

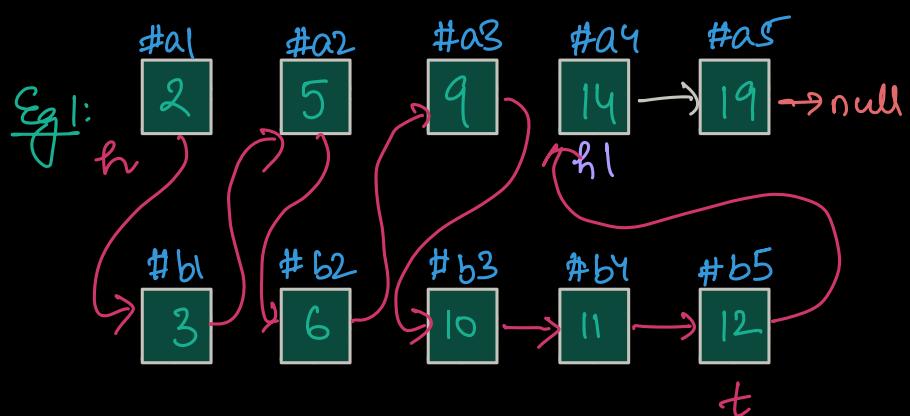
## Today's Content

- (a) Merge
- (b) Rearrange Linked List
- (c) Cycle detection
  - (i) Detect cycle
  - (ii) Find start of cycle
  - (iii) Remove cycle
- (d) Find intersection of linked list

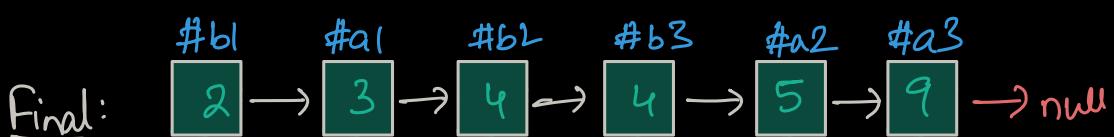
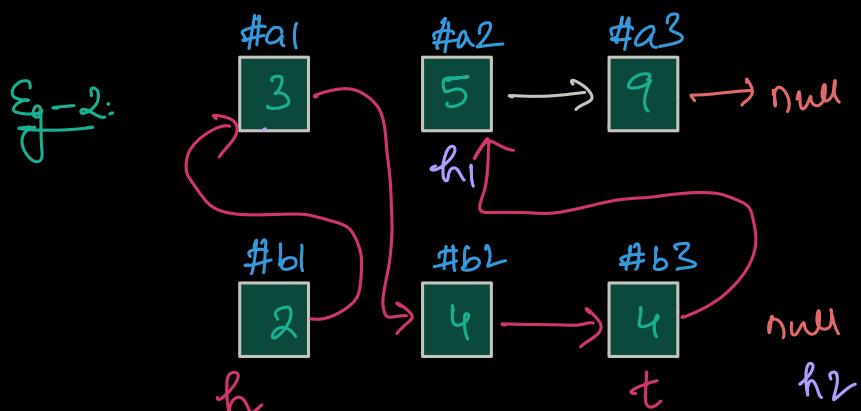
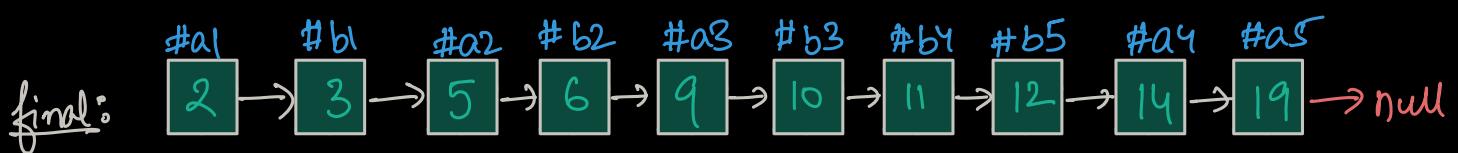


