

Data Processing Using Python

Multi-dimensional View of Python

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Data Processing Using

Python

CONDITION

if Statement

Grammar

if expression:

expr_true_suite

expression

Conditional expression:

- Comparison operator
- Member access operator



Logical operator

Filename: ifpro.py

sd1 = 3

sd2 = 3

if sd1 == sd2:

print("the square's area is", sd1*sd2)

expr true suite

- If expression is true, then execute this
 block
- There should be indent in front of the block (4 spaces in general)

else Statement

Grammar

```
if expression :
    expr_true_suite
else:
    expr_false_suite
```

expr_false_suite

- If expression is False, then execute this
- Code block needs indent
- 'else' has no indent

```
# Filename: elsepro.py
sd1 = int(input("the first side: "))
sd2 = int(input("the second side: "))
if sd1 == sd2:
    print("the square's area is", sd1*sd2)
else:
    print("the rectangle's area is", sd1*sd2)
```

```
the first side: 4
the second side: 4
the square's area is 16
```

elif Statement

Grammar

```
if expression:
   expr_true_suite
elif expression2:
   expr2_true_suite
elif expressionN:
  exprN_true_suite
else:
  none_of_the_above_suite
```

expr2_true_suite

• If expression2 is True, then execute

exprN_true_suite

If expressionN is
 True, then execute

none_of_the_above_ suite

 If all expression above is False, then execute

elif Statement

```
# Filename: elifpro.py
k = input('input the index of shape: ')
if k == '1':
   print('circle')
elif k == '2':
   print('oval')
elif k == '3':
   print('rectangle')
elif k == '4':
   print('triangle')
else:
   print('you input the invalid number')
```





Nesting

 The same indents mean they belong to the same statement block



the rectangle's area is 12



```
# Filename: ifnestpro.py
k = input('input the index of shape: ')
if k == '1':
   print('circle')
elif k == '2':
   print('oval')
elif k == '3':
   sd1 = int(input('the first side: '))
   sd2 = int(input('the second side : '))
   if sd1 == sd2:
      print("the square's area is", sd1*sd2)
   else:
      print("the rectangle's area is", sd1*sd2)
elif k == '4':
   print('triangle')
else:
   print('you input the invalid number')
```

Example: Guess Number

 The program randomly generate an integer between 0 and 300, player inputs a number and system returns a hint from three choices, 'Too large', 'Too small' or 'Bingo'.

```
# Filename: guessnum1.py
from random import randint
x = randint(0, 300)
digit = int(input('Please input a number between 0~300: '))
if digit == x:
  print('Bingo!')
elif digit > x:
  print('Too large, please try again.')
else:
  print('Too small, please try again.')
```

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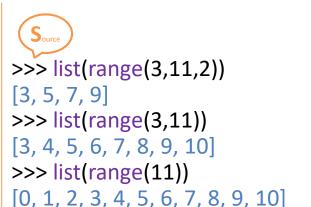
RANGE FUNCTION

range()

Grammar

range (start, end, step=1)
range (start, end)
range (end)

 Generate a series of numbers, and returns a range object



start

Start value (contained in the range)

end

End value (not in the range)

step

Gap between continuous elements

range (start, end, step=1)

Do not contain the 'end' value

range (start, end)

Default step is 1

range (end)

Default start = 0, step = 1

range()

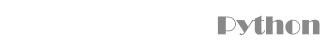
	range()	xrange()
Grammar	Almost the same	
Return Value	list	Generator (similar)
Generated	Real list	Generated when
Result		used

	range()
Grammar	Similar to Python 2
Return Value	Generator (similar)
Generated	Generated when
Result	used

Python 2.x

Python 3.x

Data Processing Using







while loop

Grammar

while expression:

suite_to_repeat

expression

- Condition expression
- When expression is True, suite_to_repeat is executed.

```
Source
>>> sumA = 0
>>> j = 1
>>> while j < 10:
          sumA += j
          j += 1
>>> sumA
45
>>> j
10
```

for loop (I)

