

## WEEK 13 EXTRA PROGRAMS EXECUTION

### 1. EXTRA PROGRAM 1

```
import java.awt.*;
```

```
import java.awt.event.*;
```

```
public class CopyPaste extends Frame implements  
ActionListener{
```

```
    TextField f1, f2;
```

```
    Label lf1, lf2;
```

```
    Button b;
```

```
    public CopyPaste(){
```

```
        setLayout(new FlowLayout());
```

```
        Label lf1 = new Label("FIELD 1", Label.RIGHT);
```

```
        Label lf2 = new Label("FIELD 2", Label.RIGHT);
```

```
        f1 = new TextField(12);
```

```
        f2 = new TextField(12);
```

```
        b = new Button("COPY");
```

```
        add(lf1);
```

```
add(f1);
add(f2);
add(f2);
add(b);
b.addActionListener(this);
addWindowListener(new WindowAdapter1());

}

public void actionPerformed(ActionEvent ae){
    if(ae.getSource()==b){

        String text1= f1.getText();
        f2.setText(text1);

    }
}

public static void main(String args[]) {
```

```
CopyPaste cp = new CopyPaste();  
cp.setSize(400, 400);  
cp.setTitle("COPY & PASTE");  
cp.setVisible(true);  
}
```

```
class WindowAdapter1 extends WindowAdapter {  
    public void windowClosing(WindowEvent we) {  
        System.exit(0);  
    }  
}  
}
```

## OUTPUT:

 COPY & PASTE

FIELD 1

trees

FIELD 2

trees

COPY

## 2. EXTRA PROGRAM 2

```
import java.awt.*;

import java.awt.event.*;

import javax.swing.*;

public class ArithOp extends Frame implements
ActionListener{

    String msg="";

    TextField n1,n2,res,a;

    Label ln1,ln2,lres,la;

    Button b;

    public ArithOp(){

        setLayout(new FlowLayout());

        Label ln1=new Label("NUMBER
1",Label.RIGHT);

        Label ln2=new Label("NUMBER
2",Label.RIGHT);
```

```
Label lres=new Label("RESULT",Label.RIGHT);

Label la=new Label("ARITHMETIC
OPERATOR",Label.RIGHT);

n1=new TextField(12);

n2=new TextField(8);

res=new TextField(10);

a=new TextField(10);

b=new Button("CALCULATE");

add(ln1);

add(n1);

add(la);

add(a);

add(ln2);

add(n2);

add(b);

add(lres);
```

```
        add(res);

        b.addActionListener(this);

        addWindowListener(new WindowAdapter1());
    }

    public void actionPerformed(ActionEvent ae)
    {
        if(ae.getSource()==b)
        {
            try{
                int num1=Integer.parseInt(n1.getText());
                int num2=Integer.parseInt(n2.getText());
                char c=a.getText().charAt(0);

                int num3;

                switch(c)
                {
                    case '+':
```

```
num3=num1+num2;
```

```
res.setText(String.valueOf(num3));
```

```
msg="ADDITION";
```

```
repaint();
```

```
break;
```

```
case '-':
```

```
num3=num1-num2;
```

```
res.setText(String.valueOf(num3));
```

```
msg="SUBTRACTION";
```

```
repaint();
```

```
break;
```

```
case '/':
```

```
num3=num1/num2;
```

```
res.setText(String.valueOf(num3));
```

```
msg="DIVISION";
```

```
repaint();
```



```
        break;
    case '*':
        num3=num1*num2;
        res.setText(String.valueOf(num3));
        msg="MULTIPLICATION";
        repaint();
        break;
    default:
        num3=0;
        res.setText(String.valueOf(num3));
    }
} catch (Exception e ){
```

```
JOptionPane.showMessageDialog(this,e,"ERROR",
JOptionPane.ERROR_MESSAGE);
}
```

```
}
```

```
}
```

```
public void paint(Graphics g)
```

```
{
```

```
    g.drawString(msg,200,200);
```

```
}
```

```
public static void main(String args[])
```

```
{
```

```
    ArithOp i=new ArithOp();
```

```
    i.setSize(300,300);
```

```
    i.setTitle("ARITHMETIC OPERATIONS");
```

```
    i.setVisible(true);
```


```
}
```

```
class WindowAdapter1 extends WindowAdapter{
```

```
    public void windowClosing(WindowEvent we)
```

```
{  
  
    System.exit(0);  
  
}  
  
}  
  
}
```

## OUTPUT:

 ARITHMETIC OPERATIONS

- □ ×

NUMBER 1	<input type="text" value="2"/>	ARITHMETIC OPERATOR	<input type="text" value="*"/>	NUMBER 2	<input type="text" value="4"/>	<input type="button" value="CALCULATE"/>	RESULT	<input type="text" value="8"/>
----------	--------------------------------	---------------------	--------------------------------	----------	--------------------------------	--	--------	--------------------------------

MULTIPLICATION