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Q1: Given 2 sorted linked list, merge 2 get final sorted list.  
 Expected TC:  $O(n+m)$ , SC:  $O(1)$



$t.next = h_1/h_2$   
 $h_1/h_2.next$   
 $t = t.next$



## Pseudocode:

```
Node merge (Node h1, Node h2) {  
    Node h, t  
    if (h1 == null) return h2  
    if (h2 == null) return h1  
    if (h1.data < h2.data) { h = h1, t = h1, h1 = h1.next }  
    else { h = h2, t = h2, h2 = h2.next }  
    while (h1 != null && h2 != null) {  
        if (h1.data < h2.data) {  
            t.next = h1  
            h1 = h1.next  
            t = t.next  
        }  
        else {  
            t.next = h2  
            h2 = h2.next  
            t = t.next  
        }  
    }  
    // Link left over linked list  
    if (h1 != null) { t.next = h1 }  
    if (h2 != null) { t.next = h2 }  
    return h
```

TC: O(n+m)

SC: O(1)

Merge Sort: To Do      TC: O(n log n)  
                                  SC: O(log n)

Q3: Silly Qn but asked in interviews

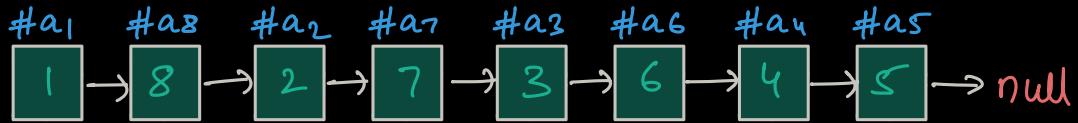
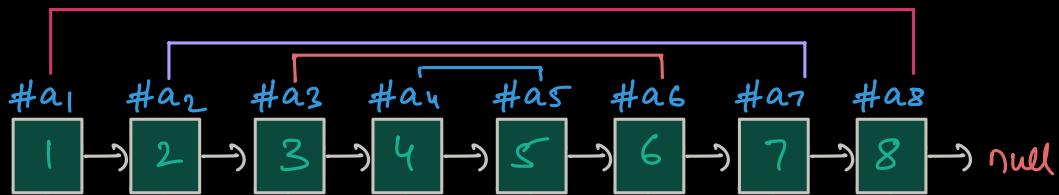
Expected TC: linear SC: constant

Re-arrange the linked list

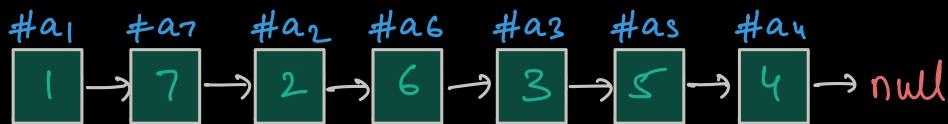
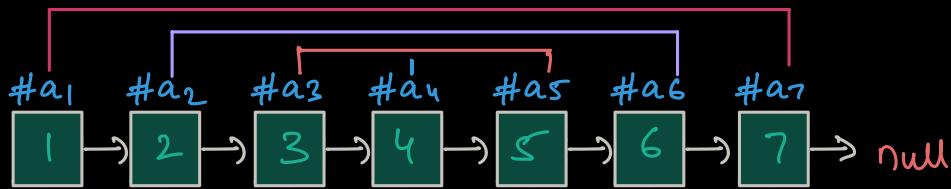
$O(N)$

$O(1)$

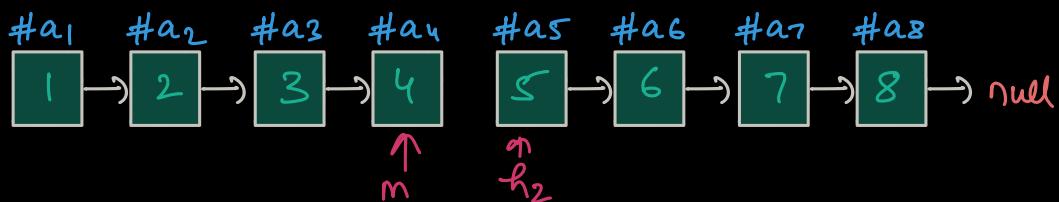
Eg1:



