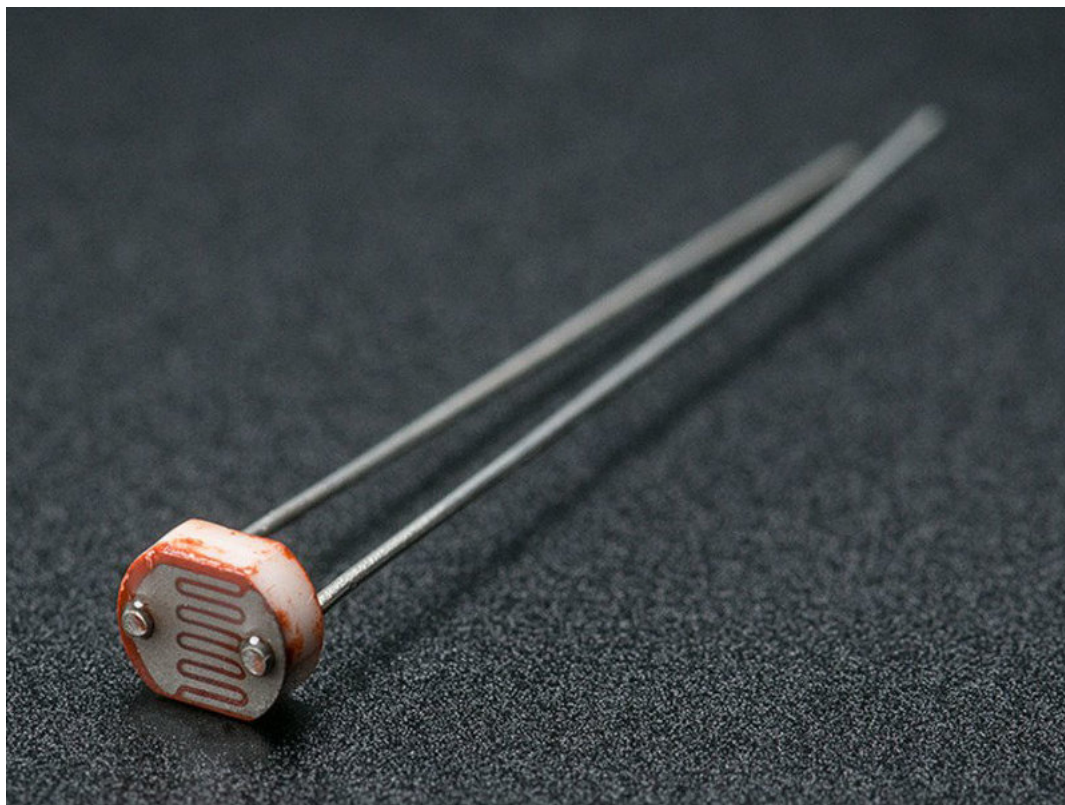


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[Photocells](#)

[CdS Cells, Photoresistors, & Light
Dependent Resistors \(LDR\)](#)

- [Overview](#)
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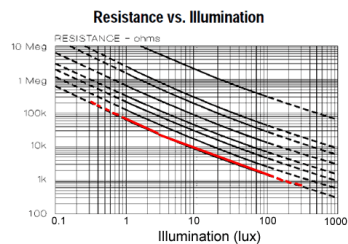
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Measuring Light

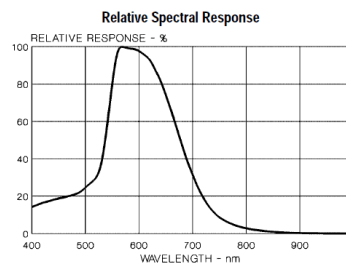
by [lady ada](#)

As we've said, a photocell's resistance changes as the face is exposed to more light. When its dark, the sensor looks like an large resistor up to 10MΩ, as the light level increases, the resistance goes down. This graph indicates approximately the resistance of the sensor at different light levels. Remember each photocell will be a little different so use this as a guide only!



Note that the graph is not linear, its a log-log graph!

Photocells, particularly the common CdS cells that you're likely to find, are not sensitive to all light. In particular they tend to be sensitive to light between 700nm (red) and 500nm (green) light.



Basically, blue light wont be nearly as effective at triggering the sensor as green/yellow light!

What the Heck is Lux?

