TITLE PAGE

TITLE OF THE PROJECT: **AURONCHIES:** -From Wrists to Waves (A Store for All Trendy Accessories)

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ACADEMIC YEAR: 2023-2024

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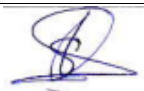
NAME OF THE COLLEGE: GOA VIDYAPRASARAK MANDAL's GOPAL GOVIND POY RAITURCAR COLLEGE OF COMMERCE & ECONOMICS FARMAGUDI-PONDA-GOA

DECLARATION

We the undersigned, hereby declare that the project work entitled **AURONCHIES - FROM WRISTS TO WAVES (A Store for All Trendy Accessories)** E-commerce website has been prepared by us under the guidance of Mrs. Priya V. Nagvekar and the project work is submitted in the partial fulfilment of the requirements for the award of the degree of Bachelor of Computer Applications (BCA). The results obtained have not been submitted by any other university or institute for the award of any degree or diploma.

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CERTIFICATE BY GUIDE

This is to certify that the project report/document is a record of work done by the candidates under my guidance during the period of study and to the best of my knowledge, the results obtained have not been submitted to any other university or institute for the award of any degree or diploma.

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Asst. Professor in Computer Science

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Certified that the project work entitled.

AURONCHIES – FROM WRISTS TO WAVES

(A Store For All Trendy Accessories) E-commerce website

Is a bonafide work carried out by:

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In partial fulfilment for the award of the degree of Bachelor of Computer Applications of Goa University during the academic year 2023-2024. It is certified that all corrections and suggestions for integrated assessment has been incorporated in the report deposited in the departmental library. The report has been approved as it satisfied the academic requirement of the project work for the Bachelor of Computer Applications.

_____   _____   _____
Internal Guide   **Head of the Department**   **Principal**

                         _____
                         External Examiner

ACKNOWLEDGEMENT

We would like to express our sincere thanks and appreciation to all those who have contributed to the successful completion of our college project.

We would also like to thank the Principal Prof. Teotone Vaz and Head of the Department Mrs. Supriya Dessai of our college for providing us with the necessary resources and support to undertake this project. Your encouragement and assistance have been invaluable in enabling us to complete this project successfully.

We would like to thank our project guide/mentor Mrs. Priya V. Nagvekar for providing us with guidance, support, and valuable feedback throughout the project. Your expertise, knowledge, and encouragement have been instrumental in shaping the project and helping us to achieve our goals.

We extend our gratitude to our fellow team members who have worked tirelessly to complete the project on time. Your hard work, dedication, and collaboration have been critical in ensuring the success of the project.

We appreciate the support and cooperation of our classmates and friends who have provided us with feedback, insights, and encouragement throughout the project. Your input has been instrumental in improving the quality of our project and enhancing our learning experience.

Finally, we would like to acknowledge the support of our family members and loved ones who have encouraged and motivated us throughout this project. Your love and support have been a constant source of strength and inspiration for us.

Once again, thank you all for your contributions and support. We look forward to applying the knowledge and skills gained from this project to our future endeavours.

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Accessories

SYSTEM ANALYSIS

CHAPTER 1

1. ANALYSIS

With the growing trend of online shopping, E-commerce Website have become increasingly popular. This project aims to design and develop an E-Commerce Website that allows users to browse products, add items to their cart, and checkout securely. Overall, the E-Commerce Website will provide users with a convenient and secure platform to purchase products online, while also allowing businesses to expand their reach and increase sales.

1.1 PROPOSED SYSTEM

E-commerce, or electronic commerce, has become an integral part of modern businesses. **"AURONCHIES"** is a comprehensive E-commerce applications that provides businesses of all sizes and industries with the tools they need to succeed in the digital marketplace. With Auronchies, businesses can easily create an online store, manage their inventory, and accept secure payments from customers. The platform is user-friendly and customizable, allowing businesses to create a unique online presence that reflects their brand identity.

Overall, it has revolutionized the way businesses operate in the digital age by providing a robust platform for E-commerce transactions. Its features, such as the user-friendly interface and reliable shipping options, make it a top choice for businesses looking to expand their online presence and increase their sales. Its commitment to helping businesses succeed in the digital marketplace has made it a trusted partner for thousands of businesses around the world.

1.1.1 OBJECTIVES

Our primary objective of opting this topic is to make small shops or businesses which are remotely setup in villages to make available to large number of audiences over internet.

The other objectives are as follows: -

- To develop an android application, where users can check for products, view product description along with image, price and to order the product online.
- To provide an interactive platform for sellers and buyers.
- To integrate a secure payment gateway for our application.

1.1.2 FEATURES

- **Easy to login and register**

  The first-time users need to register themselves by giving personal information such as first name, last name, email, phone number, password, address, city, and pin code. This helps the admins to identify the user.

- **Cart option**

  The Cart option is a must for an e-commerce application. Our application probably has tons of products if the user wants to buy the product not immediately but sometime soon. Then their favourite products can be saved for later in the cart.

- **Wishlist option**

  Wishlist option helps users by allowing him to add items in one convenient location. By adding all items to one location it will be easy for the user to browse his all-favourite product at one location called Wishlist.

- **Secure payment gateway**

  Payment is something most users are doubtful about since it involves personal details and bank account details.

- **Product specification**

  Customers who are interested in buying a product can check its details such as type, size, colour, and material. They have all the information they need available in one place.

1.1.3 INTENDED POTENTIAL WARS AND READING SUGGESTION.

The potential wars of the project are:

- **Admin**

  Admin or the administrator will maintain all records present in database. He checks whether the user is valid or not. He also looks after the different components of the application and how these various components interact with each other.

- **Users**

  Users are the people who will view or check the application for buying the products online. The user will create account on our application, browse

- **Authentication functions**

  This function decides, confirms, and stores user's personal information to verify the identity.

- **Authorization levels**

  Every role has different access rights. Authorization levels determine who can create, read, or delete the data in the application.

- **Search function.**

  Search function helps users to browse the products items in the application.

1.1.6 NON-FUNCTIONAL REQUIREMENTS

- **System requirement**
  - The smartphone should have proper internet connection.
  - The smartphone should have minimum of 2GB of RAM to run the application.

- **Security requirement**
  - The user should have a valid email id.
  - The password kept by the user should be unique.

1.2 FEASIBILITY STUDY

A feasibility study is a detailed analysis that considers all the critical aspects of a proposed project to determine the likelihood of it succeeding. It is done by the considering the following aspects:

1.2.1 TECHNICAL FEASIBILITY

Technical feasibility involves the evaluation of the hardware, software, and other technical requirements of the proposed system. Visual Studio is an IDE platform that provides tools for building sites on any type of devices. For our project, we have used React js & Vite js for the E-commerce application using Visual Studio as it is the official IDE for and E-commerce application development. For the backend, we have used Firebase as a database engine and Razorpay for payment gateway.

