

Parallel Cellular Algorithms and Programs:

```
import numpy as np
```

```
def objective_function(x):
```

```
    """
```

```
    Define the mathematical function to optimize.
```

```
    Example: Sphere function  $f(x) = \sum(x^2)$ .
```

```
    """
```

```
    return np.sum(x**2)
```

```
def initialize_population(num_cells, dim, bounds):
```

```
    """
```

```
    Generate an initial population of cells with random positions.
```

```
    """
```

```
    return np.random.uniform(bounds[0], bounds[1], size=(num_cells, dim))
```

```
def evaluate_fitness(population):
```

```
    """
```

```
    Evaluate the fitness of each cell in the population.
```

```
    """
```

```
    return np.array([objective_function(cell) for cell in population])
```

```
def get_neighbors(index, grid_size, neighborhood='moore'):
```

```
    """
```

```
    Get the indices of neighboring cells for a given index.
```

```
    Moore neighborhood includes all adjacent cells (diagonals included).
```

```
    """
```

```
    x, y = divmod(index, grid_size)
```

```
    neighbors = []
```

```
    for dx in [-1, 0, 1]:
```

```
        for dy in [-1, 0, 1]:
```

```

    if dx == 0 and dy == 0:
        continue

    nx, ny = (x + dx) % grid_size, (y + dy) % grid_size

    neighbors.append(nx * grid_size + ny)

return neighbors

```

```

def update_states(population, fitness, grid_size):
    """
    Update the state of each cell based on its neighbors.
    """

    new_population = np.copy(population)
    for i in range(len(population)):
        neighbors = get_neighbors(i, grid_size)
        best_neighbor = min(neighbors, key=lambda idx: fitness[idx])
        if fitness[best_neighbor] < fitness[i]:
            new_population[i] = population[best_neighbor]
    return new_population

```

```

def parallel_cellular_algorithm(
    num_cells, grid_size, dim, bounds, num_iterations
):
    """
    Main implementation of the parallel cellular algorithm.
    """

    # Initialize population
    population = initialize_population(num_cells, dim, bounds)

    # Iterate
    best_solution = None
    best_fitness = float('inf')
    for iteration in range(num_iterations):

```

```

# Evaluate fitness
fitness = evaluate_fitness(population)

# Track the best solution
current_best_idx = np.argmin(fitness)
if fitness[current_best_idx] < best_fitness:
    best_fitness = fitness[current_best_idx]
    best_solution = population[current_best_idx]

# Update states
population = update_states(population, fitness, grid_size)

return best_solution, best_fitness

# Parameters
num_cells = 100 # Number of cells
grid_size = int(np.sqrt(num_cells)) # Assume a square grid
dim = 2 # Dimensionality of the solution space
bounds = [-10, 10] # Bounds for the solution space
num_iterations = 50 # Number of iterations

# Run the algorithm
best_solution, best_fitness = parallel_cellular_algorithm(
    num_cells, grid_size, dim, bounds, num_iterations
)

print(f"Best Solution: {best_solution}")
print(f"Best Fitness: {best_fitness}")

```

Output:

```
Best Solution: [-0.78384895 -0.94859388]  
Best Fitness: 1.5142495245776773
```