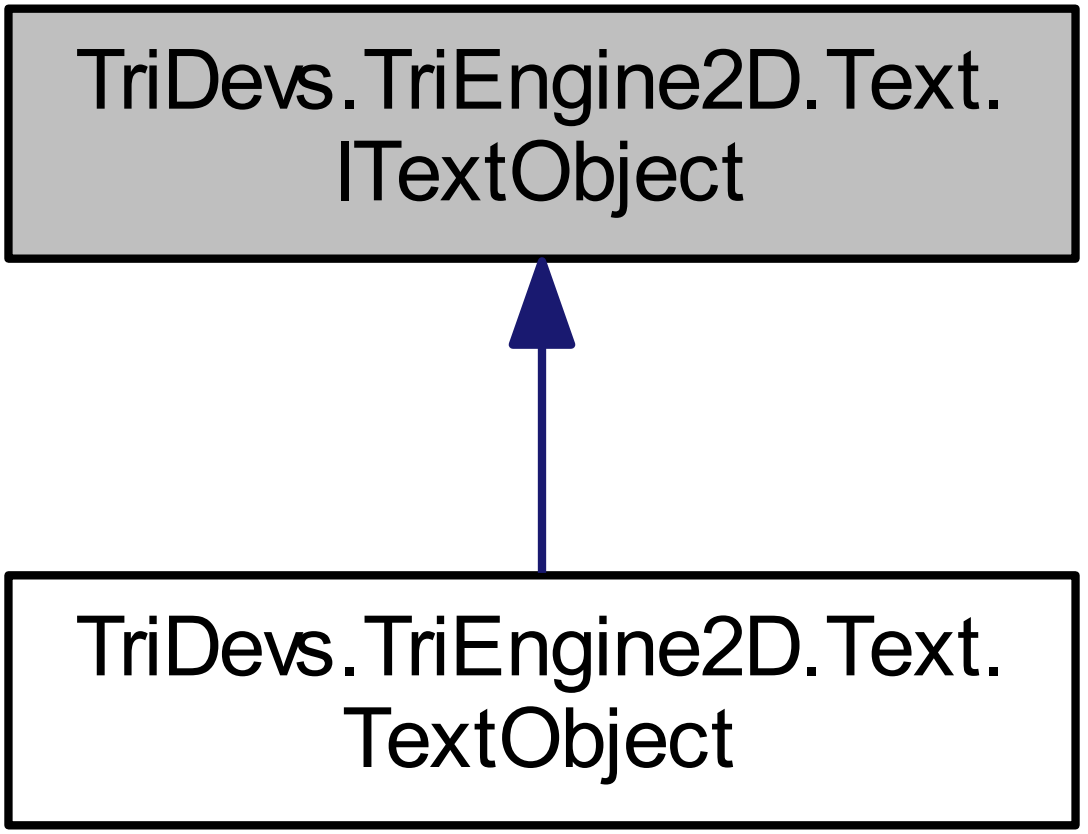
TriDevs.TriEngine2D.Text.
ITextObject
TriDevs.TriEngine2D.Text.
TextObject