

Getting started

1. Inorder - <https://leetcode.com/problems/binary-tree-inorder-traversal/>
2. Preorder - <https://leetcode.com/problems/binary-tree-preorder-traversal/>
3. Postorder - <https://leetcode.com/problems/binary-tree-postorder-traversal/>
4. **Diameter** - <https://leetcode.com/problems/diameter-of-binary-tree/>
5. Same Tree - <https://leetcode.com/problems/same-tree/>
6. Symmetric Tree - <https://leetcode.com/problems/symmetric-tree/>
7. **Level order** - <https://leetcode.com/problems/binary-tree-level-order-traversal/>
8. Min Depth - <https://leetcode.com/problems/minimum-depth-of-binary-tree/>
9. Max Depth - <https://leetcode.com/problems/maximum-depth-of-binary-tree/>
10. **Invert a Binary Tree** - <https://leetcode.com/problems/invert-binary-tree/>
11. **Is Balanced** - <https://leetcode.com/problems/balanced-binary-tree/>
12. Max and Min in a BT - (try to do it in a single function i.e; find max and min at same time)
<https://practice.geeksforgeeks.org/problems/max-and-min-element-in-binary-tree/1/>
13. **Subtree of another** - <https://leetcode.com/problems/subtree-of-another-tree/>
14. Merge two BT - <https://leetcode.com/problems/merge-two-binary-trees/>
15. Cousins in a BT - <https://leetcode.com/problems/cousins-in-binary-tree/>

Tricky Traversals

16. **Zig Zag** - <https://leetcode.com/problems/binary-tree-zigzag-level-order-traversal/>
17. Level order II - <https://leetcode.com/problems/binary-tree-level-order-traversal-ii/>
18. **Vertical order traversal** -
<https://www.interviewbit.com/problems/vertical-order-traversal-of-binary-tree/>
19. Vertical sorted - <https://leetcode.com/problems/vertical-order-traversal-of-a-binary-tree/>
20. **Diagonal traversal** -
<https://practice.geeksforgeeks.org/problems/diagonal-traversal-of-binary-tree/1/>
21. Anti-clockwise traversal -
<https://www.geeksforgeeks.org/anti-clockwise-spiral-traversal-of-a-binary-tree/>
22. Longest zig zag - <https://leetcode.com/problems/longest-zigzag-path-in-a-binary-tree/>

Views

23. **Left view** - <https://practice.geeksforgeeks.org/problems/left-view-of-binary-tree/1/>
24. **Right view** - <https://leetcode.com/problems/binary-tree-right-side-view/>
25. **Top view** - <https://practice.geeksforgeeks.org/problems/top-view-of-binary-tree/1/>
26. **Bottom view** - <https://practice.geeksforgeeks.org/problems/bottom-view-of-binary-tree/1/>
27. **Boundary traversal** -
<https://practice.geeksforgeeks.org/problems/boundary-traversal-of-binary-tree/1/>

Path-Based (ALL ARE IMP)

- 28. Root to Leaf paths - <https://leetcode.com/problems/binary-tree-paths/>
- 29. Path sum - <https://leetcode.com/problems/path-sum/>
- 30. Path sum II - <https://leetcode.com/problems/path-sum-ii/>
- 31. Lowest common Ancestor - <https://leetcode.com/problems/lowest-common-ancestor-of-a-binary-tree/>
- 32. Min distance between two nodes - <https://practice.geeksforgeeks.org/problems/min-distance-between-two-given-nodes-of-a-binary-tree/1/>
- 33. Max path sum (leaf to leaf) - <https://practice.geeksforgeeks.org/problems/maximum-path-sum/1/>
- 34. Maximum path sum - <https://leetcode.com/problems/binary-tree-maximum-path-sum/>
- 35. Path sum III - <https://leetcode.com/problems/path-sum-iii/>
- 36. Nodes at distance K - <https://leetcode.com/problems/all-nodes-distance-k-in-binary-tree/>
- 37. Burning tree - <https://practice.geeksforgeeks.org/problems/burning-tree/1/>
- 38. Sum Root to leaf numbers - <https://leetcode.com/problems/sum-root-to-leaf-numbers/>
- 39. Max diff b/w node and ancestor - <https://practice.geeksforgeeks.org/problems/maximum-difference-between-node-and-its-ancestor/1/>

Tree Construction

- 40. **BT from Inorder and post** - <https://leetcode.com/problems/construct-binary-tree-from-inorder-and-postorder-traversal/>
- 41. **BT from Inorder and pre** - <https://leetcode.com/problems/construct-binary-tree-from-preorder-and-inorder-traversal/>
- 42. BT from post and pre - <https://leetcode.com/problems/construct-binary-tree-from-preorder-and-postorder-traversal/>
- 43. BT from level and In - <https://practice.geeksforgeeks.org/problems/construct-tree-from-inorder-and-levelorder/1/>

Tree and Linked List

- 44. Binary tree to LL - <https://leetcode.com/problems/flatten-binary-tree-to-linked-list/>
- 45. **Binary tree to DLL** - <https://practice.geeksforgeeks.org/problems/binary-tree-to-dll/1/>
- 46. Sorted LL to BST - <https://leetcode.com/problems/convert-sorted-list-to-binary-search-tree/>
- 47. **Sorted DLL to BST** - <https://www.geeksforgeeks.org/in-place-conversion-of-sorted-dll-to-balanced-bst/>