Eg2:



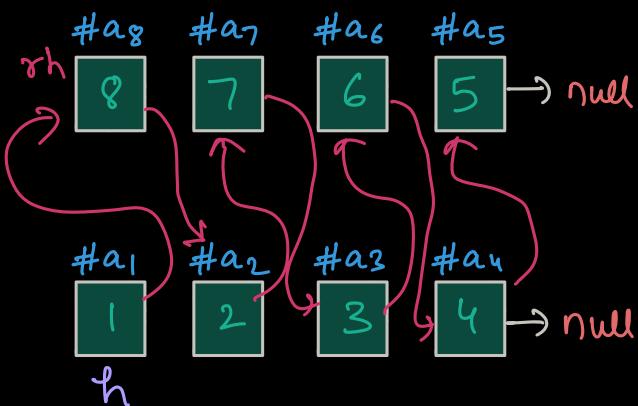
Idea: Find the mid of the linked list



Step 2: Reverse the 2<sup>nd</sup> list ( $h_2$ )

TC:  $O(n)$

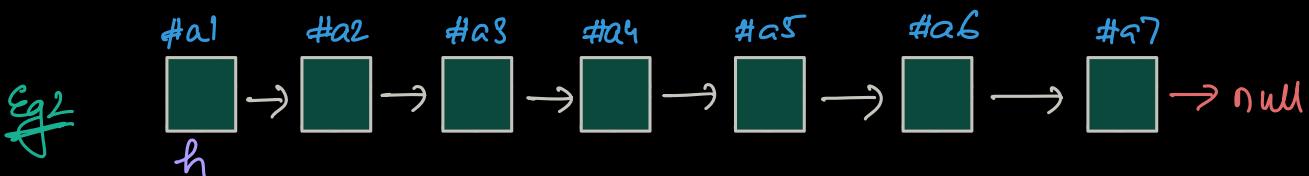
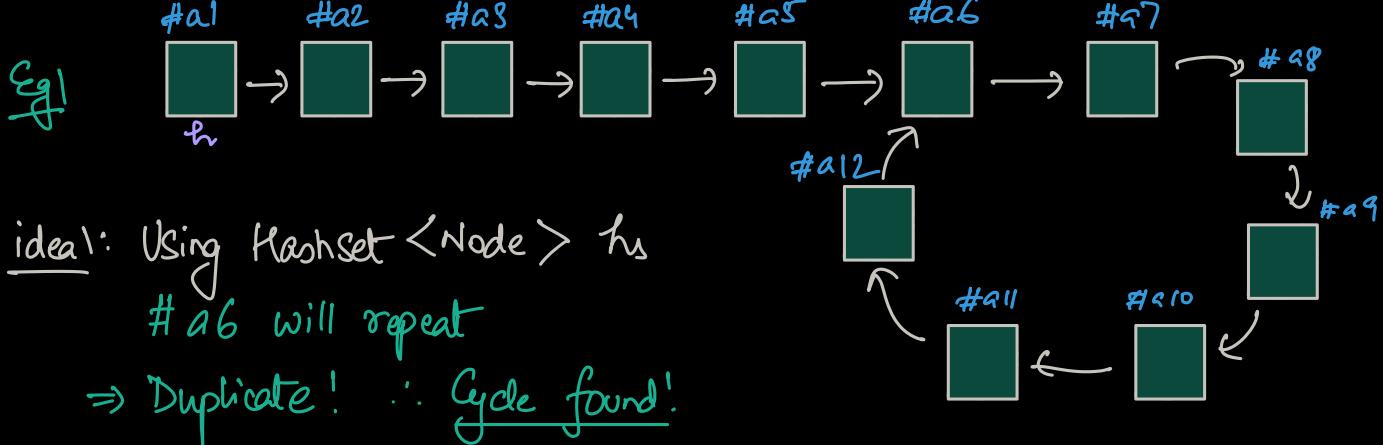
SC:  $O(1)$



