

PIXIE

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*Tiny Fey, Neutral Good*

Armor Class	Hit Points	Speed	Challenge	PB	
15	1 (1d4 - 1)	10 ft., fly 30 ft.	1/4 (50 XP)	+2	
STR	DEX	CON	INT	WIS	CHA
2 (-4)	20 (+5)	8 (-1)	10 (+0)	14 (+2)	15 (+2)

Skills Perception +4, Stealth +7

Senses passive Perception 14

Languages Sylvan

***Innate Spellcasting.*** The pixie's innate spellcasting ability is Charisma (spell save DC 12). It can innately cast the following spells, requiring only its pixie dust as a component:

At will: druidcraft

1/day each: confusion, dancing lights, detect evil and good, detect thoughts, dispel magic, entangle, fly, phantasmal force, polymorph, sleep

***Magic Resistance.*** The pixie has advantage on saving throws against spells and other magical effects.

ACTIONS

***Superior Invisibility.*** The pixie magically turns invisible until its concentration ends (as if concentrating on a spell). Any equipment the pixie wears or carries is invisible with it.