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off99555 Fix enemy ship to move at max speed when the acceleration phase is over

989af5d

on Oct 16, 2016

48 commits



Assets

Fix enemy ship to move at max speed when the acceleration phase is over

5 years ago



ProjectSettings

Tag all opponents as "Enemy" and make an Enemy Ship prefab that fires...

5 years ago



.gitignore

Initial commit

5 years ago



LICENSE

Initial commit

5 years ago



README.md

Update download link to version 1.2

5 years ago



README.md

Space-Shooter

A 2.5D top-down view game about shooting asteroids in space built in Unity3D following the official tutorials

[CLICK HERE to download Windows standalone version 1.2](#)

About

A 2.5D top-down view game about shooting asteroids in space built in Unity3D following the official tutorials

[github.com/off99555/space-shooter/rele...](#)

unity3d



Readme



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1 watching



1 fork

Releases 3



3rd release

Latest

on Oct 16, 2016

+ 2 releases

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