SHARDÉ HEIM
PRODUCT DESIGNER

hello@shardeheim.com
shardeheim.com
+44 7923 970949

Education

University of Queensland / BInfTech
2014 - 2018 / BRISBANE, AUSTRALIA

Major in Human Computer Interaction

Minnow / Strategy & Structured Problem Solving Course
AUG 2022 - SEP 2022 / SYDNEY, AUSTRALIA

6-week intensive course for product people

Experince

Curious Thing / Product Designer
JAN 2021 - APR 2022 / SYDNEY, AUSTRALIA

My roles included leading product design for the CoDA portal and internal campaign builder, owning the entire design roadmap, contributing to the broader product roadmap, managing junior design members, and making the final design decisions on branding, style, website etc.

Curious Thing / UX Designer
MAY 2019 - Jan 2021 / SYDNEY, AUSTRALIA

My roles included UX/UI design for the AI Job Interviewer portal, conversation UX design, creating the CT components library, brand identity, website design and commercial assets.

Scrunch / UX and UI Designer
SEP 2017 - FEB 2019 / BRISBANE, AUSTRALIA

My roles included redesigning the end to end web app experience, a mobile app designed just for Influencers, front end development and design for the Scrunch website, preset development and general content for the company.

IdataMap / UX Design and Front End Dev
NOV 2015 - SEP 2016 / ADELAIDE, AUSTRALIA

My roles included designing the interface for the company's RadCard software, designing and developing the front end of the company's web portal, company website, creating marketing videos and logo animation.

Skills

Design

Product Design
UX/UI Design
User Research
Design Strategy
Journey Mapping
Usability Testing
Wireframing
Prototyping
Visual Design
Design Systems /Library's
Responsive Design
Storytelling

Tools

Figma
FigJam
Sketch
Jira/Confluence/Trello
Webflow
Adobe Photoshop
Adobe Illustrator
Adobe After Effects
Invision

Programing

HTML
CSS
SCSS
Javascript
Git

Awards

Best Industry Focused Project
2016 / UNIVERSITY OF QUEENSLAND

Design of a UV detection board at the Innovation showcase awards