```
1: // $Id: strlist.c,v 1.12 2016-01-28 16:02:07-08 - - $
 3: // Reads in a sequence of lines and then prints them out in debug
 4: // format. strdup(3) copies these lines onto the heap. Read the
 5: // comments in the file "numlist.c" first.
 6:
 7: #include <assert.h>
 8: #include <libgen.h>
 9: #include <stdio.h>
10: #include <stdlib.h>
11: #include <string.h>
12:
13: //
14: // Declaration for linked list of nodes.
15: //
16: typedef struct node node;
17: struct node {
18:
       char *string;
19:
       node *link;
20: };
21:
22: int main (int argc, char **argv) {
23:
       (void) argc; // warning: unused parameter 'argc'
24:
       char *progname = basename (argv[0]);
25:
       node *head = NULL;
26:
       char buffer[256];
27:
       int linenr;
28:
       for (linenr = 1; ; ++linenr) {
29:
30:
          // Read a line of input and check to see if it ends with
31:
          // a newline character. Print a message if not.
32:
          char *gotline = fgets (buffer, sizeof buffer, stdin);
33:
34:
          if (gotline == NULL) break;
35:
36:
          char *nlpos = strchr (buffer, '\n');
37:
          if (nlpos != NULL) {
38:
             *nlpos = ' \setminus 0';
39:
          }else {
             fprintf (stderr, "%s: %d: unterminated line: %s\n",
40:
41:
                      progname, linear, buffer);
42:
          }
43:
44:
          // Allocate a node and initialize it to point a a heap copy
45:
          // of the input line. Note that strdup(3) contains a call
46:
          // to malloc(3), so we need the NULL check there as well.
47:
          node *tmp = malloc (sizeof (struct node));
48:
49:
          assert (tmp != NULL);
50:
          tmp->string = strdup (buffer);
51:
          assert (tmp->string != NULL);
52:
          tmp->link = head;
53:
          head = tmp;
54:
```

```
55:
56:
       // Print the results in debug mode.
57:
58:
       printf ("%s: head= %p\n", argv[0], head);
59:
       while (head != NULL) {
60:
          node *old = head;
61:
          head = head->link;
62:
          printf ("%s: %p-> node {\n"
63:
                         string= %p->\"%s\", \n"
64:
                         link= p}\n'',
65:
                   progname, old, old->string, old->string, old->link);
66:
       }
67:
68:
       return EXIT_SUCCESS;
69: }
70:
71: /*
72: //TEST// (echo "this is line 1" \setminus
73: //TEST// ;echo "" \
74: //TEST// ;echo "the previous line has length 0." \
75: //TEST// ;echo "fit the buffer." \
76: //TEST// ;echo "Last Line." \
77: //TEST// ) | valgrind --leak-check=full --log-file=strlist.lisval \
78: //TEST// ./strlist >strlist.lisout 2>&1
79: //TEST// mkpspdf strlist.ps strlist.c* strlist.lis*
80: */
81:
```

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\$cmps012b-wm/Labs-cmps012m/lab6c-malloc-free/misc/ strlist.c.log

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```
1: ./strlist: head= 0x9c9a320
 2: strlist: 0x9c9a320-> node {
        string= 0x9c9a370->"Last Line.",
 4:
        link= 0x9c9a280}
 5: strlist: 0x9c9a280-> node {
 6:
        string= 0x9c9a2d0->"fit the buffer.",
 7:
        link= 0x9c9a1d0}
 8: strlist: 0x9c9a1d0-> node {
        string= 0x9c9a220->"the previous line has length 0.",
 9:
        link= 0x9c9a130}
10:
11: strlist: 0x9c9a130-> node {
        string= 0x9c9a180->"",
        link= 0x9c9a090}
13:
14: strlist: 0x9c9a090-> node {
15:
        string= 0x9c9a0e0->"this is line 1",
16:
        link= (nil) }
```

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\$cmps012b-wm/Labs-cmps012m/lab6c-malloc-free/misc/ strlist.lisval

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```
1: ==27055== Memcheck, a memory error detector
    2: ==27055== Copyright (C) 2002-2013, and GNU GPL'd, by Julian Seward et al
    3: ==27055== Using Valgrind-3.10.1 and LibVEX; rerun with -h for copyright
info
    4: ==27055== Command: ./strlist
    5: ==27055== Parent PID: 27053
    6: ==27055==
    7: ==27055==
    8: ==27055== HEAP SUMMARY:
    9: ==27055==
                     in use at exit: 155 bytes in 10 blocks
                   total heap usage: 11 allocs, 1 frees, 171 bytes allocated
   10: ==27055==
   11: ==27055==
   12: ==27055== 155 (16 direct, 139 indirect) bytes in 1 blocks are definitely
lost in loss record 3 of 3
   13: ==27055==
                    at 0x4C29BBD: malloc (in /opt/rh/devtoolset-3/root/usr/lib6
4/valgrind/vgpreload_memcheck-amd64-linux.so)
   14: ==27055==
                    by 0x400B4A: main (strlist.c:48)
   15: ==27055==
   16: ==27055== LEAK SUMMARY:
   17: ==27055==
                    definitely lost: 16 bytes in 1 blocks
   18: ==27055==
                    indirectly lost: 139 bytes in 9 blocks
                      possibly lost: 0 bytes in 0 blocks
   19: ==27055==
   20: ==27055==
                    still reachable: 0 bytes in 0 blocks
   21: ==27055==
                         suppressed: 0 bytes in 0 blocks
   22: ==27055==
   23: ==27055== For counts of detected and suppressed errors, rerun with: -v
   24: ==27055== ERROR SUMMARY: 1 errors from 1 contexts (suppressed: 1 from 1)
```