1.2.2 ECONOMIC FEASIBILITY

Economic feasibility is nothing but to check whether there are sufficient benefits in creating the Website in monetary terms. In our project, we classified the costs according to which phase it occurred. As we know that the system development costs are usually known on time, but we evaluated into certain cost categories: -

- Total cost incurred.
- Data usage
- Equipment cost

We all had distributed the work into our team. Each one was focusing into the respective topic. Also, we all had our personal laptop and phone with good specification. So, it was easy for us to focus on development of the application. Overall, we had required less than 5000 rupees to develop our project.

1.2.3 OPERATIONAL FEASIBILITY

Operation feasibility analysis is done to check how our application is working in real time when we use it. Our project was done with motive of testing how goods are purchased in real world as a college project, we developed basic structure that includes the most used features.

1.3 GANTT CHART

A Gantt chart is a project management tool used to visualize and track project schedules. It shows the start and end dates of individual tasks, their dependencies and progress, and provides project managers with an overview of the project. Gantt charts are useful in a variety of industries and applications, helping project managers to manage tasks and resources, track progress, and ensure that projects are completed on time and within budget.

Gantt Chart
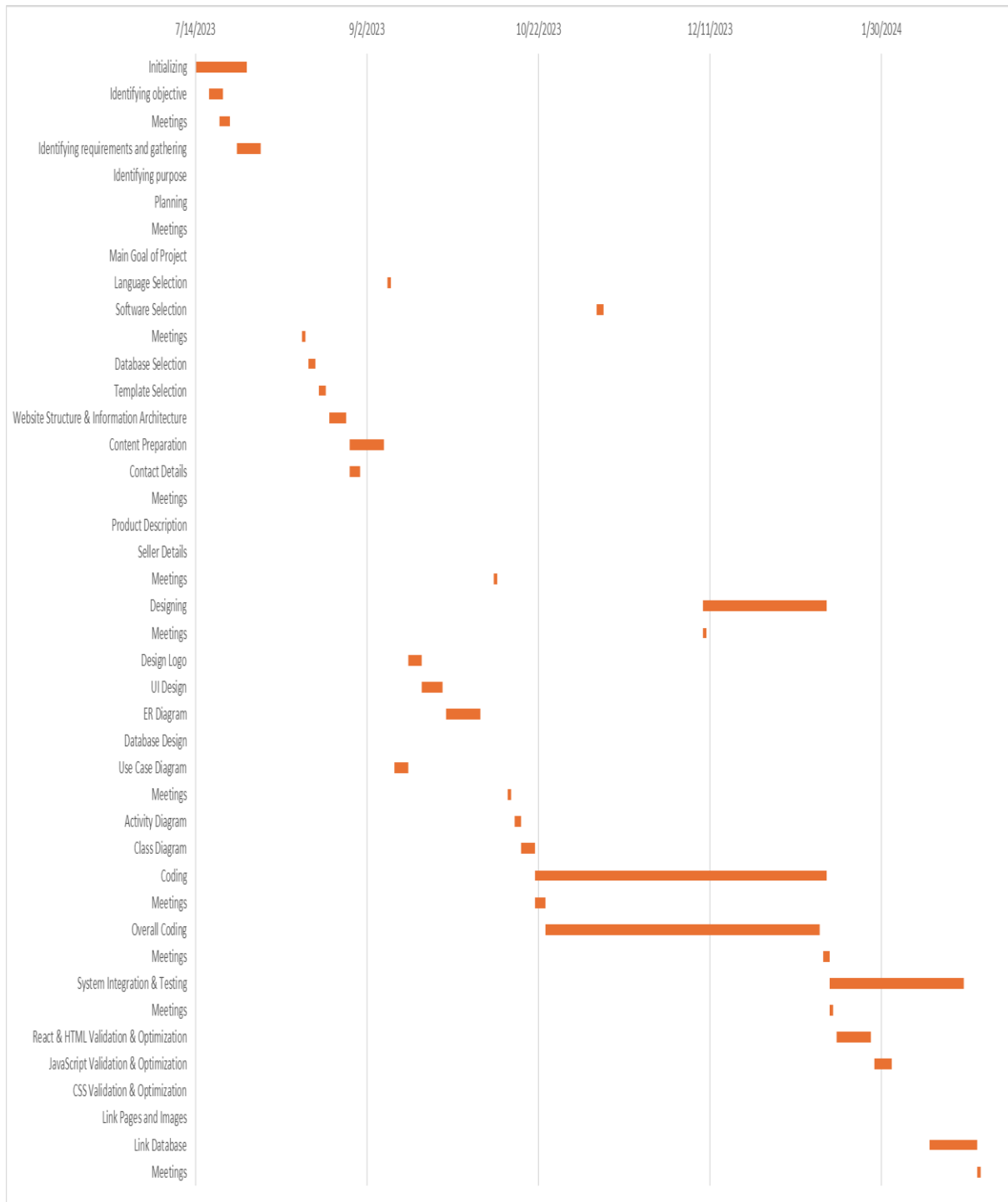
The chart given below depicts the work distribution between our team member and the time frame allocated to each task.

Gantt Chart Table

Sr. no	Task name	Duration (working days)	Start date	End date
1	Auronchies	200 days	14/07/2023	28/2/2024
2	Initializing	15 days	14/7/2023	4/8/2023
2.1	Identifying objective	4 days	18/7/2023	20/7/2023
2.2	Meetings	3 days	21/7/2023	25/7/2023
2.3	Identifying requirements and gathering	7 days	26/7/2023	2/8/2023
2.4	Identifying purpose	1 days	3/8/2023	4/8/2023
3	Planning	15 days	5/8/2023	27/8/2023
3.1	Meetings	1 day	5/8/2023	6/8/2023
3.2	Main Goal of Project	1 day	7/8/2023	8/8/2023
3.3	Language Selection	1 day	9/8/2023	10/8/2023
3.4	Software Selection	2 days	11/8/2023	13/8/2023
3.5	Meetings	1 day	14/8/2023	15/8/2023
3.6	Database Selection	2 days	16/8/2023	18/8/2023
3.7	Template Selection	2 days	19/8/2023	21/8/2023
3.8	Website Structure & Information Architecture	5 days	22/8/2023	27/8/2023
4	Content Preparation	10 days	28/8/2023	11/9/2023
4.1	Contact Details	3 days	28/8/2023	31/8/2023
4.2	Meetings	1 day	1/9/2023	2/9/2023
4.3	Product Description	3 days	3/9/2023	6/9/2023
4.5	Seller Details	2 days	7/9/2023	9/9/2023
4.6	Meetings	1 day	10/9/2023	11/9/2023
5	Designing	36 days	12/9/2023	20/10/2023
5.1	Meetings	1 days	12/9/2023	13/9/2023
5.2	Design Logo	4 days	14/9/2023	17/9/2023
5.3	UI Design	6 days	18/9/2023	24/9/2023
5.4	ER Diagram	10 days	25/9/2023	4/10/2023
5.5	Database Design	4 days	5/10/2023	8/10/2023
5.6	Use Case Diagram	4 days	9/10/2023	12/10/2023
5.7	Meetings	1 day	13/10/2023	14/10/2023
5.8	Activity Diagram	2 days	15/10/2023	16/10/2023
5.9	Class Diagram	4 days	17/10/2023	20/10/2023
6	Coding	85 days	21/10/2023	14/1/2024
6.1	Meetings	3 days	21/10/2023	23/10/2023
6.2	Overall Coding	80 days	24/10/2023	12/1/2024
6.3	Meetings	2 day	13/1/2024	14/1/2024
7	System Integration & Testing	39 days	15/1/2024	28/02/2024
7.1	Meetings	1 day	15/1/2024	16/1/2024
7.2	React & HTML Validation & Optimization	10 days	17/1/2024	27/1/2024
7.3	JavaScript Validation & Optimization	5 days	28/1/2024	2/2/2024
7.4	CSS Validation & Optimization	3 days	3/2/2024	6/2/2024
7.5	Link Pages and Images	5 days	7/2/2024	12/2/2024
7.6	Link Database	14 days	13/2/2024	26/2/2024
7.7	Meetings	1 day	27/2/2024	28/2/2024

