

Question number	Answer	Notes	Marks
4 (a)	A helium nucleus / 2 protons and 2 neutrons/ 4 nucleons, 2 protons;	Ignore chemical symbol	1
(b) (i)	Arrow labelled Y, through X away from nucleus; Line of action of force would pass through centre of nucleus by eye;		2
(ii)	Arrow labelled Z, opposite direction to their answer from b) (i) by eye; Same size as their answer from b) (i) by eye;	If no arrow Y, condone correct direction for arrow Z, i.e. force arrow pointing away from point X.	2
(iii)	MP1 Force on alpha is repulsive; MP2 Alpha and nucleus must be same (type of) charge; MP3 Alpha is positive therefore nucleus is positive;	Allow 'like charges repel' for MP1 and MP2	3
4 (c)	Selection of $F = ma$; Substitution or re-arrangement; Evaluation; e.g. $a = 3.6 / 6.6 \times 10^{-27} = 5.5 \times 10^{26} \text{ m/s}^2$	Can be implied from working -1 for PoT error Allow 5.45×10^{26} , 5.454×10^{26} , $5.4545 \dots \times 10^{26}$ etc Condone 5.4×10^{26}	3

Question number	Answer	Notes	Marks
9 (a) (i)	<p>Selection of $P=F/A$;</p> <p>Conversion of g to kg;</p> <p>Evaluation of weight;</p> <p>Evaluation of pressure;</p> <p>Correct answer: 140 (Pa) i.e. $W = 3.7 \times 10^{-3} \times 10 = 3.7 \times 10^{-2} \text{ N}$; $P = 3.7 \times 10^{-2} / (2.6 \times 10^{-4})$; $P = 140 \text{ (Pa)}$;</p>	<p>0.0037 seen anywhere</p> <p>Accept any value that rounds to 140. i.e 142, 142.3,</p> <p>Accept use of 9.8(1) for 'g', giving 139(.46)</p>	4
(ii)	<p>Same weight (and larger cross-sectional area);</p> <p>$P=F/A$ so smaller pressure;</p>	Allow 'force' for weight	2
(b)	<p>Increases continuously from -10°C to 0°C;</p> <p>Remains constant at 0°C;</p> <p>Increases continuously from 0°C to 20°C;</p>	<p>Responses with no period of time at 0°C score max 1 mark.</p> <p>Accept</p> <ul style="list-style-type: none"> Any gradient Straight lines or curves for the increasing temperature parts Any non-zero amount of time at 0°C by eye <p>Ignore any numbers on the time axis.</p>	3
(c)	<p>Any TWO from:</p> <p>Bonds between particles are weakened or broken;</p> <p>Particles go from regular to irregularly packed/EQ;</p> <p>Particles go from vibrating (about a fixed position) to sliding past each other/EQ;</p>	<p>Allow particles get (slightly) further apart/EQ;</p> <p>ignore references to KE</p>	2