

## Question 1

### a) Python (palindrome.py)

```
[sharjeel.junaid@gfx-ta3 Assignment1]$ time python3 palindrome.py < t3.txt
Longest palindrome: ___o.o.o___

real    0m0.018s
user    0m0.016s
sys     0m0.003s
```

```
[sharjeel.junaid@gfx-ta3 Assignment1]$ time python3 palindrome.py < t4.txt
Longest palindrome: redder

real    0m0.251s
user    0m0.243s
sys     0m0.006s
```

### C++ (slow-pali.cpp)

```
[sharjeel.junaid@gfx-ta3 Assignment1]$ time ./slow-pali < t3.txt
Longest palindrome: ___o.o.o___

real    0m0.008s
user    0m0.002s
sys     0m0.003s
```

```
[sharjeel.junaid@gfx-ta3 Assignment1]$ time ./slow-pali < t4.txt
Longest palindrome: redder

real    0m2.470s
user    0m1.181s
sys     0m1.287s
```

- b) Referring back to Q1 A), user is time the program spent in user mode while sys is time the program spent in kernel mode
- c) Python is a higher-level language where the system has to interpret the code before it can be compiled compared to C++ which is a lower-level language and can directly be compiled so is inherently faster. In addition to this, if we refer to the strace outputs for t3.txt in Q3 A) and B), we can see that for the C++ implementation (slow-pali.cpp) there are 50 read calls compared to the python implementation's (palindrome.py) 84, so it is fairly clear cut in this instance why the C++ implementation was faster in addition to having an advantage in being more efficient when it comes to system calls. Now in the case of the strace outputs for t4.txt, we see the C++ implementation making over 5 million read calls vs just 788 from the python implementation, for which the time outputs from Q1 A) also just confirm that the python implementation is faster (due to being more optimized) on a larger input, although python as a language is slower. All in all, the python implementation is more efficient with larger input sizes compared to the C++ implementation being faster for smaller input sizes

## Question 2

Refer to *fast-pali.cpp*

## Question 3

- a) Based on the time results from comparing slow-pali.cpp to fast-pali.cpp (seen below), we know that the latter is faster than the former when it comes to larger-sized inputs. To support this result, we can also refer to the t3.txt strace results from the two where we see slow-pali.cpp making 50 read calls compared to 14 for fast-pali.cpp and the results being similar for t4.txt as well.

```
[sharjeel.junaid@gfx-ta3 Assignment1]$ time ./fast-pali < t3.txt
Longest palindrome: ___o.o.o___

real    0m0.009s
user    0m0.002s
sys     0m0.004s
```

```
[sharjeel.junaid@gfx-ta3 Assignment1]$ time ./fast-pali < t4.txt
Longest palindrome: redder

real    0m0.076s
user    0m0.071s
sys     0m0.005s
```

```
[sharjeel.junaid@gfx-ta3 Assignment1]$ strace -c ./slow-pali < t3.txt
```

```
Longest palindrome: ___o.0.o___
```

% time	seconds	usecs/call	calls	errors	syscall
38.18	0.000113	2	48	43	openat
21.28	0.000063	2	22		mmap
18.92	0.000056	1	50		read
5.74	0.000017	2	8	7	stat
4.39	0.000013	1	7		lseek
3.72	0.000011	1	6		fstat
3.38	0.000010	1	7		mprotect
2.03	0.000006	1	5		close
1.01	0.000003	3	1		munmap
0.68	0.000002	2	1		write
0.68	0.000002	0	3		brk
0.00	0.000000	0	1	1	access
0.00	0.000000	0	1		execve
0.00	0.000000	0	2	1	arch_prctl
100.00	0.000296	1	162	52	total

```
[sharjeel.junaid@gfx-ta3 Assignment1]$ strace -c ./slow-pali < t4.txt
```

```
Longest palindrome: redder
```

% time	seconds	usecs/call	calls	errors	syscall
100.00	9.639174	1	5767205		read
0.00	0.000121	2	48	43	openat
0.00	0.000075	3	22		mmap
0.00	0.000024	3	7		mprotect
0.00	0.000018	2	8	7	stat
0.00	0.000011	1	6		fstat
0.00	0.000011	1	7		lseek
0.00	0.000010	3	3		brk
0.00	0.000010	10	1	1	access
0.00	0.000009	1	5		close
0.00	0.000009	4	2	1	arch_prctl
0.00	0.000008	8	1		munmap
0.00	0.000006	6	1		write
0.00	0.000000	0	1		execve
100.00	9.639486	1	5767317	52	total

```
[sharjeel.junaid@gfx-ta3 Assignment1]$ strace -c ./fast-pali < t3.txt
```

```
Longest palindrome: ___o.0.o___
```

