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Section one

1. Primitive Data types ->

The information is stored as the value of that variable.

Reference Data types -> Holds a reference to information related to that variable.

2. Scope of a variable -> This is the block of code in the entire program whereas the variable is declared, used, and can be modified.

3. Why initialization of variables required ->
Because they don't have a default value and the compiler won't let us use an uninitialized value.

4. Static variable ->

They are created when the programs starts and destroyed when the program stops.

Instance Variable ->

Are created when an object is created with the use of the keyword 'new' and destroyed when the

object is destroyed.

Local Variable →

A variable that is declared inside the body of a method.

5. Widening Casting → This involves conversion of smaller data type to the larger type size; convert an integral type to Decimal.

Narrowing Casting →

Converting a larger data type to a smaller size type.

6

TYPE	SIZE (IN BYTES)	DEFAULT	RANGE
boolean	1 bit	False	true, false
Char	2	\u0000	*\0000* to *ffff*
Byte	8 bit	0	-128 to 127
Short	16 bit	0	-2^{15} to $+2^{15}-1$
Int	4		-2,147,483,648 to
Long	8 byte	0L	-128 to 127
Float	4	00.0f	1.4029846×10^{45}
Double	8	0.0d	$-1.8E+308$ to $+1.8E+308$

7. Package in java

Is a namespace that organizes a set of related classes and interface.

8. Importance of using java packages

Java packages are used to avoid name conflicts, and to write a better maintainable code.

Section 2.

```
1 import java.util. Scanner;
   public class Main {
       public static void main(String[] args) {
           Scanner input = new Scanner (System.in);
           System.out.print ("Enter your Surname: ");
           String surname = input.nextLine ();
           System.out.print ("Enter your age: ");
           int age = input.nextInt ();
           int surnameLength = surname.length ();
           String ageType = (age % 2 == 0) ? "even" : "odd";
           System.out.println ("Number of characters in your surname:
                               + surnameLength
           System.out.println ("Your age is " + ageType + ".")
       }
   }
```

2 Java program to ask student to enter the marks of the five units.

```
import java.util.Scanner;

public class AverageMarks {
    public static void main (String [] args) {
        Scanner input = new Scanner (System.in);
        double [] marks = new double [5];
        double sum = 0;
        System.out.println ("Enter the marks of the five units:");
        for (int i = 0; i < marks.Length; i++) {
            marks [i] = input.nextDouble ();
            sum += marks [i];
        }
        double average = sum / marks.Length;
        system.out.printf ("The average marks is: %.2f",
            average);
    }
}
```


3 Write a program that will help kids learn divisibility test of numbers of integers.

Python

```
def check-divisibility (num):
```

```
    for i in range (10):
```

```
        if i == 0;
```

```
            continue
```

```
        if num % i == 0;
```

```
            print (f" {num} is divisible by {i} ")
```

```
        else :
```

```
            print (f" {num} is not divisible by {i} ")
```

```
num = int (input ("Enter an integer: "))
```

```
check-divisibility (num)
```

4 Write a java program to display all the multiples of 2, 3, and 7, within the range 1, 150

java

```
public class Multiples {  
    public static void main (String [] args) {  
        for (int i = 1; i <= 150; i++) {  
            if (i % 2 == 0) {  
                System.out.println (i + "is a multiple of 2");  
            }  
            if (i % 3 == 0) {  
                System.out.println (i + "is a multiple of 3");  
            }  
            if (i % 7 == 0) {  
                System.out.println (i + "is a multiple of 7");  
            }  
        }  
    }  
}
```


5

java

```
import java.util. Scanner;  
public class Calculator {  
    public static void main (String [] args) {  
        double num 1, num 2, result;  
        char operator;
```

```
        Scanner input = new Scanner (System.in);
```

```
        System.out.println ("Enter first number: ");  
        num = input.next Double ();
```

```
        System.out.println ("Enter operator (+, -, *, /): ");  
        operator = input.next ().charAt (0);
```

```
        System.out.println ("Enter second number: ");  
        num 2 = input.next Double ();
```

```
        Switch (operator) {
```

```
            Case '+' :
```

```
                result = num 1 + num 2;
```



```
System.out.println (num 1 + "+" + num 2 + "=" +  
result);  
break;
```

Case '-':

```
result = num 1 - num 2;  
System.out.println (num 1 + "-" + num 2 + "=" +  
result);  
break;
```

Case '*':

```
result = num 1 * num 2;  
System.out.println (num 1 + "*" + num 2 + result);  
break;
```

Case '/':

```
result = num 1 / num 2;  
System.out.println (num 1 + "/" + num 2 + "=" +  
result);  
break;  
default:
```

```
System.out.println ("Invalid operator!");
```

```
break ;
```

```
}
```

```
input.close ( ) ;
```

```
}
```

```
}
```