

Today's Content

- Basic Linked List
- Insert in a Sorted Linked List
- Delete K in a sorted linked list (Todo)
- Reverse Linked List
- Find the middle of a linked list.

```

class Node { // In your language of choice
    int data // variable
    Node next // Object reference → holds address of node object
    Node (int x) { // Constructor → used to initialize data members
        data = x
        next = NULL
    }
}

```

`Node h = new Node(30);`

↳ An object is created & h is object reference here.

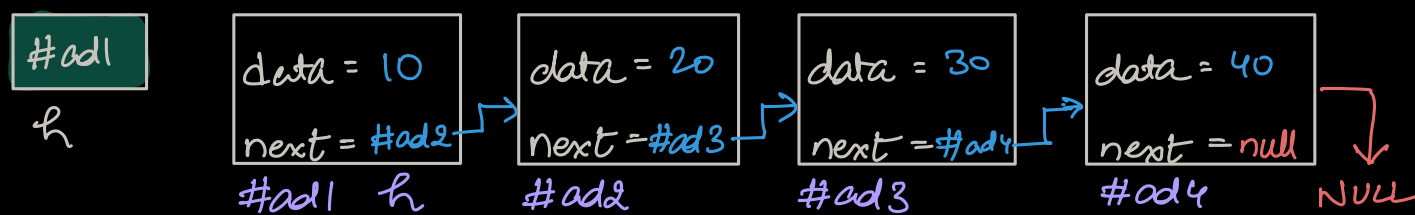
Access data & next



Note: h is just holding reference/address of an object

`print(h): #ad1` `print(h.data) = 30` `print(h.next) = null`

Linked List:



$C = 0 \Rightarrow C = C + 1$ $C = C + 1$ $C = C + 1$ $C = C + 1$ $C = C + 1$
 $h = h.next$ $h = h.next$ $h = h.next$ $h = h.next$

No. of Objects in LL = 4

STOP!
C = 4

// Try this simple problem

```

int size(Node h) {
    c = 0, Node t = h
    while (t != null) {
        c = c + 1
        t = t.next
    }
    return c
}
Tc: O(n), Sc: O(1)

```

Note: about edge cases in linked list

→ Implementation is asked in interviews

→ to check or access h.data / h.next

```

if (h != null) {
    h.data
    h.next
}