Grammar

for iter_var in iterable_object: suite_to_repeat

Explicitly define loop count

- Scan all member in a dataset
- Used in list comprehension
- Used in generator expressions

iterable_object

- String
- List
- Tuple
- Dictionary
- File

for loop (II)

- String is an iterable_object
- The return result of range() is also an iterable_object

```
Source
>>> for i in range(3, 11, 2):
         print(i, end = ' ')
3579
>>> s = 'Python'
>>> for c in s:
         print(c, end = ' ')
Python
>>> for i in range(len(s)):
        print(s[i], end = ' ')
Python
```

Example: Guess Number with Loop

The program randomly generate an integer between 0 and 300, player inputs a number and system returns a hint from three choices, 'Too large', 'Too small' or 'Bingo'.

```
# Filename: guessnum2.py
from random import randint
x = randint(0, 300)
for count in range(5):
    digit = int(input('Please input a number between 0~300: '))
    if digit == x:
         print('Bingo!')
    elif digit > x:
         print('Too large, please try again.')
    else:
         print('Too small, please try again.')
```

Data Processing Using

Python

BREAK, CONTINUE & ELSE IN LOOP

break Statement

Break terminates current loop to execute the statement following the loop

```
# Filename: breakpro.py
sumA = 0
i = 1
while True:
  sumA += i
  i += 1
   if sumA > 10:
     break
print('i={},sum={}'.format(i, sumA))
```

Output: i=6, sum=15

while loop and break

 Output the prime number in range from 2 to 100

Output: 2 3 5 7 11 13 17 19 23 29 31 37 41 43 47 53 59 61 67 71 73 79 83 89 97

```
# Filename: prime.py
from math import sqrt
i = 2
while j <= 100:
  i = 2
  k = sqrt(i)
  while i \le k:
     if j%i == 0: break
     i = i + 1
  if i > k:
     print(j, end = ' '))
  i += 1
```

for loop and break

 Output the prime number in range from 2 to 100

Output:

2 3 5 7 11 13 17 19 23 29 31 37 41 43 47 53 59 61 67 71 73 79 83 89 97

```
F<sub>ile</sub>
```

```
# Filename: prime.py
from math import sqrt
for i in range(2,101):
                             flag = 1
   k = int(sqrt(i))
   for j in range(2,k+1):
     if i\%j == 0:
         flag = 0
         break
   if( flag ):
     print(i, end = ' ')
```

continue Statement

- Continue in for loop and while loop
 - Stop current loop and reenter the loop
 - If it is while loop, then check whether the expression is

 True
 - If it is for loop, then check whether the iteration is finished

Continue Statement

Break in loop:

```
# Filename: breakpro.py
sumA = 0
i = 1
while i \le 5:
   sumA += i
   if i == 3:
      break
   print('i={},sum={}'.format(i, sumA))
  i += 1
```

Continue in loop:

```
# Filename: continuepro.py
sumA = 0
i = 1
while i \le 5:
   sumA += i
   i += 1
   if i == 3:
      continue
   print('i={},sum={}'.format(i, sumA))
```

Example: Guess Number with Exit

- The program randomly generate an integer between 0 and 300, player inputs a number to guess.
 - If the guess is True, then system returns 'Bingo' and exit.
 - If the guess is False, then system
 returns hint 'Too large' or 'Too small'
 - If player decides to exit, then system returns farewell information.

```
File
```

```
# Filename: guessnum3.py
from random import randint
x = randint(0, 300)
go = 'v'
while go == 'v':
  digit = int(input('Please input a number between 0^{\sim}300: '))
  if digit == x:
     print('Bingo!')
     break
  elif digit > x:
     print('Too large, please try again.')
  else:
     print('Too small, please try again.')
  print('Input y if you want to continue.')
  go = input()
  print(go)
else:
  print('Goodbye!')
```