Code: To Do

Step 3: Rearrange the list so we take one node from  $h$  & other from  $\gamma h$

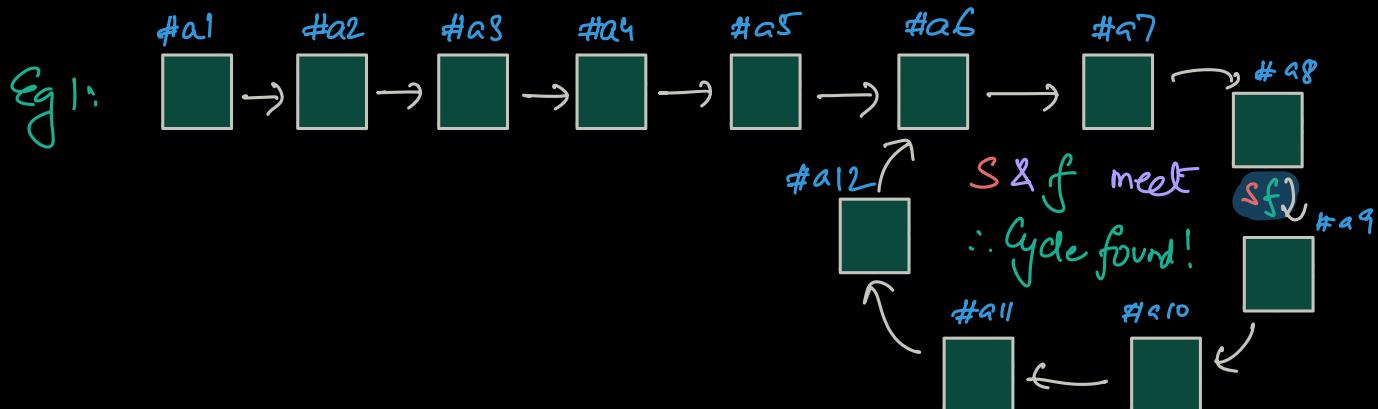
Q4: Given head node of linked list, check for cycle detection?

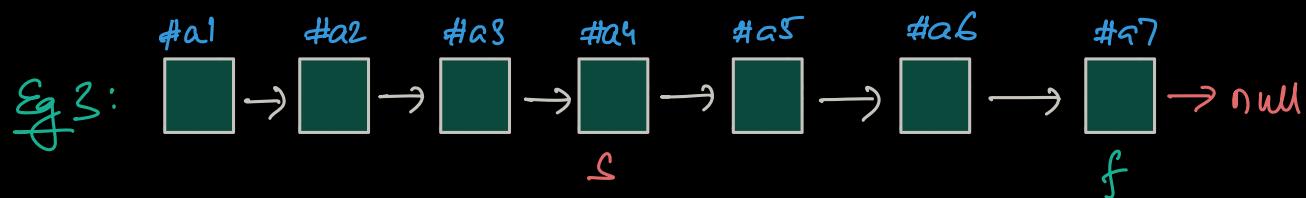
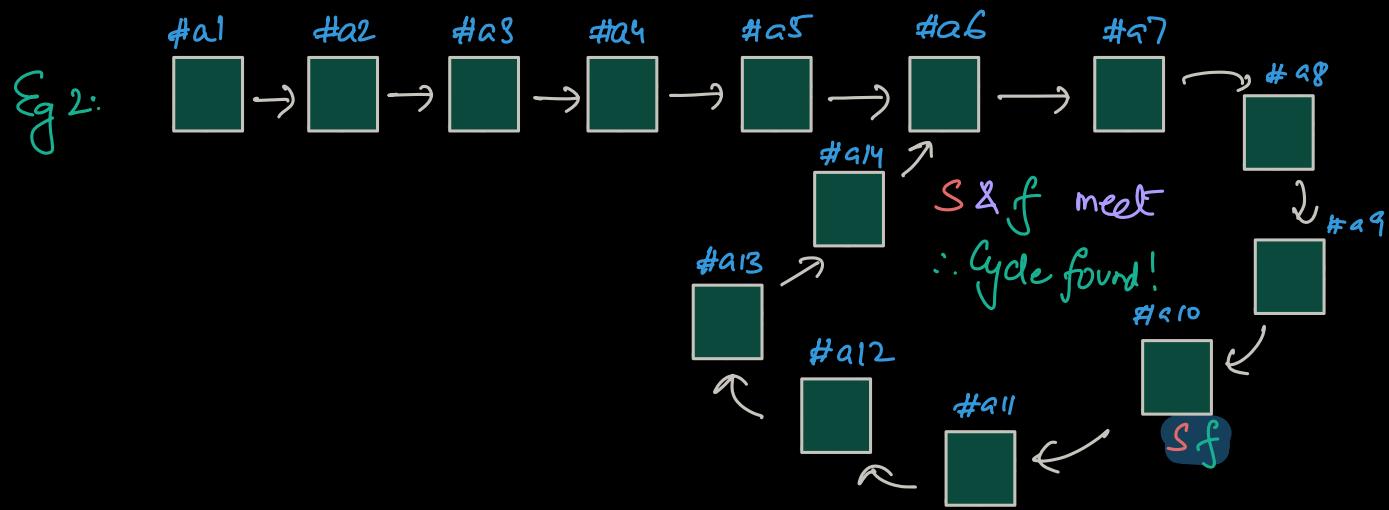


