ITP 449

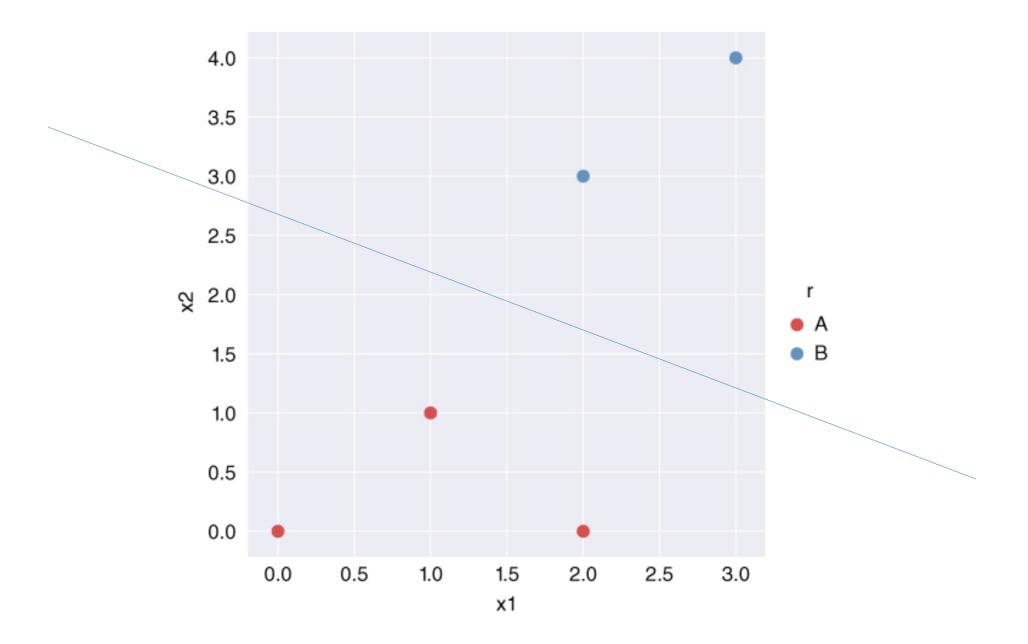
Support Vector Machines

Lecture 12



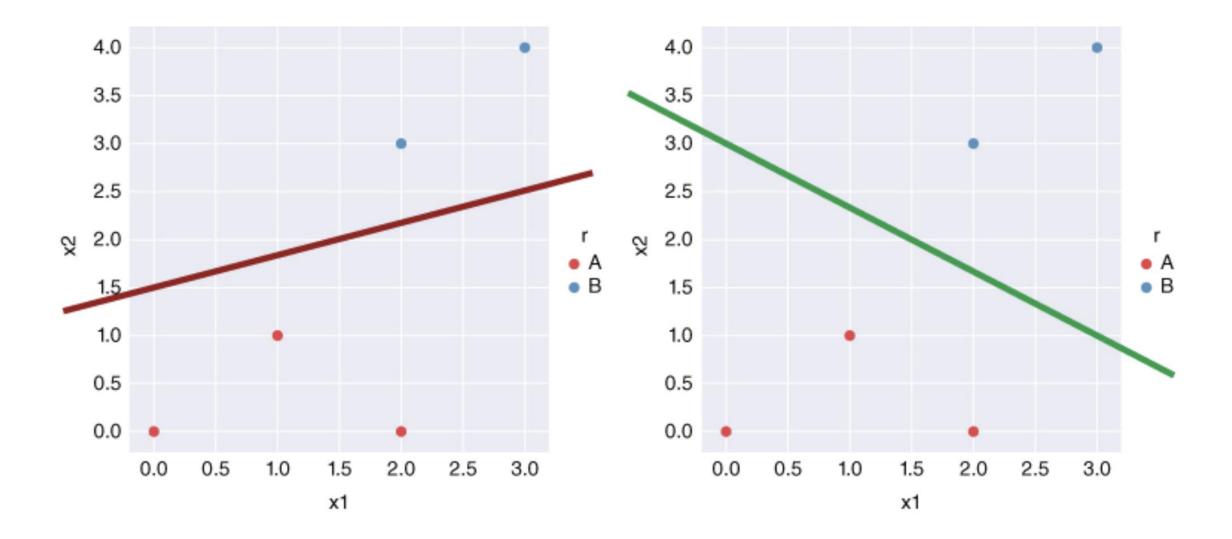
Support Vector Machines (SVMs)

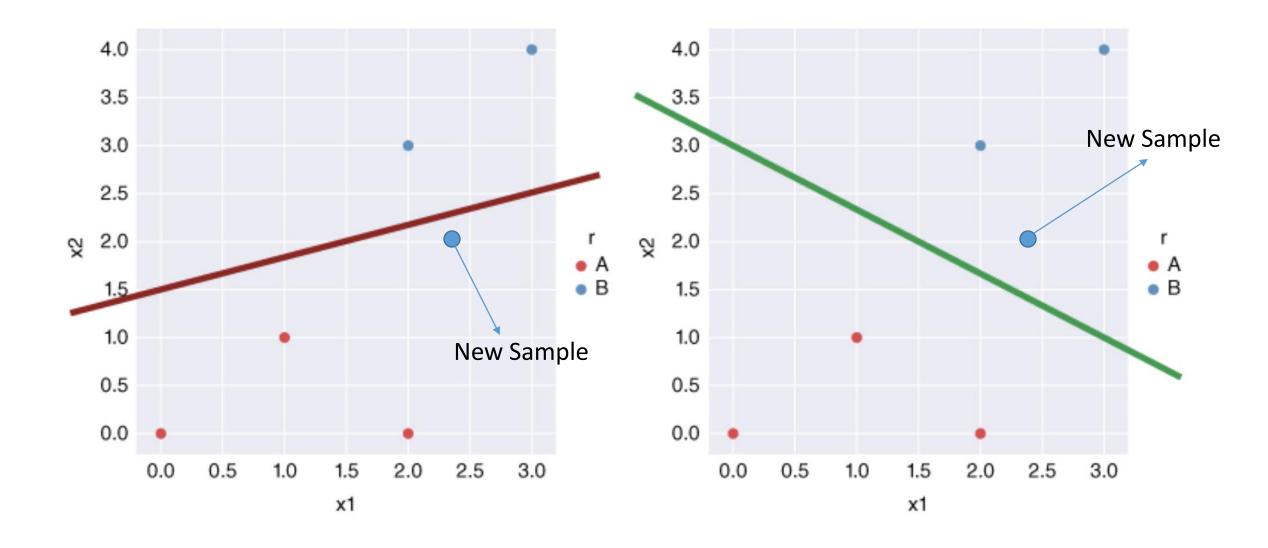
Used to predict categories and solve classification machine learning problems by defining a boundary between categories such that it maximizes the margin between classification groups.



Problem: Draw a line (hyperplane) on the chart so as to distinctly classify the data points into red and blue classes.

Many such lines are possible. Find one that yields the maximum margin. The highest distance between the points.