% time	seconds	usecs/call	calls	errors	syscall
0.00	0.000000	0	14		read
0.00	0.000000	0	1		write
0.00	0.000000	0	5		close
0.00	0.000000	0	8	7	stat
0.00	0.000000	0	6		fstat
0.00	0.000000	0	7		lseek
0.00	0.000000	0	22		mmap
0.00	0.000000	0	7		mprotect
0.00	0.000000	0	1		munmap
0.00	0.000000	0	3		brk
0.00	0.000000	0	1	1	access
0.00	0.000000	0	1		execve
0.00	0.000000	0	2	1	arch_prctl
0.00	0.000000	0	48	43	openat
100.00	0.000000	0	126	52	total

```
[sharjeel.junaid@gfx-ta3 Assignment1]$ strace -c ./fast-pali < t4.txt
```

```
Longest palindrome: redder
```

% time	seconds	usecs/call	calls	errors	syscall
57.55	0.000408	21	19		read
17.49	0.000124	2	48	43	openat
11.00	0.000078	3	22		mmap
3.53	0.000025	3	7		mprotect
2.68	0.000019	2	8	7	stat
1.69	0.000012	1	7		lseek
1.41	0.000010	1	6		fstat
1.27	0.000009	1	5		close
0.99	0.000007	7	1		munmap
0.85	0.000006	2	3		brk
0.56	0.000004	4	1	1	access
0.56	0.000004	2	2	1	arch_prctl
0.42	0.000003	3	1		execve
0.00	0.000000	0	1		write
100.00	0.000709	5	131	52	total

- b) Simply by referring to the time outputs from the python implementation (seen below) vs the C++ implementation (fast-pali.cpp as seen in Q3 A ) we can see that the latter is faster. Similarly, if we refer to the strace results for both the programs we can see that the C++ implementation is more efficient based on the number of total read calls being lower.

```
[sharjeel.junaaid@gfx-ta3 Assignment1]$ strace -c python3 palindrome.py < t3.txt
```

```
Longest palindrome: ___o.o.o___
```

% time	seconds	usecs/call	calls	errors	syscall
32.00	0.000008	0	18		brk
28.00	0.000007	0	100		fstat
16.00	0.000004	0	59		mmap
12.00	0.000003	0	175	47	stat
8.00	0.000002	2	1		sysinfo
4.00	0.000001	0	3		sigaltstack
0.00	0.000000	0	84		read
0.00	0.000000	0	1		write
0.00	0.000000	0	68		close
0.00	0.000000	0	1		lstat
0.00	0.000000	0	42	2	lseek
0.00	0.000000	0	11		mprotect
0.00	0.000000	0	3		munmap
0.00	0.000000	0	68		rt_sigaction
0.00	0.000000	0	1		rt_sigprocmask
0.00	0.000000	0	18	11	ioctl
0.00	0.000000	0	1	1	access
0.00	0.000000	0	3		dup
0.00	0.000000	0	1		getpid
0.00	0.000000	0	1		execve
0.00	0.000000	0	3		fcntl
0.00	0.000000	0	1		getcwd
0.00	0.000000	0	3	2	readlink
0.00	0.000000	0	1		getuid
0.00	0.000000	0	1		getgid
0.00	0.000000	0	1		geteuid
0.00	0.000000	0	1		getegid
0.00	0.000000	0	2	1	arch_prctl
0.00	0.000000	0	2		futex
0.00	0.000000	0	16		getdents64
0.00	0.000000	0	1		set_tid_address
0.00	0.000000	0	141	76	openat
0.00	0.000000	0	1		set_robust_list
0.00	0.000000	0	1		prlimit64
0.00	0.000000	0	1		getrandom
100.00	0.000025	0	835	140	total

```
[sharjeel.junaid@gfx-ta3 Assignment1]$ strace -c python3 palindrome.py < t4.txt
```

```
Longest palindrome: redder
```

% time	seconds	usecs/call	calls	errors	syscall
21.91	0.000158	0	788		read
20.80	0.000150	0	175	47	stat
16.09	0.000116	1	68		rt_sigaction
9.43	0.000068	0	100		fstat
9.43	0.000068	0	141	76	openat
5.41	0.000039	0	68		close
4.72	0.000034	0	42	2	lseek
2.36	0.000017	0	18	11	ioctl
2.36	0.000017	1	16		getdents64
2.08	0.000015	15	1		lstat
1.94	0.000014	0	58		mmap
1.11	0.000008	8	1		write
0.97	0.000007	0	62		brk
0.69	0.000005	1	3		dup
0.42	0.000003	1	3		fcntl
0.14	0.000001	1	1		getcwd
0.14	0.000001	0	3	2	readlink
0.00	0.000000	0	11		mprotect
0.00	0.000000	0	2		munmap
0.00	0.000000	0	1		rt_sigprocmask
0.00	0.000000	0	1	1	access
0.00	0.000000	0	1		getpid
0.00	0.000000	0	1		execve
0.00	0.000000	0	1		sysinfo
0.00	0.000000	0	1		getuid
0.00	0.000000	0	1		getgid
0.00	0.000000	0	1		geteuid
0.00	0.000000	0	1		getegid
0.00	0.000000	0	3		sigaltstack
0.00	0.000000	0	2	1	arch_prctl
0.00	0.000000	0	2		futex
0.00	0.000000	0	1		set_tid_address
0.00	0.000000	0	1		set_robust_list
0.00	0.000000	0	1		prlimit64
0.00	0.000000	0	1		getrandom
100.00	0.000721	0	1581	140	total