

# LAB ASSIGNMENT -3

## YACC TOOL

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### PROGRAM 1.

**Aim:** To generate yacc specification for a program to recognize a valid arithmetic expression that uses operator +,-,\*,/

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#### Code:

#### LEX CODE:

```
%{
#include"y.tab.h"
%}

%%

[a-zA-Z_][a-zA-Z_0-9]* return id;
[0-9]+(\\.[0-9]*)?    return num;
[+/*]                return op;
.                    return yytext[0];
\\n                  return 0;

%%

int yywrap() {
    return 0;
}
```

---

#### YACC CODE:

```
%{
#include<stdio.h>
int valid=1;
%}

%token num id op

%%

start : id '=' s ';' ;
```

```
s: id x    | num x    | '-' num x    | '(' s ')' x;  
x: op s    | '-' s    | ;
```

```
%%
```

```
int yyerror(){  
    valid=0;  
    printf("Invalid Arithmetics\n");  
    return 0;  
}
```

```
int main(){  
    printf("Please give an expression:\n");  
    yyparse();  
    if(valid)  
    {  
        printf("Valid Arithmetics\n");  
    }  
}
```

---

## Output Screenshot:



```
sharan@Shar-Ubutu: ~/CompilerDesign  
sharan@Shar-Ubutu:~/CompilerDesign$ yacc -d arith.y  
sharan@Shar-Ubutu:~/CompilerDesign$ lex arith.l  
sharan@Shar-Ubutu:~/CompilerDesign$ gcc lex.yy.c y.tab.c -w  
sharan@Shar-Ubutu:~/CompilerDesign$ ./a.out  
Please give an expression:  
a=(b+c*d+e);  
Valid Arithmetics  
sharan@Shar-Ubutu:~/CompilerDesign$ ./a.out  
Please give an expression:  
position=intial*rate;  
Valid Arithmetics  
sharan@Shar-Ubutu:~/CompilerDesign$ ./a.out  
Please give an expression:  
123ab  
Invalid Arithmetics  
sharan@Shar-Ubutu:~/CompilerDesign$
```

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## Result:

Using yacc tool we have created a program that recognizes a valid arithmetic expression using the arithmetic operator +,-,\*,/

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END

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## PROGRAM 2.

**Aim:** To generate yacc specification for a program to recognize a valid variable which starts with a letter followed by any number of digits or letters.

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### Code:

#### LEX CODE:

```
%{
#include "y.tab.h"
%}

%%

[a-zA-Z] {return LETTER;}
[0-9] {return DIGIT;}
[_] {return UND;}
[\n] {return NL;}
. {return yytext[0];}
%%

int yywrap() {
    return 0;
}
```

---

#### YACC CODE:

```
%{
#include <stdio.h>
#include <stdlib.h>
%}

%token DIGIT LETTER UND NL

%%

stmt: variable NL {printf("Given Variable is a valid identifier\n"); exit(0);}
;

variable: LETTER alphanumeric
;

alphanumeric: LETTER alphanumeric | DIGIT alphanumeric | UND alphanumeric | LETTER | DIGIT | UND
;
```

