# Signals and Systems – 2022 Spring

# **Course Project**

**Due: May 27<sup>th</sup>, 2022, at 8:00 pm** Assigned: April 29<sup>th</sup>, 2022

#### Goal:

- To help students to understand and master the fundamental theories of the course.
- To improve their ability to apply the theories in engineering.

# **Software Requirements:**

Tools: MATLAB (suggested), or others like Python and C/C++

# General Policy:

- Please submit on **CANVAS** a .**zip** version of your solutions to the course project, which should contain at least the following three items:
  - 1) a project report written in English/Chinese and in .pdf format;
  - 2) resulting audio clips;
  - 3) and your **source code** to generate the above audio clips.
- No less than 30% notes in the source code
- NO LATE submission is allowed, otherwise the grade will be discounted.

# **Project 1 (5 points)**

- 1) Select a clip of audio (music or so on), denote it as x[n]. Use an interpolation method (e.g., zero order hold, first order hold, etc.) to construct the continuous time counterpart x(t), and show its signal waveform.
- 2) Generate x(-t), x(2t) and x(t/2), respectively, and show their waveforms.
- 3) Calculate the Fourier transform of x(-t), x(2t) and x(t/2), respectively. Show their spectra, compare and analyze them.
- 4) Denote  $X(j\omega)$  as the Fourier transform of x(t). Show the waveform of the inverse Fourier transform of the magnitude spectrum  $\mathcal{F}^{-1}\{|X(j\omega)|\}$  and the waveform of the inverse Fourier transform of the phase spectrum  $\mathcal{F}^{-1}\{e^{j \not \leq X(j\omega)}\}$ . Compare them with the original signal x(t).
- 5) Implement a low-pass filtering (using ideal low-pass filter, cut-off frequency decided by yourself) to x(t) in the frequency domain, and show the waveform and spectrum of the resulting signal.

#### **Project 2 (5 Points, please choose one from the following three options)**

#### **Option 1: Voice Eliminator**

- 1) Design a software or a simulation program, named "Voice Eliminator", to complete the elimination of the voice of the singer in the song.
- 2) Analyze the basic design ideas and principles of the proposed Voice Eliminator, and implement it through a chosen programming language.
- 3) Further use appropriate methods and measures to improve the Voice Eliminator's performance from both the theoretical and the practical points of view.

#### **Option 2: Speech Sampler**

- 1) Collect the voice of someone's speech as a continuous-time signal, sample it several times to obtain several discrete signals at different sampling frequencies. (Recommended sampling frequencies are 44 kHz, 22 kHz, 11 kHz, 5.5 kHz and 2.75 kHz.)
- 2) Reconstruct the continuous-time signal again from each discretized signal sampled at different frequency. Analyze the influence of the sampling frequency on the reconstruction quality, and calculate the reconstruction error.
- 3) Analyze the basic design ideas and principles of the proposed Speech Sampler, and implement it through a chosen programming language.

# **Option 3: Other Topic**

Feel free to choose any other topics of interest. If that is the case, please contact with the teacher to get confirmed first.