Otso Thresholding

- * Image segmentation partition the image into different segments on groups of bixel.
- * Thresholding simplest Rind of image segmentation,
 because it partitions the image into
 two groups of pixel (white: foreground of
 black: background)

* Local & Global thrushalding:

hlobal - a single threshold (t) is used globally for whole image source: MATLAS Documentation



Local - different threshold for different past of the image.

Otsu thresholding - Automatic global thresholding algorithm.

[Adoptive thresholding]

Histogram - It is referentation of distributions of data

Csounce: HBY coding Academic] * Otso threshold grayscale histogram data to find the obtimal cut to that gives best seperation cef the clanes. [for image binarization - foregrounds background [The method animes that the histograms af an image is bimodal (i.e. two clanes). Algorithm [automatically determine threshold] Steps: Build a histogram for given image I. Step 2: for each thrushold t in [0,255], pixels can be separated into two clames, Ce & C2. Store: Those pixels whose $p_i \leq t$ [i-e pixel intensity is low than thrusheld t] but into C1, otherwise into C2. Step 4: Calculate the probabilities of C1 & C2

(+ Background) W1 = (# pixels in C1) (Probability of C2)

(c2 + fore ground) W2 = (# bixels in C2) (Probability of C2)

vixe-versa W2 = total pixel (ount Step 5: Calculate between clan variance (Vb) s within clan variance (Vw). Obtimal cut + comes bond to I whose Vb is maximum on Vw is minimum. $M_c = \frac{7}{N_c} \frac{1}{N_c}$ Step6: vaniance (0-2) = \(\frac{2}{i=0} \) (\frac{p_i - M_c}{N \times W_c} \) Higher the vaniance,

N \times W_c

$$V_{\omega} = W_{c_1} * c_2 * c_2^2$$

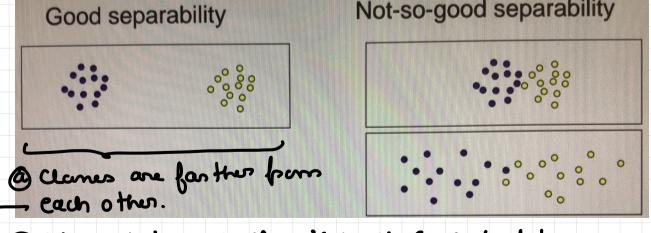
(minimize)

Between class-variance.

$$V_b = W_{c_1} W_{c_2} (\mathcal{H}_{c_1} - \mathcal{H}_{c_2})^2$$

- @ Total variance ma image V+ = Vw + Vb Ut cannot change therefore when Vw 15 minimum Vo will be maximum.
- 6) We know that there are two clanes, which are back ground and fore ground. If Up is small that means they are not very far apart from each other (it is not good result). As the result Vb should be maximum.

"Thrushalding giving the best seperation of clames in gray levels would be the best threshold.



- (b) Element in each clan is most concentrated.
- L→ Vb ensure it Vw ensure it

Higher clan separability -> better thresholding

Between Vaniance:
$$(V_b)$$
 $V_c = \frac{E}{P_i \in C} \left(P_i - M_c \right)^2 = \frac{E}{E} \left(P_i^2 - 2P_i M_c + M_c^2 \right)$
 $N \times W_c = \frac{P_i \in C}{N \times W_c}$
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fallowing previous expension

V_T =
$$\frac{\sum_{i=1}^{N} p_i^2}{N}$$
 - μ_T^2

$$=) V_{b} = V_{+} - V_{w}$$

$$=) V_{b} = \left(\frac{\sum P_{i}^{2}}{N} - M_{T}^{2} \right) \ominus \left(\frac{\sum P_{i}^{2}}{P_{i} \in C_{i}} - W_{C_{i}} \times M_{C_{i}} + \frac{\sum P_{i}^{2}}{N} - W_{C_{i}} \times M_{C_{i}}^{2} \right)$$

$$=) V_{b} = W_{c_{1}} \times H_{c_{1}}^{2} + W_{c_{2}} \times H_{c_{2}}^{2} - 2M_{T}^{2} + M_{T}^{2}$$

Here, Wc, + Wc, = 1 &
$$\mu_{\tau}$$
: We, $x\mu_{c_1}$ + Wce $x\mu_{c_2}$

=)
$$W_{c_1}W_{c_2}\left(\frac{W_{c_2}+W_{c_1}}{2}\right)(M_{c_1}-M_{c_2})^2$$

$$V_b = W_{c_1} W_{c_2} \left(\mu_{c_1} - \mu_{c_2} \right)^2$$

Observation:

- @ Large mean difference large Vb (between variance)
- 6 when, mean diff is constant then maximum Vb can only be neads by Wc, = Wcz (i.e. equal no af background & fore ground bixel).