Idea 1: Use Extra space

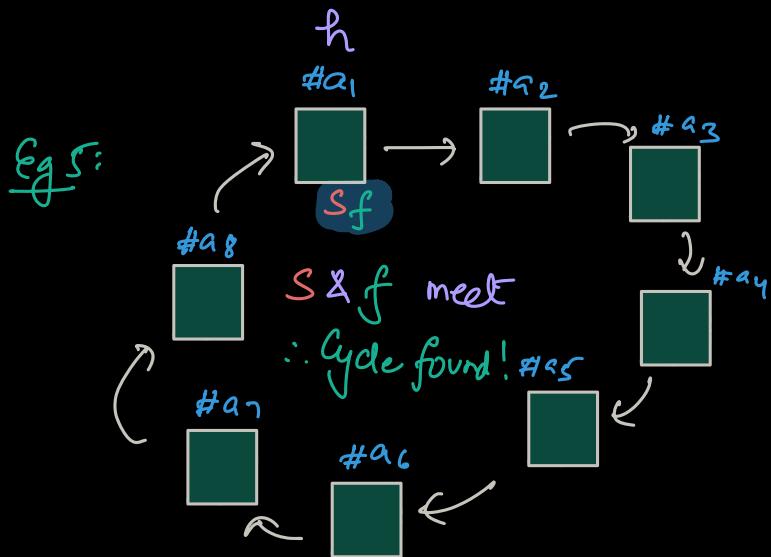
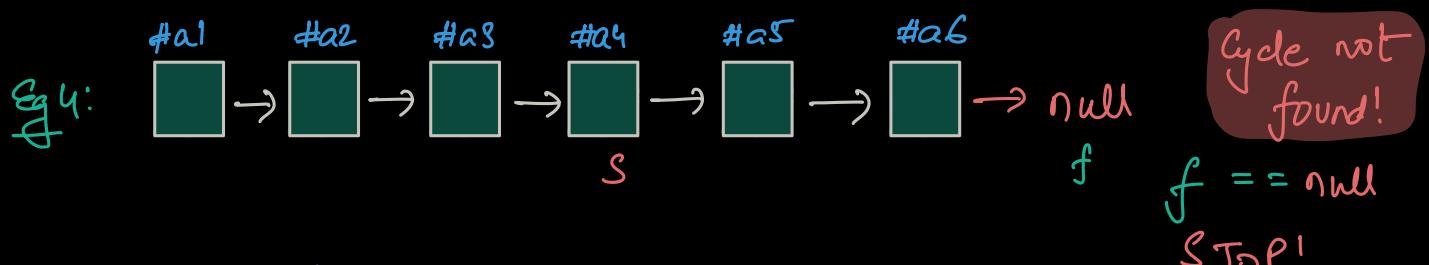
- \* Iterate on LL & store address in a `HashSet<Node>`
- \* If address is present in hs ⇒ Cycle found!  
Else if we reach null ⇒ cycle not found!

