

National University of Singapore
CS2106 Operating System
Second Half Summary Notes

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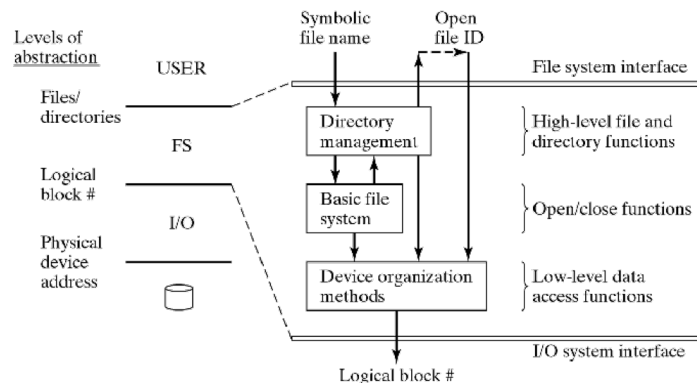
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1 File System

Definition 1.1. File system

- Present logical (abstract) view of files and directories
 - Accessing a disk is very complicated: (2D or 3D structure, track/surface/sector, seek, rotation, ...)
 - Hide complexity of hardware devices
- Facilitate efficient use of storage devices: Optimise access e.g. to disk.
- Support sharing
 - Files persist even when owner/creator is not currently active (unlike main memory)
 - Key issue: Provide protection (control access)

Definition 1.2. Hierarchical View of File system



- **Directory management:** map logical name to unique Id, file descriptor
- **Basic file system:** open/close files
- **Physical device organization:** map file data to disk blocks

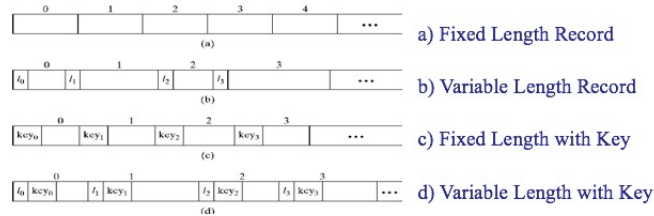
Definition 1.3. User-end view of File

- **File name and type**
 - Valid name: number or characters, lower or upper cases, illegal characters ...
 - Extension: tied to type of file, used by applications
 - File type is recorded in header
 - * Cannot be changed (even when extension changes)
 - * Basic types: text, object, load file, directory

* Application-specific types, e.g., .doc, .ps, .html

- **Logical file organization**

- Most common: byte stream
- Fixed-size or variable-size records
- Addressed: **Implicitly** (sequential access to next record), or **Explicitly** by position (record#) or key



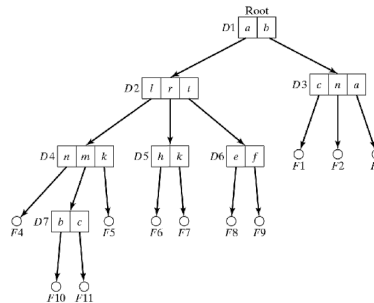
Definition 1.4. Directory Management

- **Main issues:**

- **Shape** of the data structure
- **What** info to keep about files
- **Where** to keep the files in directory
- **How** to organise entries for efficiency?

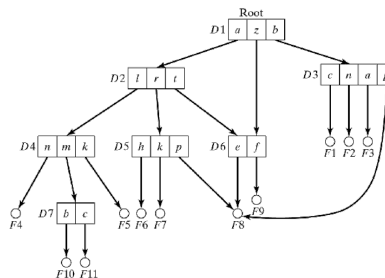
- **File directory data structure:**

- **Tree-structured**
 - * **Simple** search, insert, delete operations
 - * Sharing is **asymmetric**



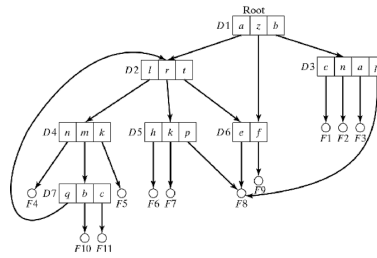
- **DAG-structured**

- * **Symmetric** sharing
- * **Delete:** only last parent should remove files, so need **Reference count**



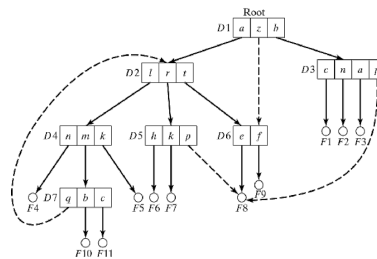
- **DAG-structured with cycles**

- * Search is difficult with infinite loops
- * Deletion needs **garbage collection** (reference count not enough)



– Symbolic links (shortcuts)

- * **Compromise** to allow sharing but avoid cycles.
- * For **read/write**: symbolic link is the same as actual link.
- * For **deletion**: only symbolic link is deleted.