SYSTEM DESIGN

CHAPTER 2

2.1 CLASS DIAGRAM

SignUpActivity

fname: string

lname: string

email: String

password: String

mobile: String

---

validateinfo ()

userregister ()

LoginActivity

loginemail: string

loginpassword: string

---

processlogin ()

logoutuser ()

Wishlist

Wishlist_id

User_id

Product_id

Created_date_time.

CartActivity

pid: Int

pname: string

price: string

qnt: string

cart_id: int

---

getroomdata ()

Product Details Activity

p_id: int

pimage: string

pname: string

pprice: string

pdesc: string

pstatus: string

Payment

fname: string

lname: string

cardnumber: Longint

cvv: Int

UPlid: string

---

onPaymentSuccess ()

onPaymentError ()

2.2 USECASE DIAGRAM

2.3 USECASE DIAGRAM DISCRIPTION

A use case diagram is a visual representation of the interactions between actors (users or systems) and a system under consideration. It illustrates the various ways users or external systems interact with the system to achieve specific goals. Let's create a use case diagram for the e-commerce platform described earlier: Use Case Diagram for E-commerce Platform:

Actors: Customer Represents a user who interacts with the e-commerce platform to browse products, place orders, and manage their account.

Admin: Represents an administrator who manages the product catalogue, user accounts, orders, and performs administrative tasks.

Use Cases:

- Browse Products: Allows customers to search and view products available on the platform.
- Add to Cart: Enables customers to add products to their shopping cart for purchase.
- Remove from Cart: Allows customers to remove products from their shopping cart.
- Checkout: Allows customers to proceed to checkout and place an order.
- Manage Account: Allows customers to view and update their profile information, view order history, and manage payment methods.
- Manage Product Catalogue: Allows admins to add, update, or remove products from the catalogue.
- Manage Orders: Allows admins to view, update, and full fill orders placed by customers.

- Generate Reports: Allows admins to generate sales reports, analyse customer behaviour, and track performance metrics.

Relationships:

- Include Relationship: Indicates that one use case includes another. For example, the "Checkout" use case includes the "Add to Cart" and "Remove from Cart" use cases.
- Extend Relationship: Indicates optional behaviour that extends the functionality of a base use case. For example, the "Manage Account" use case might be extended by a "Change Password" extension.

System Boundary:

Represents the boundary of the e-commerce platform system, encompassing all the use cases and actors involved.

This use case diagram provides a high-level overview of the interactions between users (customers and admins) and the e-commerce platform system, helping stakeholders understand the system's functionality and requirements.

Order placement description.

Use Case Name: Place Order

Actors: Customer, System

Description: This use case describes the process of a customer placing an order for products on the e-commerce platform.

Preconditions:

- The customer is logged into their account.

- The customer has added one or more products to their shopping cart.

Basic Flow:

1. The use case starts when the customer decides to proceed to checkout from the shopping cart page.

2. The system presents the customer with a checkout page where they can review the items in their cart, update quantities, and enter shipping and billing information.

3. The customer fills in the required shipping and billing details, such as name, address, contact information, and payment method.

4. The customer reviews the order summary, including the total cost, shipping method, and estimated delivery date.

5. The customer confirms the order by clicking the "Place Order" button.

6. The system validates the order details, including the availability of the products, the accuracy of the shipping and billing information, and the validity of the payment method.

7. If the order details are valid, the system processes the payment using the selected payment method (e.g., credit card, PayPal).

8. The system generates an order confirmation page, displaying the order number, confirmation message, and any relevant details (e.g., expected delivery date, tracking information).

9. The system sends an order confirmation email to the customer's registered email address, including the order details and a summary of the purchase.

Postconditions:

- The customer's order is successfully placed and processed.

- The customer receives an order confirmation email.

- The products are marked as reserved or pending fulfilment in the inventory management system.

- The payment is processed and recorded in the payment processing system.

Alternate Flows:

- If the customer encounters an error during the checkout process (e.g., invalid payment information, out-of-stock items), the system displays an error message and prompts the customer to correct the issue before proceeding with the order placement.

- If the payment transaction fails due to insufficient funds, declined payment method, or other payment processing errors, the system informs the customer and provides instructions for resolving the issue.

Exceptions:

- If the customer's session expires or they log out before completing the order, the system prompts the customer to log in again and resumes the checkout process from where it left off.

- If there is a system failure or technical issue during the order placement process, the system displays an error message and advises the customer to try again later or contact customer support for assistance.

- This use case describes the typical flow of a customer placing an order on an e-commerce platform, including the steps involved, preconditions, postconditions, and potential alternate flows and exceptions.

Manage product description.

Use Case Name: Manage Product

Actors: Administrator, System

Description: This use case describes the process of managing products within the e-commerce platform, including adding, updating, and removing products from the product catalogue.

Preconditions:

- The administrator is logged into their account.
- The administrator has appropriate permissions to manage products.

Basic Flow:

1. The use case starts when the administrator navigates to the product management section of the admin dashboard.
2. The system presents the administrator with a list of existing products in the product catalogue.
3. The administrator selects one of the following actions:

- Add Product: The administrator chooses to add a new product to the catalogue.
- The system prompts the administrator to enter the details of the new product, such as name, description, price, category, quantity available, and any other relevant attributes.
- The administrator fills in the required information and submits the product details to the system.

- The system validates the product details and adds the new product to the catalogue.

- Update Product: The administrator chooses to update an existing product in the catalogue.

- The administrator selects the product from the list and clicks on the "Edit" or "Update" button.

- The system displays a form pre-populated with the current details of the selected product.

- The administrator makes the desired changes to the product details and submits the updated information to the system.

- The system validates the updated product details and applies the changes to the product catalogue.

- Remove Product: The administrator chooses to remove an existing product from the catalogue.

