

Advanced React

Add Stuff to misterToy

Props Validation

Add props validations to your components.

Children

Nice Popup

Build a nice-popup component

- Esc key (on the body) should close the popup
- The popup should have 3 slots: *<header>*, *<footer>* and *<main>*
 - The children should be placed in the *<main>*
 - The heading and footing props are placed accordingly
- Inside toy-details, add a chat icon that opens the popup:
 - Inside the popup, render the **chat-app** component.
 - For now it just allow the user to send some text that appear in a list of msgs, and anything the user says is auto responded after a short delay:

Ya: Is there anyone here?

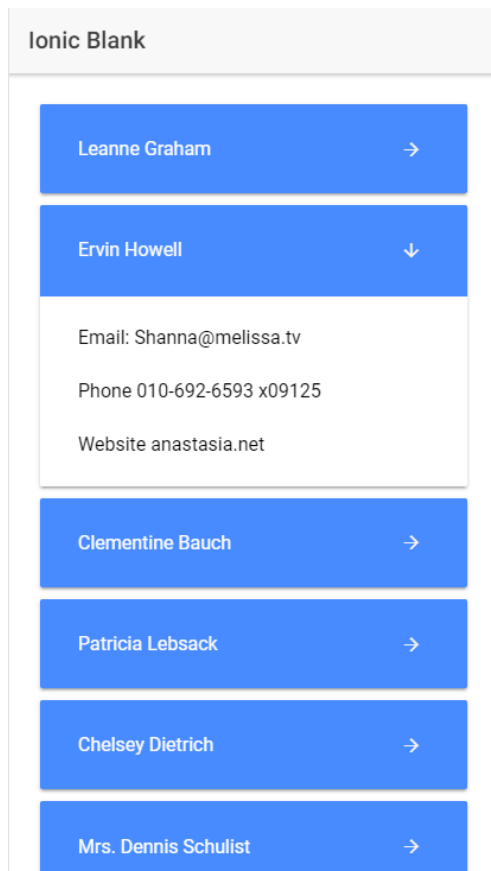
Support: Sure thing honey

Ya: I need to buy a toy

Support: Sure thing honey

BONUS - Accordions

Build an accordion component – only one accordion should be opened at a time.



Build a `<AccordionItem>` and a `<AccordionGroup>` components:

```
<AccordionGroup>
  <AccordionItem title="The Team">
    <h2>Our team is Here</h2>
  </AccordionItem>
  <AccordionItem title="About Us">
    <h2>We are Great</h2>
  </AccordionItem>
</AccordionGroup>
```

- Inside `<AccordionItem>`
 - Call a method `toggleAccordion` of the `<AccordionGroup>` when clicked
 - Use `children` to get content to show when accordion is open
- Inside `<AccordionGroup>`
 - In the method `toggleAccordion`, use `props.children` to close all accordions (you may call a method on the `AccordionItem`)
- Add sliding animation