

```
1: // $Id: wordct.c,v 1.2 2014-04-22 19:38:08-07 - - $
2:
3: //
4: // NAME
5: // wordct - count lines, words, and characters in files
6: //
7: // SYNOPSIS
8: // wordct [-lwc] [file...]
9: //
10: // DESCRIPTION
11: // Print the character (byte), word, and newline counts for
12: // each file, and a total line if more than one file is
13: // specified. If no file is specified, or if file is just
14: // a -, read stdin. A word is any white-space delimited
15: // sequence of characters.
16: //
17: // OPTIONS
18: // If no options are specified, print all three counts.
19: // If any options are specified, print only those requested.
20: // -l print the line counts
21: // -w print the word counts
22: // -c print the byte counts
23: //
24:
25: #include <assert.h>
26: #include <ctype.h>
27: #include <errno.h>
28: #include <libgen.h>
29: #include <stdarg.h>
30: #include <stdbool.h>
31: #include <stdio.h>
32: #include <stdlib.h>
33: #include <string.h>
34: #include <sys/stat.h>
35: #include <unistd.h>
36:
37: char *program_name = NULL;
38: int exit_status = EXIT_SUCCESS;
39: const char stdin_name[] = "-";
40:
41: struct options {
42:     bool lines;
43:     bool words;
44:     bool chars;
45:     int file_count;
46:     char **file_names;
47: };
48:
49: struct counts {
50:     size_t lines;
51:     size_t words;
52:     size_t chars;
53: };
54:
```

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55:
56: void error (const char *format, ...) {
57:     va_list fmt_args;
58:     fflush (NULL);
59:     assert (program_name != NULL);
60:     fprintf (stderr, "%s: ", program_name);
61:     va_start (fmt_args, format);
62:     vfprintf (stderr, format, fmt_args);
63:     va_end (fmt_args);
64:     fflush (NULL);
65:     exit_status = EXIT_FAILURE;
66: }
67:
68: void scan_options (int argc, char **argv, struct options *opts) {
69:     bool all_flags = true;
70:     opts->chars = opts->words = opts->lines = false;
71:     opterr = false;
72:     for (;;) {
73:         int flag = getopt (argc, argv, "cwl");
74:         if (flag == EOF) break;
75:         switch (flag) {
76:             case 'c': opts->chars = true; all_flags = false; break;
77:             case 'w': opts->words = true; all_flags = false; break;
78:             case 'l': opts->lines = true; all_flags = false; break;
79:             default : error ("-%c: invalid option", optopt); break;
80:         }
81:     }
82:     if (all_flags) opts->chars = opts->words = opts->lines = true;
83:     opts->file_count = argc - optind;
84:     opts->file_names = &argv[optind];
85: }
86:
87: bool is_plain_file (FILE *file, const char *filename) {
88:     struct stat stat;
89:     int rc = fstat (fileno (file), &stat);
90:     if (rc != 0) {
91:         error ("%s: %s\n", filename, strerror (errno));
92:         return false;
93:     }
94:     if (S_ISREG (stat.st_mode)) return true;
95:     const char *reason = S_ISDIR (stat.st_mode)
96:         ? "is a directory"
97:         : "is not a plain file";
98:     error ("%s: %s\n", filename, reason);
99:     return false;
100: }
101:
```

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102:
103: void print_count (struct options *opts, struct counts *count,
104:                  const char *name) {
105:     if (opts->lines) printf ("%8zd", count->lines);
106:     if (opts->words) printf ("%8zd", count->words);
107:     if (opts->chars) printf ("%8zd", count->chars);
108:     if (name != NULL) printf (" %s", name);
109:     printf ("\n");
110: }
111:
112: void count_file (FILE *file, const char *filename,
113:                 struct options *opts, struct counts *totals) {
114:     if (! is_plain_file (file, filename)) return;
115:     struct counts file_counts = {0, 0, 0};
116:     bool spaces = true;
117:     for (;;) {
118:         int byte = fgetc (file);
119:         if (byte == EOF) break;
120:         ++file_counts.chars;
121:         if (byte == '\n') ++file_counts.lines;
122:         if (isspace (byte)) {
123:             spaces = true;
124:         } else if (spaces) {
125:             ++file_counts.words;
126:             spaces = false;
127:         }
128:     }
129:     print_count (opts, &file_counts, filename);
130:     totals->lines += file_counts.lines;
131:     totals->words += file_counts.words;
132:     totals->chars += file_counts.chars;
133: }
134:
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135:
136: int main (int argc, char **argv) {
137:     program_name = basename (argv[0]);
138:     struct options opts = {false, false, false, 0, NULL};
139:     struct counts totals = {0, 0, 0};
140:     scan_options (argc, argv, &opts);
141:     if (opts.file_count == 0) {
142:         count_file (stdin, NULL, &opts, &totals);
143:     } else {
144:         for (int filenr = 0; filenr < opts.file_count; ++filenr) {
145:             char *filename = opts.file_names[filenr];
146:             if (strcmp (filename, stdin_name) == 0) {
147:                 count_file (stdin, filename, &opts, &totals);
148:             } else {
149:                 FILE *file = fopen (filename, "r");
150:                 if (file == NULL) {
151:                     error ("%s: %s", filename, strerror (errno));
152:                 } else {
153:                     count_file (file, filename, &opts, &totals);
154:                     fclose (file);
155:                 }
156:             }
157:         }
158:         if (opts.file_count > 1) print_count (&opts, &totals, "total");
159:     }
160:     return exit_status;
161: }
162:
163: //TEST// alias grind='valgrind --leak-check=full --show-reachable=yes'
164: //TEST// grind wordct *.c >wordct.out 2>&1
165: //TEST// mkpspdf wordct.ps wordct.c* wordct.out*
166:
```

[illegible]

```
1: ==10747== Memcheck, a memory error detector
2: ==10747== Copyright (C) 2002-2013, and GNU GPL'd, by Julian Seward et al
.
3: ==10747== Using Valgrind-3.10.1 and LibVEX; rerun with -h for copyright
info
4: ==10747== Command: wordct catbychar.c catbyline.c getoptex.c undefvar.c
wordct.c
5: ==10747==
6:          64          196          1561 catbychar.c
7:          67          230          1795 catbyline.c
8:          78          232          1936 getoptex.c
9:          24           82           570 undefvar.c
10:         166          623          4732 wordct.c
11:         399         1363         10594 total
12: ==10747==
13: ==10747== HEAP SUMMARY:
14: ==10747==       in use at exit: 0 bytes in 0 blocks
15: ==10747==   total heap usage: 6 allocs, 6 frees, 2,856 bytes allocated
16: ==10747==
17: ==10747== All heap blocks were freed -- no leaks are possible
18: ==10747==
19: ==10747== For counts of detected and suppressed errors, rerun with: -v
20: ==10747== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 1 from 1)
```