



Задача работы:

- >Проанализировать предметную область
- > Noctpouts ER-Modens u peanuzobats ee & PostgreSQL
- >Продумать и реализовать секционирование
- >Продумать и реализовать роли
- >Продумать и реализовать политику безопасности строк

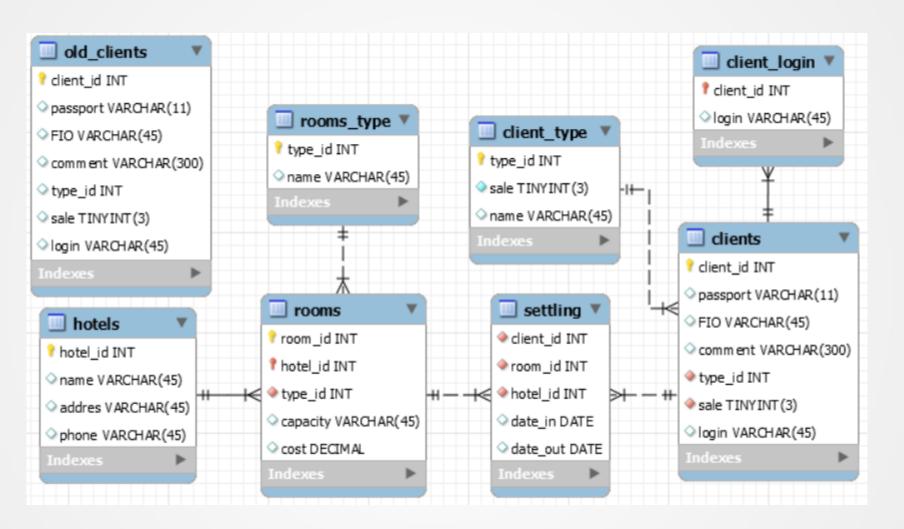




Структура базы данных















Создание и заполнение таблиц

CREATE TABLE IF NOT EXISTS old_clients (
 client_id INT NOT NULL,
 passport VARCHAR(11) NULL,
 FIO VARCHAR(45) NULL,
 comment VARCHAR(300) NULL,
 type_id INT NULL,
 sale SMALLINT NULL,
 PRIMARY KEY (client_id));

CREATE TABLE IF NOT EXISTS rooms (
room_id INT NOT NULL,
hotel_id INT NOT NULL,
type_id INT NOT NULL,
capacity VARCHAR(45) NULL,
cost DECIMAL NULL,
PRIMARY KEY (room_id, hotel_id),
FOREIGN KEY (hotel_id)
REFERENCES hotels (hotel_id)
ON DELETE CASCADE
ON UPDATE CASCADE,
FOREIGN KEY (type_id)
REFERENCES rooms_type (type_id)
ON DELETE CASCADE
ON UPDATE CASCADE

CREATE TABLE IF NOT EXISTS client_type (
type_id INT NOT NULL,
sale smallint NOT NULL unique,
name VARCHAR(45) NULL,
PRIMARY KEY (type_id));

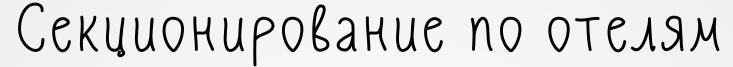
CREATE TABLE IF NOT EXISTS hotels (
hotel_id INT NOT NULL,
name VARCHAR(45) NULL,
addres VARCHAR(45) NULL,
phone VARCHAR(45) NULL,
PRIMARY KEY (hotel id));

CREATE TABLE IF NOT EXISTS clients (
client_id INT NOT NULL,
passport VARCHAR(11) NULL,
FIO VARCHAR(45) NULL,
comment VARCHAR(300) NULL,
type_id INT NOT NULL,
sale SMALLINT NOT NULL,
PRIMARY KEY (client_id),
FOREIGN KEY (type_id)
REFERENCES client_type (type_id)
ON DELETE CASCADE
ON UPDATE CASCADE):

