```
finclude <stdio.h>
int stac[n];
int top=-1;
void push(){
     if( top>=n){
    printf("stack is full, overflow\n");
     top++;
     int item;
     printf("enter the number to be inserted\t");
scanf("%d",&item);
stac[top]=item;
void pop(){
     if( top==-1){
    printf("stack is empty, underflow\n");
    return;
     int data=stac[top];
           tf("removing the %d element\t",top);
tf("removing %d\n",data);
     top--;
void display(){
     int i;
printf("the given stac is :\n");
printf("the given stac is :\n");
      for(i=top;i>=0;i--){
    printf("%d\t",stac[i]);
int main()
     int c;
while(1){
                   ("enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting\n"); ("enter your choice\t");
          scanf("%d",&c);
if(c==1){
   push();
           else if(c==2){
                pop();
          else if(c==3){
                display();
          else{
exit(0);
     return 0;
```

```
enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting
enter your choice
enter the number to be inserted 5
enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting
enter your choice
enter the number to be inserted 6
enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting
enter your choice
enter the number to be inserted 7
enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting
enter your choice
enter the number to be inserted 8
enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting
enter your choice
enter the number to be inserted 9
enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting
enter your choice
the given stac is:
                                       enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting
enter your choice
removing the 4 element removing 9
enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting
enter your choice
removing the 3 element removing 8
enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting
enter your choice
removing the 2 element removing 7
enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting
enter your choice
removing the 1 element removing 6
enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting
enter your choice
removing the 0 element removing 5
enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting
enter your choice
stack is empty, underflow
enter 1 for push, 2 for pop and 3 for displaying the stack and 4 for exiting
enter your choice
stack is empty, underflow
```