

Python Operators

Operators are used to perform operations on variables and values

• Arithmetic operators	#	+	-	*	/	//	
• Assignment operators	#	+=	-=	*=	/=	=	
• Comparison operators	#	==	!=	>	<	>=	<=
• Logical operators	#	and		or		not	
• Membership operators	#	in		not in			
• Bitwise operators	#	AND		OR		XOR	NOT

Arithmetic operator

```
x = int(input("Enter 1 Digits :- "))    #    10
y = int(input("Enter 2 Digits :- "))    #    2
print('Addition :- ', x+y)              #    12
print('Subtraction :- ', x-y)           #    8
print('Multiplication :- ', x*y)        #    20
print('Division :- ', x/y)              #    5.0
print('Floor division :- ', x//y)       #    5
print('Exponentiation :- ', x**y)       #    100
```

Assignment operator

```
x = 3      =    x = 3
x += 3     =    x = x + 3
x -= 3     =    x = x - 3
x *= 3     =    x = x * 3
x /= 4     =    x = x / 3
```

Comparison operator

```
x = int(input("Enter 1 Digits :- "))      #    10
y = int(input("Enter 2 Digits :- "))      #    2
print('Equal :- ', x==y)                  #    False
print('Not equal :- ', x!=y)              #    True
print('Less Than :- ', x<y)               #    False
print('Greater Than :- ', x>y)            #    True
print('Less than equal :- ', x<=y)        #    False
print('Greater than equal :- ', x>=y)     #    True
```

Logical operators

and -- Returns True if both Statements are True

```
x = int(input("Enter Digits :- "))      #    10
print( x>5 and 12>x )                   #    True
```

or -- Returns True if one of the Statements is True

```
x = int(input("Enter Digits :- "))      #    10
print( x>5 or x<6 )                     #    True
```

not -- Reverse the result, Returns True if the result is False

```
x = int(input("Enter Digits :- "))      #    10
print(not( x>5 and x<12 ))              #    False
```

Membership operators

in -- Returns True if a sequence with the specified value is present in the object

```
x = ["Apple", "Mango"]
```

```
print("Apple", in x)           #    True
```

in not -- Returns True if a sequence with the specified value is not present in the object

```
x = ["Apple", "Mango"]
```

```
print("Pineapple", not in x)   #    True
```

Bitwise operators

&	AND	Sets each bit to 1 if both bits are 1
	OR	Sets each bit to 1 if one of the two bits is 1
^	XOR	Sets each bit to 1 if only one of two bits is 1
~	NOT	Inverts all the bits