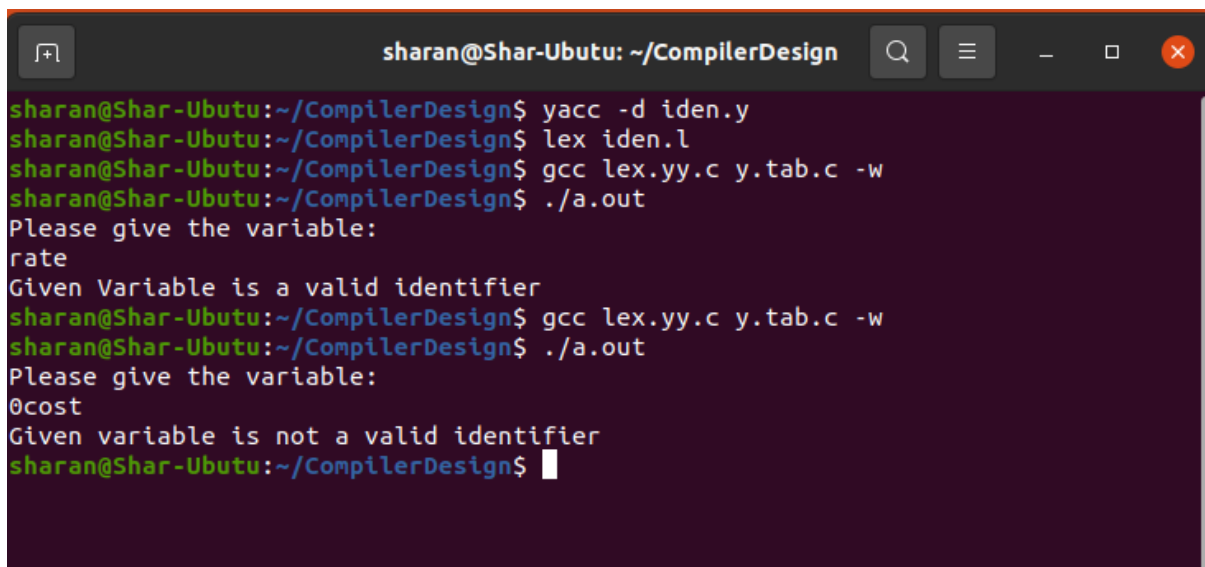
%%

```
int yyerror(char *msg){  
    printf("Given variable is not a valid identifier\n");  
    exit(0);  
}
```

```
main(){  
    printf("Please give the variable: \n");  
    yyparse();  
}
```

---

## Output Screenshot:



```
sharan@Shar-Ubutu: ~/CompilerDesign  
sharan@Shar-Ubutu:~/CompilerDesign$ yacc -d iden.y  
sharan@Shar-Ubutu:~/CompilerDesign$ lex iden.l  
sharan@Shar-Ubutu:~/CompilerDesign$ gcc lex.yy.c y.tab.c -w  
sharan@Shar-Ubutu:~/CompilerDesign$ ./a.out  
Please give the variable:  
rate  
Given Variable is a valid identifier  
sharan@Shar-Ubutu:~/CompilerDesign$ gcc lex.yy.c y.tab.c -w  
sharan@Shar-Ubutu:~/CompilerDesign$ ./a.out  
Please give the variable:  
0cost  
Given variable is not a valid identifier  
sharan@Shar-Ubutu:~/CompilerDesign$
```

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## Result:

Using yacc tool we have created a program that recognizes a valid variable which starts with a letter followed by any number of digits or letters.

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END

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### PROGRAM 3.

**Aim:** To generate yacc specification for a program to implement a arithmetic calculator using lex and yaac.

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#### Code:

#### LEX CODE:

```
%{
#include<stdio.h>
#include"y.tab.h"
%}

%%

[0-9]+ {
    yylval = atoi(yytext);
    return NUMBER;

}
[\t];

[\n] return 0;

. return yytext[0];

%%

int yywrap() {
    return 1;
}
```