CREATE TABLE IF NOT EXISTS rooms_type (
type_id INT NOT NULL,
name VARCHAR(45) NULL,
PRIMARY KEY (type_id));

CREATE TABLE IF NOT EXISTS settling (settling id INT NOT NULL, client id INT NOT NULL, room id INT NOT NULL, hotel id INT NOT NULL, date in DATE NULL, date out DATE NULL, PRIMARY KEY (settling id, client id, room id, hotel id), FOREIGN KEY (client id) REFERENCES clients (client id) ON DELETE CASCADE ON UPDATE CASCADE, FOREIGN KEY (room id, hotel id) REFERENCES rooms (room id. hotel id) ON DELETE CASCADE ON UPDATE CASCADE) PARTITION BY RANGE(hotel id);









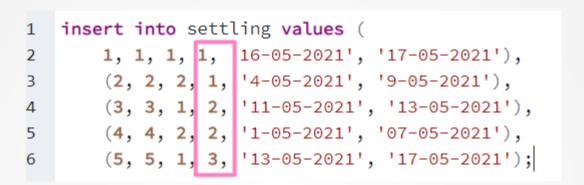
```
CREATE TABLE IF NOT EXISTS settling (
  settling_id INT NOT NULL,
 client_id INT NOT NULL,
 room_id INT NOT NULL,
  hotel_id INT NOT NULL,
  date_in DATE NULL,
  date_out_DATE_NULL.
  PRIMARY KEY (settling_id, client_id, room_id, hotel_id),
    FOREIGN KEY (client_id)
   REFERENCES clients (client_id)
   ON DELETE CASCADE
   ON UPDATE CASCADE,
    FOREIGN KEY (room_id , hotel_id)
    REFERENCES rooms (room_id , hotel_id)
   ON DELETE CASCADE
   ON UPDATE CASCADE)
   PARTITION BY RANGE(hotel_id);
```

```
1    CREATE INDEX ON settling_hot1 (hotel_id);
2    CREATE INDEX ON settling_hot2 (hotel_id);
3    CREATE INDEX ON settling_hot3 (hotel_id);
```

```
CREATE TABLE settling_hot1 PARTITION OF settling FOR VALUES FROM (1) TO (2); CREATE TABLE settling_hot2 PARTITION OF settling FOR VALUES FROM (2) TO (3); CREATE TABLE settling_hot3 PARTITION OF settling FOR VALUES FROM (3) TO (4);
```





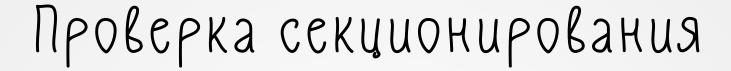


4	settling_id [PK] integer	client_id [PK] integer	room_id [PK] integer	hotel_id [PK] integer	date_in date	date_out date
1	1	1	1	1	2021-05-16	2021-05-17
2	2	2	2	1	2021-05-04	2021-05-09
3	3	3	1	2	2021-05-11	2021-05-13
4	4	4	2	2	2021-05-01	2021-05-07
5	5	5	1	3	2021-05-13	2021-05-17









4	settling_id [PK] integer	client_id [PK] integer	room_id [PK] integer	hotel_id [PK] integer	date_in date	date_out date
1	1	1	1	1	2021-05-16	2021-05-17
2	2	2	2	1	2021-05-04	2021-05-09

4	settling_id [PK] integer	client_id [PK] integer	room_id [PK] integer	hotel_id [PK] integer	date_in date	date_out date
1	3	3	1	2	2021-05-11	2021-05-13
2	4	4	2	2	2021-05-01	2021-05-07

4	settling_id [PK] integer	client_id [PK] integer	room_id [PK] integer	hotel_id [PK] integer	date_in date	date_out date
1	5	5	1	3	2021-05-13	2021-05-17





Mdeu b будущем

Реализация секционирования по отелям для остальных таблиц также реализуема. Как всегда, не хватило времени на это.



