

# Shantanu Shinde

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## EDUCATION

|   |                    |
|---|--------------------|
| <b>University of Texas at Dallas</b> , Richardson, TX, United States  | Expected: May 2026 |
| <i>Master of Science, Computer Science – Data Science Track</i>       | GPA 3.78           |
| <b>Indian Institute of Information Technology</b> , Nagpur, MH, India | June 2021          |
| <i>Bachelor of Technology, Computer Science and Engineering</i>       | GPA 3.75           |

Coursework: Database Design, Machine Learning, Statistical Methods for Data Science, Big Data Management and Analytics, Natural Language Processing, Design and Analysis of Algorithms, Neural Networks and Deep Learning

## TECHNICAL SKILLS

**Programming Languages:** C++, Python, C#, Java, JavaScript

**Tools & Frameworks:** Lang Chain, Kubernetes, Apache Spark, .NET, Azure Dev Ops, pytorch, tensorflow, Unreal Engine, Unity3D, Spring boot, git, gRPC, REACT, MySQL, MongoDB, AWS, Azure

**Certifications:** Deep Learning, Advanced Data Science, Reinforcement Learning Specializations

## WORK EXPERIENCE

**University of Texas at Dallas**, Richardson, TX, US

*CS Grader*

August 2025 – Present

- Help with grading and setting up of assignments for Data Structures and Introduction to Algorithmic Analysis.

*CS Outreach Instructor*

September 2024 – July 2025

- Helping to conduct and act as instructor for coding workshops and events for school students.

**NI (National Instruments) (Emerson)**, Bangalore, India

January 2021 – June 2024

*Staff Software Engineer*

- Built internal tools including a GPT-3 based customer support chatbot and a similar Yammer post detector using **HuggingFace BERT**, **pytorch**, **Power Automate**, and **Azure Functions**, **Azure Containers**.
- Contributed to **gRPC** APIs and configuration utility for NI drivers and devices using **Python**, **C++**, and **.NET Core**.
- Implemented Hardware Licensing Activation API using **Java**, **Spring boot**, **Kubernetes**, and **Azure Pipelines**.
- Modernized NI Volume License Manager by migrating to encrypted **SQLite** from SQL CE, using **.NET**.
- Awarded “Rookie of the Year” at NI R&D Excellence awards 2022.

**International Institute of Information Technology**, Hyderabad, India

May 2019 – August 2019

*Summer Intern*

- Developed interactive 3D simulation and computer vision web applications using **JS**, **Python**, **OpenCV**, and **Flask**.

## ACADEMIC & PERSONAL PROJECTS

**CourseCOMET – Course & Professor related QnA bot**, University of Texas at Dallas

May 2025

Tools Used: Python, langgraph, MySQL, REACT, NodeJS, Flask, nextjs, Tailwind CSS

- Used **LangGraph** and GPT-4 with prompt engineering and database schema to convert text into SQL queries and SQL results into natural language answers, & built a front-end web app using **NextJS**, **NodeJS** and **Tailwind CSS**.

**Sign-opsis – Voice to ASL converter**, HackAI 2025, University of Texas at Dallas

April 2025

Tools Used: Python, langgraph, Google MediaPipe, REACT, NextJS, Tailwind CSS, NodeJS, OpenCV, spacy, flask

- Used ASLCitizens dataset and **Google MediaPipe** to get coordinates for ASL signs and gestures.
- Converted speech to text using **OpenAI Whisper** and then text to ASL gloss tokens using **spacy**.
- Rendered 3d model of ASL using **PyVista** and generated animation video using **OpenCV** and **Moviepy**
- Created a frontend to take in audio/video file & to play the rendered 3d animation video using **NextJS**.

**Don't Squish the Squirrels – Unity 3D Video Game**, Personal project

January 2025-Present

Tools Used: Unity 3D, C#, Game development

- Fun mini games with the objective of helping cute squirrels collect nuts while avoiding obstacles & predators.

**Character Recognition using CNN**, Personal project

January 2020

Tools Used: Python, Tensorflow, Keras, opencv, kivy

- Trained a CNN using **Keras** to classify handwritten English characters with 94.73% validation accuracy.
- Built an interactive app using **OpenCV** and **kivy** to detect and classify hand-drawn characters in real time.