CS 341, Fall 2019 E. Blais, A. Lubiw

PROGRAMMING ASSIGNMENT 2

DUE: Wednesday, November 20, 5 PM. DO NOT COPY. ACKNOWLEDGE YOUR SOURCES. Please read http://www.student.cs.uwaterloo.ca/~cs341 for general instructions and policies.

1. [20 marks] **Shortest simple path.** In this problem, you will implement a program that solves the *Shortest simple path* problem from Question 1 of Assignment 7.

The input to your program will be a directed graph G = (V, E) with integer weights on the edges and two vertices $s, t \in V$. The graph will be given via adjacency lists. The program must output the minimum weight of a simple path from s to t in G. Recall that a *simple* path is a path that does not repeat vertices, and that the weight of a path is the sum of the weights of the edges in the path.

More specifically, the input is formatted as follows:

• Line 1 consists of three positive integers

$$n$$
 s t

separated by whitespace. The integer n indicates that the graph G has vertex set $\{1, 2, \ldots, n\}$. The integers $s, t \in \{1, 2, \ldots, n\}$ are vertices of G.

• Lines 2 through n+1 each consist of a list of integers

$$k$$
 v_1 w_1 v_2 w_2 \cdots v_k w_k

all separated by whitespace. The first integer k in the list indicates that k pairs (v_j, w_j) follow. The pair v_j, w_j in line i+1 indicates that G has an edge of weight w_j going from vertex i to vertex $v_j \in \{1, 2, ..., n\}$.

The output of the program is an integer W denoting the minimum weight of a simple path from s to t in G, if at least one such path exists. If G contains no path from s to t, the algorithm should output No path.

Implement a branch-and-bound algorithm that solves the shortest simple path problem described above. You may write your code in C, C++ or Java.

See the next page for two example instances of the program and expected output.

Example 1. On input

```
6 1 3
2 2 10 4 -1
1 3 6
1 1 2
3 1 -2 2 8 5 4
2 3 2 4 1
```

the correct output is

5

since the input corresponds to a graph whose shortest simple path from vertices 1 to 3 is $1 \to 4 \to 5 \to 3$ which has total weight -1 + 4 + 2 = 5.

Example 2. On input

4 1 4 1 2 1 1 3 1 1 1 1 3 1 1 2 1 3 1

the valid output is

No path

since there is no path from vertex 1 to vertex 4 in the graph specified by the input.