- The administrator selects the product from the list and clicks on the "Delete" or "Remove" button.

- The system prompts the administrator to confirm the deletion of the selected product.

- The administrator confirms the deletion, and the system removes the product from the catalogue.

4. The system updates the product catalogue to reflect the changes made by the administrator.

5. The system may send notifications or trigger background processes to update related data, such as inventory levels, pricing, or availability.

Postconditions:

- The product catalogue is updated with the changes made by the administrator.
- Any related data or processes are updated or triggered accordingly.

Alternate Flows:

- If the administrator encounters an error during the product management process (e.g., validation error, database error), the system displays an error message and prompts the administrator to correct the issue before proceeding.
- If the administrator attempts to delete a product that is associated with existing orders or other data, the system may prompt the administrator to confirm the deletion or provide alternative actions (e.g., marking the product as inactive instead of deleting it).

Exceptions:

- If the administrator's session expires or they log out during the product management process, the system saves the changes made up to that point and prompts the administrator to log in again to resume the session.
- If there is a system failure or technical issue during the product management process, the system displays an error message and advises the administrator to try again later or contact technical support for assistance.
- This use case describes the typical flow of an administrator managing products within an e-commerce platform, including adding, updating, and removing products from the product catalogue.

Manage order description.

Use Case Name: Manage Order

Actors: Administrator, System

Description: This use case describes the process of managing orders within the e-commerce platform, including viewing, updating, and fulfilling orders. Preconditions:

- The administrator is logged into their account.
- The administrator has appropriate permissions to manage orders.

Basic Flow:

- The use case starts when the administrator navigates to the order management section of the admin dashboard.
- The system presents the administrator with a list of existing orders placed by customers.
- The administrator selects one of the following actions:
- View Order Details: The administrator chooses to view the details of a specific order.
- The administrator selects the order from the list and clicks on the "View Details" or "Order Details" button.
- The system displays the order details, including customer information, order items, shipping details, payment information, and order status.
- Update Order Status: The administrator chooses to update the status of an order.

- The administrator selects the order from the list and clicks on the "Update Status" or "Change Status" button.
- The system presents the administrator with a list of predefined order statuses (e.g., pending, processing, shipped, delivered).
- The administrator selects the new status for the order and submits the change to the system.
- The system updates the order status in the database and notifies the customer of the status change, if applicable.
- Fulfil Order: The administrator chooses to fulfil or process an order for shipping.
- The administrator selects the order from the list and clicks on the "Fulfil Order" or "Process Order" button.
- The system updates the order status to indicate that it has been processed and is ready for shipment.
- The system may trigger additional processes, such as updating inventory levels, generating shipping labels, and notifying the shipping provider.
  4. The system updates the order information in the database to reflect any changes made by the administrator.
  5. The system may send notifications to the customer to inform them of any updates or changes to their order status.

Postconditions:
- The order information is updated in the database with any changes made by the administrator.
- Customers may receive notifications regarding changes to their order status.

Alternate Flows:

- If the administrator encounters an error during the order management process (e.g., database error, validation error), the system displays an error message and prompts the administrator to correct the issue before proceeding.

- If the administrator attempts to update or fulfil an order that is already in a final state (e.g., delivered, cancelled), the system may display a warning message and prompt the administrator to confirm the action.

Exceptions:

- If the administrator's session expires or they log out during the order management process, the system saves the changes made up to that point and prompts the administrator to log in again to resume the session.

- If there is a system failure or technical issue during the order management process, the system displays an error message and advises the administrator to try again later or contact technical support for assistance.

- This use case describes the typical flow of an administrator managing orders within an e-commerce platform, including viewing, updating, and fulfilling orders placed by customers.

