

#### **LAB-4:DOUBLE ENDED QUEUE(along with input and output restricted deque)**

```
#include<stdio.h>
```

```
#define qsize 5
```

```
int f=0,r=-1,ch;
```

```
int item,q[10];
```

```
int isfull()
```

```
{  
    return(r==qsize-1)?1:0;  
}
```

```
int isempty()
```

```
{  
    return(f>r)?1:0;  
}
```

```
void insert_rear()
```

```
{  
    if(isfull())  
    {
```

```
        printf("queue overflow\n");
        return;
    }
    r=r+1;
    q[r]=item;
}

void delete_front()
{
    if(isempty())
    {
        printf("queue empty\n");
        return;
    }
    printf("item deleted is %d\n",q[(f)++]);
    if(f>r)
    {
        f=0;
        r=-1;
    }
}
```

```

    }
}
void insert_front()
{
    if(f!=0)
    {
        f=f-1;
        q[f]=item;
        return;
    }
    else if((f==0)&&(r==-1))
    {
        q[++(r)]=item;
        return;
    }
    else
        printf("insertion not possible\n");
}

```

```
void delete_rear()
{
    if(isempty())
    {
        printf("queue is empty\n");
        return;
    }
    printf("item deleted is %d\n",q[(r)--]);
    if(f>r)
    {
        f=0;
        r=-1;
    }
}

void display()
{
    int i;
    if(isempty())
```

```

    {
        printf("queue empty\n");
        return;
    }
    for(i=f;i<=r;i++)
        printf("%d\n",q[i]);
}
void main()
{
    for(;;)
    {
        printf("1.insert_rear\n2.insert_front\n3.delete_rear\n4.de
lete_front\n5.display\n6.exit\n");
        printf("enter choice\n");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1:printf("enter the item\n");
                    scanf("%d",&item);

```

```
        insert_rear();  
        break;  
    case 2:printf("enter the item\n");  
        scanf("%d",&item);  
        insert_front();  
        break;  
    case 3:delete_rear();  
        break;  
    case 4:delete_front();  
        break;  
    case 5:display();  
        break;  
    default:exit(0);  
}  
}}
```

## **OUTPUT(function wise):**

### **1.Insert rear**

```
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
1
enter the item
1
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
1
enter the item
1
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
1
enter the item
2
```

```
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
1
enter the item
6
queue overflow
```

## 2.insert front

```
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
2
enter the item
8
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
5
8
1
2
3
```

### 3.delete rear

```
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
2
enter the item
8
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
5
8
1
2
3
```

### 4.delete front



```
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
4
item deleted is 1
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
5
1
2
3
4
```

## 5.display

```
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
5
1
1
2
3
4
```

## INPUT RESTRICTED DEQUE

```
#include<stdio.h>
```

```
#define qsize 5
```

```
int f=0,r=-1,ch;
```

```
int item,q[10];
```

```
int isfull()
```

```
{
```

```
    return(r==qsize-1)?1:0;
```

```
}
```

```
int isempty()
```

```
{
```

```
    return(f>r)?1:0;
```

```
}
```

```
void insert_rear()
```

```
{
```

```
    if(isfull())
```

```
    {  
        printf("queue overflow\n");  
        return;  
    }  
    r=r+1;  
    q[r]=item;  
}  
void delete_front()  
{  
    if(isempty())  
    {  
        printf("queue empty\n");  
        return;  
    }  
    printf("item deleted is %d\n",q[(f)++]);  
    if(f>r)  
    {
```

```
    f=0;  
    r=-1;  
}  
}
```

```
void delete_rear()
```

```
{  
    if(isempty())  
    {  
        printf("queue is empty\n");  
        return;  
    }  
    printf("item deleted is %d\n",q[(r)--]);  
    if(f>r)  
    {  
        f=0;  
        r=-1;  
    }  
}
```

```

    }
}
void display()
{
    int i;
    if(isempty())
    {
        printf("queue empty\n");
        return;
    }
    for(i=f;i<=r;i++)
        printf("%d\n",q[i]);
}
void main()
{
    for(;;)
    {