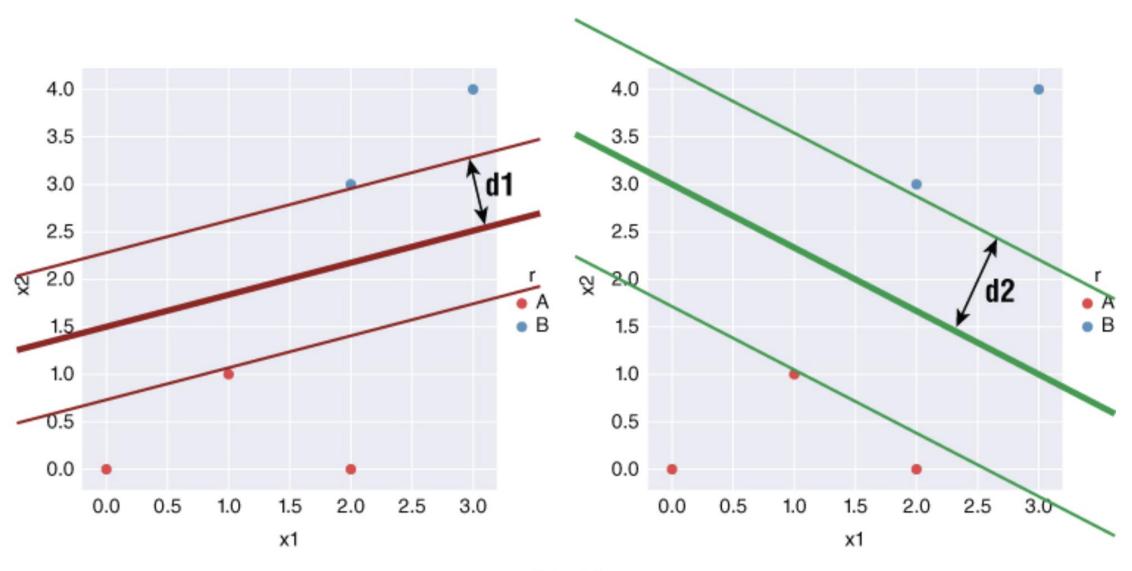


The bold line is the **hyperplane**. Also known as decision boundary.

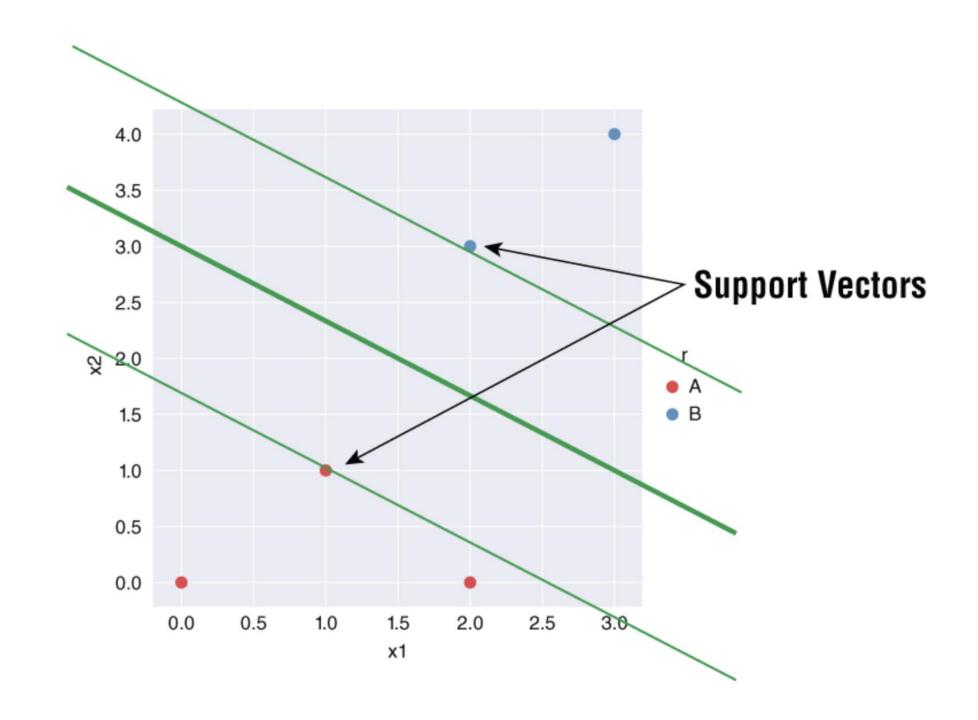
The reason to maximize the margin is that (new) points close to the decision boundary are not misclassified even if they are closer than the support vector. By having a large margin, you reduce this probability.

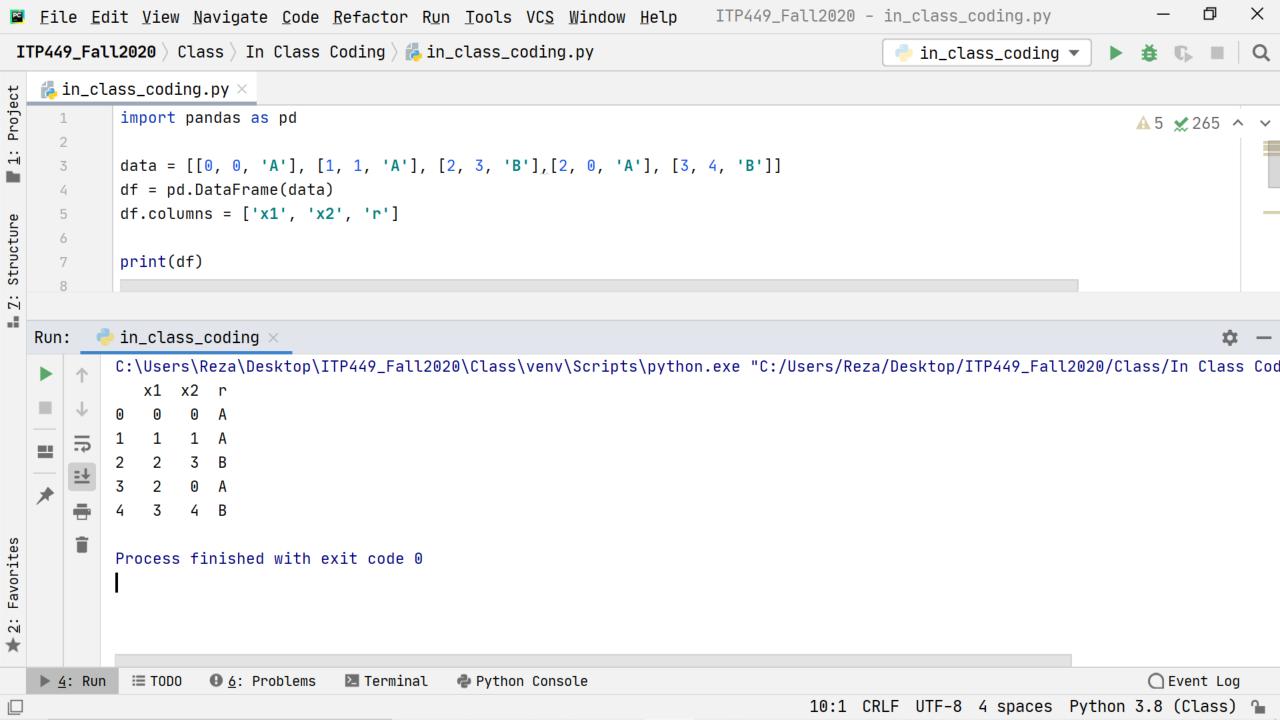
Support vectors are the points in each class that are close to the hyperplane.