- > RLS Policies
- > 🤼 Индексы
- > > Ограничения
- > 🎹 Правила
- - settling_hot1
 - > settling_hot2
 - > == settling_hot3







Создание ролей



```
kr_sec_sec=# create role director;
CREATE ROLE
kr_sec_sec=# create role admin;
CREATE ROLE
kr_sec_sec=# create role porter;
CREATE ROLE
kr_sec_sec=# create role receptionist;
CREATE ROLE
kr_sec_sec=# create role cashier;
CREATE ROLE
kr_sec_sec=# create role concierge;
CREATE ROLE
kr_sec_sec=# create role doorman;
CREATE ROLE
```

```
JUPEKTOP
Администратор
   Nopthe
 Peructpatop
```

```
Kaccup
KOHCLEPX
Wbeŭyap
```

```
kr sec sec=# create role wardrobe;
CREATE ROLE
kr sec sec=# create role maid;
 CREATE ROLE
kr sec sec=# create role security;
CREATE ROLE
kr_sec_sec=# create role Chef;
CREATE ROLE
kr sec sec=# create role bartender;
CREATE ROLE
kr sec sec=# create role sommelier;
CREATE ROLE
kr sec sec=# create role waiter;
CREATE ROLE
kr_sec_sec=# create role guest;
 CREATE ROLE
```

```
Гардеробщик
 Горничная
  Охрана
Wed-nobap
  Бармен
  Сомелье
 Официант
   COCTL
```

```
kr sec sec=# create role guest1 with login in role guest;
CREATE ROLE
kr_sec_sec=# create role guest2 with login in role guest;
CREATE ROLE
kr sec sec=# create role guest3 with login in role guest;
CREATE ROLE
kr_sec_sec=# create role guest4 with login in role guest;
CREATE ROLE
kr_sec_sec=# create role guest5 with login in role guest;
CREATE ROLE
```

JOPUH POCTS BRIDGART & CESS YACTU 'guest' + client_id







Budaya npab

kr_sec_sec=# grant insert, update, delete on client_type, clients,
 hotels, old_clients, rooms, rooms_type, settling to director;
GRANT

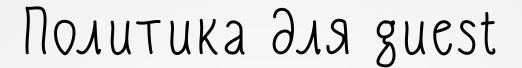
kr_sec_sec=# grant insert, update, delete on client_type, clients,
hotels, old_clients, rooms, rooms_type, settling to admin;
GRANT

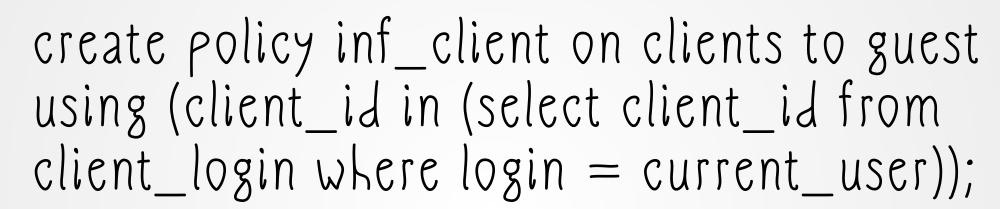
kr_sec_sec=# grant insert, update, delete on clients, old_clients,
 settling to receptionist;
GRANT

kr_sec_sec=# grant insert, update, delete on settling, rooms to cashier;
GRANT

kr_sec_sec=# grant select on clients, rooms, rooms_type, hotels to guest;
GRANT







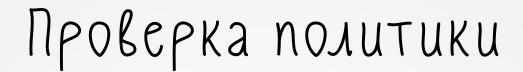
kr_sec_sec=# create policy inf_client on clients to guest using (client_id
 in (select client_id from client_login where login = current_user));
CREATE POLICY