Idea 2: W/o Extra Space [Floyd's Cycle Detection Algorithm]





*f.next == null  
STOP!*



Idea 2: Take slow & fast pointers & initialize to head.

$$\left. \begin{array}{l} s = s.\text{next} \\ f = f.\text{next}.\text{next} \end{array} \right\}$$

*Both meet / intersect  
⇒ Cycle found!*

## Pseudocode:

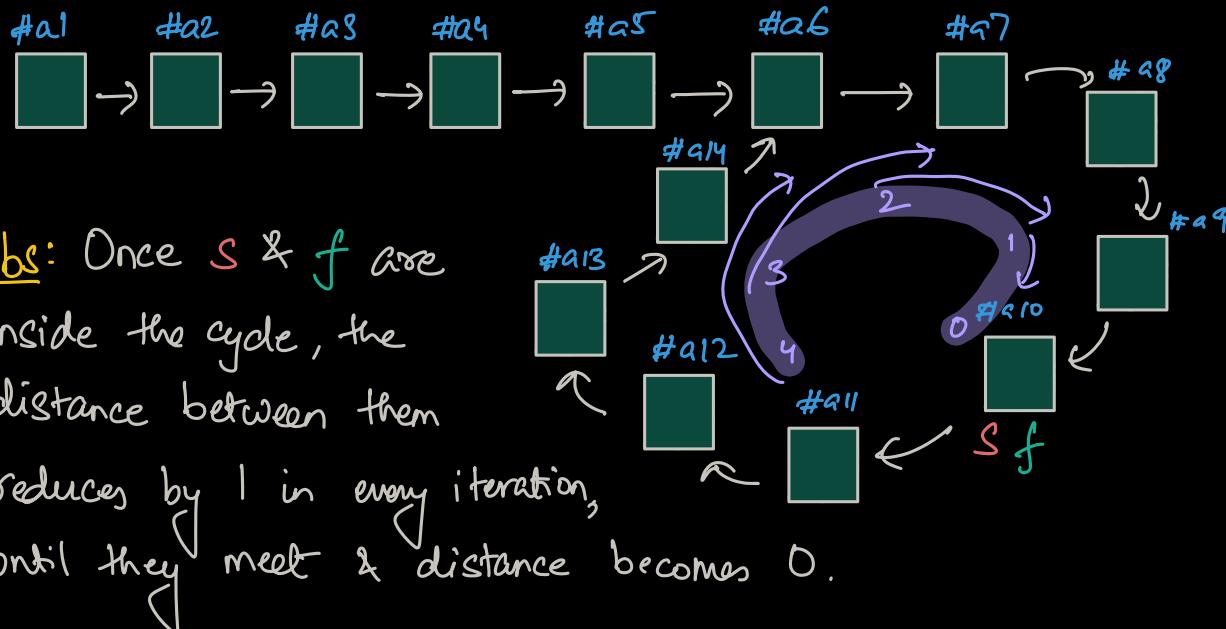
```

bool checkCycle(Node h) {
    Node s = h
    Node f = h
    bool isCycle = false
    while(f != null && f.next != null) {
        s = s.next
        f = f.next.next
        if(s == f) {
            isCycle = true
            break
        }
    }
    return isCycle
}

```

$TC: O(n)$   
 $SC: O(1)$

## Q: Why does this work?



Qn: Given a linked list

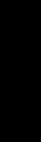
: if cycle is present :