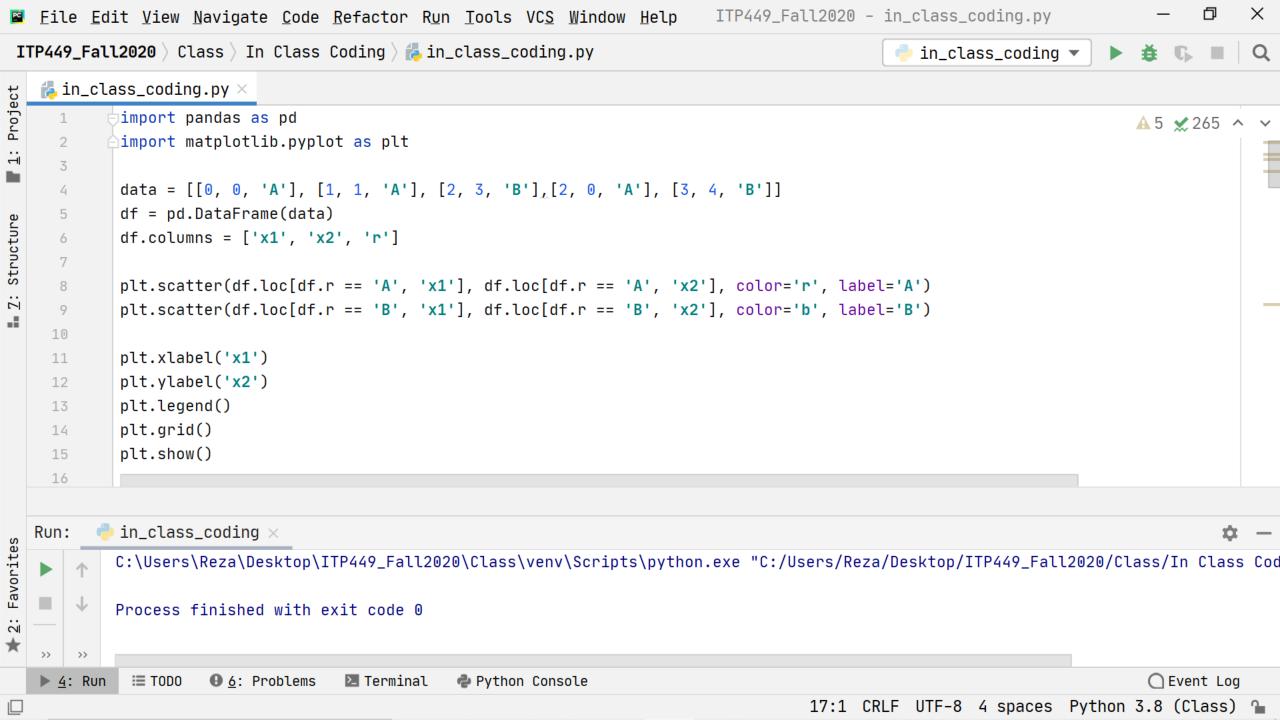
Of course, there will be scenarios where it may not be possible to classify all points distinctly. There will be data points that end up in the opposite class. Instead of a straight line you could use a curved line to better separate the classes.

