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keijiro Update README.md

f9aa8ae on Jan 26

28 commits



Assets

fixed tangent calculation

6 years ago



ProjectSettings

Updated the project settings.

6 years ago



.gitignore

Initial commit.

8 years ago



README.md

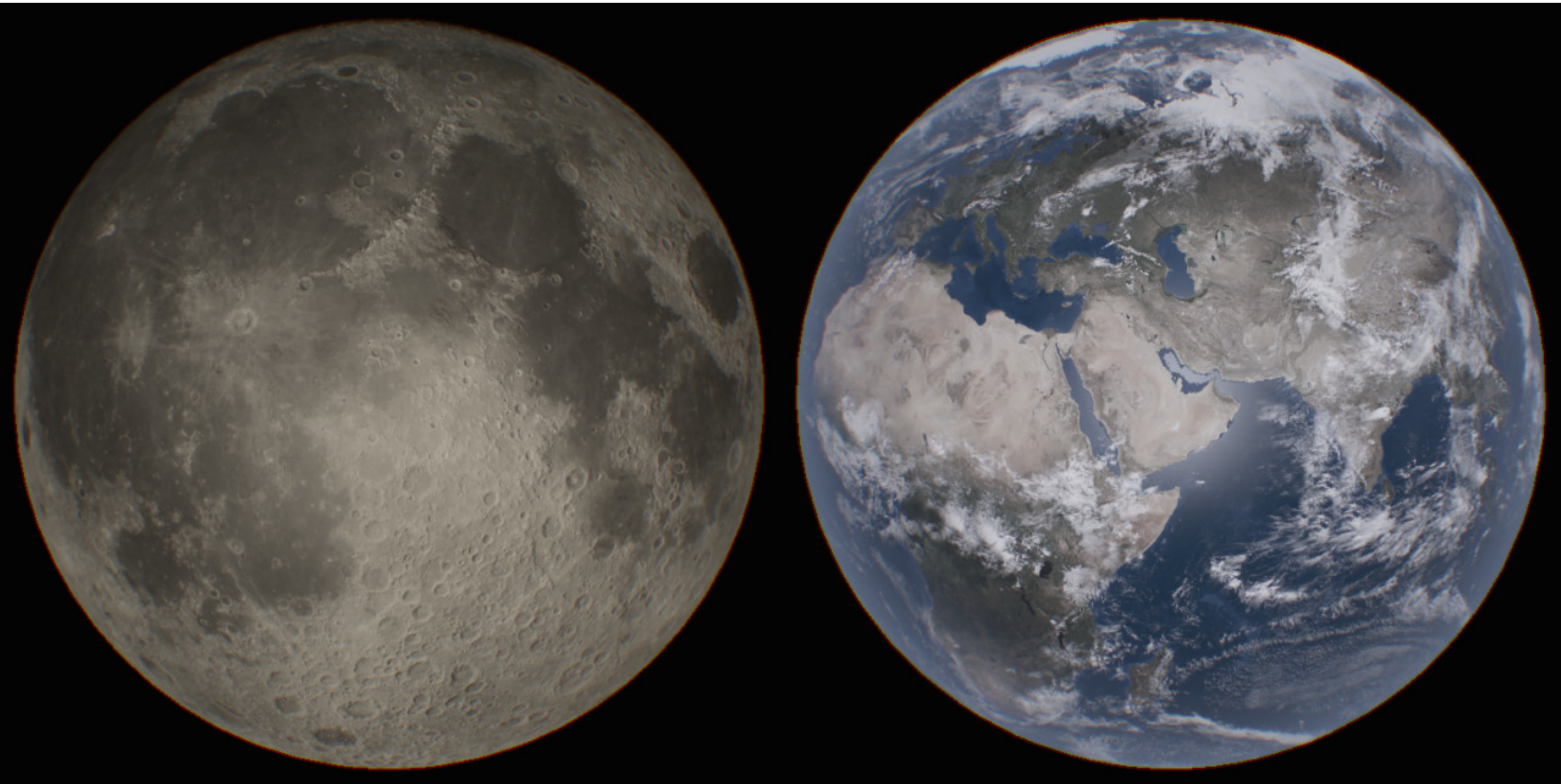
Update README.md

9 months ago



README.md

Realistic Moon and Earth Model for Unity



This repository contains custom shaders and scripts for rendering realistic Moon and Earth in Unity.

License

The images of the Moon are made by [John van Vliet](#). These images are provided under the Creative Commons license (cc-by-sa).

The images of the Earth are provided from [NASA](#). Basically you can use these images freely.

The other assets (scripts, shaders, etc.) are put under the public domain.

Contact

<http://github.com/keijiro>

About

Realistic Moon and Earth for Unity

Readme

Releases

No releases published

Packages

No packages published

Languages