kr_sec_sec=# alter table clients enable row level security;
ALTER TABLE









```
kr_sec_sec=> \c - postgres
Пароль пользователя postgres:
Вы подключены к базе данных "kr_sec_sec" как пользователь "postgres".
kr sec sec=# select * from clients;
 client id
            passport
                                                                                    type_id | sale
                              fio
                                                          comment
            7676545467 | Жмышенко Н.П.
                                         Мафиозник
            9809545467
                         Xecyc
                                         Грустит по гаечке
                                                                                                10
                                         Мразь, курит, пьет, буянит. Не общителен.
            1239088332
                        Скукин Д.А.
                                         Медиагигант. Плоъой мальчик
            1092380918
                         Братишкин
            1092198198
                         Пакет
                                         Майнкрафт это его жизнь
(5 строк)
kr_sec_sec=# \c - guest1
Пароль пользователя guest1:
Вы подключены к базе данных "kr_sec_sec" как пользователь "guest1".
kr_sec_sec=> select * from clients;
 client id
                              fio
             passport
                                          comment
                                                   | type_id | sale
        1 7676545467 Жмышенко Н.П. Мафиозник
 (1 строка)
```

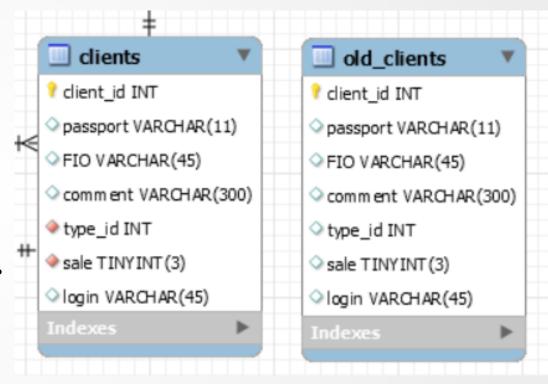






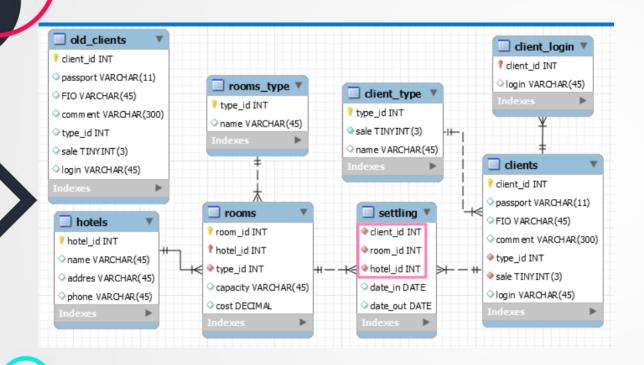


Cnomowsh представления реализовать сохранение всех пользователей в архив. # NPU STOM YBANATL данные тех, кто съехал





Пдеи в будущем



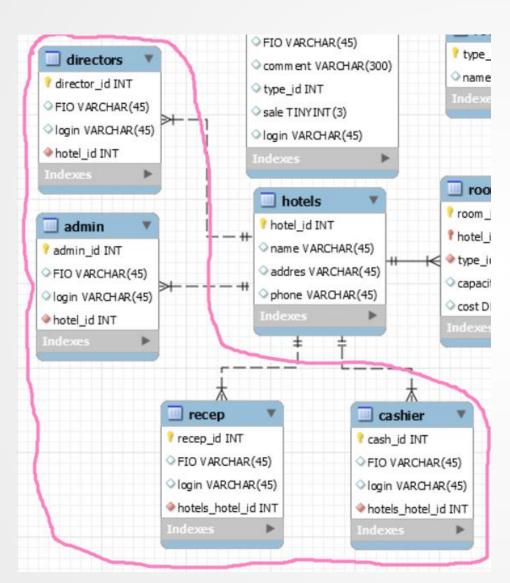
FOCTL CMOXET смотреть данные choero otena, своей комнаты и choù yek заселения



Mdeu b будущем







RKG BUULBBT каждой роли. Каждый nontzobatent (персонал) имеет 20CTYN TOALKO K данным своего RLSTO.