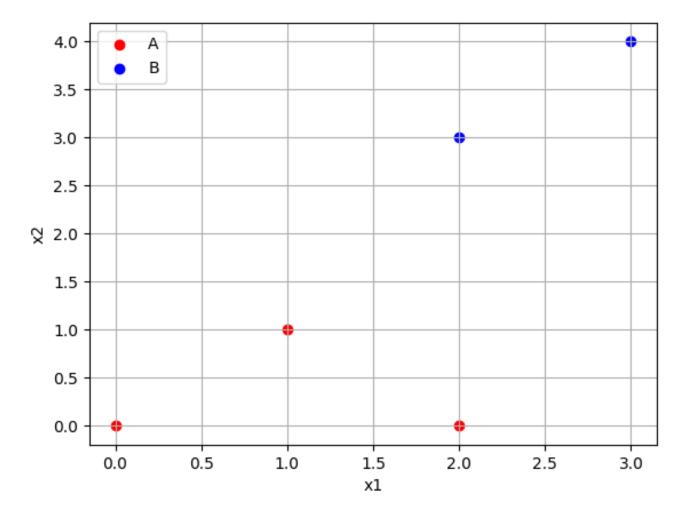


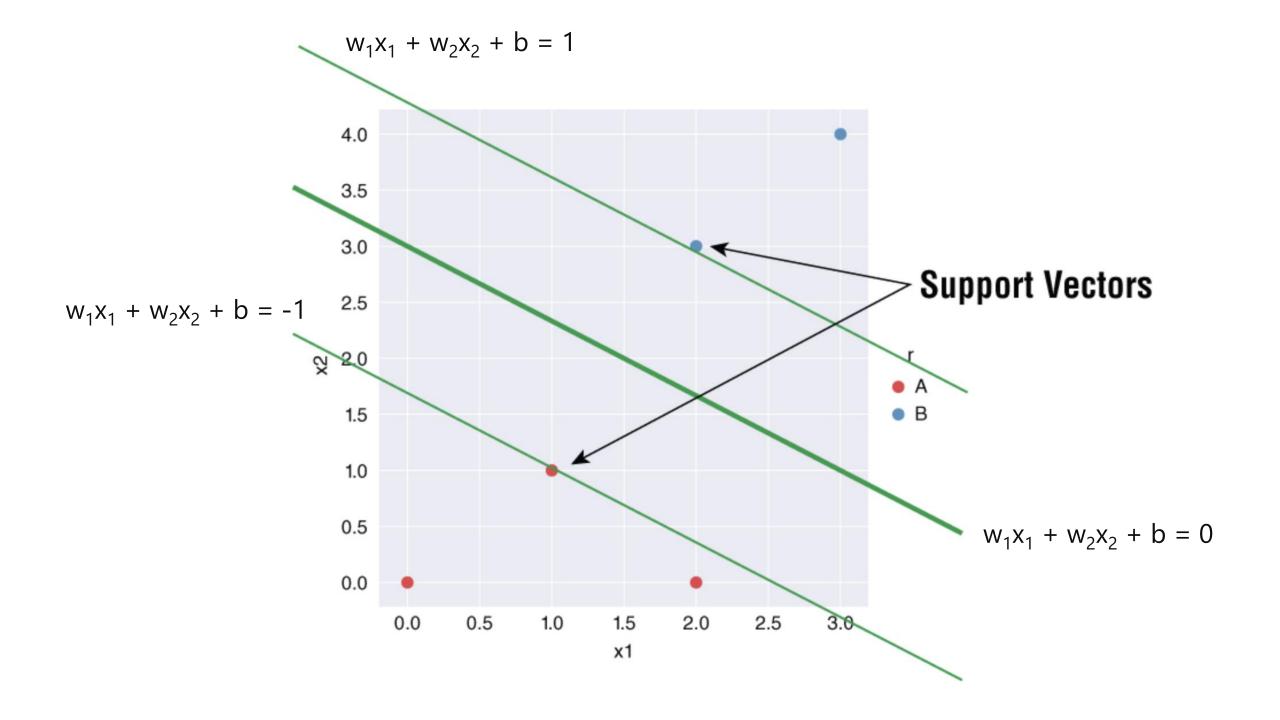
d2>d1

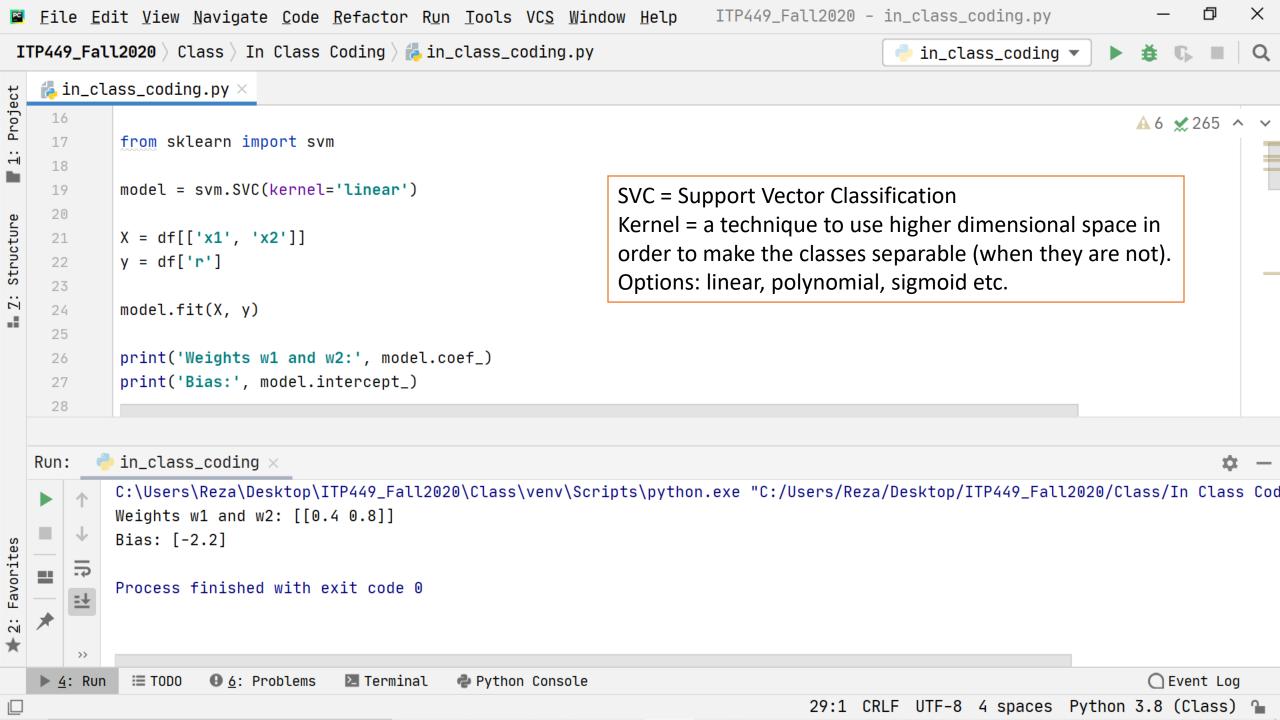












$$w_1x_1 + w_2x_2 + b = 0$$

 $w_1(0) + w_2x_2 + b = 0$
 $w_2x_2 = -b$
 $x_2 = -b / w_2$

$$(0, -b/\overrightarrow{w}_{1}, 0)$$

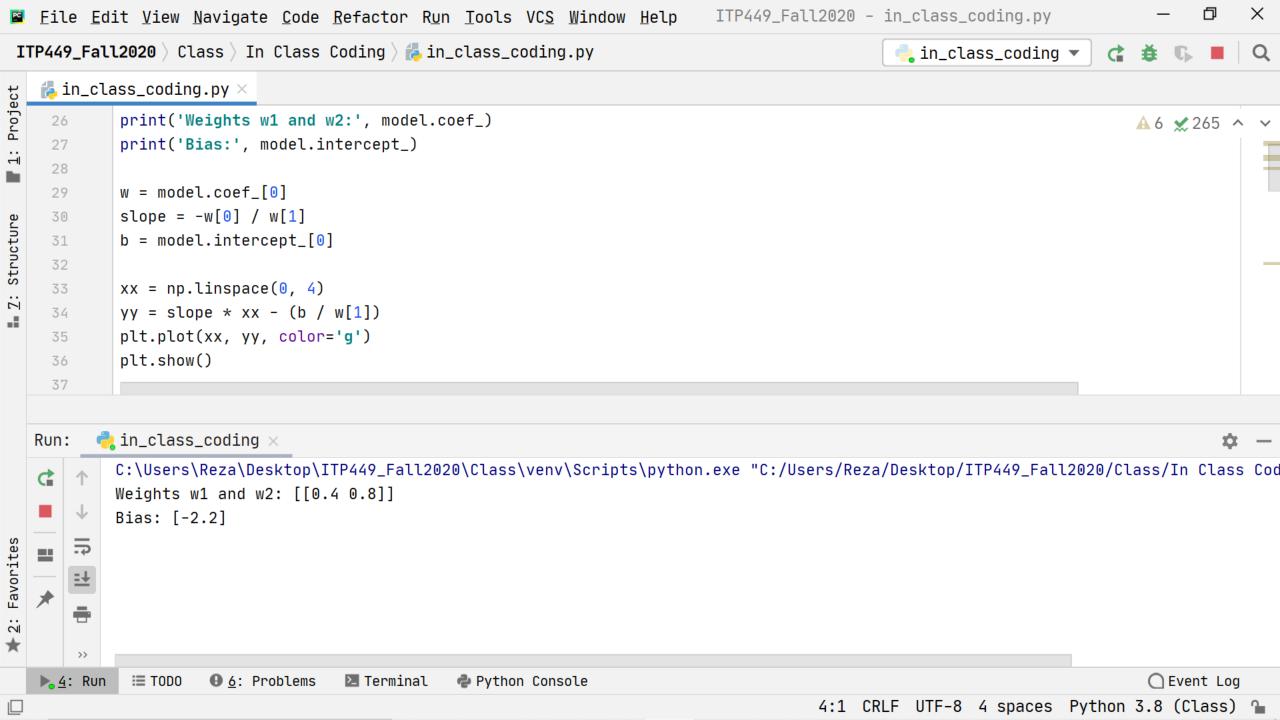
$$(-b/\overrightarrow{w}_{1}, 0)$$

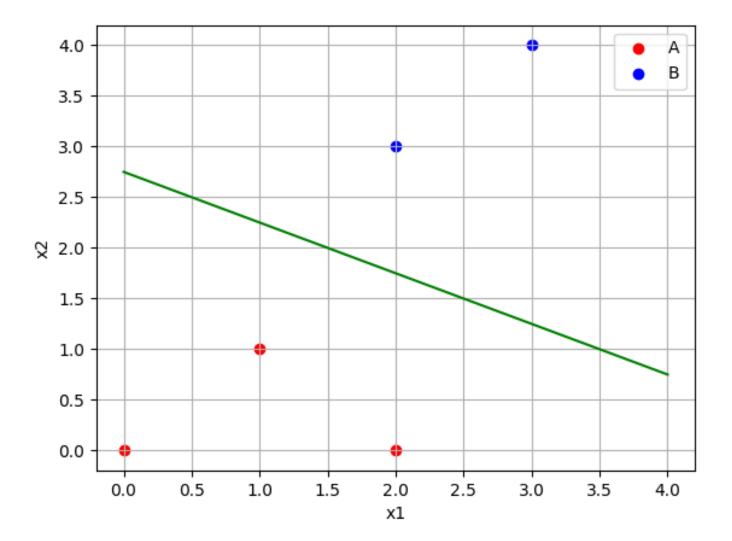
slope =
