Kanban Board Project Week 15 Deliverable

Stage: Post-Launch Stabilization and Phase Three Planning

Objective: Focus on stabilizing the platform, addressing post-launch issues, gathering user feedback, and incorporating new requirements from the Phase 2 demo meeting. Begin planning for Phase Three, emphasizing feature enhancements, performance improvements, and expanded analytics capabilities.

Backend Team:

November 18-19: Post-Launch Support and Issue Resolution

• Monitor System Health and Performance:

- Continuously track API response times, error rates, and database performance using dashboards.
- Address any critical issues that arise during the initial live period.
- o Implement hotfixes for critical bugs reported after go-live to maintain stability.

• Hotfix Deployment:

- Rapidly address feedback from the Phase 2 demo, including adding search capabilities for project details and volunteer assignments.
- Update backend to support viewing project descriptions, statuses, and volunteer involvement.

November 20: User Feedback Analysis and Data Optimization

• Analyze User Feedback on Backend Performance:

- Review feedback regarding backend performance and data accuracy.
- Optimize API endpoints for faster response times, particularly those handling project and volunteer data.
- Adjust caching strategies to improve the performance of project data retrieval.

• Implement New Requirements from Phase 2 Demo:

- Add APIs to fetch project details, statuses, and links to GitHub code and hosting information.
- Implement an API to support the CEO dashboard, allowing visibility of active/inactive projects.
- o Integrate project details shared by Raghyna into the database.

November 21-22: Phase Three Planning

• Backend Architecture Review:

- Retrospective on Phase Two implementations to identify optimization opportunities.
- Plan new API endpoints for Phase Three, focusing on real-time project reporting and admin controls.

• Documentation and Knowledge Transfer:

- Update backend documentation to reflect changes and optimizations made post-launch.
- Prepare technical documentation for Phase Three, ensuring alignment with the frontend and UI/UX requirements.

Frontend Team:

November 18-19: Post-Launch User Monitoring and Bug Fixes

Monitor User Behavior and Analytics Dashboard Usage:

- Utilize monitoring tools to gather data on user interactions with the platform, focusing on project search and dashboard functionalities.
- Analyze usage of the new search bar feature for projects and volunteers.

• Quick Bug Fixes and Enhancements:

- Address UI bugs related to project details and volunteer assignments.
- Update the Admin Page with the new design elements requested during the demo.

November 20: User Feedback Implementation

Implement New UI/UX Requirements:

- o Enhance the "People" page by adding details of all volunteers.
- o Integrate the software tour link on the Admin Page for improved user onboarding.
- Implement UI/UX tweaks based on UAT feedback, such as improved project filtering and sorting options.

Frontend Optimization:

- Optimize bundle sizes and implement lazy loading for additional components, especially for new admin functionalities.
- o Enhance mobile performance by fine-tuning asset loading.

November 21-22: Phase Three Planning

• UI Component Enhancements:

- Plan for new frontend components, such as advanced filters and reporting widgets for the CEO dashboard.
- Collaborate with the UI/UX team on wireframes for new features.

• Frontend Architecture Review:

- Conduct a code review to address any technical debt identified during Phase Two.
- Prepare for potential updates to frontend frameworks or libraries to support new features.

UI/UX Team:

November 18-19: Post-Launch User Experience Evaluation

Monitor Post-Launch User Interactions:

- Review heatmaps and session recordings for the Admin and People pages.
- Focus on evaluating new features like project search and the CEO dashboard.

• Quick Design Adjustments:

- Implement design updates based on immediate feedback from the Phase 2 demo (e.g., improved navigation on Admin Page).
- Ensure compliance with WCAG standards for accessibility.

November 20: User Feedback and Future Enhancements

Conduct Feedback Sessions:

- Organize user feedback sessions to gather insights on the updated Admin and People pages.
- Prioritize design changes for new project search and volunteer management features.

Usability Testing for New Concepts:

- Develop prototypes for the CEO dashboard and new reporting widgets.
- Validate designs through quick usability tests before finalizing Phase Three plans.

November 21-22: Phase Three Planning

Wireframing and Design Specifications:

- Begin wireframing for enhanced task management, project visibility, and analytics reporting.
- Align designs with frontend and backend teams for cohesive Phase Three development.

Update Style Guides and Design Systems:

- Document any new design patterns introduced during Phase Two.
- Prepare a roadmap for additional design updates, focusing on project and volunteer management features.

Summary of Updated Week 15 Deliverables:

Backend:

- Stabilize APIs, add support for new project and volunteer management features, and optimize analytics data processing.
- Begin Phase Three planning with a focus on enhancing the CEO dashboard and reporting capabilities.

• Frontend:

- Monitor user engagement, implement quick fixes, and enhance the Admin and People pages based on new requirements.
- Optimize frontend performance and prepare for Phase Three feature implementations.

UI/UX:

- Analyze post-launch interactions, implement quick design adjustments, and begin wireframing for new Phase Three features.
- Conduct usability testing for new concepts and prepare documentation for future enhancements.