```

ALWAYS check if $h \neq \text{null}$.

```

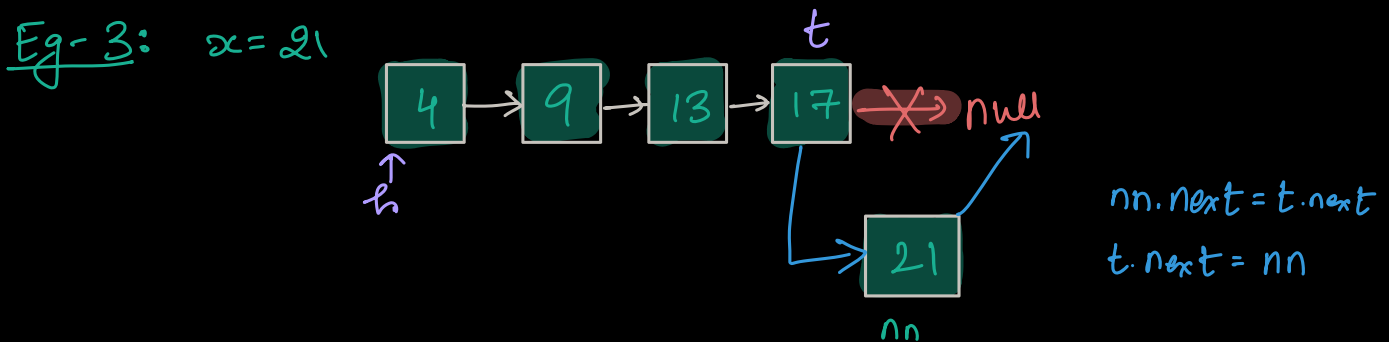
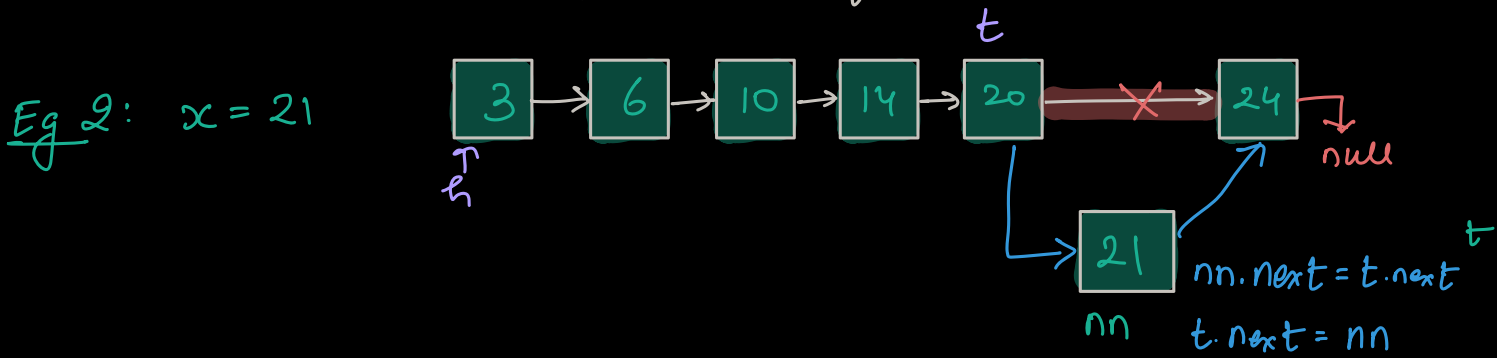
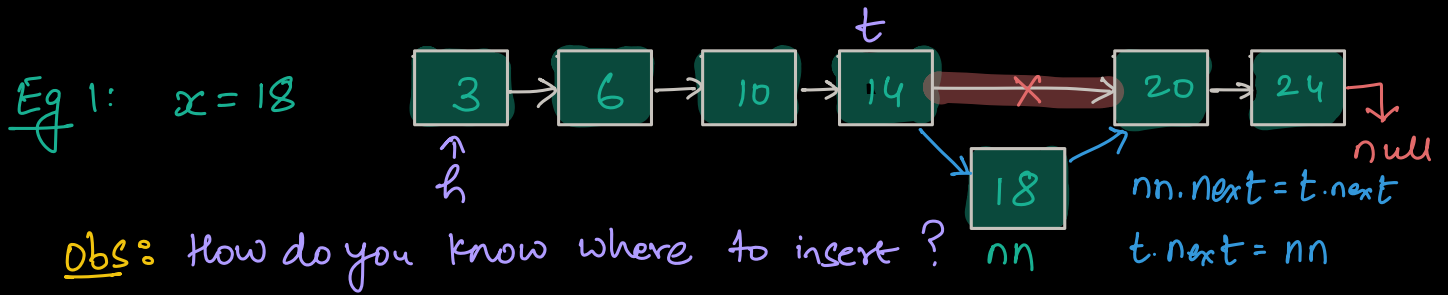
if (h != null && h.next != null) {
    h.next.data
    h.next.next
}

```

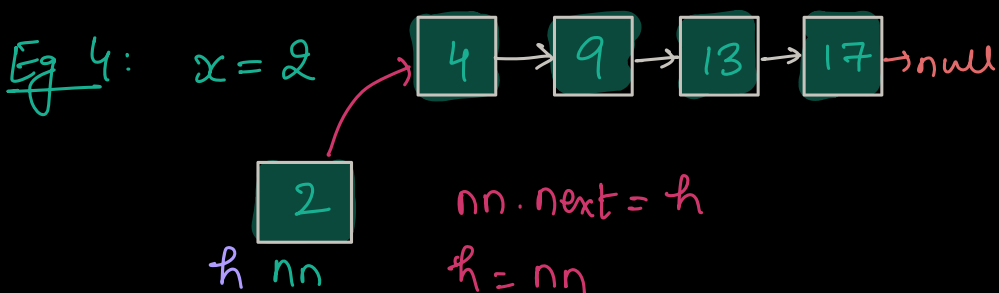


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Q1: Given head of a **Sorted linked list**, create & insert new node with data = x . [List should be sorted after insertion]



Obs: if next == null, STOP. Insert new node.