$$(-b / w_2) / (b / w_1)$$

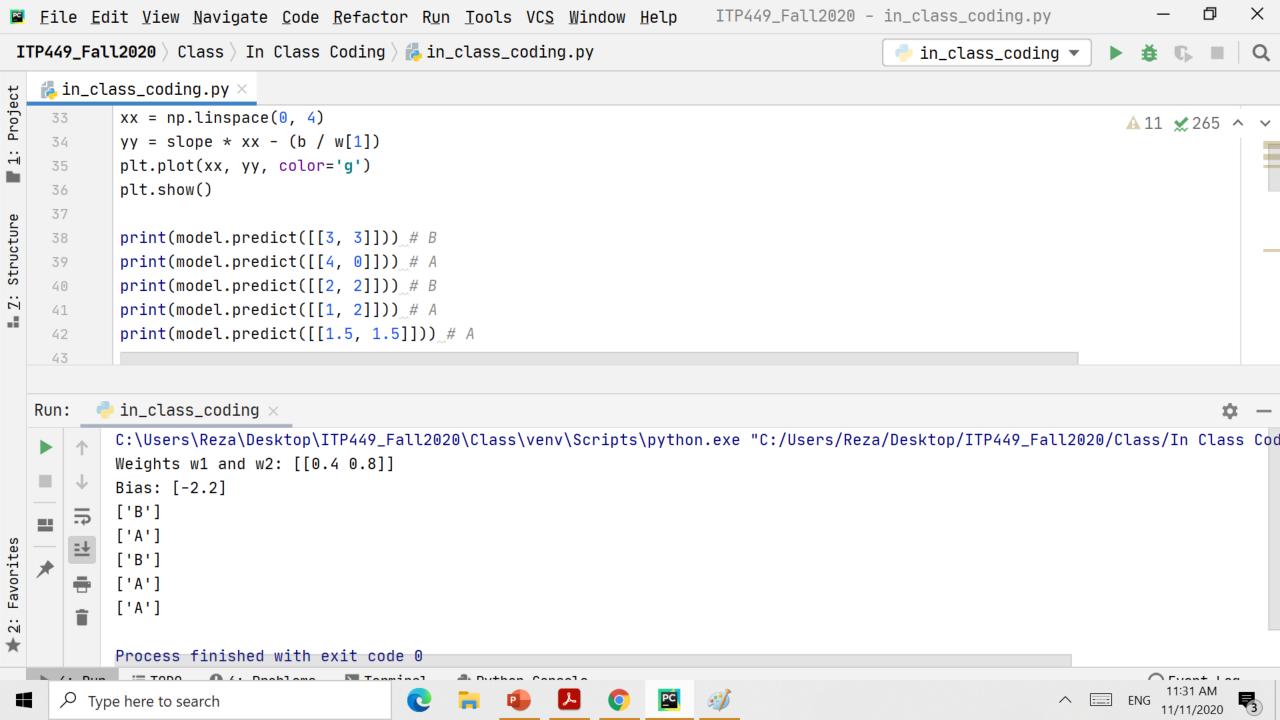
slope = $-(w_1 / w_2)$

$$w_1x_1 + w_2x_2 + b = 0$$

 $w_1x_1 + w_2(0) + b = 0$
 $w_1x_1 = -b$
 $x_1 = -b / w_1$







Kernels

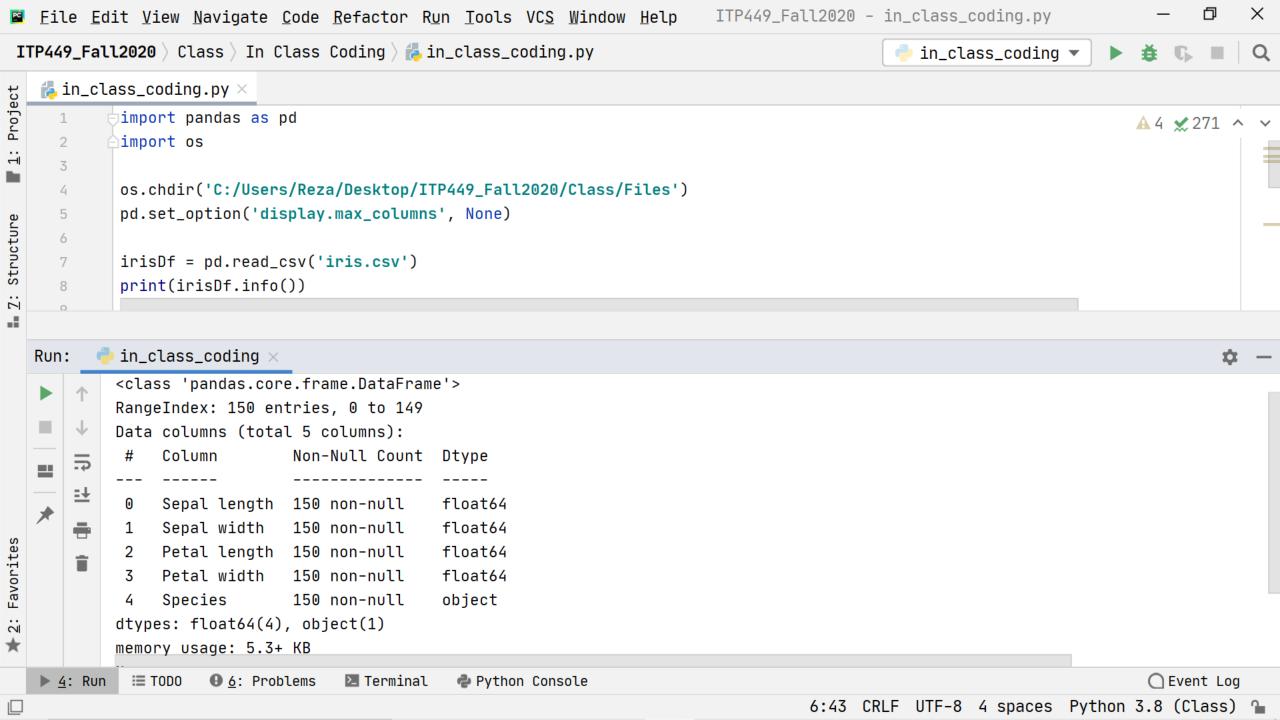
Transform input data into the required form: linear, polynomial, and radial basis function (RBF). Nonlinear kernels used to separate categories with curved hyperplanes.

