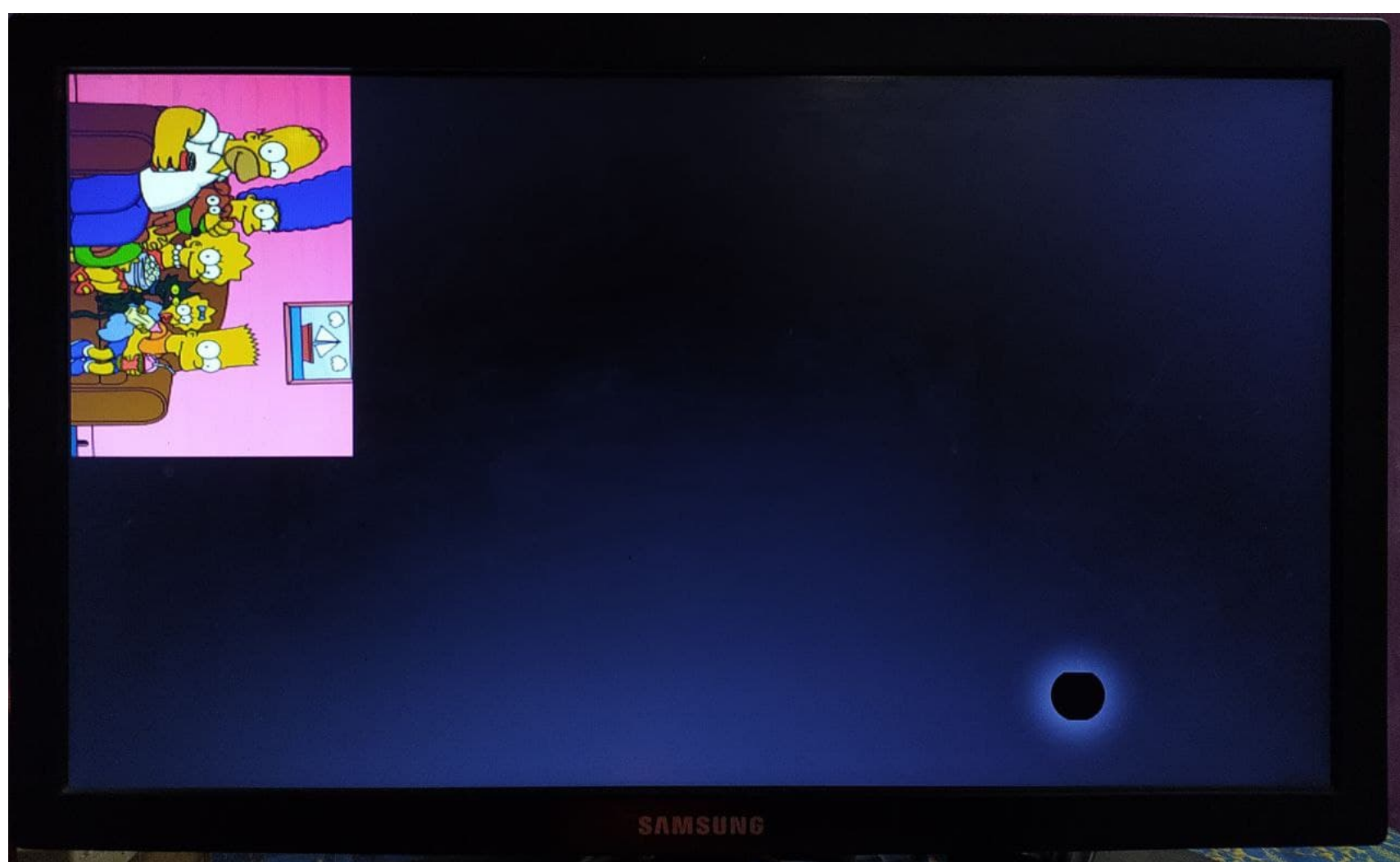


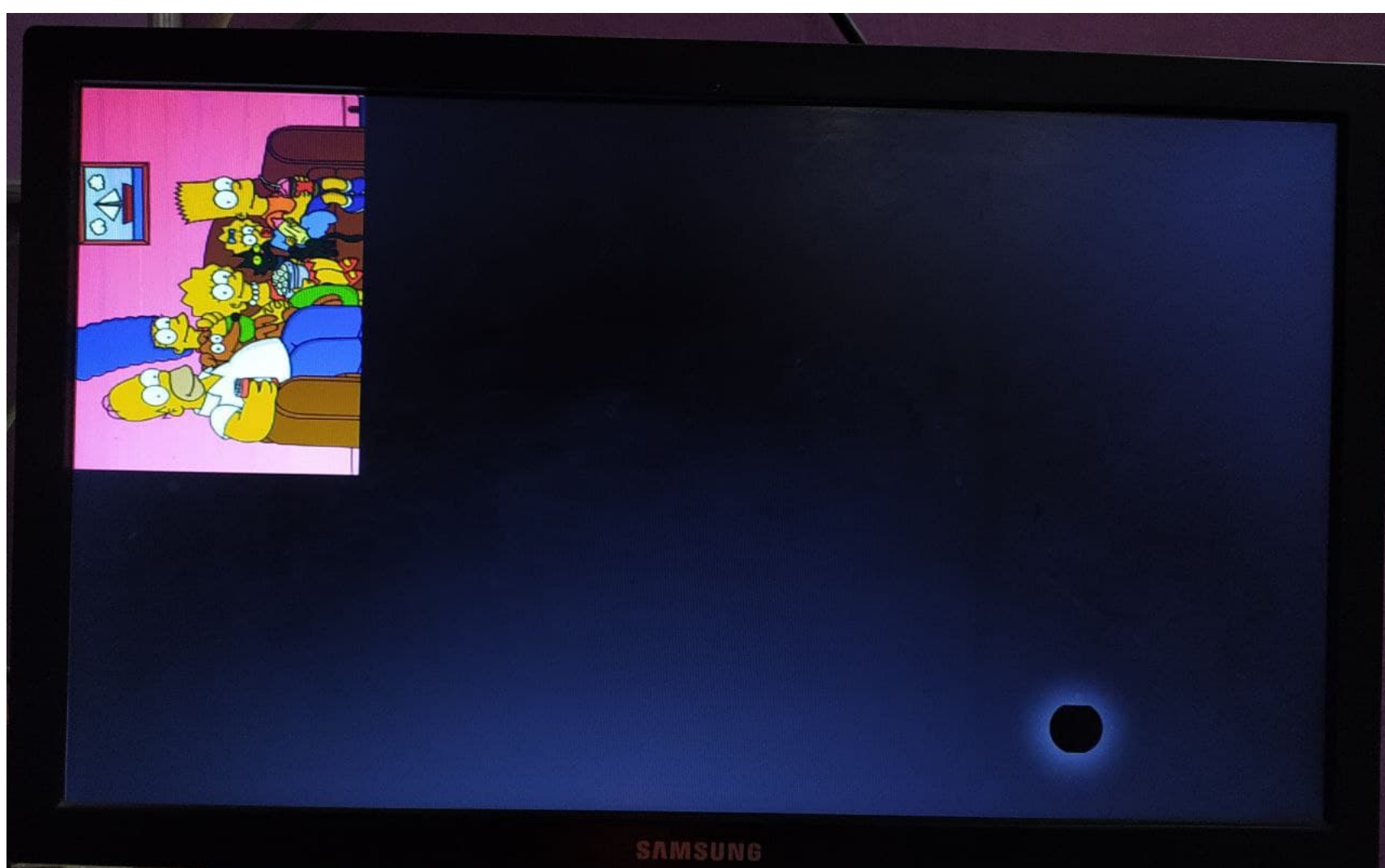
Rotation - rot_sw == 00



Rotation - rot_sw == 01



Rotation - rot_sw == 10



Rotation - rot_sw == 11



Scaling - scala_sw == 01



Scaling - scala_sw == 10

