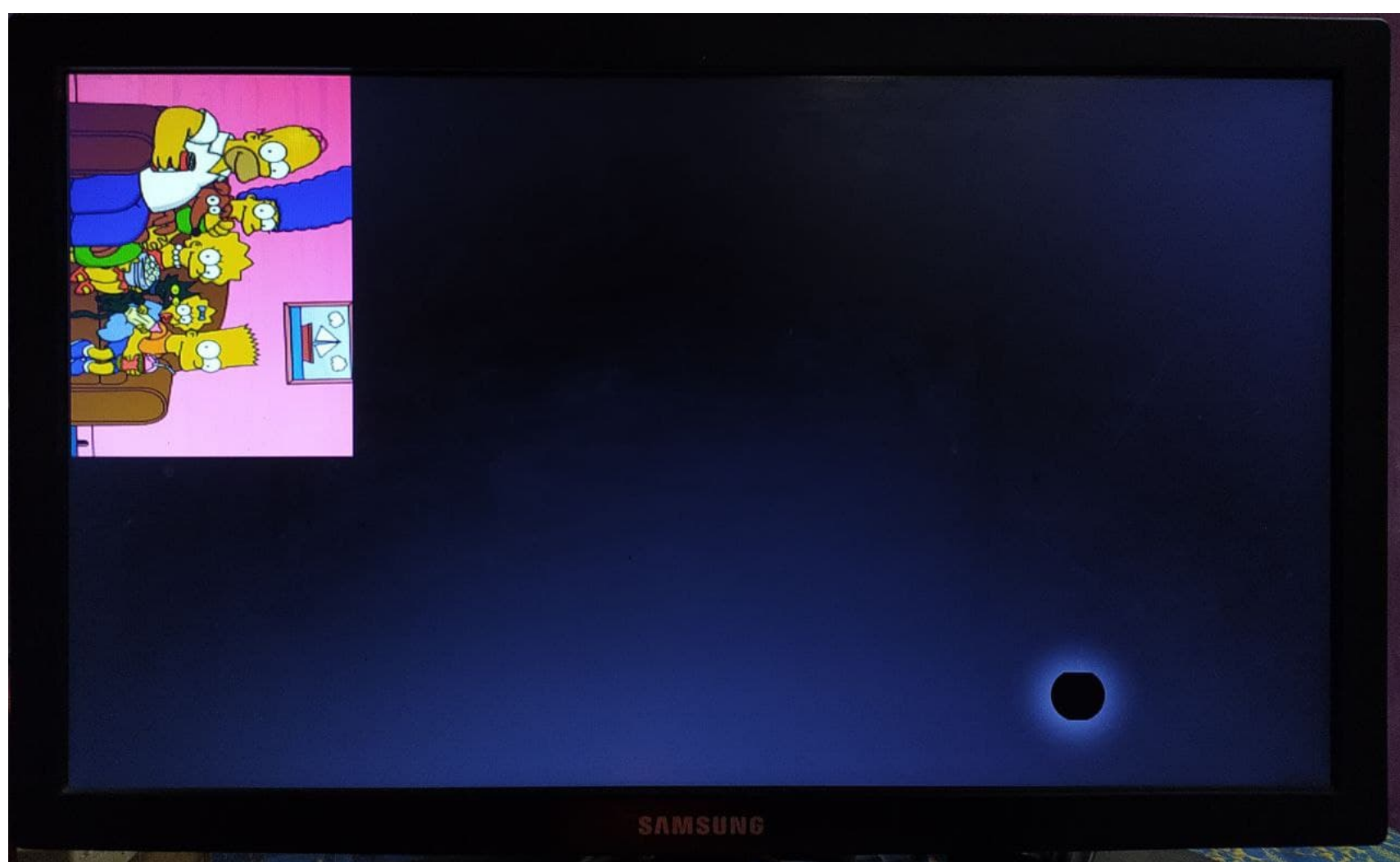


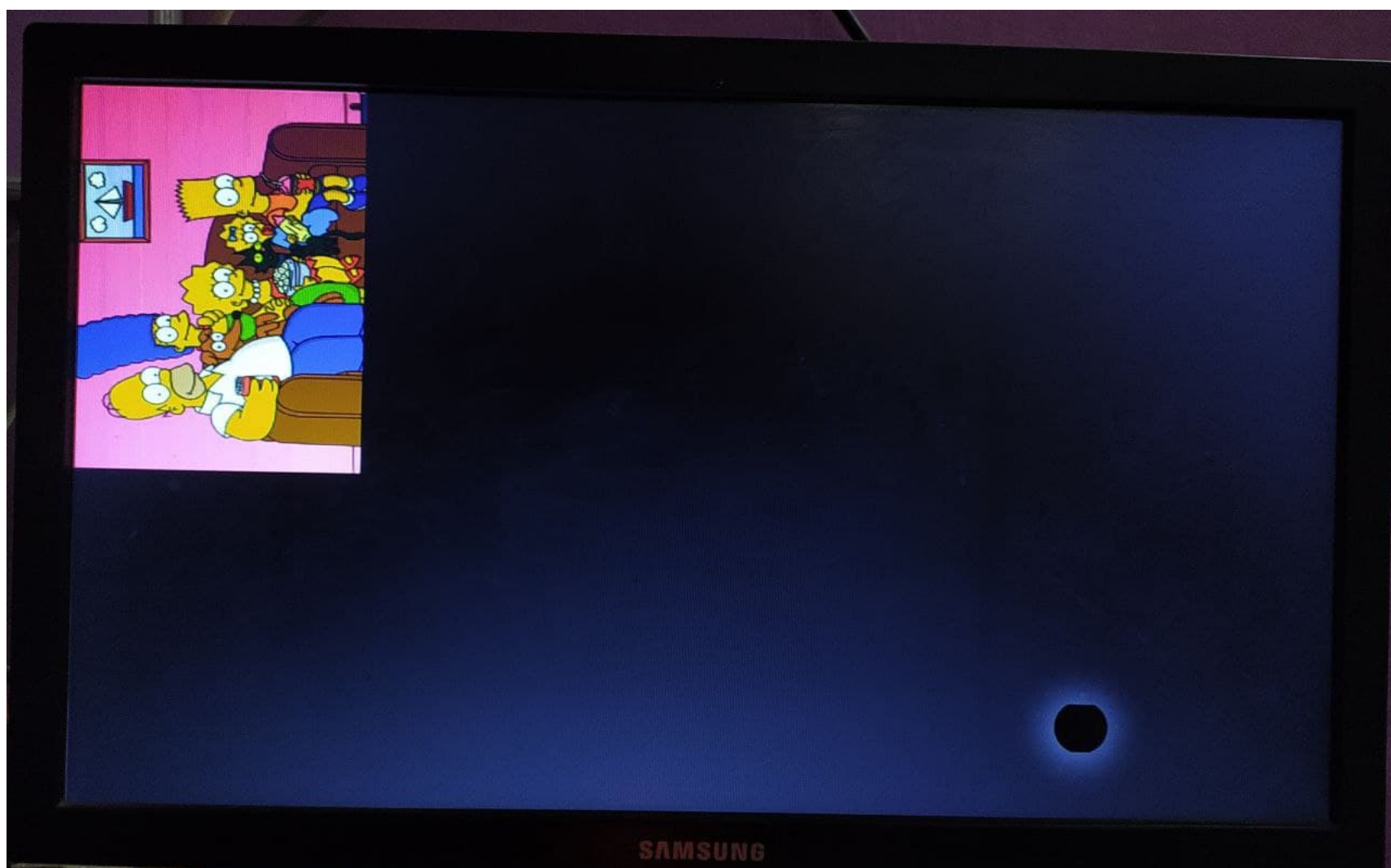
Rotation - rot\_sw == 00



Rotation - rot\_sw == 01



Rotation - rot\_sw == 10



Rotation - rot\_sw == 11



Scaling - scala\_sw == 01



Scaling - scala\_sw == 10

