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ASSIGNMENT NO: 09

AIM: Write a Java program to implement Banker's Algorithm

1.1 Prerequisite:

Basic concepts of Deadlock

1.2 Learning Objectives:

Understand the implementation of the Banker's Algorithm

1.3 Relevant Concepts:

- Define Deadlock with an example
- 2. Resource allocation Graph
- 3. Wait-for-Graph
- 4. The Banker's algorithm
- 5. Safe and Unsafe States
- 6. Deadlock Characterization
- 7. Deadlock Prevention
- 8. Deadlock Avoidance
- 9. Banker's Algorithm
- 10. Limitations

THEORY:

1.4 Design Analysis Implementation Logic:

Data Structures for the Banker's Algorithm

Let n = number of processes, and m = number of resources types.

- Available: Vector of length m . If available $[j] = k$, there are k instances of resource type R_j available.
- Max: $n \times m$ matrix. If $\text{Max}[i,j] = k$, then process P_i may request at most k instances of resource type R_j .
- Allocation: $n \times m$ matrix. If $\text{Allocation}[i,j] = k$ then P_i is currently allocated k instances of R_j
- Need: $n \times m$ matrix. If $\text{Need}[i,j] = k$, then P_i may need k more
- Instances of R_j to complete its task. $\text{Need}[i,j] = \text{Max}[i,j] - \text{Allocation}[i,j]$. **1.5**

Safety Algorithm :-

1. Let Work and Finish be vectors of length m and n , respectively.

Initialize:

Work = Available

Finish [i] = false for i = 1, 3, ..., n.

2. Find and i such that both:

(a) Finish [i] = false

(b) $Need_i \leq Work$ If no such i exists, go to step 4.

3. $Work = Work + Allocation_i$ Finish[i] = true go to step 2.

4. If Finish [i] == true for all i, then the system is in a safe state

SP & OS Lab Third Year Computer Engineering

Resource-Request Algorithm for Process P_i

Request = request vector for process P_i .

If $Request_i[j] = k$ then process P_i wants k instances of resource type R_j . 1. If

$Request_i \leq Need_i$ go to step

2. Otherwise, raise error condition, \leq since process has exceeded its maximum claim. 2. If $Request_i \leq Available$, go to step

3. Otherwise P_i must wait, since \leq resources are not available.

3. Pretend to allocate requested resources to P_i by modifying the state as follows: $Available = Available - Request_i$;
 $Allocation_i = Allocation_i + Request_i$;
 $Need_i = Need_i - Request_i$;

• **If safe state the resources are allocated to P_i .**

• **If unsafe state P_i must wait, and the old resource-allocation state is restored 1.6**

Testing:

Available system resources are:

A	B	C	D
3	1	1	2

Processes (currently allocated resources):

A	B	C	D	
P1	1	2	2	1

P2 1 0 3 3

P3 1 1 1 0

Processes (maximum resources):

A	B	C	D	
P1	3	3	2	2

P2 1 2 3 4

P3 1 1 5 0

Can the following request be served by the Resource allocation state? 1.

P3(0,0,3,0)

2. P2(0,1,0,0)

Safe sequence is not unique. A different safe sequence may also be possible. 1.7

Advantage: Avoids deadlock and it is less restrictive than deadlock prevention.

Disadvantage: Only works with fixed number of resources and processes.

- Guarantees finite time - **not** reasonable response time
- Needs advanced knowledge of maximum needs
- Not suitable for multi-access systems
- Unnecessary delays in avoiding unsafe states which may not lead to deadlock.

CONCLUSION:

Thus we learned to implement bankers algorithm.

CODE:

BankersImplementation.java:

/*Problem Statement: Write a JAVA program to implement Banker's Algorithm */

```
import java.util.Scanner;
public class Bankers{
    private int need[][],allocate[][],max[][],avail[][],np,nr;

    private void input(){
        Scanner sc=new Scanner(System.in);
        System.out.print("Enter no. of processes: ");
        np=sc.nextInt(); //no. of process
        System.out.print("Enter no. of Resources : ");
        nr=sc.nextInt(); //no. of resources
        need=new int[np][nr]; //initializing arrays
        max=new int[np][nr];
        allocate=new int[np][nr];
        avail=new int[1][nr];

        System.out.println("Enter allocation matrix -->");
        for(int i=0;i<np;i++)
            for(int j=0;j<nr;j++)
                allocate[i][j]=sc.nextInt(); //allocation matrix

        System.out.println("Enter max matrix -->");
        for(int i=0;i<np;i++)
            for(int j=0;j<nr;j++)
                max[i][j]=sc.nextInt(); //max matrix

        System.out.println("Enter available matrix -->");
        for(int j=0;j<nr;j++)
            avail[0][j]=sc.nextInt(); //available matrix

        sc.close();
    }
}
```

```

    }

    private int[][] calc_need(){
        for(int i=0;i<np;i++)
            for(int j=0;j<nr;j++) //calculating need matrix
                need[i][j]=max[i][j]-allocate[i][j];

        return need;
    }

    private boolean check(int i){
        //checking if all resources for ith process can be allocated
        for(int j=0;j<nr;j++)
            if(avail[0][j]<need[i][j])
                return false;

        return true;
    }

    public void isSafe(){
        input();
        calc_need();
        boolean done[]=new boolean[np];
        int j=0;

        while(j<np)
        {
            //until all process allocated
            boolean allocated=false;
            for(int i=0;i<np;i++){
                if(!done[i] && check(i)){
                    //trying to allocate
                    for(int k=0;k<nr;k++){
                        avail[0][k]=avail[0][k]-need[i][k]+max[i][k];
                        System.out.println("Allocated process : "+i);
                        allocated=done[i]=true;
                    }
                    j++;
                }
                if(!allocated) break; //if no allocation
            }
            if(j==np) //if all processes are allocated
                System.out.println("\nSafely allocated");
            else
                System.out.println("All proceess cant be allocated safely");
        }

        public static void main(String[] args) {
            new Bankers().isSafe();
        }
    }

```

/*

OUTPUT:

Enter no. of processes: 5

Enter no. of Resources : 3

Enter allocation matrix -->

0 1 0

2 0 0

3 0 2

2 1 1

0 0 2

Enter max matrix -->

7 5 3

3 2 2

9 0 2

2 2 2

4 3 3

Enter available matrix -->

3 3 2

Allocated process : 1

Allocated process : 3

Allocated process : 4

Allocated process : 0

Allocated process : 2

Safely allocated

*/