

# LOGICAL AGENTS

# Knowledge-based agents

- Knowledge based agents use a process of reasoning over an internal representation of knowledge to decide what actions to take.
- Knowledge-based agents can accept new tasks in the form of explicitly described goals;
  - Can achieve competence quickly by being told or learning new knowledge about the environment;
  - Can adapt to changes in the environment by updating the relevant knowledge.

# Knowledge-based agents

- The central component of a knowledge-based agent is its knowledge base, or KB.
- A knowledge base is a set of **sentences**.
- Each **sentence** is expressed in a language called a **knowledge representation language** and represents some assertion about the world.
- When the sentence is taken as being given without being derived from other sentences, we call it an **axiom**.

- TELL and ASK, are to add new sentences to the knowledge base and a way to query what is known, respectively.
- Both operations involve **inference**—that is, deriving new sentences from old.

*Inference must obey the requirement that when one ASKs a question of the knowledge base, the answer should follow from what has been told (or TELLED) to the knowledge base previously.*

- KB may initially contain some background knowledge.

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**function** KB-AGENT(*percept*) **returns** an *action*  
    **persistent:** *KB*, a knowledge base  
                *t*, a counter, initially 0, indicating time

    TELL(*KB*, MAKE-PERCEPT-SENTENCE(*percept*, *t*))  
    *action*  $\leftarrow$  ASK(*KB*, MAKE-ACTION-QUERY(*t*))  
    TELL(*KB*, MAKE-ACTION-SENTENCE(*action*, *t*))  
    *t*  $\leftarrow$  *t* + 1  
    **return** *action*

**Figure 7.1** A generic knowledge-based agent. Given a percept, the agent adds the percept to its knowledge base, asks the knowledge base for the best action, and tells the knowledge base that it has in fact taken that action.

- A knowledge-based agent can be built simply by TELLing it what it needs to know.
- Starting with an empty knowledge base, the agent designer can TELL sentences one by one until the agent knows how to operate in its environment.
- This is called the **declarative approach** to system building.
- In contrast, the **procedural approach** encodes desired behaviours directly as program code.