

## 1. C# Questions

### 1.1 Explain the use of `ref` and `out` keywords in C# method parameters. When should each be used?

- **Detailed Answer:** The `ref` and `out` keywords in C# allow methods to modify parameters passed to them, with each serving a different purpose.
  - `ref` : When a parameter is passed with the `ref` keyword, it allows both the caller and method to access and modify an existing value. The parameter must be initialized before being passed to the method, as `ref` signifies that the method might read and modify the existing value.
  - `out` : The `out` keyword allows a method to return multiple values through its parameters. Unlike `ref` , `out` parameters don't need to be initialized by the caller before passing to the method, but the method must assign a value before it completes execution.
  - **Use Cases:** Use `ref` when a value needs to be updated and returned to the caller. Use `out` when returning multiple values from a method is required.

### 1.2 How would you load data partially from a database to display on a screen in a C# application?

- **Detailed Answer:** To load data partially (or implement pagination), use `Skip` and `Take` methods in LINQ to SQL or Entity Framework queries. This approach allows for loading a manageable subset of data at a time, which is especially helpful with large datasets.
  - **Example:** If displaying data page by page, use `dbContext.Records.Skip(pageNumber * pageSize).Take(pageSize)` to fetch only the required page of data.
  - **Considerations:** Implementing efficient pagination is essential to reduce memory and CPU load, ensuring faster response times and a better user experience.

### 1.3 A developer needs to implement only 9 out of 10 methods in an interface due to project needs. How can this be resolved while adhering to SOLID principles?

- **Detailed Answer:** This scenario points to the Interface Segregation Principle (ISP) of SOLID, which suggests that interfaces should be small and specific to the client's needs rather than large and general.
  - **Solution:** The developer can refactor the interface into smaller, more specific interfaces, each with only the required methods. For example, instead of an `IShape` interface with all methods, smaller interfaces like `IDrawable` and `ITransformable` can be created.
  - **Alternate Solution:** If the interface is from a third-party library and cannot be refactored, the developer may implement the interface and provide minimal or placeholder implementations (e.g., throwing `NotImplementedException` ) for unnecessary methods, though this isn't ideal.

### 1.4 The code throws an `OutOfMemoryException` when reading data from a database in batches into a .NET List. How can this be resolved?

- **Detailed Answer:** To avoid `OutOfMemoryException` , especially when working with large datasets, it's best to use a streaming or lazy-loading approach.
  - **Streaming:** Instead of loading all data into a list at once, process items as they are retrieved, such as by using `yield return` or returning an `IEnumerable` collection.
  - **Batch Processing:** Process data in smaller batches that can be released from memory after processing, avoiding the accumulation of data in memory. Additionally, if Entity Framework is used, consider disabling tracking ( `AsNoTracking` ) to reduce memory usage.

### 1.5 How can you add a method to a sealed class from a third-party library to convert its data to a specific format?

- **Detailed Answer:** Since sealed classes cannot be inherited, extension methods provide a practical way to add functionality. Extension methods allow adding static methods to existing sealed classes without modifying the source.
  - **Implementation:** Define an extension method in a static class that operates on the sealed class type. For example, `public static string ToFormattedString(this ThirdPartyClass obj) { /* conversion logic */ }`.

- **Advantages:** Extension methods are non-intrusive, enabling you to add functionality without access to the original code.
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## 2. .NET Core

### 2.1 What are the common approaches for implementing Web API versioning in .NET Core?

- **Detailed Answer:** API versioning helps manage different versions of an API to avoid breaking changes for existing clients.
  - **Approaches:**
    - **Query String Versioning:** Add version information as a query parameter, e.g., `api/products?version=1`.
    - **URL Path Versioning:** Version is added in the URL path, e.g., `api/v1/products`.
    - **Header Versioning:** The client specifies the version in a custom header.
    - **Media Type Versioning:** Use Accept headers with custom media types to specify the version.
  - **Tooling:** The `Microsoft.AspNetCore.Mvc.Versioning` package simplifies versioning in .NET Core by allowing easy configuration and management of versioned routes.

### 2.2 What steps should be taken to troubleshoot a 500 Internal Server Error in a .NET Core application?

- **Detailed Answer:**
  - **Enable Developer Exception Page:** In development, enable `app.UseDeveloperExceptionPage()` in `Startup.cs` to view detailed error messages.
  - **Check Logs:** Inspect logs in the configured logging provider (e.g., files, database) to locate detailed error information.
  - **Error Handling Middleware:** Add global error-handling middleware to catch and log exceptions before they return to the client.
  - **Dependency and Configuration Check:** Verify that all required services, configurations, and dependencies are correctly set up.