---

#### YACC CODE:

```
%{
#include<stdio.h>
#include<stdlib.h>
%}

%token NUMBER

%left '+' '-'

%left '*' '/' '%'

%left '(' ')'

%%
```

```

ArithmeticExpression: E{
    printf("\nResult=%d\n", $$);

    return 0;

};
E: E '+' E {$$= $1+$3;}
  | E '-' E {$$= $1-$3;}
  | E '*' E {$$= $1*$3;}
  | E '/' E {$$= $1/$3;}
  | E '%' E {$$= $1%$3;}
  | '(' E ')' {$$= $2;}
  | NUMBER {$$= $1;}

;

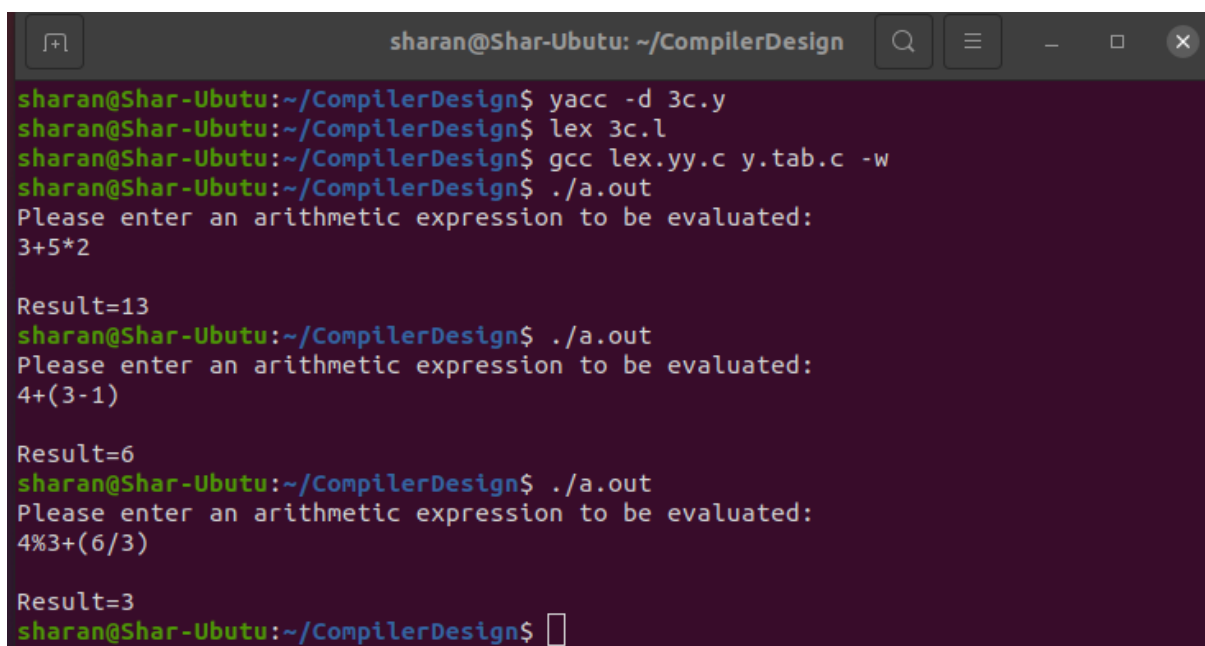
%%

int yyerror(char *msg){
    printf("Given arithmetic expression is invalid\n");
    exit(0);
}

main(){
    printf("Please enter an arithmetic expression to be evaluated: \n");
    yyparse();
}

```

## Output Screenshot:



```

sharan@Shar-Ubutu: ~/CompilerDesign
sharan@Shar-Ubutu:~/CompilerDesign$ yacc -d 3c.y
sharan@Shar-Ubutu:~/CompilerDesign$ lex 3c.l
sharan@Shar-Ubutu:~/CompilerDesign$ gcc lex.yy.c y.tab.c -w
sharan@Shar-Ubutu:~/CompilerDesign$ ./a.out
Please enter an arithmetic expression to be evaluated:
3+5*2

Result=13
sharan@Shar-Ubutu:~/CompilerDesign$ ./a.out
Please enter an arithmetic expression to be evaluated:
4+(3-1)

Result=6
sharan@Shar-Ubutu:~/CompilerDesign$ ./a.out
Please enter an arithmetic expression to be evaluated:
4%3+(6/3)

Result=3
sharan@Shar-Ubutu:~/CompilerDesign$ 

```

```
sharan@Shar-Ubutu:~/CompilerDesign$ ./a.out
Please enter an arithmetic expression to be evaluated:
2+abc
Given arithmetic expression is invalid
```

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### Result:

Using yaac tool we have created a program that implements an arithmetic calculator using lex and yaac.

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END

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