Else Statement in loop

i += 1

else:

- else in loop:
 - If loop is stopped by
 break, then jump out
 of the block
 - If loop stops
 normally, then
 execute the code in
 else block

```
# Filename: prime.py
from math import sqrt
num = int(input('Please enter a number: '))
j = 2
while j <= int(sqrt(num)):
  if num % j == 0:
    print('{:d} is not a prime.'.format(num))
    break</pre>
```

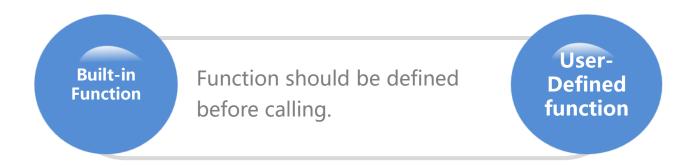
print('{:d} is a prime.'.format(num))

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USER-DEFINED **FUNCTION**

Function



Creation of User-Defined Function

Grammar

def function_name([arguments]):

"optional documentation string"

function_suite

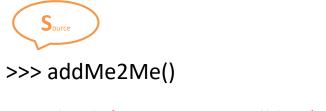


>>> def addMe2Me(x):

'apply operation + to argument' return x+x

Calling of User-Defined Function

- Function Name with Function Operator (a pair of Parentheses)
 - Content between parentheses are the parameters
 - Function operator () can not be omitted



Traceback (most recent call last):

File "<pyshell#6>", line 1, in <module>
addMe2Me()

TypeError: addMe2Me() takes exactly 1 argument (0 given)

```
>>> addMe2Me(3.7)
7.4
>>> addMe2Me(5)
10
>>> addMe2Me('Python')
'PythonPython'
```

User-Defined Function

Output all prime numbers between 0 and 100

Output:

2 3 5 7 11 13 17 19 23 29 31 37 41 43 47 53 59 61 67 71 73 79 83 89 97

```
# Filename: prime.py
from math import sqrt
def isprime(x):
  if x == 1:
     return False
   k = int(sqrt(x))
   for j in range(2,k+1):
      if x\%i == 0:
          return False
   return True
for i in range(2,101):
   if isprime(i):
      print( i, end = ' ')
```

Default Argument (I)

 Parameter of function can have a default value. If it has one, the default value is presented with the form of assignment statement.

```
>>> def f(x = True):
         "whether x is a correct word or not"
         if x:
              print('x is a correct word')
         print('OK')
>>> f()
x is a correct word
OK
>>> f(False)
OK
```

Default Argument (II)

The value of default argument can be changed

```
Source
>>> def f(x , y = True):
         "x and y both correct words or not "
         if y:
              print(x, 'and y both correct')
         print(x, 'is OK')
>>> f (68)
68 and y both correct
68 is OK
>>> f(68, False)
68 is OK
```

Default Argument (III)

 Usually, the default argument should be placed at the end of parameter list.

```
def f(y = True, x):

"'x and y both correct words or not ''

if y:

print(x, 'and y both correct ')

print(x, 'is OK')
```

SyntaxError: non-default argument follows default argument

Keyword Argument

Keyword argument
 helps caller distinguish
 different parameters
 by name and allow to
 change the order of
 parameter in
 parameter list.

```
>>> def f(x , y):
         "x and y both correct words or not"
         if y:
              print(x, 'and y both correct ')
         print(x, 'is OK')
>>> f(68, False)
68 is OK
>>> f(y = False, x = 68)
68 is OK
>>> f(y = False, 68)
SyntaxError: non-keyword arg after keyword arg
>>> f(x = 68, False)
SyntaxError: non-keyword arg after keyword arg
```

Use Function as a Parameter

Function can be passed to another function as a parameter

```
>>> def addMe2Me(x):
    return x+x
>>> def self(f, y):
    print(f(y))
>>> self(addMe2Me, 2.2)
4.4
```

lambda expressions

Anonymous function

```
>>> r = lambda x : x + x
>>> r(5)
10
```

lambda expressions

```
def my_add(x, y) : return x + y
lambda x, y : x + y
my_add = lambda x, y : x + y
>>> my_add(3, 5)
```

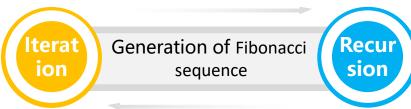
Data Processing Using

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RECURSION

Recursion





Recursion is a good example of computational thinking.

