



Advanced Programming

Error Handling & Exception Management in Java

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Before Exceptions — Traditional Error Management

```
int divide(int a, int b) {  
    if (b == 0) return -1; // error signal  
    return a / b;  
}
```

Problems:

- Magic error values (`-1` , `null` , etc.)
- Hard to detect real failure vs result
- No call stack → debugging is painful

Traditional error codes are weak and ambiguous.



Exception Handling in Java

```
try {  
    // code that may fail  
} catch (Exception e) {  
    // recovery / fallback  
}
```

Benefits:

- Clear failure path
- Stack trace preserved
- Encourages predictable failure patterns



try / catch / finally

```
try {
    FileReader f = new FileReader("data.txt");
} catch (FileNotFoundException e) {
    System.out.println("File not found");
} finally {
    System.out.println("Cleanup always runs");
}
```

- `finally` always executes (except `System.exit()` / JVM crash).
- Use for **cleanup**: closing files, sockets, DB connections.



Checked vs Unchecked Exceptions

Type	Inherits From	Must Handle?	Root Cause	Examples
Checked	Exception	Yes	External failures	IOException , SQLException
Unchecked	RuntimeException	No	Logic bugs	NullPointerException , ArithmeticException

Checked = environment uncertainty

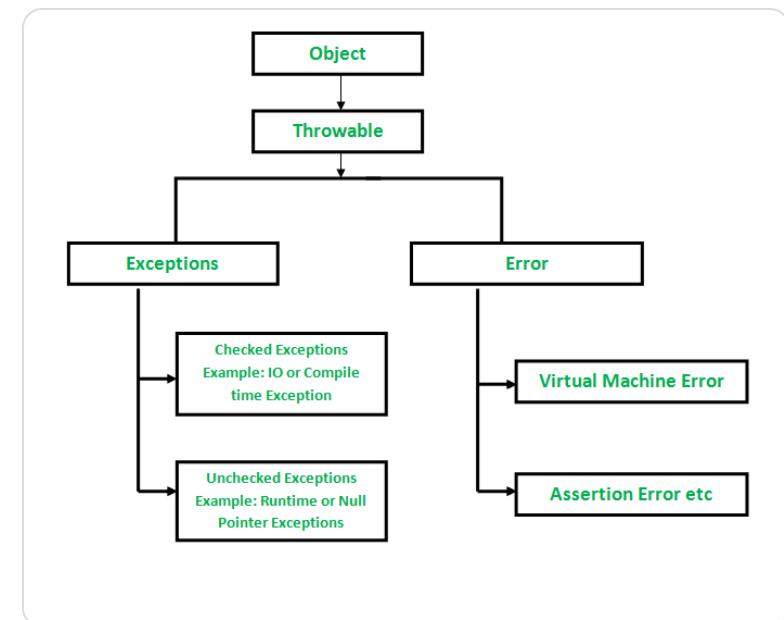
Unchecked = programming mistake



Visual Comparison — Checked

Checked Exceptions

- Caused by environment (I/O, network)
- Developer must acknowledge the risk
- Encourages recovery strategy





Visual Comparison — Unchecked

Unchecked Exceptions

- Caused by incorrect logic in code
- No forced handling
- Should be solved by fixing logic



Developer Humor Break

“It works on my machine.”

Translation:
I have absolutely no idea why it doesn't work anywhere else.



**Using fancy
debugging tools
and breakpoints**



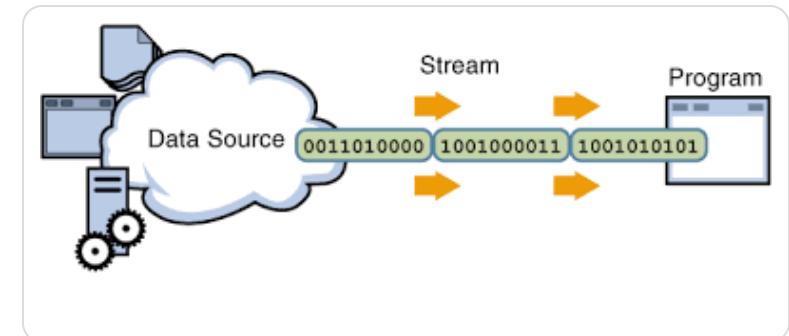
**Using
Debug.Log("asdfasdf");**

YOUTUBE.COM/ANDREWDAVIDJ



Real-World Example — Checked

```
void loadConfig() throws IOException {  
    FileReader reader = new FileReader("config.json");  
    // process...  
}
```



- The file may not exist
- Storage may be corrupted
- Permissions may differ



Real-World Example — Unchecked

```
void greet(User user) {  
    System.out.println(user.name); // may throw NullPointerException  
}
```

Correct approach:

```
void greet(User user) {  
    if (user == null) throw new IllegalArgumentException("User cannot be null");  
    System.out.println(user.name);  
}
```



Developer Humor Break #2

Developer:

No need for error handling, my code cannot fail.

Production:

Exception: Are you sure about that?



Big Picture Flow Diagram

Outside World (Unpredictable)



+-----+
CHECKED EXCEPTION
+-----+

Must handle or declare

Developer Logic (Bug)



+-----+
UNCHECKED EXCEPTION
+-----+

Fix the code logic



Summary

Concept	Key Idea
Checked Exceptions	Handle real-world uncertainty
Unchecked Exceptions	Fix broken program logic
<code>finally</code>	Always used for cleanup
Good Practice	Fail clearly, fail meaningfully

Robust software is not only coded — it is **defensively designed**.



Thank You!

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