### 2.3 How can you configure multiple logging sources (file, Splunk, database) in a .NET Core application?

- **Detailed Answer:** .NET Core's built-in logging framework supports multiple providers, which can be configured in `Startup.cs` or `appsettings.json`.
  - **Setup:** In `ConfigureServices`, use `AddLogging` to add providers like `AddFile`, `AddSplunk`, and `AddDatabase`. Each provider can be customized with its own configuration in `appsettings.json`.
  - **Example:** Add `"Logging": { "LogLevel": { "Default": "Warning" }, "File": { ... }, "Splunk": { ... } }` to `appsettings.json` to configure different providers.

### 2.4 For a class with 100 methods used across multiple controller actions, what dependency injection lifetime scope would you choose?

- **Detailed Answer:** The choice depends on the intended usage and memory footprint of the class.
  - **Scoped Lifetime:** Creates a new instance per HTTP request, ensuring isolation across requests. Suitable if data/state shouldn't persist across requests.
  - **Singleton Lifetime:** Provides a single instance for the application's lifecycle, useful if the state needs to be shared across requests. However, avoid this for large objects with high memory usage.

### 2.5 How would you configure different data stores for different tenants in a .NET Core application?

- **Detailed Answer:**
  - **Tenant Identification:** Identify the tenant based on criteria such as domain name, headers, or API tokens.

- **Custom Configuration Provider:** Implement a custom configuration provider that loads connection strings and settings for each tenant.
  - **Multi-Tenancy Libraries:** Some libraries, like `Finbuckle.MultiTenant`, provide pre-built solutions for managing multi-tenant data stores.
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### 3. Web API

#### 3.1 What HTTP status code is appropriate for a long-running Web API call?

- **Detailed Answer:** Use a `202 Accepted` status code for long-running API calls to inform the client that the request is being processed asynchronously. Follow up with status update endpoints to provide the client with progress or completion updates.

#### 3.2 How can you apply conditional validation in a Web API, where validation depends on another property's value?

- **Detailed Answer:**
  - **Custom Validation Attribute:** Write a custom validation attribute that checks the value of another property to apply conditional logic.
  - **Model-Level Validation:** Implement `IValidatableObject` in the model and apply custom validation logic based on property dependencies.
  - **FluentValidation:** Libraries like `FluentValidation` provide a powerful syntax for building conditional validation rules.

#### 3.3 Describe the scope and examples of unit tests and integration tests for a Web API that transfers funds between accounts.

- **Detailed Answer:**
    - **Unit Tests:** Test individual methods, such as `TransferFunds`, to verify fund transfer logic, input validation, and boundary conditions.
    - **Integration Tests:** Validate that all components (API endpoints, services, database interactions) work together correctly. Test scenarios like successful transfer, insufficient funds, and transaction rollbacks.
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### 4. Event-Driven Development

#### 4.1 For a notification system that sends notifications by email and SMS upon user registration, would you use a queue or topic? Why?

- **Detailed Answer:** Use a **topic** because it allows broadcasting a single message to multiple consumers (Email and SMS services) simultaneously. Queues are more suitable for point-to-point messaging, where each message is consumed by only one receiver.

#### 4.2 Compare Kafka and RabbitMQ in terms of use cases and strengths.

- **Detailed Answer:**
  - **Kafka:** Best for high-throughput, low-latency streaming, commonly used in data pipelines and real-time analytics.
  - **RabbitMQ:** Focused on managing complex message routing, often used for event-driven microservices.

#### 4.3 Describe the lifecycle management of messages in Kafka.

- **Detailed Answer:** Kafka retains messages for a specified time or until a size limit is reached (retention policy). Log compaction retains only the latest record for each key, managing storage efficiently.

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## 5. Development Methodology

5.1 Do you approach your work with a design-first or code-first mindset? Which tools do you use for designing APIs or components?

- **Detailed Answer:**
  - **Design-First Approach:** Prioritize planning and designing APIs before implementation. Tools like Swagger or OpenAPI are used to define and document APIs, ensuring clarity for stakeholders.
  - **Code-First Approach:** Use tools like Entity Framework Code-First for rapid prototyping, where code drives the model definition.