Definition 1.5. UNIX Hard Links

- Unix allows the same underlying file to have more than 1 filename, i.e. can create multiple references

```
% echo hello >test1
% ln test1 test2
% ls -li test[12]
```

```
5000 -rw-r--r-- 2 joe users 6 Apr 1 00:00 test1
5000 -rw-r--r-- 2 joe users 6 Apr 1 00:00 test2
```

```
% cat test2
hello
```

- Inode #5000 indicates that test1 & test2 refer to same file object

- newly created regular file only has one reference, e.g. 1 link
- any file object can have multiple filenames (pathnames) which are aliases created with a **link()** system call
Eg: any change to test1 is reflected in test2 since its the same underlying file object, if either test1/test2 is deleted the other file test2/test1 is not affected
- no file removal: reference removal with **unlink()** system call, delete in Unix is just **unlink**
file object can only be freed if it has no more links
- hard links restricted to within the same filesystem on same device
- directory entry **..** is a hard link (to parent)
- can only link non-directories with **link()** (except for superuser)

Definition 1.6. Symbolic Links

- Looks like hard link but NOT the same!
- Creating symbolic link

```
% ln -s newpath file
% ls -l file
file -> newpath
```

is an indirection giving a new pathname which can be resolved (again if another symbolic link)

```
% ls -l /etc/X11
lrwxrwxrwx 1 root root 14 Jan 1 04 X11 ->
/var/X11R6/lib
```

indirection continues if another symbolic link, repeats until final pathname is not a symbolic link (kernel has limit on # indirections, ELOOP open error)

- Symbolic link: special file where data is another pathname (absolute or relative), new pathname may itself be another symbolic link!

- provides a reference to pathname (hard link provides reference to underlying file object)
- does not correspond to making a new edge in graph like a hard link – rather another pathname (which may exist or not!)
 - Can link to non-existent file

```
% ln -s nosuchfile testfile
% ls
testfile
% cat testfile
cat: cannot open testfile
```
- can link directories (user created hard links restricted to regular files) – so can create general graphs + loops!

Remark. Windows Shortcuts

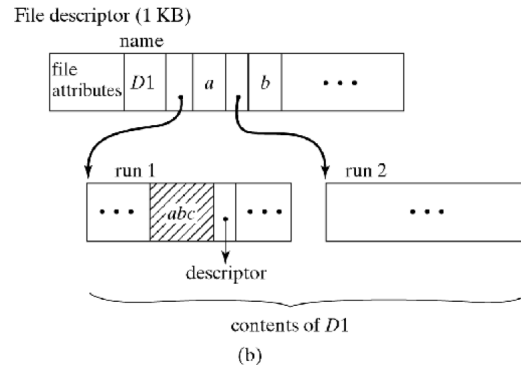
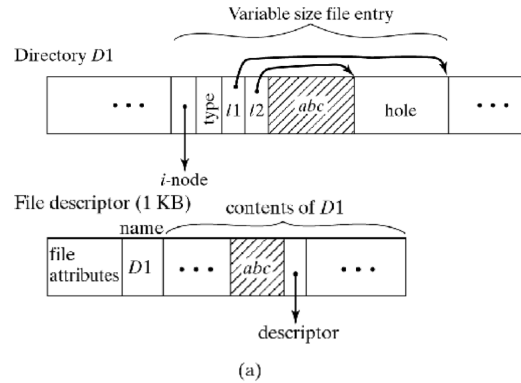
- Similar to symbolic links but does not re-expand further
- Only understood by GUI shell! Created also from GUI shell
- Win NTFS has hard links, symbolic links using junction mechanism (not normally used)

Remark. File Directories - Path name

- Concatenated local names with delimiter (. or / or \)
- **Absolute** path name: start with root (/)
- **Relative** path name: start with current directory (.)
- Notation to move upward in hierarchy (..)

Method 1.1. Implementation of Directories

- **What information to keep in each entry**
 - **All** descriptive information, directory can become very large, searches are difficult / slow.
 - Only symbolic **name** and **pointer** to descriptor
 - * Needs an extra disk access to descriptor
 - * Variable name length
- **How to organise entries within directory**
 - **Fixed-size** entries: use array of slots
 - **Variable-size** entries: use linked list
 - **Size of directory**: fixed or expanding



Penghao is the best L^AT_EX writer.

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3. 123

|    |    |     |     |     |     |
|----|----|-----|-----|-----|-----|
|    | M1 | M2  | M3  | M4  | M5  |
| M1 | 0  | 108 | 180 | 228 | 396 |
| M2 |    | 0   | 72  | 168 | 288 |
| M3 |    |     | 0   | 48  | 144 |
| M4 |    |     |     | 0   | 128 |
| M5 |    |     |     |     | 0   |

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1: 123

[1] Albert Einstein. *Zur Elektrodynamik bewegter Körper*. (German) [*On the electrodynamics of moving bodies* [www.google.com.sg](http://www.google.com.sg)]. Annalen der Physik, 322(10):891921, 1905.