main.java

package com.example.android.birdgame;

import android.os.Bundle;

import android.support.v7.app.AppCompatActivity;

import android.view.View;

import android.widget.Button;

import android.widget.ImageView;

import android.widget.TextView;

import java.util.Random;

public class MainActivity extends AppCompatActivity {

//ImageView image[];

TextView score;

ImageView i1,i2,i3,i4,i5;

Button left,right;

boolean state5;

boolean select;

final int cn=1;

int correct =0,miss=0,wrong=0;

int arrows[]={R.drawable.arrow1,R.drawable.arrow2};

Random r;

@Override

protected void onCreate(Bundle savedInstanceState) {

super.onCreate(savedInstanceState);

setContentView(R.layout.activity\_main);

score=(TextView) findViewById(R.id.score);

left=(Button)findViewById(R.id.left);

right=(Button)findViewById(R.id.right);

state5=false;

r=new Random();

i1=(ImageView)findViewById(R.id.img1);

i2=(ImageView)findViewById(R.id.img2);

i3=(ImageView)findViewById(R.id.img3);

i4=(ImageView)findViewById(R.id.img4);

i5=(ImageView)findViewById(R.id.img5);

/\*for(int j=0;j<5;j++) {

select = false;

setimg();

new android.os.Handler().postDelayed(new Runnable() {

@Override

public void run() {

}

}, 10000);

if (!select)

miss++;

updateUI();

}\*/

//select=false;

}

public void setimg()

{

r=new Random();

boolean a1 = r.nextBoolean();

if (a1) {

i1.setImageResource(arrows[1]);

i2.setImageResource(arrows[1]);

i4.setImageResource(arrows[1]);

i5.setImageResource(arrows[1]);

}else {

i1.setImageResource(arrows[0]);

i2.setImageResource(arrows[0]);

i4.setImageResource(arrows[0]);

i5.setImageResource(arrows[0]);

}

a1=r.nextBoolean();

if(a1) {

i3.setImageResource(arrows[1]);

state5=true;

}else {

i3.setImageResource(arrows[0]);

state5=false;

}

}

public void leftm(View view) {

if(state5)//state 5 is right

wrong++;

else

correct++;

select=true;

updateUI();

}

public void rightm(View view) {

if(state5)

correct++;

else

wrong++;

select=true;

updateUI();

}

public void updateUI()

{

score.setText("Correct="+correct+" \n Wrong=" + wrong+" \n Miss="+miss);

}

public void Shuffle(View view) {

for(int j=0;j<5;j++) {

select = false;

setimg();

new android.os.Handler().postDelayed(new Runnable() {

@Override

public void run() {

}

}, 20000);

if (!select)

miss++;

updateUI();

}

}

}