS,JavaScript**
- **Relevant Courseworks-Operating System,Database Management System(DBMS),Computer Network,Data Structures and Algorithms,Machine Learning,Data Science**

PROJECTS

Snake and Frog(2023)(*Github*)
Developed the game using C++,Glut
- The player controls a snake. The objective is to eat as many frogs as possible.
- Each time the snake eats an apple its body grows. The snake must avoid the walls and its own body.
- There are two levels in the game-Easy and Hard which user can select accordingly

Tic Tac Toe(2023)(*Github*)
Developed the game using HTML,CSS,JavaScript
- The game is played by two players on 3*3 grid.
- The first player to get three of her marks in a row (up, down, across, or diagonally) is the winner.

Weather App(2023)(*Github*)
Developed the game using HTML,CSS,JavaScript
- It takes help of an API to display the current weather of a place.
- It also displays the humidity,wind of that place.
- Also shows the next four days weather forecast

CERTIFICATIONS

- Built a project by doing Computer Vision on Image with **OpenCV** and **Python**(*Certificate*)
- Built an Interactive Dashboards with **Streamlit** and **Python**(*Certificate*)
- Use logistic regression, naïve Bayes, and word vectors to implement sentiment analysis(*Certificate*).
- Created a project for sentimental analysis of tweets on Twitter using NLP(*Certificate*)
- R programming by John Hopkins University(*Certificate*)
- Recognizing shapes in images in OpenCV (*Certificate*)