2.4 ENTITY RELATIONSHIP DIAGRAM
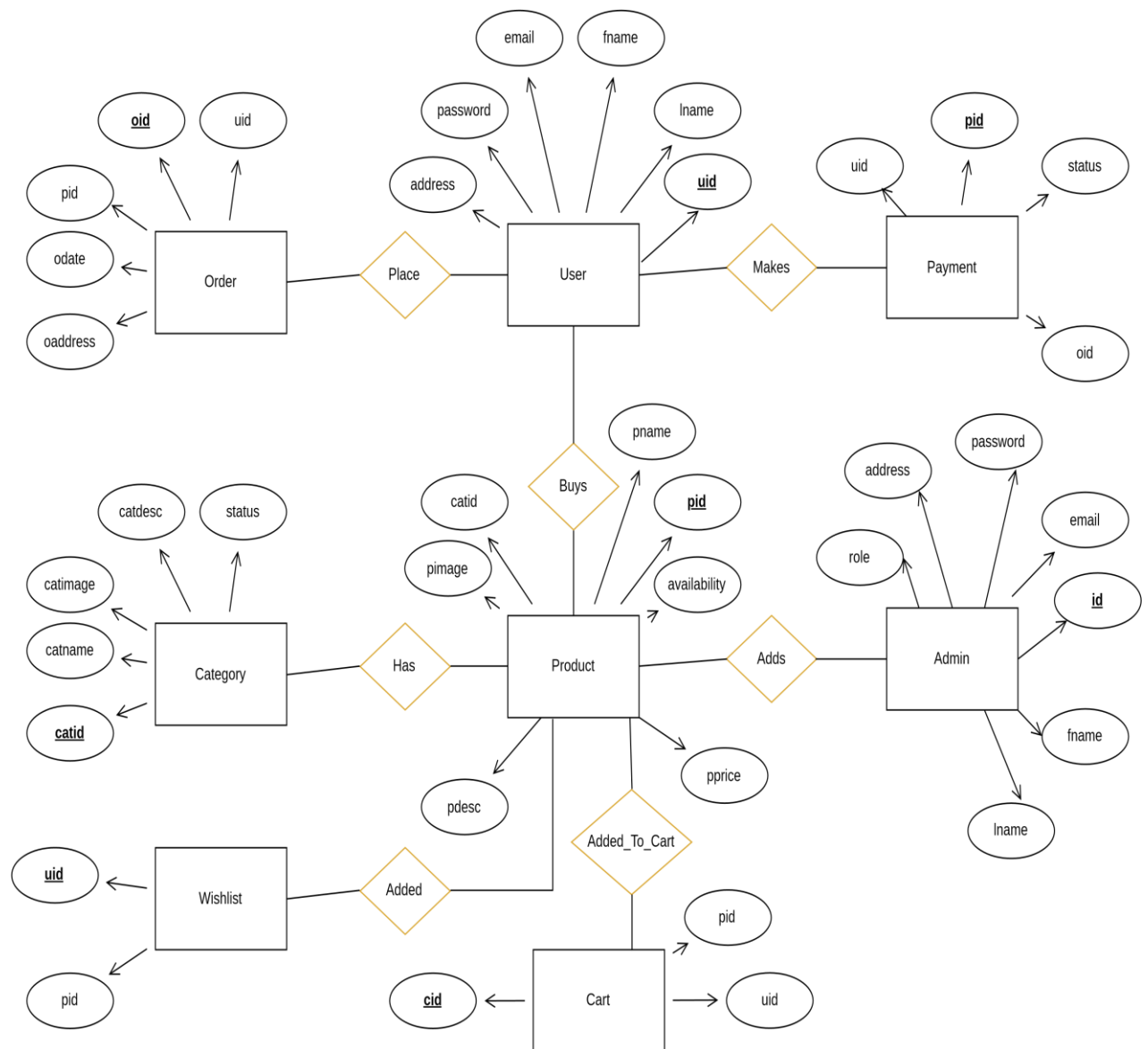
2.5 FLOW CHART
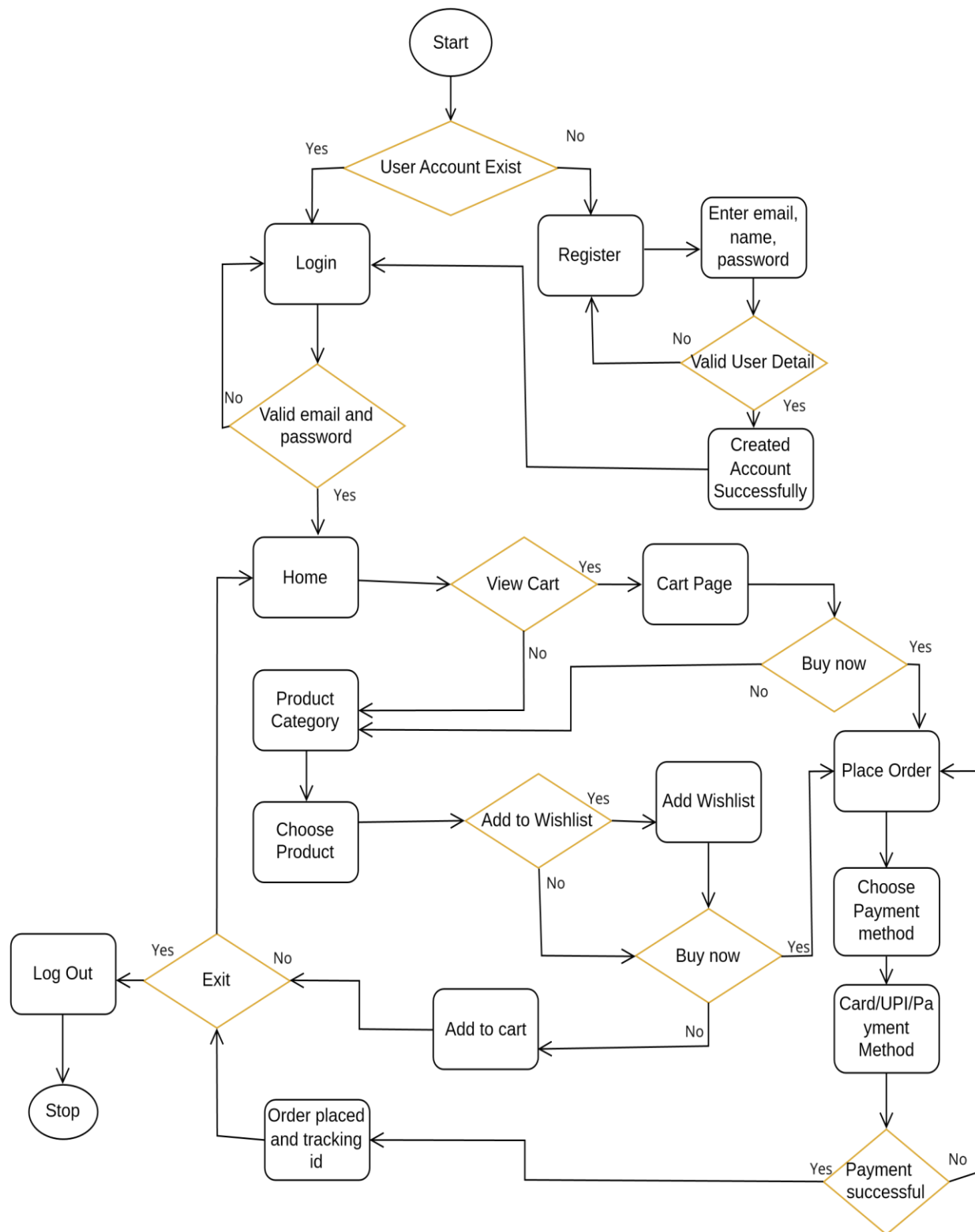
SOFTWARE & HARDWARE REQUIREMENT

CHAPTER 3

3.1 FRONTEND SOFTWARE TOOLS
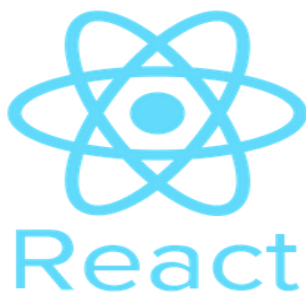
React.js, commonly referred to as React, is a popular open-source JavaScript library for building user interfaces (UIs) or UI components. It was developed by Facebook and released to the public in 2013. React is widely used for creating single-page applications (SPAs) and dynamic web applications.

React has a large and active community, with extensive documentation, tutorials, and third-party libraries available to help developers build complex and feature-rich web applications efficiently.

Vite.js is a build tool and development server for modern web development projects, primarily focused on frontend development using JavaScript frameworks like Vue.js and React.js. It was created by Evan You, the same developer behind Vue.js. The name "Vite" is derived from the French word for "fast."

Vite.js aims to provide a fast and streamlined development experience for modern web applications, leveraging the native capabilities of modern browsers and ES Modules to optimize build times and developer productivity.

When you write a normal document using a word processor like Microsoft Word/Office, your text is saved in a file with a special format. It is not simply saved as the string of words you typed since the document needs to preserve things like the font you chose, the size of the text, which words are in bold, which italics, and so on. The special format includes not only your words, but all this extra information so that the next time Word opens your document, it can display the document with the exact appearance you created earlier.

In the same way, web pages are simply strings of words put in a special format that web browsers can display. While the format of Word documents is simply called "Word format" (or "doc format"), loosely speaking, one might say that web pages are formatted using "**HTML**".

Cascading style sheets (CSS) is a style sheet language used for describing the presentation semantics (the look and formatting) of a document written in a markup language. Its most common application is to style web pages written in HTML and XHTML, but the languages can also be applied to any kind of XML document, including plain XML, SVG and XUL.

CSS is designed primarily to enable the separation of document content (written in HTML or a similar markup language) from document presentation, including elements such as the layout, colours, and fonts. This separation can improve content accessibility, provide more flexibility and control in the specification of presentation characteristics, enable multiple pages to share formatting, and reduce complexity and repetition in the structural content (such as by allowing for table less web design).CSS can also allow the same markup page to be presented in different styles for different rendering methods, such on-screen, in\print, by voice (when read out by a speech based browser or screen reader) and on Braille-based, tactile devices.

