Question 1

```python
class Student:
    def __init__(self, Sname, Snumber, Cnumber, IDnumber):
            self.Stuname = Sname
            self.Snum = Snumber
            self.Cnum = Cnumber
            self.IDnum = IDnumber


    def populate(self):
            self.Sname = N
            self.Snumber = SN
            self.Cnumber = CN
            self.IDnumber = IDN


    def Display(self):
            print("Student's name is ", self.Sname)
            print("Student's number is ", self.Snumber)
            print("Student's contact details is ", self.Cnumber)
            print("Student's ID number is ", self.IDnumber)


    for i in range (0,2):
            N = input("Enter your full names: ")
            SN = int(input("Enter your student number: "))
            CN = int(input("Enter your contact details: "))
            IDN = int(input("Enter your ID number:  "))

    StudentObj = Student(N,SN,CN,IDN)

    def main():
        self.Display()

    if __name__ == "__main__":
            main()
```

Question 2

```python
f = open("file62713329.txt", "a")
f.write("Seipati 62713329 0723751102 9608260578084 Lebo 62347653 0723465876
9807086458083 Dipuo 63425684 0714788574 93060678640 Lerato 64875764
0686354664 9102037567084 Mpho    87366454 0712675778 9697575748475")
f.close()

#open and read the file after the appending:
f = open("file62713329.txt", "r")
print(f.read())
```

Question 3

```xml
<?xml version="1.0" encoding="UTF-8"?>
<ui version="4.0">
 <class>Dialog</class>
 <widget class="QDialog" name="Dialog">
  <property name="geometry">
```

```xml
  <rect>
   <x>0</x>
   <y>0</y>
   <width>407</width>
   <height>297</height>
  </rect>
 </property>
 <property name="maximumSize">
  <size>
   <width>16777215</width>
   <height>297</height>
  </size>
 </property>
 <property name="windowTitle">
  <string>Dialog</string>
 </property>
 <widget class="QDialogButtonBox" name="buttonBox">
  <property name="geometry">
   <rect>
    <x>40</x>
    <y>260</y>
    <width>341</width>
    <height>32</height>
   </rect>
  </property>
  <property name="orientation">
   <enum>Qt::Horizontal</enum>
  </property>
  <property name="standardButtons">
   <set>QDialogButtonBox::Cancel|QDialogButtonBox::Ok</set>
  </property>
 </widget>
 <widget class="QLabel" name="lblDisName">
  <property name="geometry">
   <rect>
    <x>20</x>
    <y>30</y>
    <width>141</width>
    <height>16</height>
   </rect>
  </property>
  <property name="text">
   <string>Name of Animal rescue</string>
  </property>
 </widget>
 <widget class="QLabel" name="lblChara">
  <property name="geometry">
   <rect>
    <x>20</x>
    <y>70</y>
    <width>101</width>
    <height>16</height>
   </rect>
  </property>
  <property name="text">
   <string>Enter a Character</string>
  </property>
 </widget>
 <widget class="QPlainTextEdit" name="plainTextEdit">
  <property name="geometry">
   <rect>
```

```xml
        <x>150</x>
        <y>30</y>
        <width>141</width>
        <height>31</height>
       </rect>
      </property>
     </widget>
     <widget class="QPlainTextEdit" name="plainTextEdit_2">
      <property name="geometry">
       <rect>
        <x>150</x>
        <y>80</y>
        <width>141</width>
        <height>31</height>
       </rect>
      </property>
     </widget>
    </widget>
    <resources/>
    <connections>
     <connection>
      <sender>buttonBox</sender>
      <signal>accepted()</signal>
      <receiver>Dialog</receiver>
      <slot>accept()</slot>
      <hints>
       <hint type="sourcelabel">
        <x>248</x>
        <y>254</y>
       </hint>
       <hint type="destinationlabel">
        <x>157</x>
        <y>274</y>
       </hint>
      </hints>
     </connection>
     <connection>
      <sender>buttonBox</sender>
      <signal>rejected()</signal>
      <receiver>Dialog</receiver>
      <slot>reject()</slot>
      <hints>
       <hint type="sourcelabel">
        <x>316</x>
        <y>260</y>
       </hint>
       <hint type="destinationlabel">
        <x>286</x>
        <y>274</y>
       </hint>
      </hints>
     </connection>
    </connections>
   </ui>
```