Most datasheets use [lux](#) to indicate the resistance at certain light levels. But what is [lux](#) ? Its not a method we tend to use to describe brightness so its tough to gauge. Here is a table [adapted from a Wikipedia article on the topic!](#)

Illuminance	Example
0.002 lux	Moonless clear night sky
0.2 lux	Design minimum for emergency lighting (AS2293).
0.27 - 1 lux	Full moon on a clear night
3.4 lux	Dark limit of civil twilight under a clear sky
50 lux	Family living room
80 lux	Hallway/toilet
100 lux	Very dark overcast day
300 - 500 lux	Sunrise or sunset on a clear day. Well-lit office area.
1,000 lux	Overcast day; typical TV studio lighting
10,000 - 25,000 lux	Full daylight (not direct sun)
32,000 - 130,000 lux	Direct sunlight

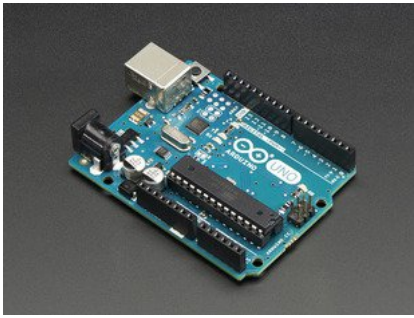
[OVERVIEW TESTING A PHOTOCELL](#)

Last updated on 2015-11-19 at 06:27:51 PM Published on 2012-07-29 at 11:58:38 AM



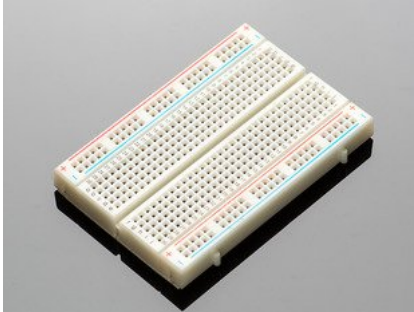
Photo cell (CdS photoresistor)

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Arduino Uno R3 (Atmega328 - assembled)

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Half-size breadboard

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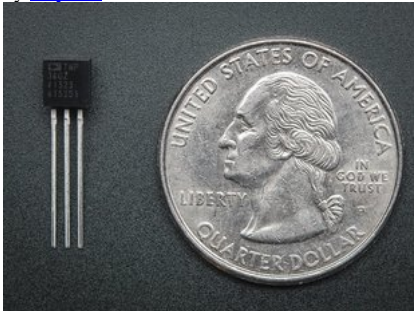
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[TMP36 Temperature Sensor](#)

[Reading temperatures to 0.1 degree precision!](#)

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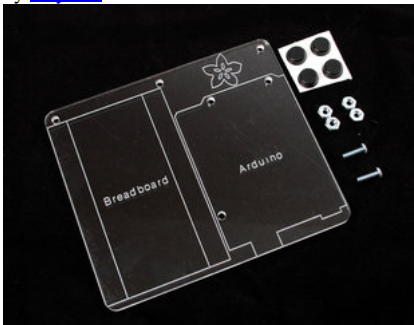


[An analog temperature sensor is pretty easy to explain, its a chip that tells you what the ambient temperature is. This guide will show you how an analog temperature sensor works, how to wire one up, and some project examples.](#)

[Arduino Prototyping Mounting Plate](#)

[Securely hold your Arduino next to a breadboard](#)

by [lady ada](#)



[By popular demand! We now have the plates from the ARDX available separately. Acrylic plate is engraved and cut here at the Adafruit factory. There are mounting holes for your Arduino and a space that fits a half sized breadboard very nicely.](#)

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[Electronic Demon Costume](#)

[RAAAAAWR!](#)

by [Phillip Burgess](#)

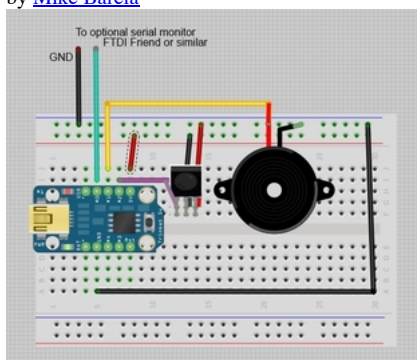


[Spark the demon](#) is a costume featuring an Arduino-based voice changer, an animated LED matrix face and glowing EL wire wings. This short guide answers some common questions and collects links to the relevant tutorials and videos that may be helpful in your own Halloween creations.

[Trinket / Gemma IR Control](#)

Use a Trinket or Gemma to determine the IR codes from your remote and use the codes in your own program to trigger events

by [Mike Barela](#)



[Trinket and Gemma](#) are perfect for small projects needing to receive some external event, triggering your own defined output. This project uses the [Adafruit IR Sensor](#) to first receive IR commands from a remote, then to use those codes in controlling a project of your own.

x

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"Simplicity is the ultimate sophistication" - [Leonardo da Vinci](#)