Iteration and Recursion

Recursion must have a boundary condition to stop execution.

```
- n == 0 \text{ or } n == 1
```

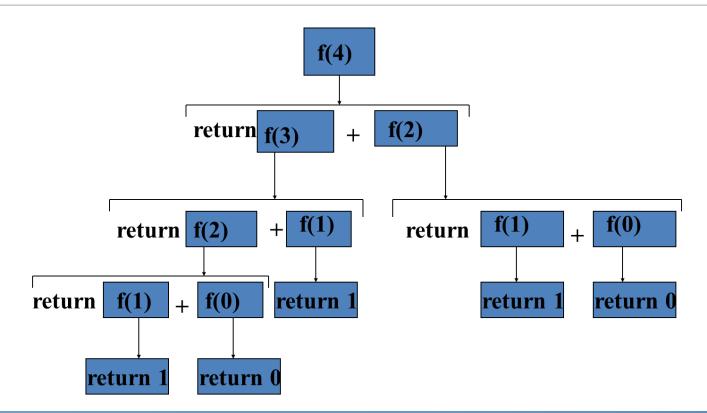
Code of recursion is simpler and more user-friendly.

```
# the nth Fibonacci number
def fib(n):
    a, b = 0, 1
    count = 1
    while count < n:
        a, b = b, a+b
        count = count + 1
    print(b)
```

```
# the nth Fibonacci number

def fib(n):
    if n == 0 or n == 1:
        return n
    else:
        return fib(n - 1) + fib(n - 2)
```

Recursion



Recursion

• The execution of recursion. 01 Recursive 02 Stop at boundary condition May have a higher cost than iteration.

Tower of Hanoi

 Tower of Hanoi
 It consists of three rods and a number of disks of different sizes, which can slide onto any rod.

The move should obey following rules.

- 1. Only one disk can be moved at a time.
- 2. Each move consists of taking the upper disk from one of the stacks and placing it on top of another stack.
- 3, No disk may be placed on top of a smaller disk.

```
# Filename: Hanoi.py
def hanoi(a,b,c,n):
  if n==1:
     print(a,'->',c)
  else:
     hanoi(a,c,b,n-1)
     print(a,'->', c)
     hanoi(b,a,c,n-1)
hanoi('a','b','c',4)
```

Output:

a -> b

a -> c

b -> c

a -> b

c -> a

c -> b

a -> b

a -> c

 $b \rightarrow c$

b -> a

c -> a

b -> c

a -> b

a -> c

b -> c

Data Processing Using

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VARIABLE SCOPE

Scope of Variable

- Global variable
- Local variable

```
# Filename: global.py
global_str = 'hello'
def foo():
    local_str = 'world'
    return global_str + local_str
```

```
>>> foo()
'helloworld'
```

Variable with the Same Name

Global and Local variables have the same name.

```
# Filename: samename.py

a = 3

def f():

a = 5

print(a ** 2)
```

Change Value of Global Variable

Is the method practicable?

```
# Filename: scopeofvar.py
def f(x):
  print(a)
   a = 5
                                UnboundLocalError: local variable 'a'
   print(a + x)
                                referenced before assignment
a = 3
f(8)
```

Global Statement

global statement marks the identity of global variable

```
# Filename: scopeofvar.py
def f(x):
   global a
   print(a)
   a = 5
   print(a + x)
a = 3
f(8)
print(a)
```

```
Output:
3
13
5
```

Summary

