

IControl

```
graph BT; A[TriDevs.TriEngine2D.UI.Control] --> B[IControl];
```

A UML class diagram illustrating inheritance. A white box labeled 'IControl' is at the top. A gray box labeled 'TriDevs.TriEngine2D.UI.Control' is at the bottom. A blue arrow points from the gray box up to the white box, indicating that the gray box inherits from the white box.

TriDevs.TriEngine2D.UI.Control