Obs 3: if ($x < h.data$) { Insert at start }

Since we might change head return head node of linked list.

```
Node insertSorted (Node h, int x) {
```

```
    Node nn = new Node (x)
```

```
    if (h == null) { h = nn; return h }
```

```
    if (x < h.data) { // Insert at start
```

```
        nn.next = h
```

```
        h = nn
```

```
        return h
```

```
    }
```

```
    Node t = h
```

```
    while (t.next != null && t.next.data <= x) {
```

```
        t = t.next
```

```
    }
```

```
    // Insert nn after t
```

```
    nn.next = t.next
```

```
    t.next = nn
```

```
    return h
```

```
}
```

TC: $O(n)$

SC: $O(1)$

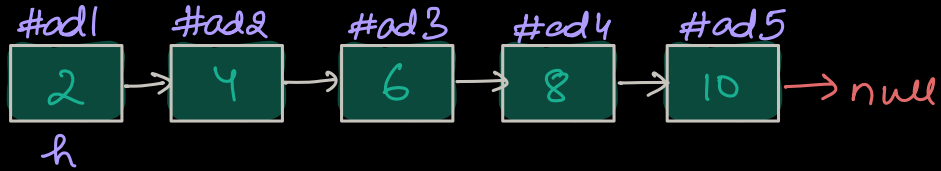
Delete K in a sorted list \Rightarrow To Do (Hw)

Q2: Given head of a Linked List, reverse linked list & return head.

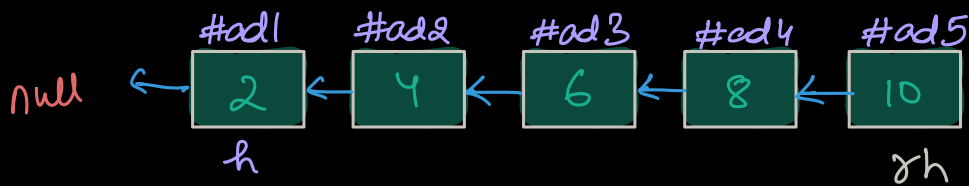
Note: No extra space & we can't change value of node

Expected TC: $O(N)$

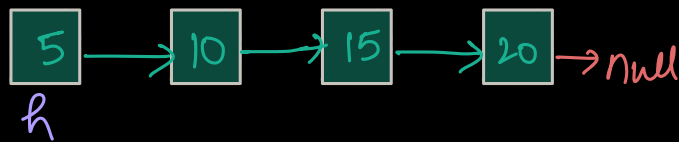
Eg 1:



Reverse the linked list.



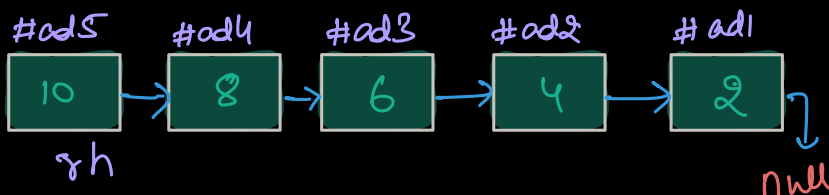
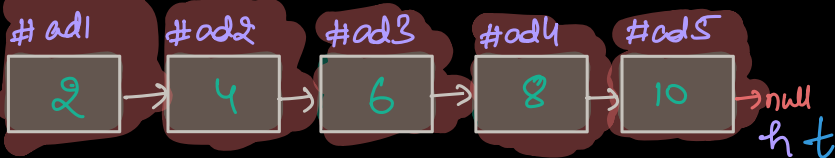
Idea: Insert nodes at the start one-by-one (20, 15, 10, 5).



Can't create
new nodes

obs:- If we insert nodes at the start, we get reversed list.

