

CT3: CSE 203 (Sec A) - Object-Oriented Programming I: Java

Time: 25 min

Mark: 20

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Name:

ID:

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Question 1:

[10]

Define an abstract class named "**Musician**". Add the following inside the class.

- a) Attributes: **name** and **field**
- b) Add a parameterized **constructor** which will take parameters for all instance variables and initializes the respective attributes with the parameters passed to the constructor.
- c) Add the following methods.
  - i. Concrete method: Override **toString()** and return the values of attributes as a concatenated String,
  - ii. Abstract method:
    - The first abstract method named **play** that doesn't take any parameter and doesn't return anything either.
    - A method named **geNoOfRecords** that will return an int and does not take any parameter.

Question 2:

[10]

Define a concrete class named **Singer** and make it subclass of **Musician** class. Write the minimum code required to make the **Singer** class error-free. Additionally, add the following to this **Singer** class.

- a) Attributes: **noOfRecords**
- b) Add a parameterized **constructor** which will take parameters for all 3 instance variables (2 from parent and one from this class). Implement the constructor in proper way.

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Declare an **interface** named **Door**. Add 2 abstract methods named ***openDoor***, ***closeDoor***. Both of these methods will not take any parameter and will not return anything. Add one more abstract method named ***isOpen()*** which will return a **boolean**.

**Question 2:****[12]**

Carefully observe the code below. Create a class name **OperationTheatre** which should be a subclass of the following **Room** class and implement the **Door** interface. Write the minimum code required to make the **OperationTheatre** class error-free. Additionally, add the following to this **OperationTheatre** class.

- a) Attributes: ***equipments*** of String array type
- c) Add a parameterized **constructor** which will take parameters for all 3 instance variables (2 from parent and one from this class). Implement the constructor in proper way.

```
public class Room {  
    int length, width;  
  
    public Room(int length, int width) {  
        this.length = length;  
        this.width = width;  
    }  
  
    public int getArea() {  
        return length*width;  
    }  
}
```