

EE5837 : Principles of Digital Communication

Assignment 3 Solutions

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1. Total number of characters = 50

Total time to transmit entire message $T_0=0.5$ sec

Number of bits per character = 8

Total number of bits to be transmitted = 400

- (a) If 32-PAM is used for baseband transmission, number of bits required are $n = \log_2 M = 5$ bits. Therefore the entire message is divided into 80 symbols of 5 bits each. Since 80 symbols are transmitted in 0.5 seconds $f_{sym} = 160$ symbols/sec.

$$\Rightarrow R_b = n f_{sym} = 5 \times 160 = 800 \text{bps}$$

- (b) i. If 16-PAM is used for baseband transmission, number of bits required are $n = \log_2 M = 4$ bits. Therefore the entire message is divided into 100 symbols of 4 bits each. Since 100 symbols are transmitted in 0.5 seconds $f_{sym} = 200$ symbols/sec.

$$\Rightarrow R_b = n f_{sym} = 4 \times 200 = 800 \text{bps}$$

- ii. If 8-PAM is used for baseband transmission, number of bits required are $n = \log_2 M = 3$ bits. Therefore the entire message is divided into 133 symbols of 3 bits and 1 symbol of 1 bit. Since 134 symbols (133+1) are transmitted in 0.5 seconds $f_{sym} = 268$ symbols/sec.

$$\Rightarrow R_b = n f_{sym} = 3 \times 266 + 1 \times 2 = 800 \text{bps}$$

- iii. If 4-PAM is used for baseband transmission, number of bits required are $n = \log_2 M = 2$ bits. Therefore the entire message is divided into 200 symbols of 2 bits each. Since 200 symbols are transmitted in 0.5 seconds $f_{sym} = 400$ symbols/sec.

$$\Rightarrow R_b = n f_{sym} = 2 \times 400 = 800 \text{bps}$$

- iv. If 2-PAM is used for baseband transmission, number of bits required are $n = \log_2 M = 1$ bit. Therefore the entire message is divided into 400 symbols of 1 bit each. Since 400 symbols are transmitted in 0.5 seconds $f_{sym} = 800$ symbols/sec.

$$\Rightarrow R_b = n f_{sym} = 1 \times 800 = 800 \text{bps}$$

2. (a) The output response of the above system can be written as

$$Y(f) = H_n(f)X(f)$$
$$\Rightarrow \frac{X(f)}{\sqrt{1 + \left(\frac{f}{f_o}\right)^{2n}}}$$

Aliased signal can be represented as

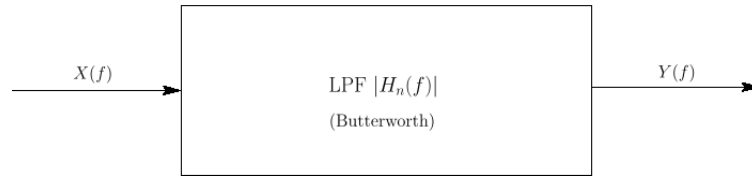


Figure 1:

$$\begin{aligned}
 E(f) &= X(f) - Y(f) \\
 E(f) &= X(f) \left\{ 1 - \frac{1}{\sqrt{1 + \left(\frac{f}{f_o}\right)^{2n}}} \right\} \\
 E(f)_{db} &= X(f)_{db} + 20 \log \left\{ 1 - \frac{1}{\sqrt{1 + \left(\frac{f}{f_o}\right)^{2n}}} \right\} \\
 \Rightarrow -50 &= 20 \log \left\{ 1 - \frac{1}{\sqrt{1 + \left(\frac{f}{f_o}\right)^{2n}}} \right\} \\
 \Rightarrow f &= f_o (0.006)^{\frac{1}{2n}}
 \end{aligned}$$

For $f_o = 4000$ Hz and $n = 5$, $f = 2411.9$ Hz

(b) For $n = 10$, $f = 3106$ Hz

3. Given data:

$$f_m = 4 \text{ kHz}$$

$$M = 4$$

$$\frac{9}{2} \leq \frac{A_m}{100} \text{ where } A_m \text{ is maximum amplitude of the analog signal}$$

(a) Since 4-PAM is used, the quantized amplitude levels are divided into 4 distinct levels. Therefore number of bits per sample (level) are 2.

(b) To avoid aliasing minimum sampling rate required is $f_s = \text{Nyquist Rate} = 2f_m = 8$ kHz.

Each sample is encoded using 2 bits. Thus bit rate $R_b = 2f_s = 16$ kbps. The quantized signal will have $f_{sym} = \frac{R_b}{2} = 8$ k symbols/sec.