Regularization

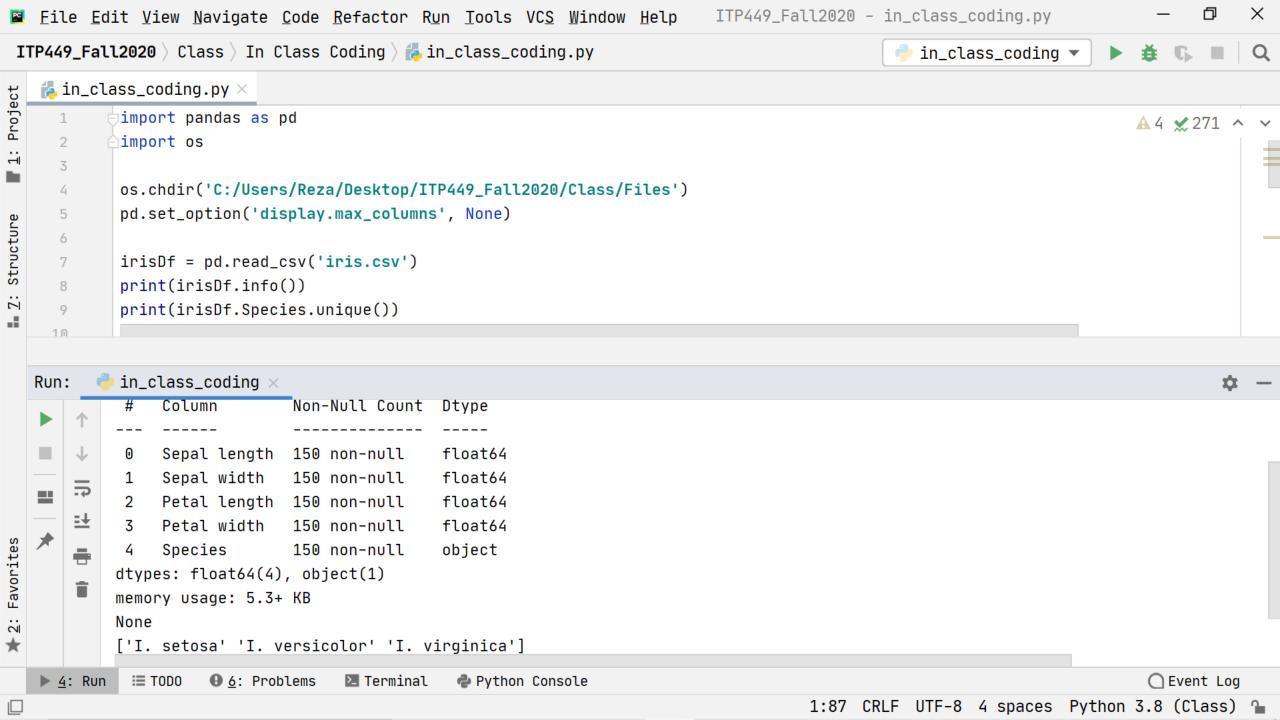
Parameter C controls the tolerance of classification error. A high C will seek to classify all points correctly, narrowing the margin. A low C will aim for the widest margin possible but will result in some points being misclassified.

Demo IRIS

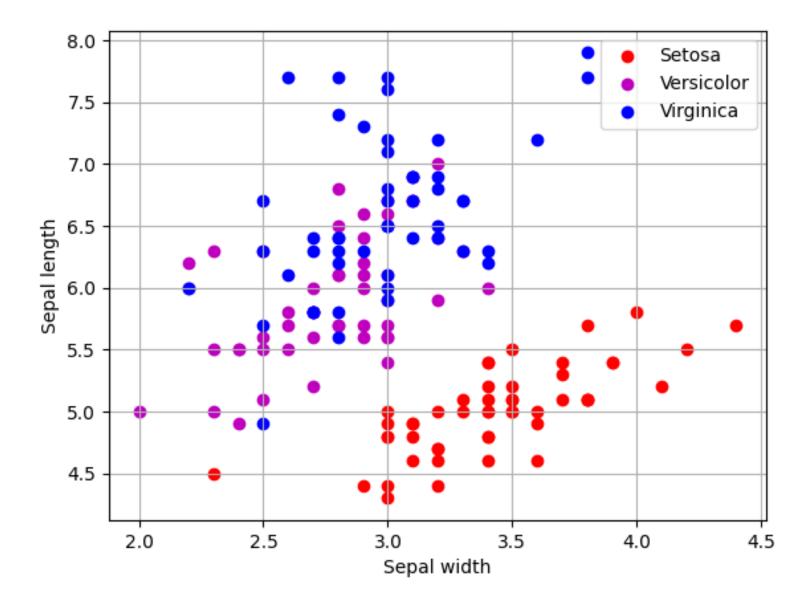
Import the Iris data into a DataFrame. Print the columns, data types and number of non-null rows. Perform any data wrangling that is required.

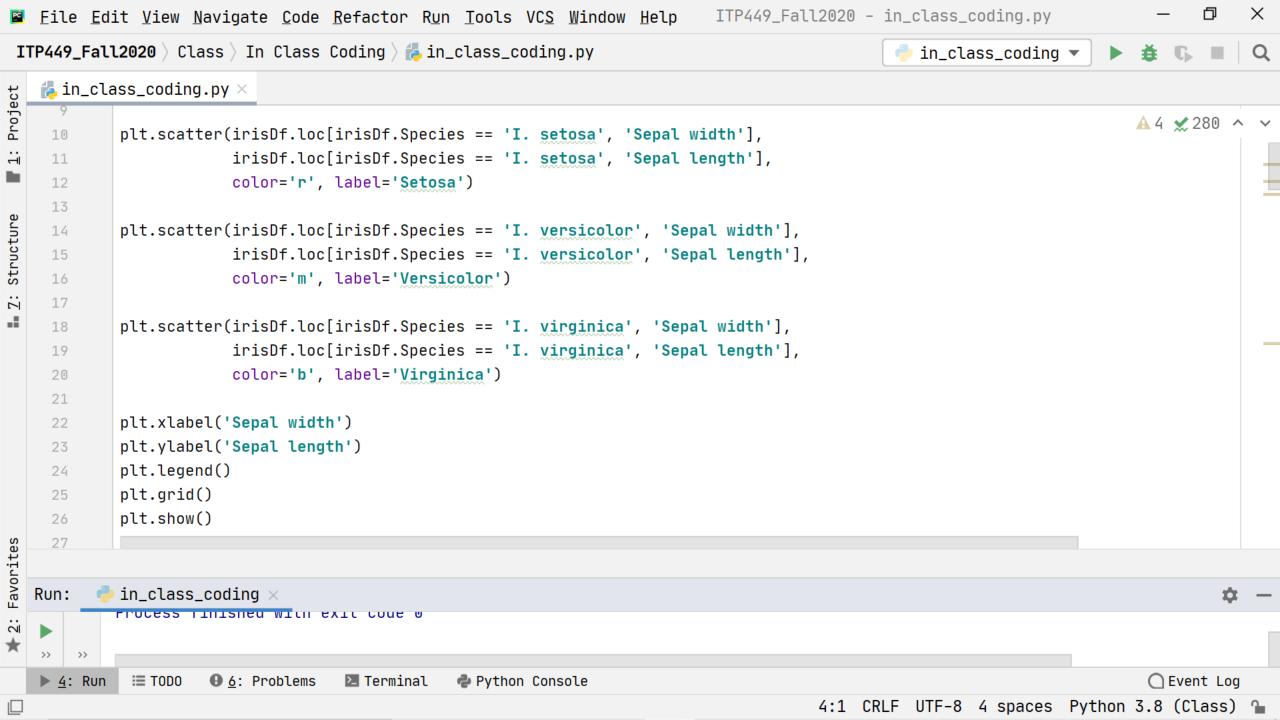


What are the species categories?

