

WEEK-11 Lab Program 9

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Q1. WAP to implement doubly linked list with primitive operations.

```
CODE: #include <stdio.h>
      #include <stdlib.h>
      struct node
      {
          int data;
          struct node *prev;
          struct node *next;
      };
      typedef struct node *NODE;
```

int count;

NODE getnode()

{

NODE p;

p = (NODE) malloc(sizeof(struct node));

if (p == NULL)

{

printf("mem is full\n");

exit(0);

}

return p;

}

NODE insert_front(int item, NODE head)

{

NODE newn, cur;

newn = getnode();

newn->data = item;

newn->prev = NULL;

newn->next = NULL;

cur = head → next;
head → next = newn;
newn → prev = head;
newn → next = cur;
cur → prev = newn;
return head;
?

NODE insert_rear(int item, NODE head)

{

NODE newn, cur;
newn = getnode();
newn → data = item;
newn → prev = NULL;
newn → next = NULL;
cur = head → prev;
head → prev = newn;
newn → next = head;
cur → next = newn;
newn → prev = cur;
return head;

}

NODE insert_left(int item, NODE head)

{

NODE newn, cur, left;
if (head → next == head)
{
 printf("DLL is empty");
 return head;
}
else
{
 cur = head → next;
 while (cur != head)

{

if (cur->data == item)

{

break;

?

cur = cur->next;

}

if (cur == head)

{

printf("Key node for insertion not found");

return head;

}

left = cur->prev;

printf("Enter data towards left of %d", item);

newn = getnode();

scanf("%d", &newn->data);

newn->prev = left;

left->next = newn;

newn->next = cur;

cur->prev = newn;

return head;

?

?

NODE insert-right(int item, NODE head)

{

NODE newn, cur, right;

if (head->next == head)

{

printf("DLL is empty");

return head;

?

cur = head->next;

```

while (cur != head)
{
    if (cur->data == item)
    {
        break;
    }
    cur = cur->next;
}
if (cur == head)
{
    printf("key node for insertion not found");
    return head;
}

right = cur->next;
newn = getnode();
printf("Enter data towards right of %d", item);
scanf("%d", &newn->data);
right->prev = newn;
newn->next = right;
newn->prev = cur;
cur->next = newn;
return head;
}

NODE delFront (NODE head)
{
    NODE cur, next;
    if (head->next == head)
    {
        printf("DLL is empty");
        return head;
    }
}

```

```
cur = head -> next;
next = cur -> next;
head -> next = next;
next -> prev = head;
printf("The node deleted is %d", cur->data);
free(cur);
return head;
}
```

```
NODE del_rear(NODE head)
```

```
{
```

```
NODE cur, left;
```

```
if(head -> next == head)
```

```
{
```

```
printf("DLL is empty");
```

```
}
```

```
cur = head -> prev;
```

```
left = cur -> prev;
```

```
left -> next = head;
```

```
head -> prev = left;
```

```
printf("The node is deleted %d", cur->data);
```

```
free(cur);
```

```
return head;
```

```
}
```

```
NODE dl_search(int item, NODE head)
```

```
{
```

```
count = 0;
```

```
NODE cur;
```

```
cur = head -> next;
```

```
while (cur != head)
```

```
{
```

```
count++;
```

```
if (cur->data == item)
```

```
{  
    printf("Element found at %d", count);  
    return head;  
}  
cur=cur->next;  
}  
if (count==0)  
{  
    printf("Element not found");  
}  
return head;  
}
```

```
NODE delAll(int item, NODE head)
```

```
-{  
    NODE left, cur, right;  
    if (head->next == head)  
    {  
        printf("DLL empty");  
        return head;  
    }
```

```
    count=0;  
    cur=head->next;  
    while (cur!=head)  
    {  
        if (item!=cur->data)  
        {  
            cur=cur->next;  
        }  
        else  
        {  
            count++;  
            left=cur->prev;  
        }
```

right = cur → next;
 - left → next = right;
 right → prev = left;
 free(cur);
 cur = right;
 ?

?
 if (count == 0)

{

printf("key not found");
 ?

else

{

printf("key found at %d position and are
 deleted"; count);

?

return head;

?

node remove_duplicater (int item, node *head)

{

node cur, left, right;

count = 0;

if (head → next == head)

{

printf("DLL is empty");

}

cur = head → next;

while (cur != head)

{

if (cur → data == item)

{

count++;

if(count > 1)

{

left = cur → prev;

right = cur → next;

left → next = right;

right → prev = left;

else if(cur!=""

cur = right;

}

else

{

cur = cur → next;

?

?

else if(cur → data != item)

{

cur = cur → next;

?

?

if(count == 1)

{

printf("Given key has no duplicates");

?

else

{

printf("Duplicates have been removed
only unique present");

?

return head;

?

void display(NODE head)

{

```
node cur;
if (head->next == head)
{
    printf("Doubly linked list is empty");
    return;
}
cur = head->next;
while (cur != head)
{
    printf("%d", cur->data);
    cur = cur->next;
}
printf("\n");

int main()
{
    node head;
    head = getnode();
    head->next = head;
    head->prev = head;

    node p;
    int ch, item;
    int i, cval;
    for (c; i <
```

{
 printf("1. Insert front\n 2. Insert rear\n 3.
 4. Insert left of the given node\n 5. Insert
right of given node\n 6. delete front\n 7.
delete rear\n 8. display\n 9. searching for a given element
10. removing duplicates");
 printf("Please enter your choice");

```
scanf ("%d", &ch);  
switch (ch)  
{
```

```
case 1: printf ("Enter the item: ");  
scanf ("%d", &item);
```

```
head = insert_front (item, head);  
break;
```

```
case 2: printf ("Enter the key item");
```

```
scanf ("%d", &item);
```

```
head = insert_rear (item, head);  
break;
```

```
case 3: printf ("Enter the key item (n)");
```

```
scanf ("%d", &item);
```

```
head = insert_left (item, head);  
break;
```

```
case 4: l = 0;
```

```
printf ("Enter the key item (n);  
scanf ("%d", &item);
```

```
head = insert_right (item, head);  
break;
```

```
case 5: del_front (head);
```

```
break;
```

```
case 6: del_rear (head);
```

```
break;
```

```
case 7: printf ("Enter the key to be deleted");
```

```
scanf ("%d", &item);
```

```
head = del_all (item, head);
```

```
break;
```

```
case 8: display (head);  
break;
```

case 9: printf("Enter the value to be searched");
 scanf("%d", &item);
 head = DLL_Search(item, head);
 break;

case 10: printf("Enter the key whose duplicates need
 to be deleted");
 scanf("%d", &item);
 head = remove_duplicates(item, head);
 break;

default: exit(0);

}

}

return 0;

.