```

```
printf("1.insert_rear\n2.delete_rear\n3.delete_front\n4.display\n5.exit\n");
```

```
printf("enter choice\n");
```

```
scanf("%d",&ch);
```

```
switch(ch)
```

```
{
```

```
case 1:printf("enter the item\n");
```

```
scanf("%d",&item);
```

```
insert_rear();
```

```
break;
```

```
case 2:delete_rear();
```

```
break;
```

```
case 3:delete_front();
```

```
break;
```

```
case 4:display();
```

```
break;
```

```
default:exit(0);
```

```
    }
```

```
}
```

```
}
```

## OUTPUT:

```
1.insert_rear
2.delete_rear
3.delete_front
4.display
5.exit
enter choice
1
enter the item
1
1.insert_rear
2.delete_rear
3.delete_front
4.display
5.exit
enter choice
1
enter the item
2
```

```
1.insert_rear
2.delete_rear
3.delete_front
4.display
5.exit
enter choice
1
enter the item
3
1.insert_rear
2.delete_rear
3.delete_front
4.display
5.exit
enter choice
1
enter the item
4
1.insert_rear
2.delete_rear
3.delete_front
4.display
5.exit
enter choice
2
item deleted is 4
```

```
1.insert_rear
2.delete_rear
3.delete_front
4.display
5.exit
enter choice
2
item deleted is 1
1.insert_rear
2.delete_rear
3.delete_front
4.display
5.exit
enter choice
3
queue empty
1.insert_rear
2.delete_rear
3.delete_front
4.display
5.exit
enter choice
4
queue empty
```



## OUTPUT RESTRICTED DEQUE

```
#include<stdio.h>
```

```
#define qsize 5
```

```
int f=0,r=-1,ch;
```

```
int item,q[10];
```

```
int isfull()
```

```
{
```

```
    return(r==qsize-1)?1:0;
```

```
}
```

```
int isempty()
```

```
{
```

```
    return(f>r)?1:0;
```

```
}
```

```
void insert_rear()
```

```
{
```

```
    if(isfull())
```

```
    {  
        printf("queue overflow\n");  
        return;  
    }  
    r=r+1;  
    q[r]=item;  
}  
void delete_front()  
{  
    if(isempty())  
    {  
        printf("queue empty\n");  
        return;  
    }  
    printf("item deleted is %d\n",q[(f)++]);  
    if(f>r)  
    {
```

```
        f=0;

        r=-1;

    }

}

void insert_front()

{

    if(f!=0)

    {

        f=f-1;

        q[f]=item;

        return;

    }

    else if((f==0)&&(r== -1))

    {

        q[++(r)]=item;

        return;

    }

}
```

```
    else  
        printf("insertion not possible\n");  
}
```

```
void display()  
{  
    int i;  
    if(isempty())  
    {  
        printf("queue empty\n");  
        return;  
    }  
    for(i=f;i<=r;i++)  
        printf("%d\n",q[i]);  
}  
  
void main()  
{
```

```
for(;;)
{
    printf("1.insert_rear\n2.insert_front\n3.delete_front\n4.display\n5.exit\n");
    printf("enter choice\n");
    scanf("%d",&ch);
    switch(ch)
    {
        case 1:printf("enter the item\n");
                scanf("%d",&item);
                insert_rear();
                break;
        case 2:printf("enter the item\n");
                scanf("%d",&item);
                insert_front();
                break;
        case 3:delete_front();
```

```
        break;
    case 4:display();
        break;
    default:exit(0);
}
}

}
```

**OUTPUT:**

```
1.insert_rear
2.insert_front
3.delete_front
4.display
5.exit
enter choice
1
enter the item
1
1.insert_rear
2.insert_front
3.delete_front
4.display
5.exit
enter choice
1
enter the item
2
1.insert_rear
2.insert_front
3.delete_front
4.display
5.exit
enter choice
2
enter the item
3
insertion not possible
```

```
1.insert_rear
2.insert_front
3.delete_front
4.display
5.exit
enter choice
3
item deleted is 1
1.insert_rear
2.insert_front
3.delete_front
4.display
5.exit
enter choice
2
enter the item
3
1.insert_rear
2.insert_front
3.delete_front
4.display
5.exit
enter choice
4
3
2
```