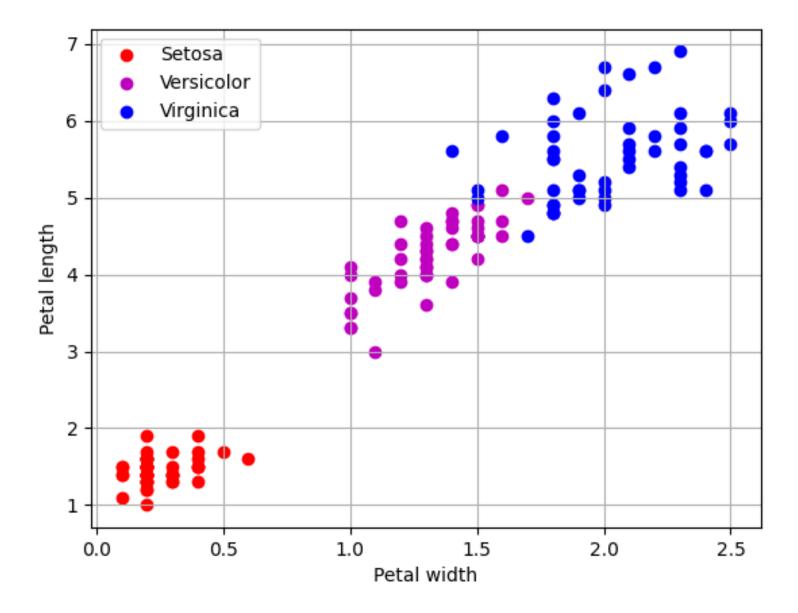


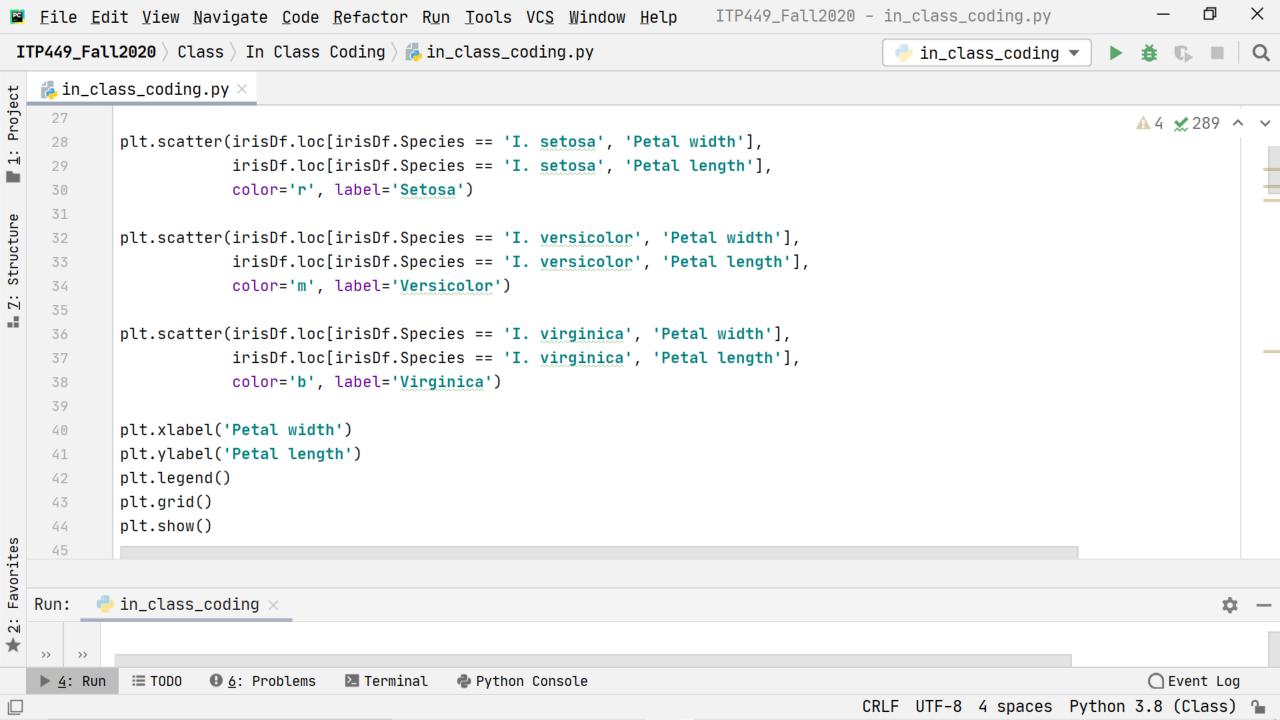
Plot a scatterplot of the sepal_width and sepal_length, assigning different colors to the species categories. What is your observation?





Plot a scatterplot of the petal_width and petal_length, assigning different colors to the species categories. What is your observation?

