Large Beast, Unaligned							
	Armor Class	Hit Points	Speed		Challenge	PB	
	14 (natural armor)	37 (5d10 + 10)	50 ft.		1 (200 XP)	+2	
	STR	DEX	CON	INT	WIS	CHA	
	17 (+3)	15 (+2)	15 (+2)	3 (-4)	12 (+1)	7 (-2)	

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Skills Perception +3, Stealth +4

Senses passive Perception 13

Languages -

DIRE WOLF

Keen Hearing and Smell. The wolf has advantage on Wisdom (Perception) checks that rely on hearing or smell.

Pack Tactics. The wolf has advantage on an attack roll against a creature if at least one of the wolf's allies is within 5 feet of the creature and the ally isn't incapacitated.

ACTIONS

Bite. Melee Weapon Attack: +5 to hit, reach 5 ft., one target. *Hit:* 10 (2d6 + 3) piercing damage. If the target is a creature, it must succeed on a DC 13 Strength saving throw or be knocked prone.