#include <graphics.h>

#include <conio.h>

int main(void)

{

int gdriver = DETECT, gmode, errorcode;

initgraph(&gdriver, &gmode, "c:\\turboc3\\bgi");

rectangle(150,180,250,300);

rectangle(250,180,420,300);

rectangle(180,250,220,300);

line(200,100,150,180);

line(200,100,250,180);

line(200,100,370,100);

line(370,100,420,180);

getch();

closegraph();

return 0;

}