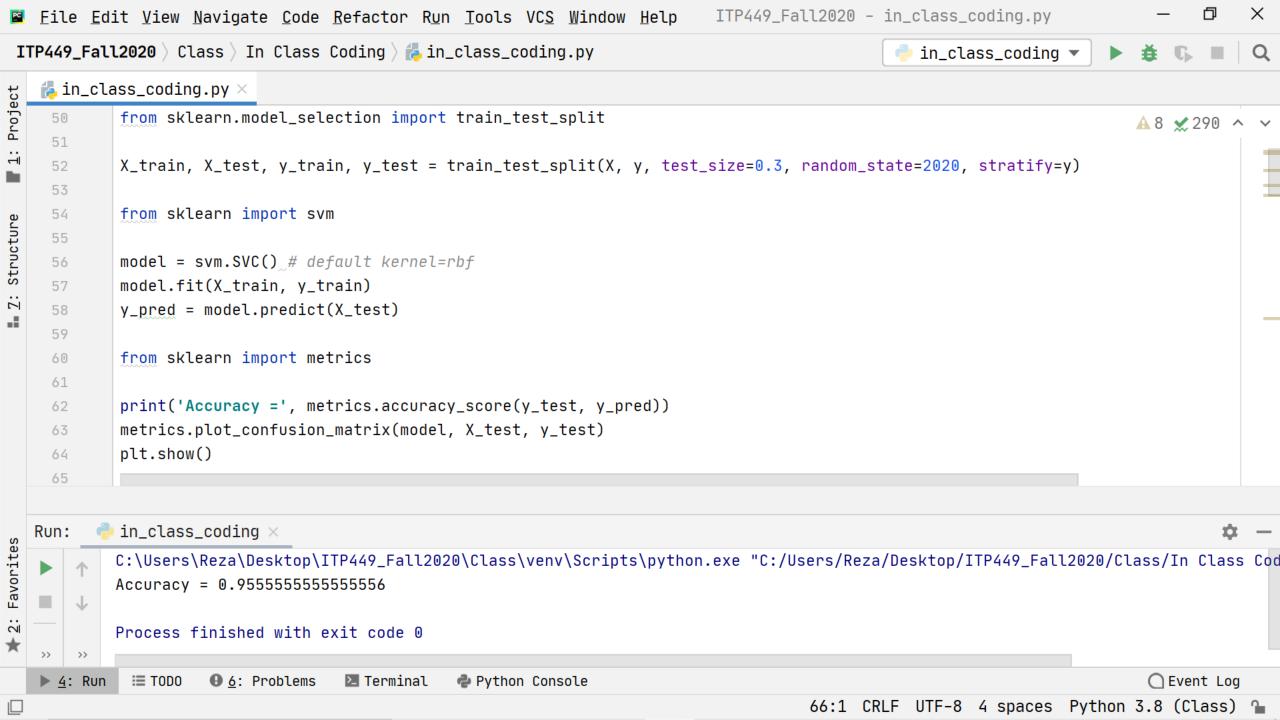


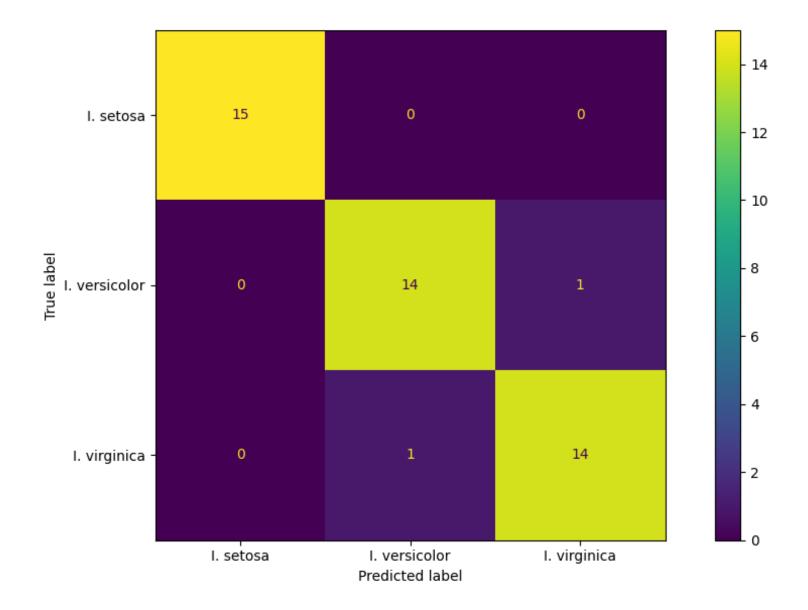


Split the data into training and testing sets. Train a model using all four features.

Plot the confusion matrix.

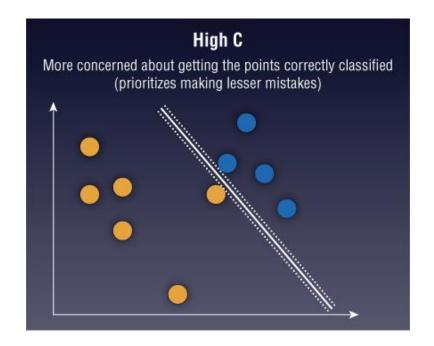
Print the accuracy score.

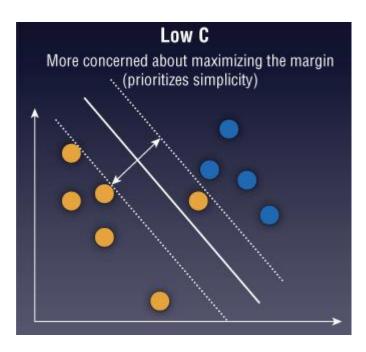




Regularization

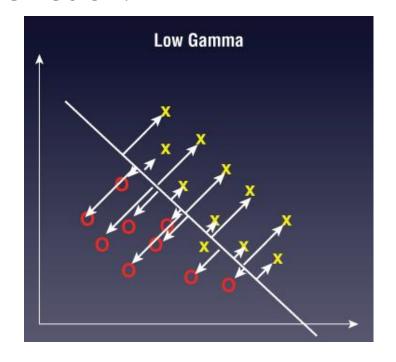
Parameter C controls the tolerance of classification error. A high C will seek to classify all points correctly, narrowing the margin. A low C will aim for the widest margin possible but will result in some points being misclassified.

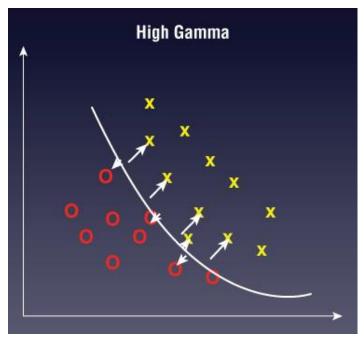




Gamma

Defines how far the influence of a single training example reaches. A low Gamma indicates that every point has a far reach while a high Gamma indicates that points closest to the decision boundary have a close reach.





Linear Kernel

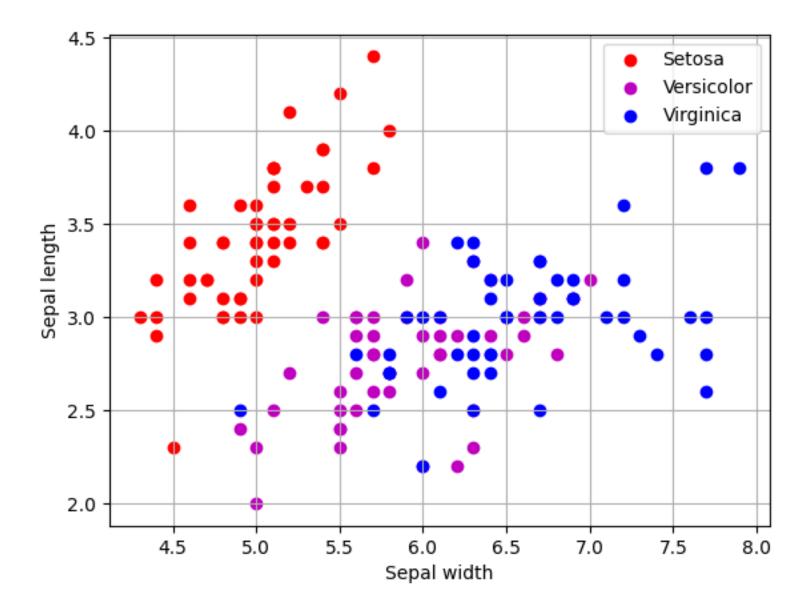
Uses a straight line to separate points for classification.

Polynomial Kernel

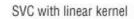
Uses polynomial curves to separate points for classification where a polynomial of degree 1 is essentially a linear kernel.

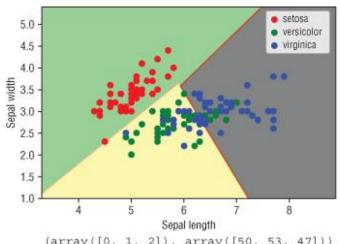
Radial Basis Function (RBF) Kernel

Gives value to each point based on its distance from the origin or a fixed center, commonly on a Euclidean space.



Default C C=1





(array([0, 1, 2]), array([50, 53, 47]))