JavaScript often abbreviated as **JS**, is a high level, interpreted programming language. It is a language which is also characterized as dynamic, weakly typed, prototype-based and multi-paradigm. Alongside HTML and CSS, JavaScript is one of the three core technologies of World Wide Web content engineering. It is used to make webpages interactive and provide online programs, including video games. Many websites employ it, and all modern web browsers support it without the need for plug-ins by means of a built-in JavaScript engine. Each of the many JavaScript engines represent a different implementation of JavaScript. JavaScript was initially created to "make web pages alive". The programs in this language are called scripts. They can be written right in a web page's HTML and run automatically as the page loads.

Scripts are provided and executed as plain text. They don't need special preparation or compilation to run.

Bootstrap is a popular front-end framework for building responsive and mobile-first websites and web applications. It was originally developed by Twitter and is now maintained as an open-source project on GitHub. Bootstrap provides a collection of HTML, CSS, and JavaScript components, as well as pre-built templates and themes, that make it easy to create visually appealing and functional user interfaces.

3.2 MIDDLEWARE AND AUXILIARY TOOLS

Canva is an online graphic design platform that empowers users to create a wide range of visual content quickly and easily, without the need for extensive design skills or software expertise. It offers a user-friendly interface and a vast library of templates, images, illustrations, fonts, and other design elements that users can mix and match to create professional-looking graphics for various purposes.

Figma is a collaborative interface design tool that allows teams to create, prototype, and collaborate on digital designs in real-time. It's widely used by designers, product managers, and developers to create user interfaces for websites, web applications, mobile apps, and other digital products. Figma operates in the cloud, which means users can access their designs from anywhere with an internet connection.

Visual Paradigm is a software company that provides a range of modelling and diagramming tools for software development, system design, business process modelling, and more. Their flagship product is also named Visual Paradigm, which is a comprehensive modelling tool suite used by software developers, architects, business analysts, and other professionals to visualize, design, and document various aspects of software and system development projects.

3.3 BACKEND SOFTWARE

Firebase is a comprehensive mobile and web application development platform developed by Google. It offers a wide range of services and tools to help developers build high-quality applications more quickly and efficiently.

Firebase offers a generous free tier for many of its services, making it accessible to developers of all sizes. It's widely used by developers and businesses to build and scale mobile and web applications across various industries.

Razorpay is a technology company based in India that provides payment solutions to businesses. It offers a payment gateway, which allows businesses to accept payments online through various methods such as credit/debit cards, net banking, UPI (Unified Payments Interface), and digital wallets. Razorpay also provides services like recurring payments, invoicing, international payments, and other financial tools to help businesses manage their transactions more efficiently.

USER MANUAL

CHAPTER 4

This is the user login page.

This is the page where customer can sign up.

This is the home page where the user can navigate to different menu options.
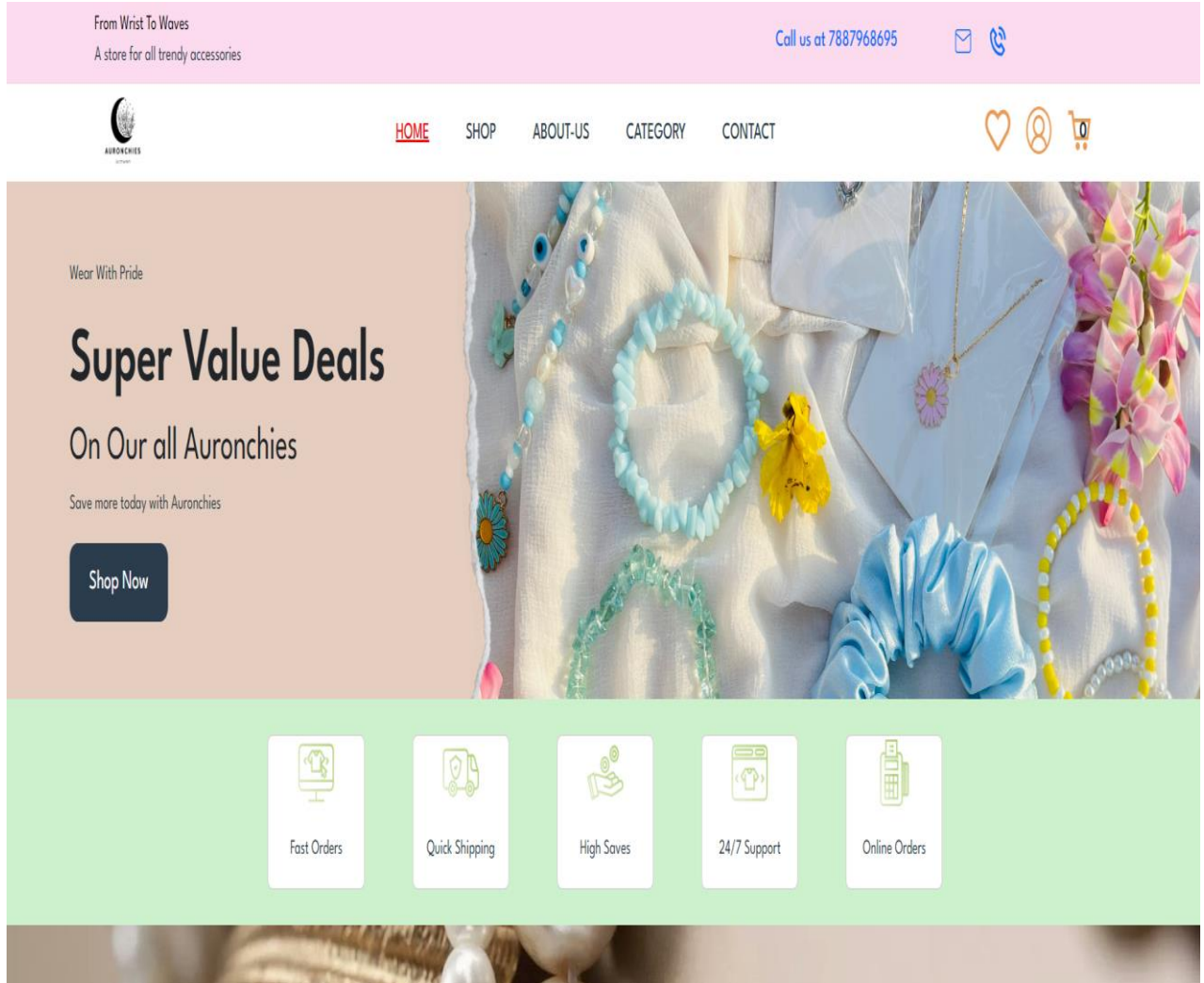
This is the home page where user can view products in stock and can access reviews.