Trace



Node reverse(Node h) {

Node rh = null

Node t = h

while (h != null) {

h = h.next

t.next = rh

rh = t

t = h

}

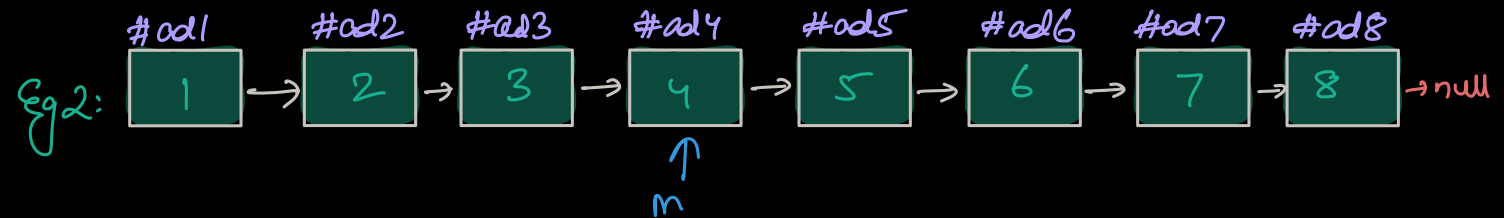
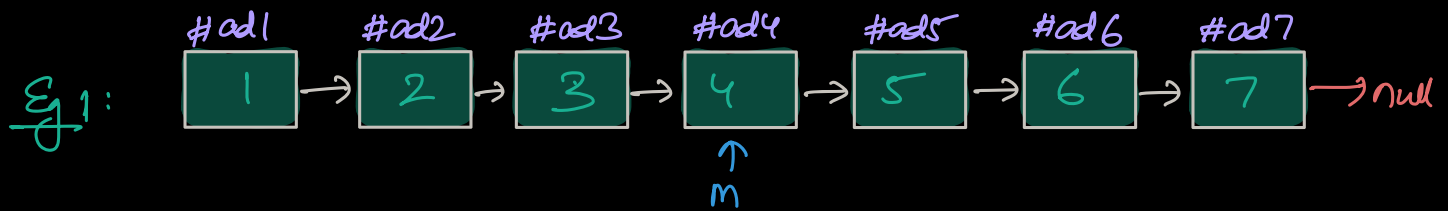
return rh

TC: $O(N)$

SC: $O(1)$

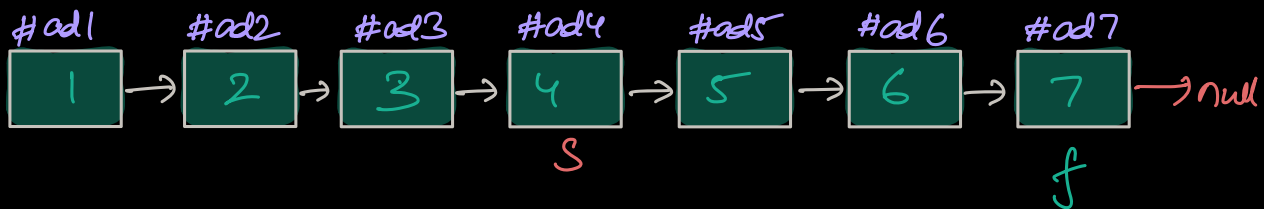
(V. Easy)

Q3: Given head of linked list, find the mid of the list.



Idea:- * Iterate the list & get its size $-n$ } $Tc: O(N)$
* Again iterate from start & go to centre/mid. } $Sc: O(1)$
 \Rightarrow 2 loops

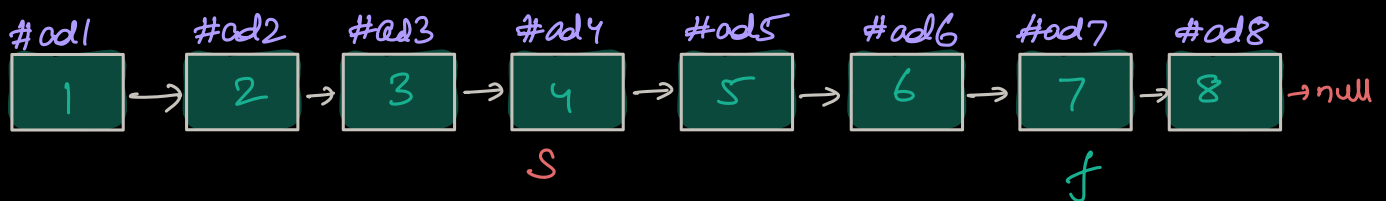
Idea 2: Find **mid** in a single loop.



slow moves once

fast moves twice

obs 1: When $f.next == null$, STOP! return S as mid



obs 2: When $f.next.next == null$, STOP! return S as mid

Hare - Tortoise Algorithm

Node mid(Node h) {

if (h == null) { return h }

Node s = h

Node f = h

while (f.next != null && f.next.next != null) {

s = s.next

f = f.next.next

}

return s

TC: $O(n)$

SC: $O(1)$

}