

Medium Humanoid (Any Race), Any Alignment

Armor Class	Hit Points	Speed	Challenge	PB	
10	4 (1d8)	20 ft.	0 (10 XP)	+2	
STR	DEX	CON	INT	WIS	CHA
10 (+0)	10 (+0)	10 (+0)	10 (+0)	10 (+0)	10 (+0)

Condition Imm. charmed, frightened

Senses passive Perception 10

Languages any one language (usually Common)

Violent Death. When a corpse is reduced to 0 hit points, it splits open, disgorging a swarm of poisonous snakes. The snakes are hungry and fight until slain.

ACTIONS

Club. Melee Weapon Attack: +2 to hit, reach 5 ft., one target. *Hit:* 2 (1d4) bludgeoning damage.