New Arrivals

Your Best Designer Outfits

Auronchies
Aura Charms
in stock
60% off

Auronchies
Star and Cloud
in stock
60% off

Auronchies
Ying Yang Panda
in stock
60% off

Auronchies
Bule Agates
in stock
normal rates

Cappuccino Scrunchie
Trending in our Website
The latest best collection in our closet
Feel Cute with our outfits
Explore

Diamond Beads
On Demand Product
It never matter which season it is
We got you covered
Explore

What our customers say...

Our customers never miss a bit on providing feedback

I recently purchased the Blue infinity bead set, and I'm absolutely thrilled with my purchase! The beads are of exceptional quality and come in a wide variety of shapes, sizes, and colors, making them perfect for all sorts of crafting projects.

I recently purchased the Icy butterfly bead set, and I'm absolutely thrilled with my purchase! The beads are of exceptional quality and come in a wide variety of shapes, sizes, and colors, making them perfect for all sorts of crafting

I recently purchased the Black agates bead set, and I'm absolutely thrilled with my purchase! The beads are of exceptional quality and come in a wide variety of shapes, sizes, and colors, making them perfect for all sorts of crafting projects.

I recently purchased the Rainbow stack bead set, and I'm absolutely thrilled with my purchase! The beads are of exceptional quality and come in a wide variety of shapes, sizes, and colors, making them perfect for all sorts of crafting projects.

This is the page where user can view different products to purchase.

About Us page to give users knowledge about our website "Auronchies" and the products we sell and brief info on developers.

Categories page is created for grouping our similar products like Scrunchies and Beads and Bracelets.
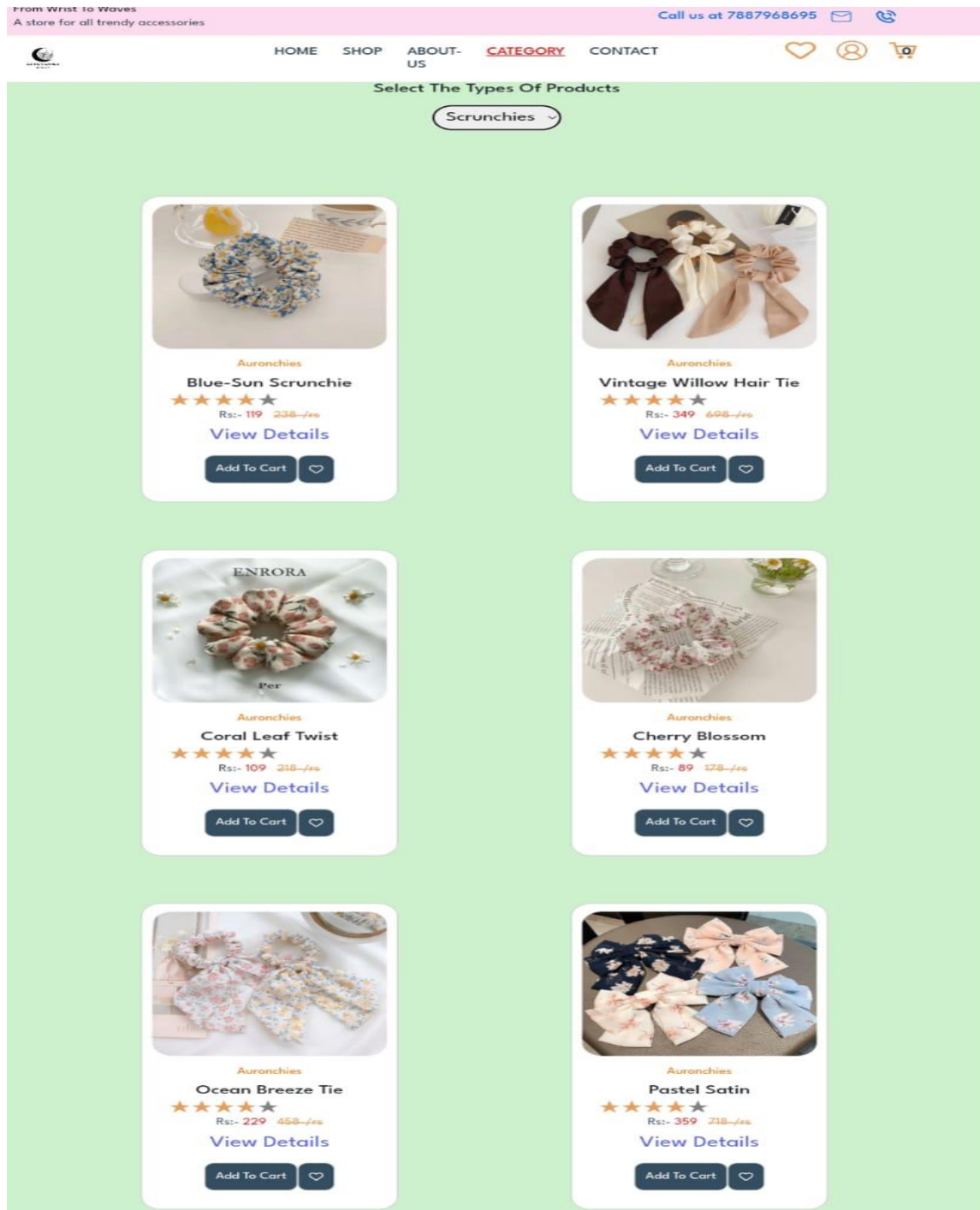
A pop-up window that redirects you to the selected product page.
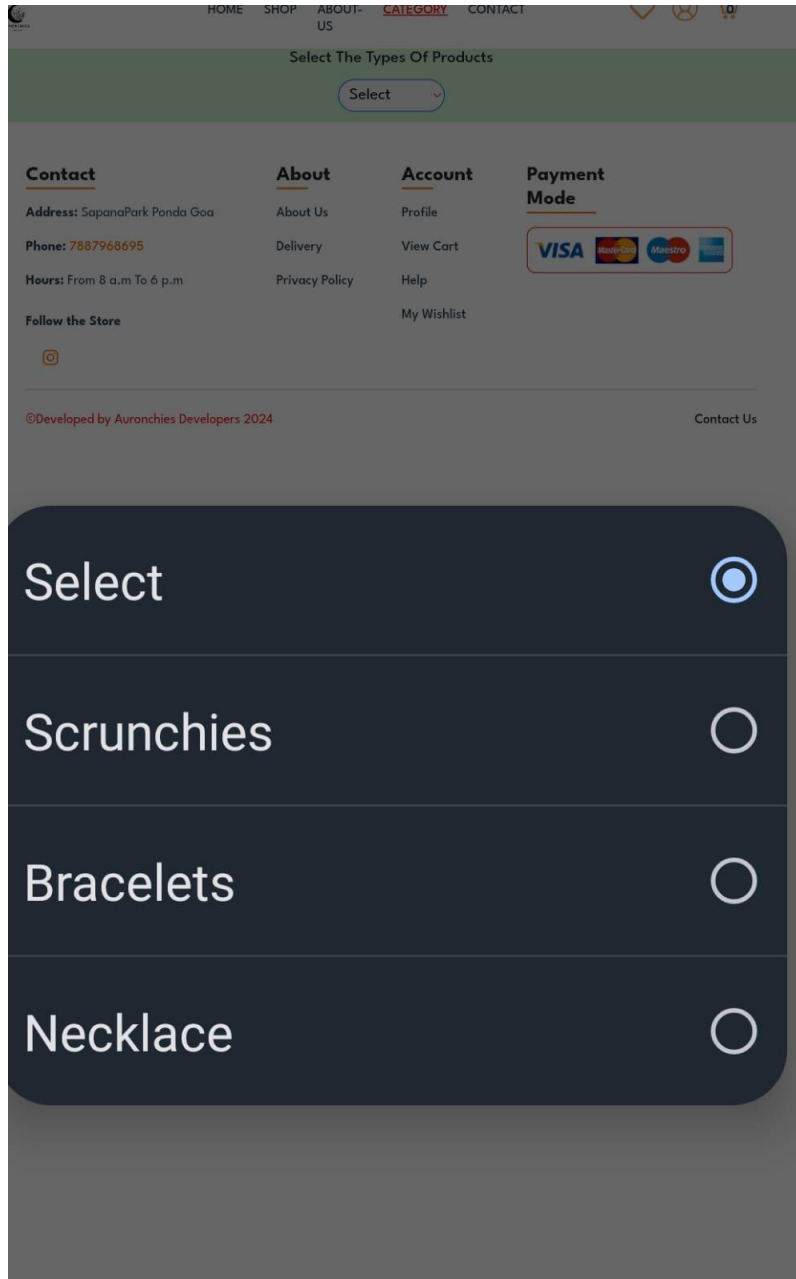
Contact page that allows users to reach out to us whenever a query is generated, a map to locate our site, customer care number and a feedback form.