\* Remove the cycle

\* Return start of cycle

if cycle not present : return null

Eg 1:

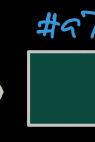


S1 S2

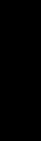
#a12  
t → null

→

#a11



Sf  
#a9



#a14  
S1 S2

t → null

→

#a12

#a11

#a10

Sf



\* Find Start of cycle [proof: in doubt session]

Take 2 slow pointers S1, S2

$S_1 = h$

Keep updating them one by one

$S_2 = S/f$

Their meeting point / point of intersection is start of cycle

\* Remove the cycle

Take a temp pointer & initialize it to start of cycle or S/f

Keep iterating until  $t.next = \text{start of cycle}$   
then make  $t.next = \text{null}$ .

```

bool checkCycle(Node h) {
    Node s = h;
    Node f = h;
    bool isCycle = false;
    while(f != null && f.next != null) {
        s = s.next;
        f = f.next.next;
        if(s == f) {
            isCycle = true;
            break;
        }
    }
}

```

Detect cycle

```

if(isCycle == false) { return null; }

```

// Find start of cycle

```

Node s1 = h, s2 = s // or f (both are same)
while(s1 != s2) {
    s1 = s1.next;
    s2 = s2.next;
}

```

Find start of cycle

```

return s1/s2 // Start of cycle = s1

```

Node t = s1

```

while(t.next != s1) { t = t.next; }

```

t.next = null

return s1

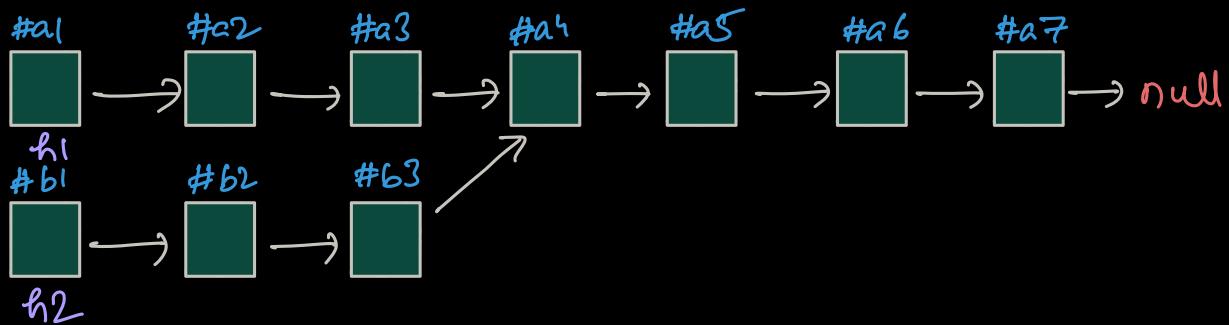
Remove cycle

TC: O(n)

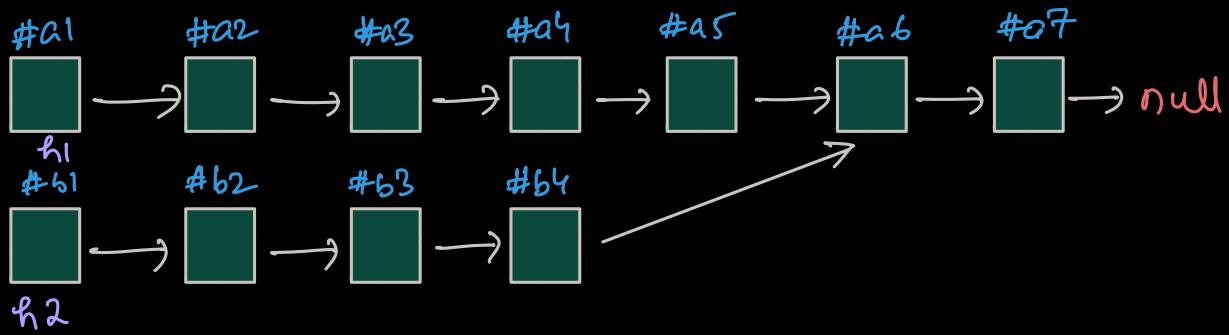
SC: O(1)

Last One: Find intersection point of 2 linked lists.

