## CT3: CSE 203 (Sec C) - Object-Oriented Programming I: Java

Name: ID:

Question 1: [10]

Define an abstract class named "Performer". Add the following inside the class.

Time: 25 min

- a) Attributes: name and field
- b) Add a parameterized **constructor** which will take parameters for all instance variables and initializes the respective attributes with the parameters passed to the constructor.
- c) Add the following methods.
  - Concrete method: Override toString() and return the values of attributes as a concatenated String,
  - ii. Abstract method:
    - The first abstract method named *perform* that doesn't take any parameter and doesn't return anything either.

Mark: 20

 A method named getRank that will return a float and does not take any parameter.

Question 2: [10]

Define a concrete class named **Dancer** and make it subclass of **Performer** class. Write the minimum code required to make the **Dancer** class error-free. Additionally, add the following to this **Dancer** class.

- a) Attributes: *rank*
- b) Add a parameterized **constructor** which will take parameters for all 3 instance variables (2 from parent and one from this class). Implement the constructor in proper way.

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Name: ID:

Question 1: [8]

Declare an interface named **Engine**. Add 3 abstract methods named **startEngine**, **run**, **stopEngine**. None of these methods will return anything and does not take any parameters.

Question 2: [12]

Carefully observe the code below. Create a class name **Aeroplane** which should be a subclass of the following Vehicle class and implement the Engine interface. Write the minimum code required to make the **Aeroplane** class error-free. Additionally, add the following to this **Aeroplane** class.

- a) Attributes: *enginePower*
- b) Add a parameterized **constructor** which will take parameters; both **model** and **enginePower** attributes. Implement the constructor in proper way.

```
public class Vehicle {
    String model;

public Vehicle(String model) {
        this.model = model;
    }

public void accelerate() {
        System.out.println("Running");
    }
}
```