

## **ASSIGNMENT**

- 1. Write a program to accept marks of five subjects, calculate its total and average. (Using 1-D array)
- 2. Write a function to reverse the array elements.
- 3. Write a function to calculate maximum and minimum of the array elements.

## **TWISTERS**

```
1. #include<stdio.h>
int main(void)
{
    int a[5] = {5,4,3,2,1};
    int *ptr = (int*)(&a+3-2);
    printf("%d %d", *(a+1), *(ptr-1));
    return 0;
}
A. 4 1
B. 2 1
C. 5 4
D. 1 1
```

**Answer: A** 



```
2. #include<stdio.h>
int main( void )
    void *ptr_name=NULL;
     char ch=115, *name="sunbeam";
     int j=117;
     ptr_name=&ch;
     printf("%c", *(char*)ptr_name);
     ptr_name=&j;
     printf("%c", *(int*)ptr_name);
     ptr_name=name;
     printf("%s", (char*)ptr_name+2);
     return 0;
}
A. sunbeam
B. s117nbeam
C. 115unbeam
D. 115117unbeam
```

**Answer: A** 



**Answer: B** 

```
3. #include<stdio.h>
void changeVal(short int *x)
     int i;
     for(i=0;i<sizeof(x);i++,x++)</pre>
           *x+=2;
      return;
}
int main( void )
     short int arr[]={1,2,3,4,5,6,7};
     changeVal(arr);
     printf("%d %d %d",arr[1],arr[3],arr[5]);
     return 0;
}
     Note: conside 32 bit compiler setting
A. 468
B. 466
C. 444
D. Compiler error
E. 666
```



```
4. #include<stdio.h>
int sunbeam(int **q)
     int a =/*$$*/;
     return a;
}
int main( void )
{
     int a = 3;
     int *p = &a;
     a = sunbeam(&p);
     printf("%d", a);
     return 0;
}
     Note::/*What code should be at $$$ to print 9? */
A. a * a
B. *p * *p
C. *q * *q
D. Compiler error
E. **q * **q
Answer: E
```