

InputManager

```
graph BT; A["TriDevs.TriEngine.Input.NullInputManager"] --> B["InputManager"]
```

A UML class diagram showing an inheritance relationship. A box at the bottom, labeled 'TriDevs.TriEngine.Input.NullInputManager', has a solid blue arrow pointing upwards to a box at the top labeled 'InputManager'. The bottom box has a light gray fill, while the top box is white.

TriDevs.TriEngine.Input.
NullInputManager