Eg 1:



Eg 2:



Idea 1: Use a `hashset <Node>` to  $h_s$   $TC: O(n+m)$ ,  $SC: O(n)$

\* Iterate over  $h_1$  & store in  $h_s$

\* Iterate over  $h_2$  & if duplicate found  $\Rightarrow$  Intersection pt.

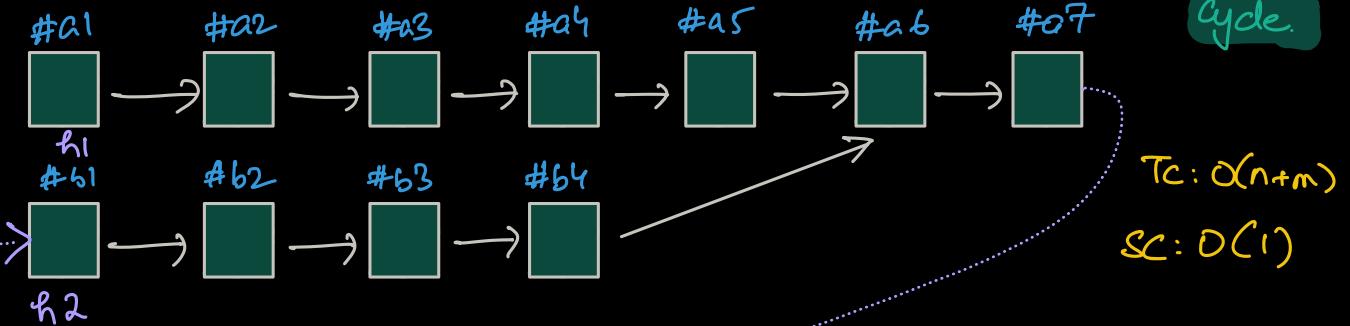
Idea 2: Use a `HashMap <Node, int>`  $TC: O(n+m)$ ,  $SC: O(n)$

\* Iterate over  $h_1$  & store in  $hm$

\* Iterate over  $h_2$  & if  $freq == 2$

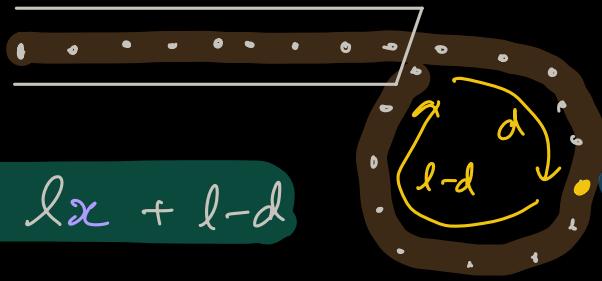
duplicate found  $\Rightarrow$  Intersection pt

Idea 3: Join end of one list with start of another. Find start of cycle.



# Proof for start cycle {doubt session}

$a = \text{len}$



length of cycle =  $l$

$$a = lx + l-d$$

$s \& f$  intersect at  $d$ .

remaining length =  $l-d$ .

$$ds = \text{distance travelled by } s = a + c_s * l + d$$

$$df = \text{distance travelled by } f = a + c_f * l + d$$

$$df = 2 \times ds$$

$$a + c_f * l + d = 2 \times [a + c_s * l + d]$$

$$d + c_f l + d = 2a + 2c_s l + 2d$$

$$0 = a + d + 2c_s l - c_f l$$

Add & Subtract  $l$

$$0 = a + d + 2c_s l - c_f l + l - l$$

$$a = c_f l - 2c_s l - d + l - l$$

$$a = l[c_f - 2c_s - 1] + l - d$$

$$\Rightarrow a = lx + l-d$$