Mixed

- 48. **Populate next right** - <https://leetcode.com/problems/populating-next-right-pointers-in-each-node/>
- 49. **Sum replacement** - <https://practice.geeksforgeeks.org/problems/transform-to-sum-tree/1/>
- 50. **Max product split** - <https://leetcode.com/problems/maximum-product-of-splitted-binary-tree/>
- 51. Image multiplication - <https://practice.geeksforgeeks.org/problems/image-multiplication0627/1>
- 52. **Tree Camera** - <https://leetcode.com/problems/binary-tree-cameras/>
- 53. **Distribute coins** - <https://leetcode.com/problems/distribute-coins-in-binary-tree/>
- 54. **Min Cost Tree** - <https://leetcode.com/problems/minimum-cost-tree-from-leaf-values/>
- 55. Delete nodes and return forest - <https://leetcode.com/problems/delete-nodes-and-return-forest/>
- 56. **House robber III** - <https://leetcode.com/problems/house-robber-iii/>
- 57. Inform employees - <https://leetcode.com/problems/time-needed-to-inform-all-employees/>
- 58. Count complete tree nodes - <https://leetcode.com/problems/count-complete-tree-nodes/>
- 59. **Serialize and deserialize a BT** - <https://leetcode.com/problems/serialize-and-deserialize-binary-tree/>
- 60. Duplicate subtrees - <https://leetcode.com/problems/find-duplicate-subtrees/>
- 61. Prune a BT - <https://leetcode.com/problems/binary-tree-pruning/>
- 62. Diameter of Generic Tree - <https://leetcode.com/problems/diameter-of-n-ary-tree/>
- 63. **Morris Traversal** - <https://www.geeksforgeeks.org/inorder-tree-traversal-without-recursion-and-without-stack/>
- 64. Coloring game - <https://leetcode.com/problems/binary-tree-coloring-game/>

Binary Search Tree

- 65. Search - <https://leetcode.com/problems/search-in-a-binary-search-tree/>
- 66. Insert - <https://leetcode.com/problems/insert-into-a-binary-search-tree/>
- 67. **Delete** - <https://leetcode.com/problems/delete-node-in-a-bst/>
- 68. Sorted array to BST - <https://leetcode.com/problems/convert-sorted-array-to-binary-search-tree/>
- 69. Trim BST - <https://leetcode.com/problems/trim-a-binary-search-tree/>
- 70. LCA - <https://leetcode.com/problems/lowest-common-ancestor-of-a-binary-search-tree/>
- 71. Validate BST - <https://leetcode.com/problems/validate-binary-search-tree/>
- 72. **Two sum** - <https://leetcode.com/problems/two-sum-iv-input-is-a-bst/>
- 73. **Recover BST** - <https://leetcode.com/problems/recover-binary-search-tree/>
- 74. BST iterator - <https://leetcode.com/problems/binary-search-tree-iterator/>
- 75. Balance a BST - <https://leetcode.com/problems/balance-a-binary-search-tree/>
- 76. **BST from Preorder** - <https://leetcode.com/problems/construct-binary-search-tree-from-preorder-traversal/>

77. **Check Preorder is of a BST** - <https://practice.geeksforgeeks.org/problems/preorder-traversal-and-bst4006/1/>
78. **Kth smallest** - <https://leetcode.com/problems/kth-smallest-element-in-a-bst/>
79. **Num BST** - <https://leetcode.com/problems/unique-binary-search-trees/>
80. **Largest BST in a BT** - <https://practice.geeksforgeeks.org/problems/largest-bst/1>
81. **Max Sum BST** - <https://leetcode.com/problems/maximum-sum-bst-in-binary-tree/>
82. BST from Postorder - <https://practice.geeksforgeeks.org/problems/construct-bst-from-post-order/1/>
83. BST from Levelorder - <https://practice.geeksforgeeks.org/problems/convert-level-order-traversal-to-bst/1>

DP on Trees (Binary Lifting, Re-Rooting)

84. **Sum of distances** - <https://leetcode.com/problems/sum-of-distances-in-tree/>
85. **Distinct colors** - <https://cses.fi/problemset/task/1139>
86. **Kth Ancestor** - <https://leetcode.com/problems/kth-ancestor-of-a-tree-node/>
87. Tree with Max cost - <https://codeforces.com/contest/1092/problem/F>
88. Tree Painting - <https://codeforces.com/problemset/problem/1187/E>
89. Apple man and Tree - <https://codeforces.com/problemset/problem/461/B>

AVL TREE

90. Insert - <https://practice.geeksforgeeks.org/problems/avl-tree-insertion/1/>
91. Delete - <https://practice.geeksforgeeks.org/problems/avl-tree-deletion/1/>

Theory

92. MCQ's - <https://www.sanfoundry.com/data-structure-questions-answers-binary-tree-properties/>
<https://www.careerride.com/view/mcqs-on-tree-with-answers-19636.aspx>
93. Time, space - <https://www.geeksforgeeks.org/complexity-different-operations-binary-tree-binary-search-tree-avl-tree/>
94. Applications - <https://www.scaler.com/topics/data-structures/tree-data-structure/>

***Indicates => asked in various interviews**

Learn both recursive and iterative approaches for in, pre, post order in a BT

Questions are given in an order such that later ones depend on concepts used in previous problems, so every problem is a must do. Can skip Q: 87 - 91

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