

IDisposable



```
graph BT; A[TriDevs.TriEngine2D.Audio.ISound] --> B[IDisposable]
```

A UML class diagram showing an inheritance relationship. A light gray box at the top contains the text 'IDisposable'. A dark gray box at the bottom contains the text 'TriDevs.TriEngine2D.Audio.ISound'. A blue arrow points from the bottom box up to the top box, indicating that the bottom class inherits from the top interface.

TriDevs.TriEngine2D.Audio.
ISound