Footer that gives access to the user to redirect a selected page when he clicks on a particular button.

Contact

Address: SapanaPark Ponda Goa

Phone: 7887968695

Hours: From 8 a.m To 6 p.m

Follow the Store

About

About Us

Delivery

Privacy Policy

Account

Profile

View Cart

Help

My Wishlist

Payment Mode

©Developed by Auronchies Developers 2024

Contact Us

Payment Window for The User to Make A Payment.
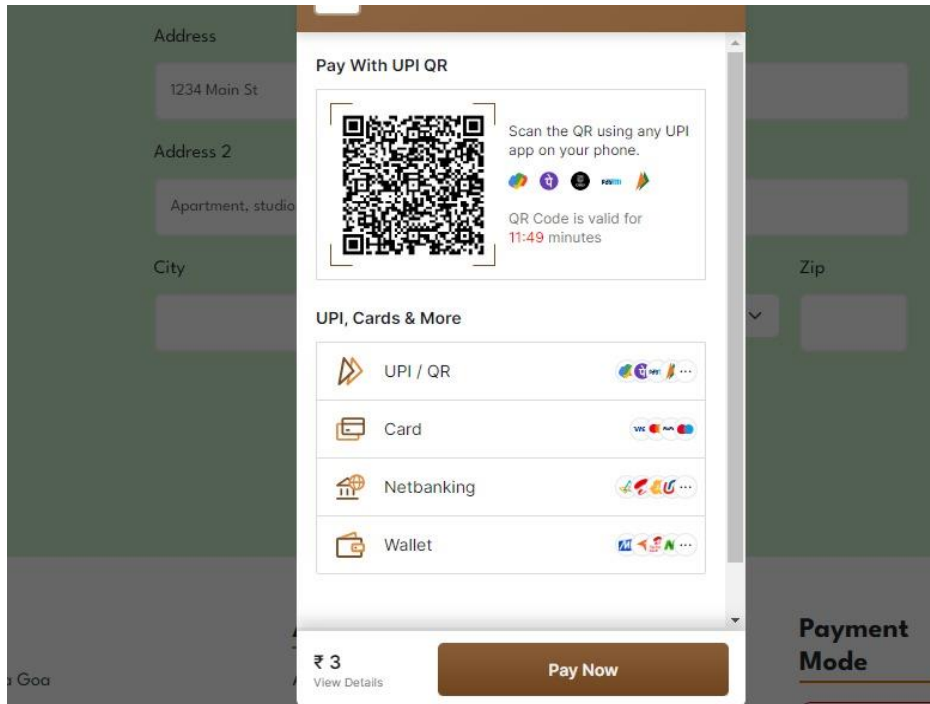
Payment Successful.
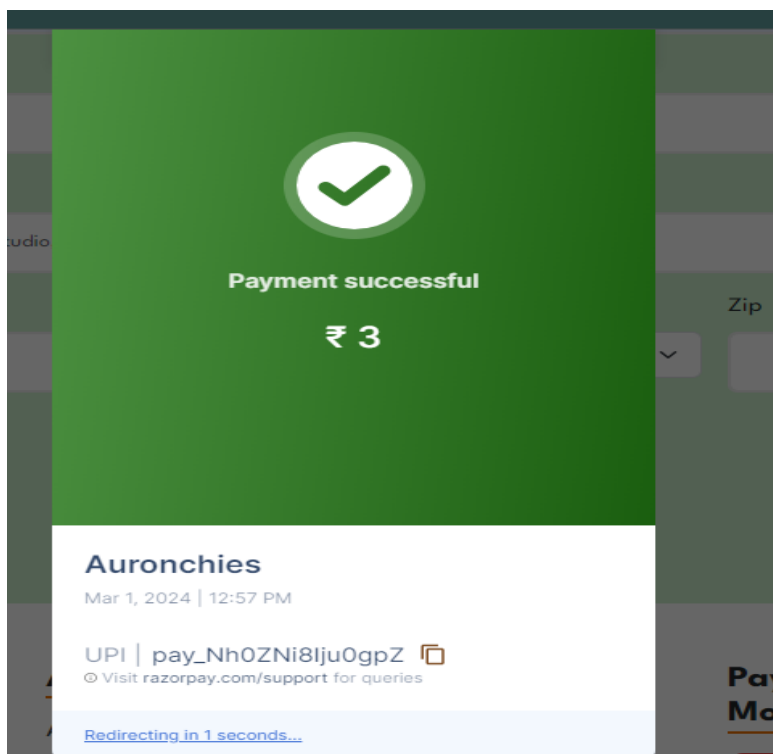
4.1 DATABASE SCREENSHOT

Registration Table

Password Reset Request Form

Feedback Table

Contact Table

FUTURE ENHANCEMENT

CHAPTER 5

FUTURE ENHANCEMENT

- We intend to host our website online.
- Develop an android App for mobile.
- Accepting payments through net banking, credit cards, debit cards, UPI, E-wallets, etc.
- Implementing a better complaint handling and services to the customers.
- We intend to include doorstep grooming services.
- We intend to use advance algorithms for our lost and found feature.
- Providing wide range of pet breeds for sale.
- Maintaining health records of pets.

CHAPTER 6

Bibliography

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