# Sharang Ukidve





### **Experience**



Since September 2018

### **Systems Engineer** Infosys Ltd

- Worked on critical projects to deliver reactive, dynamic and responsive front-end screens for the web.
- o Designed interfaces and reusable components for web based applications using frameworks like Angular 8 and
- Worked on migrating an existing web application to the latest version of Angular from Angular JS.
- o Provided creative design ideas for improving UI and code standards which were appreciated and adopted into the product.



July 2018 - August 2018

### Systems Engineer Trainee Infosys Ltd

- o Amongst top 30 trainees out of 640 selected for special training.
- o Developed an employee management system for iOS using Swift and XCode.
- Trained in iOS and MacOS application development using Swift3 and XCode.



### Education

### Bachelor of Engineering in Information Technology

Dwarkadas J Sanghvi College of Engineering

Year of Passing: 2018

Score: 7.4/10

# **Higher Secondary Certificate**

Ramnivas Ruia Jr. College Year of Passing: 2014

Score: 79.4%

### **Indian Certificate of Secondary Education**

Vasudev C. Wadhwa Arya Vidya Mandir

Year of Passing: 2012

Score: 92.6%

# **Technical Skills**



Angular(2+)



AngularJS (1.x)



**JavaScript** 



Vue.js



**CSS** 



HTML

# Other Skills

- o Angular CLI
- TypeScript
- o SCSS
- jQuery
- o Angular Material
- o Node.js
- LESS



# **Personal Info**

### **Profiles**



github.com/SharangUkidve



in linkedin.com/in/sharang-ukidve



(🚱 codepen.io/sharang-ukidve

# Interests









### Soft Skills

- Effective Communication
- Writing Skills
- Willingness to learn
- o Teamwork
- Punctuality
- Adaptability



### **Projects**

# **Todo-Notes**

(Jan. 2020)

(Oct. 2019 - Nov. 2019)

A web tool to track the progress of projects. Tasks can be added to a project

Tech Used: Angular 8, Angular CLI, **TypeScript** 



(Jul. 2017 - Mar. 2018)

An Android application built using Unity3D and Blender to simulate a Chemical Lab for students to learn to perform experiments in an interactive and immersive fashion.

Tech Used: Unity3D, Blender, C#



users perspective.

with different statuses.

Kanban Board

Tech Used: Vue.js, SCSS, Vue CLI, JavaScript

Simple, user friendly todo list and notes

webapp designed keeping in mind the