Judging Period Schedule: 6:15 PM - 8:00 PM

There will be around **32 teams** with projects.

6:15 PM - 7:10 PM

Two pairs of (2) judges will each take half the teams (~16) and spend around 2-3 minutes on each team. The teams will present their work and answer questions, and the judges will input scores into a google form.

During this time, team members who aren't being judged can also go around and check out others' projects.

We will tally up scores and notify the top 6 teams who will contest for 1st, 2nd, and 3rd place.

7:10 PM - 7:30 PM

All four judges reconvene in a breakout room and deliberate most entrepreneurial, investable, fun, and creative awards.

During this time, demos outside will continue for participants, and the top 6 teams will prepare for a pitch.

7:30 PM - 8:00 PM

Top 6 teams each give a 3-min pitch in front of everyone.
Judges will score again on paper, and this time half points are allowed.

8:00 PM - 8:30 PM

Prizes are given, closing keynote will deliver a speech, and we will wrap up the day!

Judging Criteria

There are three main criteria for judging a project at hackNEHS. They are:

1. User Interface / User Experience
2. Creativity / Innovation
3. Overall Awesomeness (weighted twice)

Each judge will use their own discretion to assign a rating from 1 to 5 for each of the criteria on the Google Form that will be provided, with scores of 1 being extremely lackluster and uninspiring, 3 being pretty good, and 5 being exceptional. Any projects that did not start at the hackathon are immediately disqualified from judging.

User Interface / User Experience

- Does the UI look professional/fun?
- Is the project easy to understand and use?
- How well does the project flow? Does it feel like one cohesive project or a collection of features thrown together?

Creativity / Innovation

- Was the idea unique, or a spinoff of an existing app/website? (if the idea is ordinary but the execution is done well, at least a 3 is warranted)
- Is there an ambitious concept? Does it solve a problem in a way you wouldn't have thought of?

Overall Awesomeness

- Does it work? Did the team execute on their initial visions? (if it works and they reached their goals, at least a 3 is warranted)
- Is the project technically difficult? Did the team utilize their technology stacks properly?
- Is it a cool project, considering the 9-hour time frame? How awesome is it?

- Is it something that you would want to make if you had heard the idea beforehand?

Prizes

- **1st Place**
  - $1K 1517 Grant for team, and $500 Tuition Award + Preferred Partner Fast-Track Award for each team member
- **2nd Place**
  - Black Pebble Round Time Watch for each team member and Catapult Preferred Partner Fast-Track Award for each team member
- **3rd Place**
  - QC1 Drones for each team member and Catapult Preferred Partner Fast-Track Award for each team member
- **Most Entrepreneurial**
  - MIT Launch SWAG and $500 Tuition Award + Preferred Partner Fast-Track Award for each team member
- **Most Investable**
  - $500 Tuition Award + Preferred Partner Fast-Track Award for each team member
- **Most Exciting/Fun Hack**
  - Sphero SPRK for each team member
- **Most Creative**
  - MIT Launch SWAG and Google Cardboard for each team member
- **Most Improved (Determined by organizers)**
  - Arduino Starter Kits for each team member
- **Sponsr.us Prize (Determined by sponsr.us representative)**
  - $250 sponsr.us grant to continue project